



Demo Mode



Pueblo County Detention Center Welcome

Station 3 - CC3

Version: 62209.0.1099

LOGON

Change Station
Identity

Pick a Station

- Select **CC1**, **CC2**, or **CC3** to gain access to all areas.

Log In

Username: Admin

Password: 1234

- Go to **Menu** → **Task Manager** and grant yourself access to the selected station.
- In this example, I am logging in as **CC3**.
- Click the "**Default**" button at the top of **CC3** to enable access to all areas.

Access Control Settings Grid (Initial State):

Function	CC1	CC2	CC3	Booking	Medical	Dayroom A	Dayroom B	Dayroom C	Dayroom D	Dayroom E	Dayroom F	Dayroom G	Dayroom H	Dayroom I	Dayroom J	Dayroom K	Dayroom L
ELEVATOR	0	0	0														
Alarms & MON	0	0	0														
Moving Doors	0	0	0														
Admin	0	0	0														
Booking	0	0	0	0													
Medical	0	0	0		0												
Dayroom A	0	0	0			0											
Dayroom B	0	0	0				0										
Dayroom C	0	0	0					0									
Dayroom D	0	0	0						0								
Dayroom E	0	0	0							0							
Dayroom F	0	0	0								0						
Dayroom G	0	0	0									0					
Dayroom H	0	0	0										0				
Dayroom I	0	0	0											0			
Dayroom J	0	0	0												0		
Dayroom K	0	0	0													0	
Dayroom L	0	0	0														0

Right Sidebar Elements:

- Task Manager:** Gates, Show Utilities
- Floor Plan:** C, D, AREA B, BOOKING, AREA A, B, A, CC, MEDICAL, LOBBY
- Floor Selection:** Floor 1, Floor 2, Penthouse
- ELEVATOR:** Corridor
- Intercom Control:** Select Call
- Alarm Control (5 Items):**
 - CC2 Logged Off 01/29 11:37:49
 - Booking Logged Off 01/29 11:37:49
 - Medical Logged Off 01/29 11:37:49

Verify Access

- The **Groups** should turn **green** and the **station** should turn **blue**, indicating that access is enabled.

Access Control Settings Grid (After Verification):

Function	CC1	CC2	CC3	Booking	Medical	Dayroom A	Dayroom B	Dayroom C	Dayroom D	Dayroom E	Dayroom F	Dayroom G	Dayroom H	Dayroom I	Dayroom J	Dayroom K	Dayroom L
ELEVATOR	0	0	1														
Alarms & MON	0	0	1														
Moving Doors	0	0	1														
Admin	0	0	1														
Booking	0	0	2	0													
Medical	0	0	2		0												
Dayroom A	0	0	2			0											
Dayroom B	0	0	2				0										
Dayroom C	0	0	2					0									
Dayroom D	0	0	2						0								
Dayroom E	0	0	2							0							
Dayroom F	0	0	2								0						
Dayroom G	0	0	2									0					
Dayroom H	0	0	2										0				
Dayroom I	0	0	2											0			
Dayroom J	0	0	2												0		
Dayroom K	0	0	2													0	
Dayroom L	0	0	2														0

Right Sidebar Elements:

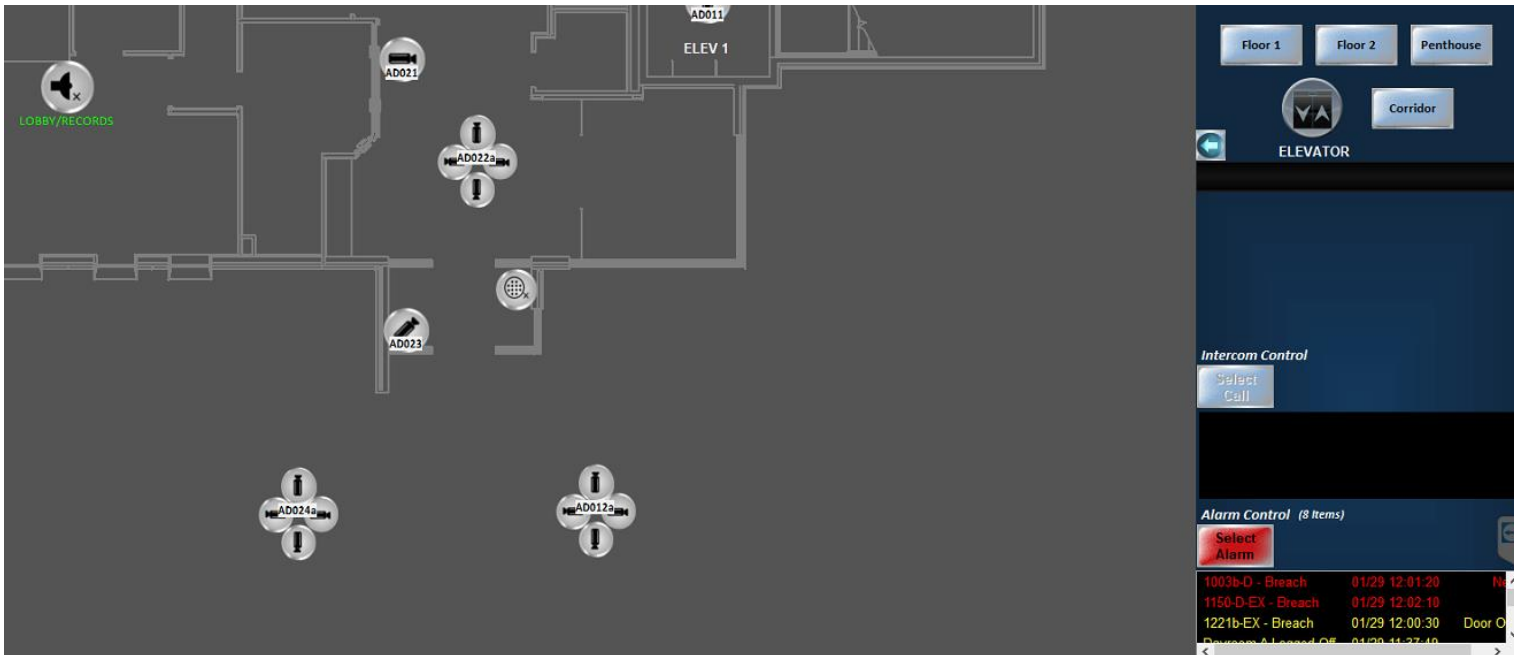
- Task Manager:** Gates, Show Utilities
- Floor Plan:** C, D, AREA B, BOOKING, AREA A, B, A, CC, MEDICAL, LOBBY
- Floor Selection:** Floor 1, Floor 2, Penthouse
- ELEVATOR:** Corridor
- Intercom Control:** Select Call
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Alarm Generator

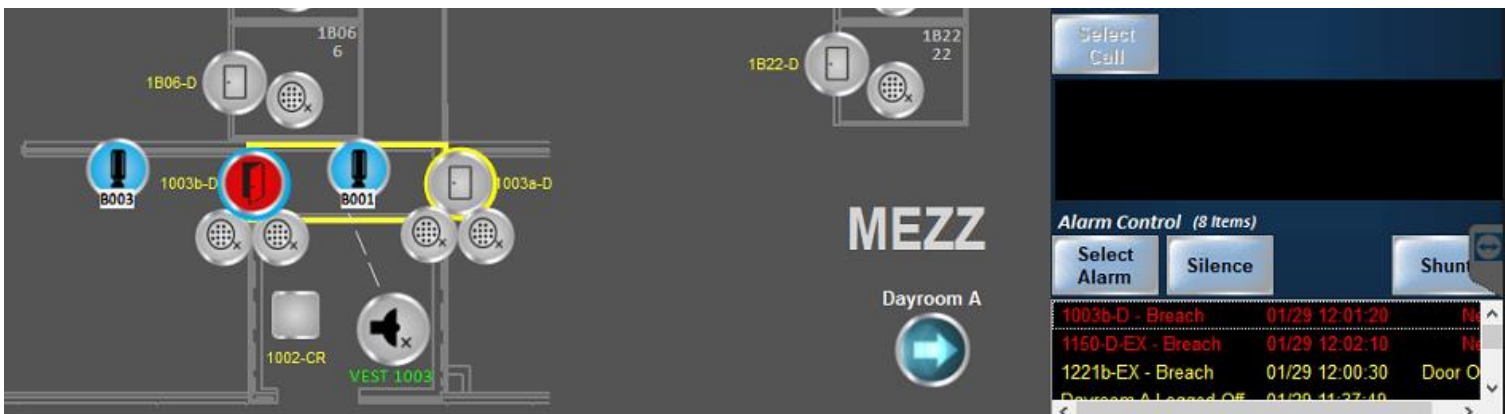
- Navigate to **Menu → Alarm Generator**.
- The **Alarm Generator** should turn **green**.
- A new alarm will generate every **50 seconds**.



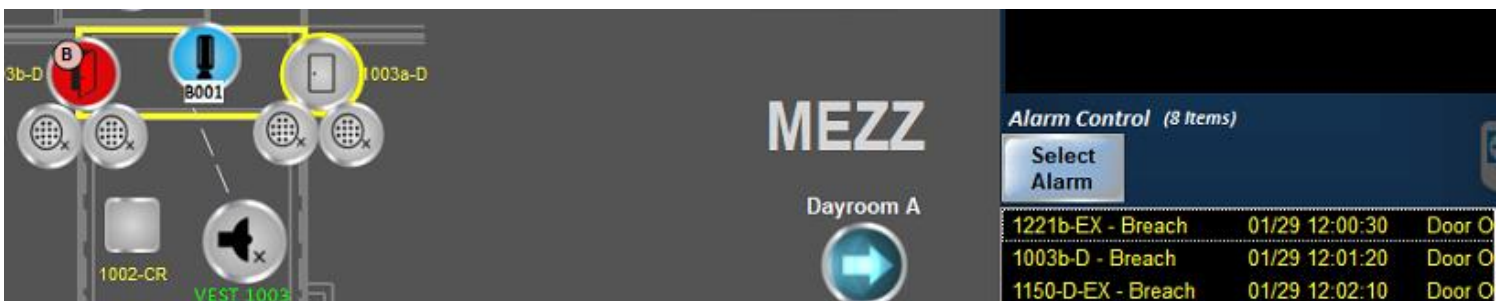
Handling Alarms



- Click **"Select Alarm"** to locate the corresponding door.



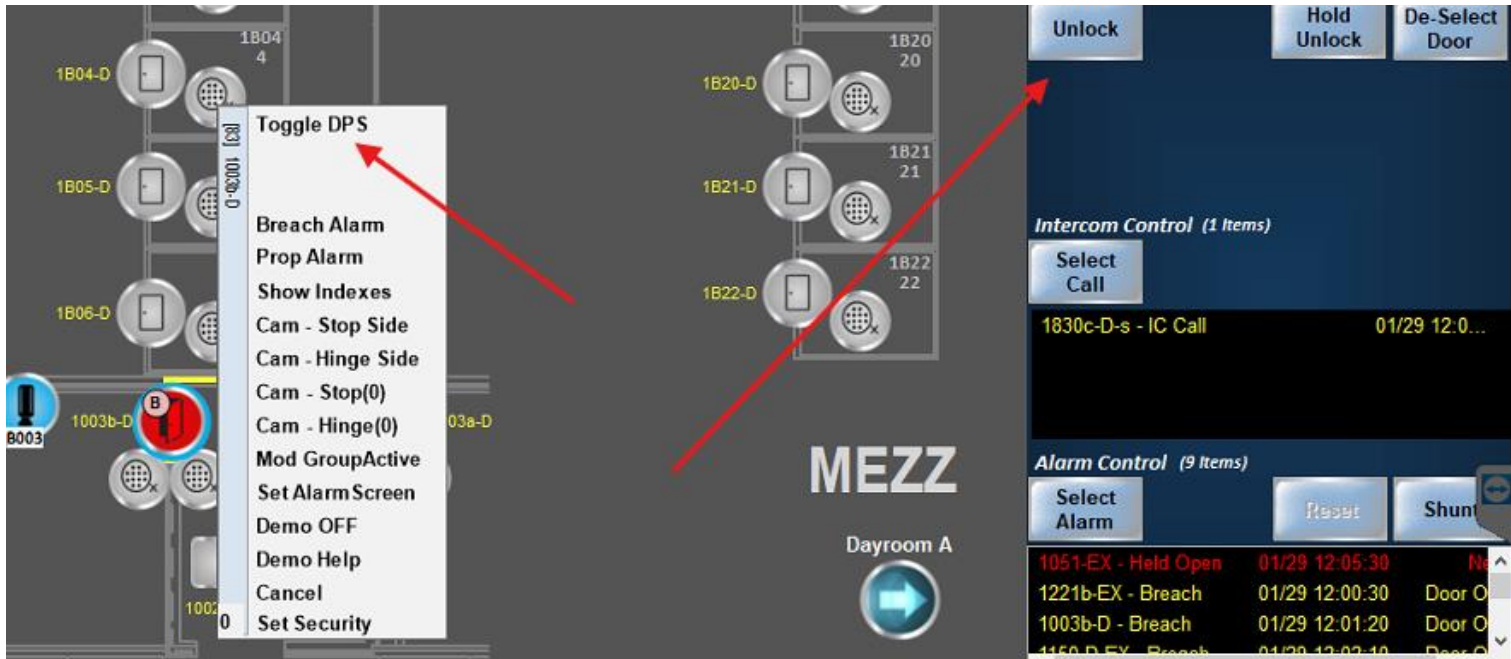
Click **"Silence"** to mute the alarm sound and change the **red text** to **yellow**.



Simulating Normal Conditions (Demo Mode)

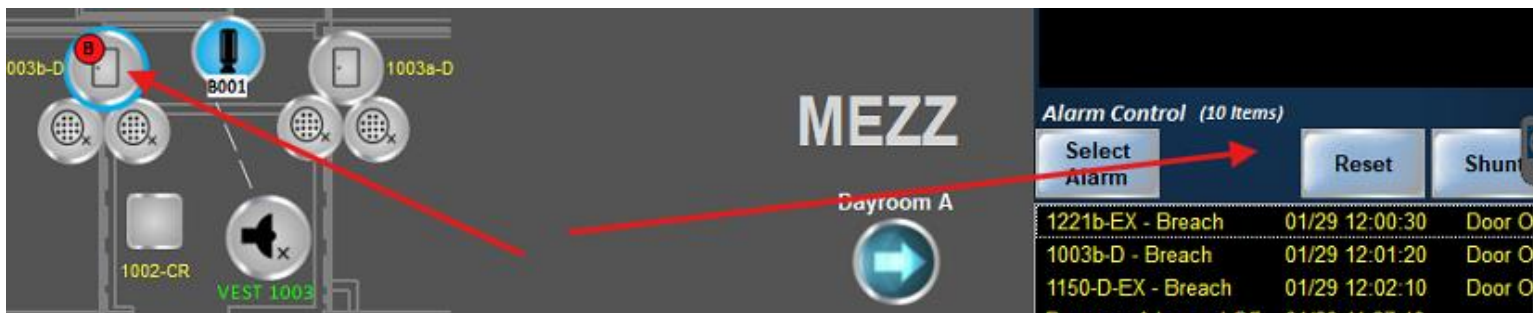
- Since we are in **demo mode**, click **"Unlock"** to toggle the **DPS**, or right-click.

- This simulates restoring the door to **normal conditions**.
- **Note:** In normal production mode, you can only reset conditions once they return to normal.

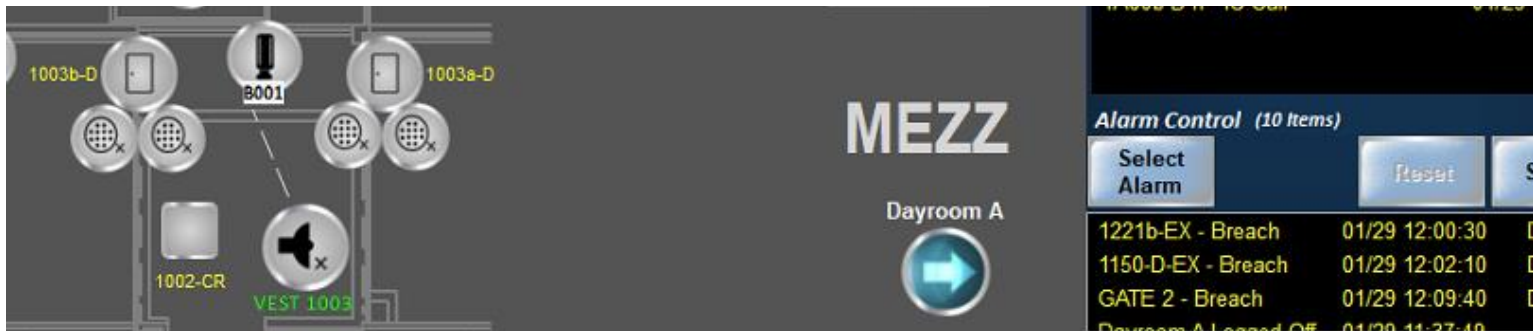


Resetting the Door

- Once the **DPS door status** is normal, click "**Reset**".



- This clears the **Breach**, and the "**B**" icon on the door will disappear.

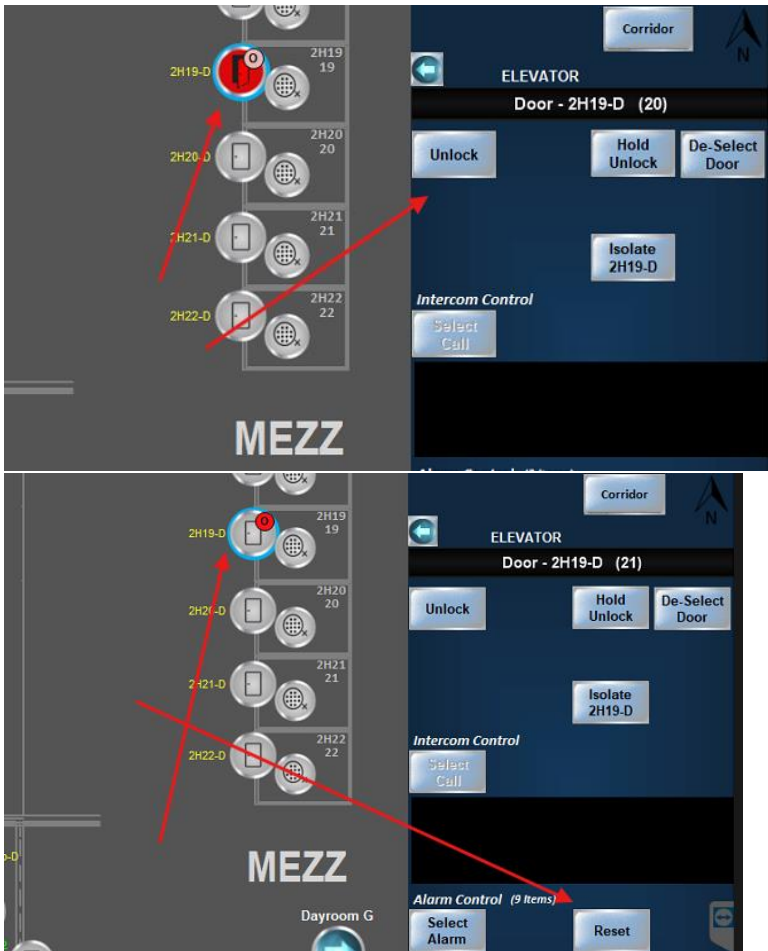


Select Alarm

- Click "**Select Alarm**" to navigate to the alarm location.

Navigating the map

As you navigate through the app, if you see any doors that are breached or have an OTL icon, click on the door and press the **Unlock** button, or right-click and toggle **DPS**. **S**



Reset Alarm

- Once the conditions return to normal, click "**Reset**" to clear the alarm.



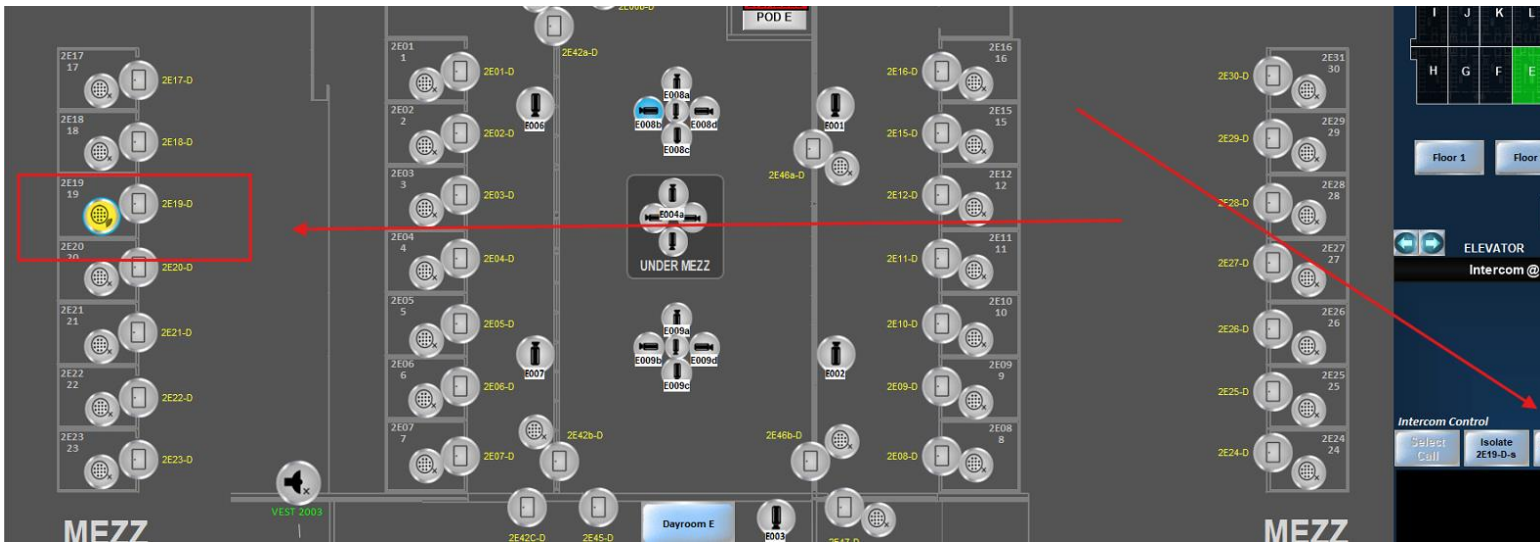
Intercom alarms

When an intercom alarm call is generated, it will appear in the intercom queue, flashing yellow.

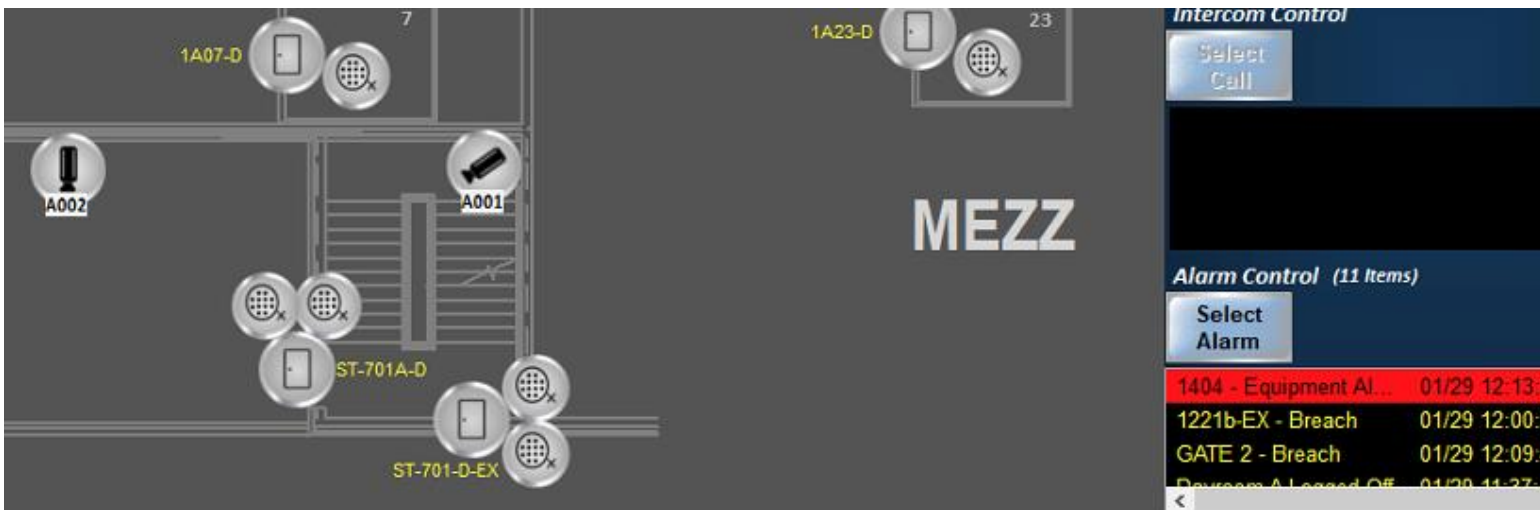
Click **Select Call** to navigate to the call's location and display all associated cameras.

To remove the call from the queue, disconnect the intercom.





Alarm Equipment



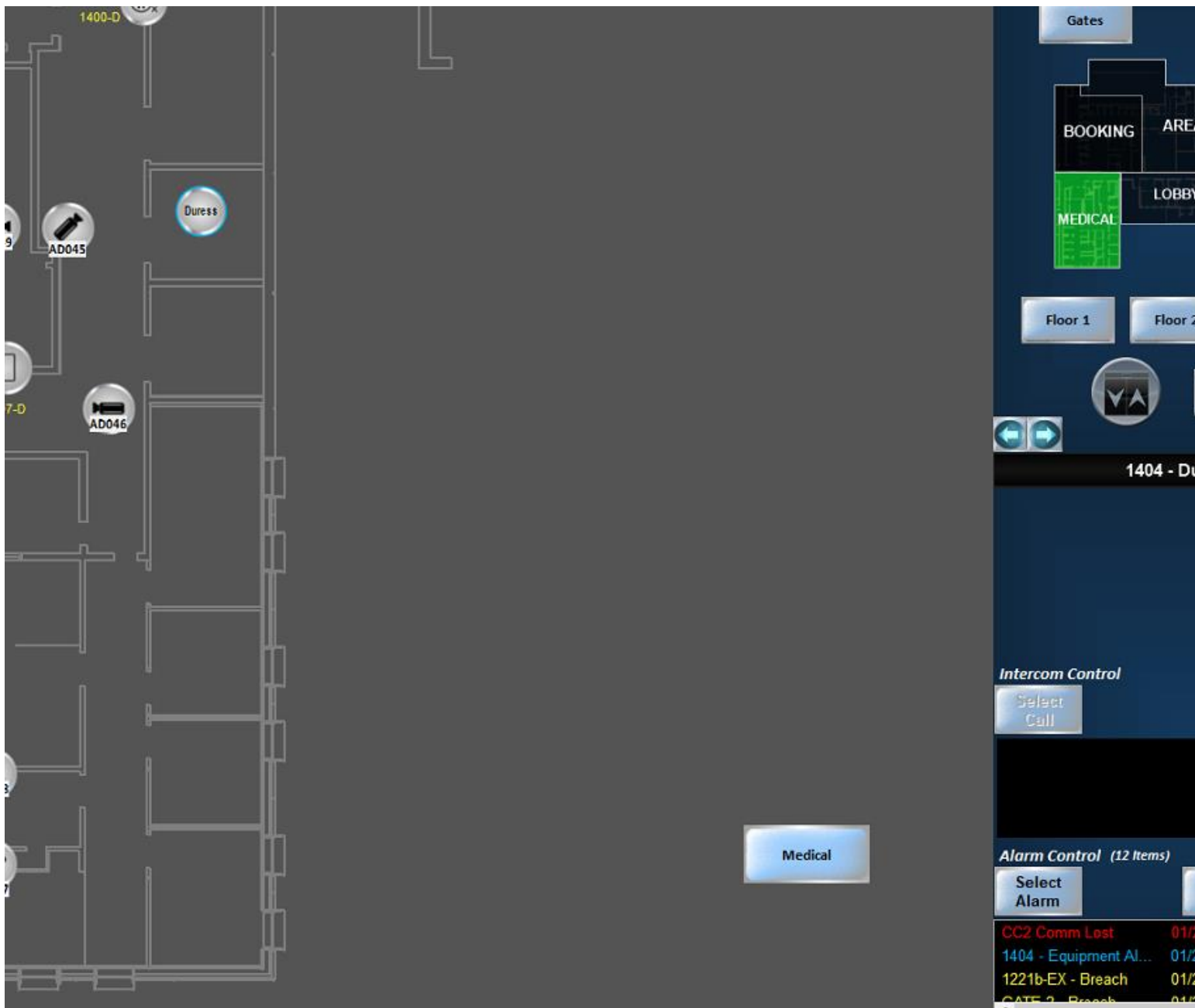
Silence Alarm

- Click "Silence"



Reset Alarm

- Once the conditions return to normal, click "**Reset**" to clear the alarm.



The Duress icons should disappear