

CASIMIR DÉSARMEAUX

Software Engineer

✉ casimir.desarmeaux@gmail.com
in linkedin.com/in/cdesarmeaux

☎ +33 (0)7 85 23 49 27
🐙 github.com/cdesarmeaux

🌐 cdesarmeaux.com



EXPERIENCE

Founder, Web Developer

LouTech Software *Web development agency*

Built robust data-driven web-based applications for clients and managed the underlying infrastructure.

📅 July 2017 – Ongoing

📍 Paris, FR

Software Developer

ON Animations Studio *CG movie production studio*

Built web-based production management tools integrated with the in-house pipeline.

📅 September 2016 – June 2017

📍 Montreal, CA

Full Stack Web Developer, Data Scientist

DBF Automobiles *Multi-city car dealer*

From the raw data of the salesmen activity (sales, offers, customer contacts), designed a web application to visualize this data, in real time).

📅 May 2015 – July 2016

📍 Bordeaux, FR

Mobile Developer

Wordsense *E-commerce tools development startup*

Implemented the mobile front-end of an iPhone game that uses financial market trading principals for betting on trending news events.

📅 May 2013 – July 2013

📍 Paris, FR

EDUCATION

🎓 B.Eng. in Software Engineering

McGill University, Faculty of Engineering

📅 September 2011 – May 2016

📍 Montreal, CA

CERTIFICATIONS

AWS Certified Solutions Architect - Associate

📅 June 2018

AWS Certified Developer - Associate

📅 June 2018

Software engineer with a special fondness for serverless architectures and software-defined networks. 3+ years of experience developing web-based applications in France and Canada. Looking for opportunities in cloud systems development.

SKILLS

Web development frameworks

Angular

React

Tornado

Web servers

Apache2

Nginx

Tomcat

Databases

Oracle

MongoDB

Cloud hosting

AWS Compute

OVH

LANGUAGES

French - Native language

English - Bilingual

Spanish - Intermediate

German - Intermediate

INTERESTS



Astronomy



Football



Golf

EXTRAS

- Academic author IEEE publications
- Mathematics tutor
- Occasional tech blogger medium.com
- "Caws 4 paws" Cat foster home