Christopher D. DeVoe

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Academic:

Bachelor of Science in Computer Sciences (August 2018 – May 2021)

University of Maryland Baltimore County (UMBC), Catonsville, Maryland

- Cumulative GPA: 3.6/4.0
- Dean's List: Fall 2017, Spring 2018, Fall 2020.
- Presidential List: Spring 2018.
- Graduated Undergrad with Cum Laude

Master of Computer Science (February 2024 – Current)

University of Maryland Baltimore County (UMBC), Catonsville, Maryland

Work Experience:

Gio Technologies Support Technician　　　　Bel Air, Maryland　　(February 2023 – November 2023)

- Resolved technical and security issues for clients via phone, remote access, and on-site visits.
- Developed and maintained documentation files in ITGlue, improving team efficiency.
- Solved and mitigated security and cyber threats and secured accounts.
- Managed user permissions and security settings in Google, Amazon, and Microsoft Admin centers, ensuring compliance with company policies.
- Setup and managed VPN's and Remote Desktop environments for clients.
- Maintained and updated client's Servers and Firewalls.

Alliance Info Systems Support Technician 1　　Hunt Valley, Maryland　(October 2022 – February 2023)

- Aided clients with technical issues through phone calls, remote access with Ninja, and/or going on site.
- Imaged and deployed workstations, configuring operating system and applications based on client's needs, ensuring smooth deployment.
- Cooperated with other technicians to solve client issues.
- Managed and configured user accounts and permissions in Microsoft Active Directory, improving user access efficiency.

UMBC IT Security Student　　　　　　Catonsville, Maryland　　(March 2020 – May 2021)

- Kept staff and students at UMBC updated and prepared on current cyber threats to the campus through articles posted online.
- Secured UMBC staff and students' accounts that experienced cyber-threats.
- Worked with search queries Splunk and ElasticSearch.

Skills:

- Proficient knowledge with programming in C++, Python, Java, C#, and C.
- Knowledge with Microsoft products including Excel, Word, and PowerPoint.
- Knowledge with GitHub Repositories.
- Knowledge in using Ticketing Systems.
- Familiar with SQL, SQLite and MySQL Workbench.
- Proficient knowledge with both Windows and Linux environments.
- Familiar with Database creation and maintenance. • Proficient knowledge working in Unity and Unreal Engine.

Projects:

Multi Threading Within GoLang: (February 2024 – May 2024)

- Developed a multi-threading system in GoLang to optimize computational performance. Implemented concurrency patterns to test and calculate the needed calculations. (https://github.com/cdevoe12/GoLangMultiThreading)

Fashion Image Learning: (February 2024 – May 2024)

- Developed a machine learning model in Python to classify fashion images with 90% accuracy. Utilized convolutional neural networks (CNN) and data augmentation techniques to improve model robustness. (https://github.com/cdevoe12/FashionImageLearning)