

CCLayer

<LeapListener>

FingerPaintingScene

```
graph BT;
    FPS[FingerPaintingScene] --|> CCLayer;
    FPS --|> LL["<LeapListener>"];
```

The diagram illustrates a class hierarchy. At the bottom is a box labeled 'FingerPaintingScene'. Two lines extend upwards from this box, branching out to two boxes at the top. The left box is labeled 'CCLayer' and the right box is labeled '<LeapListener>'. Both lines have arrowheads pointing towards the top boxes, indicating that 'FingerPaintingScene' inherits from both 'CCLayer' and '<LeapListener>'.