

Eight ou two eleven

Dynamic inspection of Broadcom
Wi-Fi cards on mobile devices

Matias Eissler – HITBAMS2015

Agenda

- Overview of Broadcom Wi-Fi NiC mobile devices
 - Architecture
 - Attack surface & possibilities
- Tool:
 - Dynamic inspection.
 - Why not just make a debugger?
 - Our objective
 - Explore findings along the way.
- Usage of the tool to inspect firmware

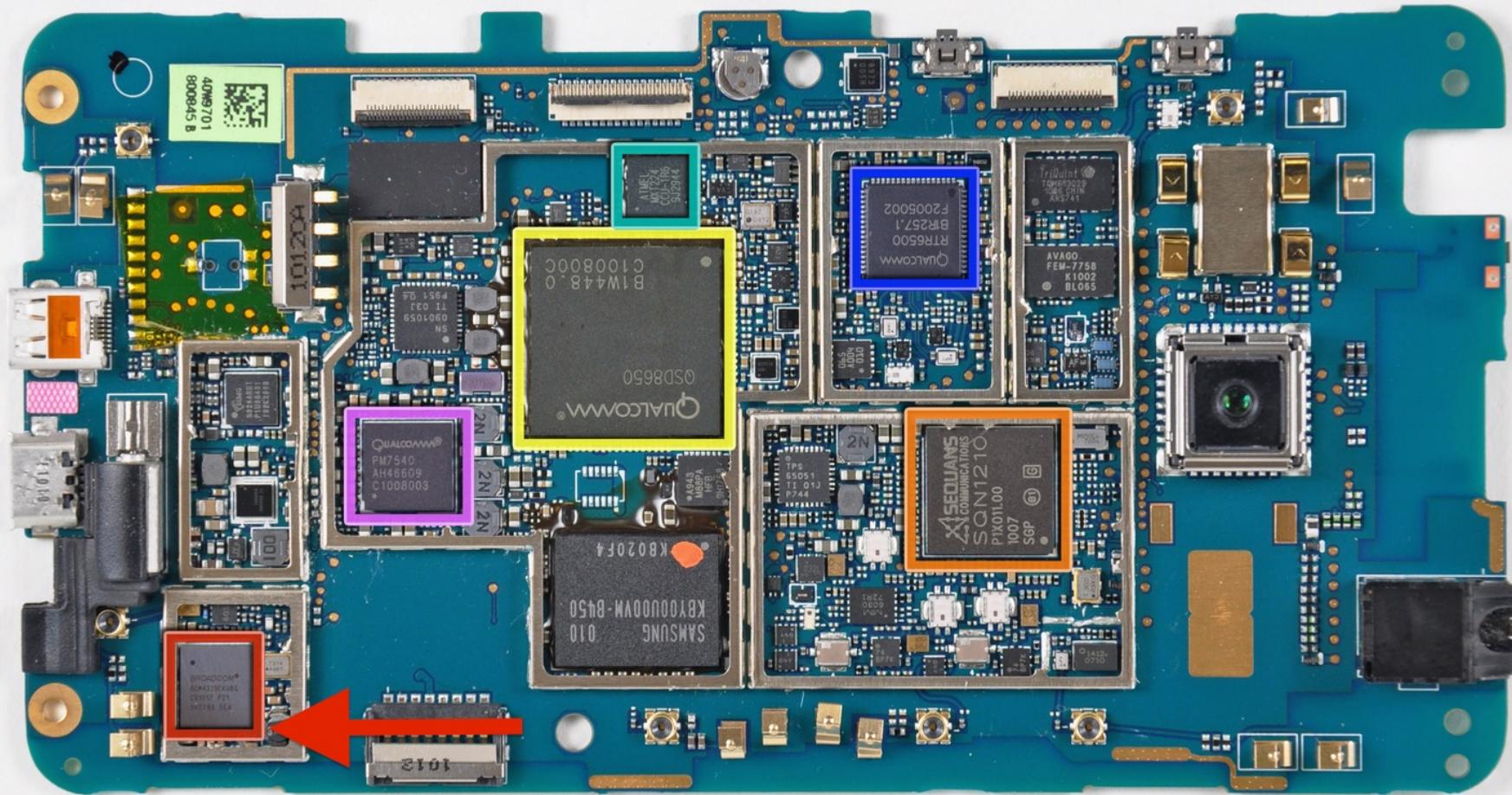
Previous works

- Much has been done on network card firmware. See Triulzi[1], Delugré[2], others [3]
- Mobile devices
 - Firmware modified for monitor mode and raw injection on iOS & Android by two different teams (Andres Blanco, bcmon team)
 - Vulnerabilities discovered: CVE-2012-2619
 - Not much (*public*) research after that.

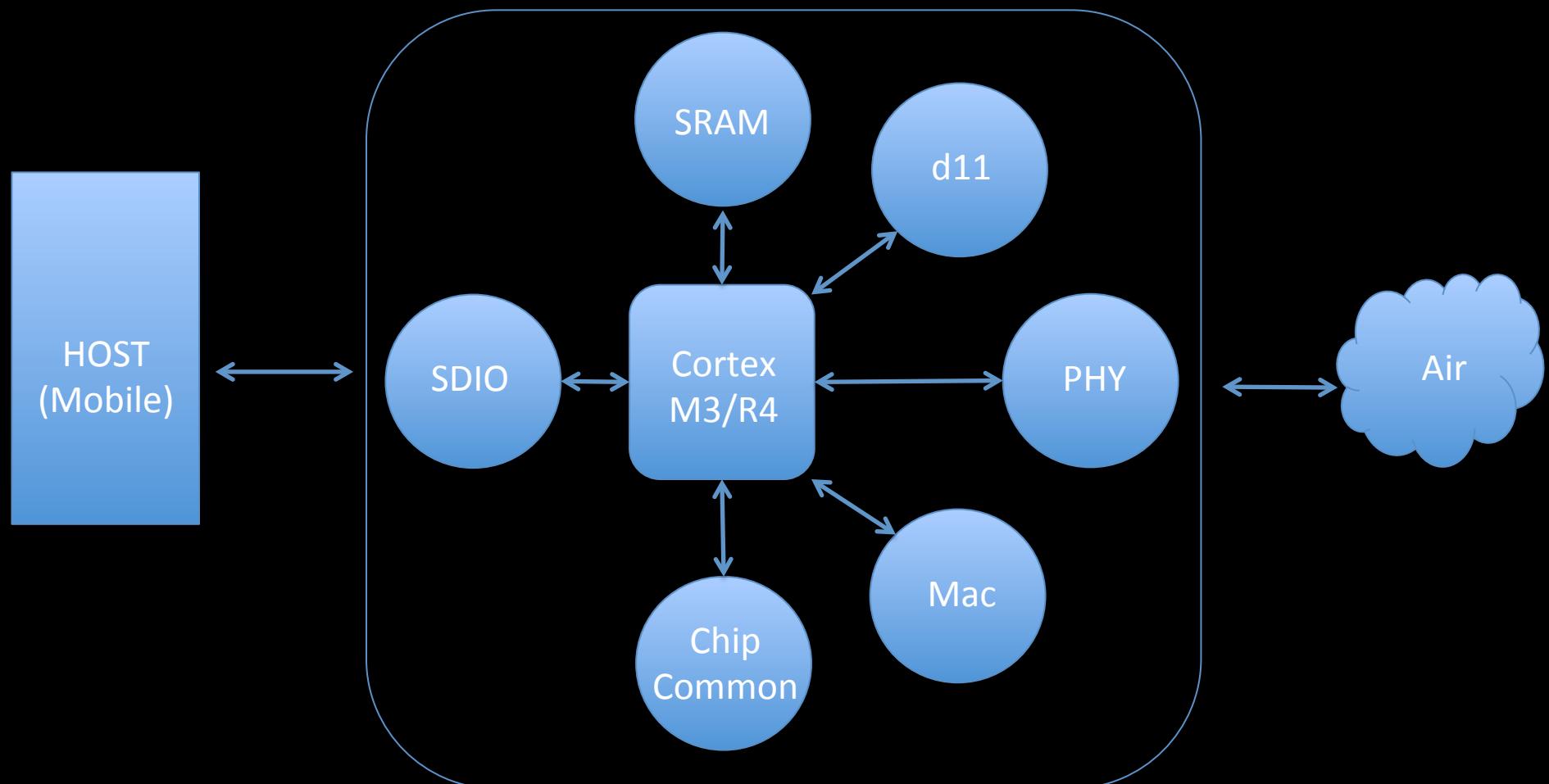
Broadcom huge Wi-Fi player



What do the cards look like?



What's inside? CPU, memory and *cores*



Attack surface & possibilities

- 802.11 implementation bug -> RCE Firmware
 - Pivot Firmware -> Driver
 - Man-in-the-middle to inject browser/app exploits
 - At least pivot to a target LAN:



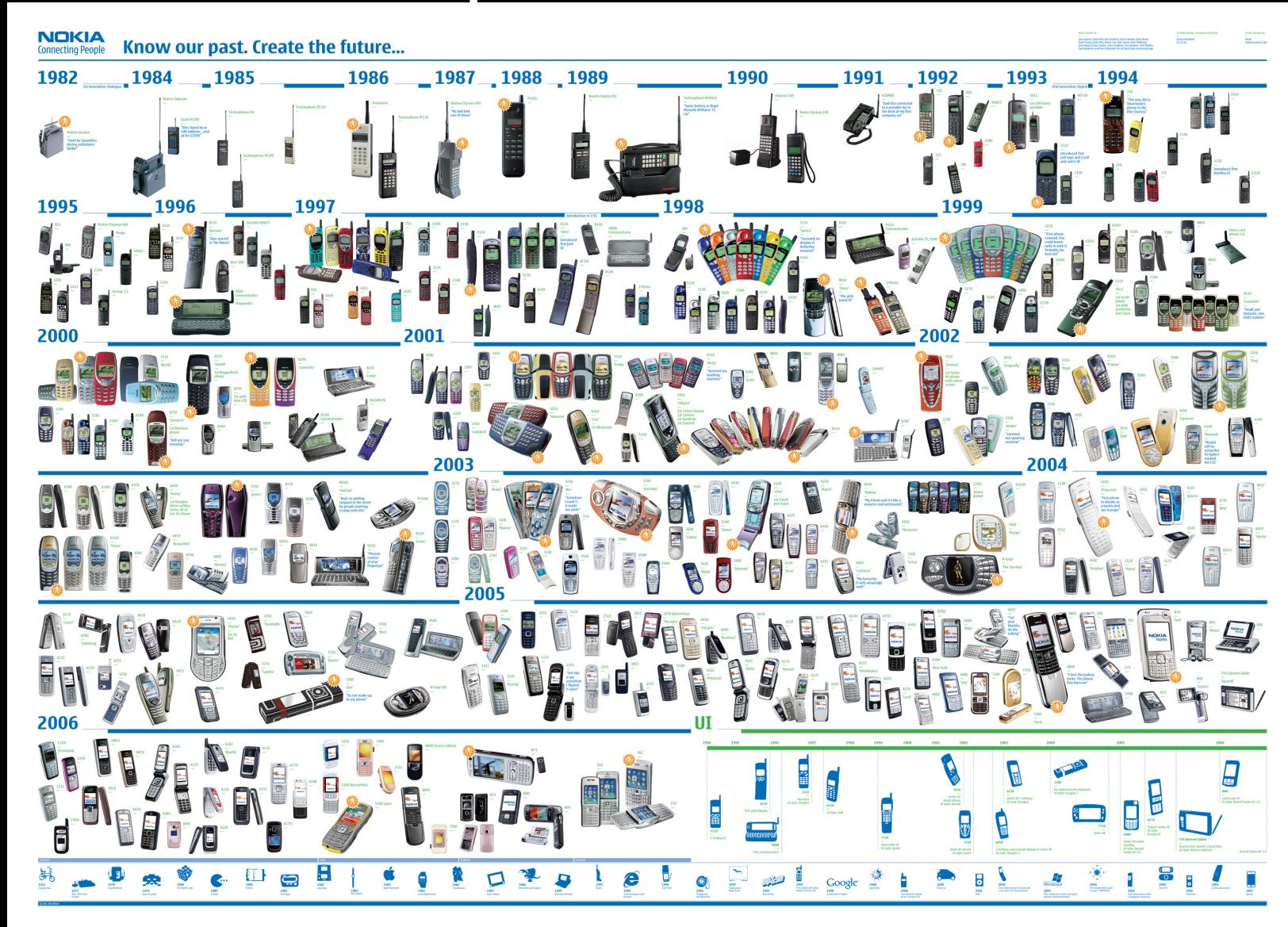
Even more surface

- Firmware supports wide range of features:
 - TCP
 - ICMP & ARP offloading
 - Firewall implementation
 - Mobile hotspot, Wi-Fi Direct, AirDrop
 - Proprietary 802.11 extensions (Broadcom/Cisco)
- We need to play more with these firmwares!

Mobile products timeline



Mobile products timeline

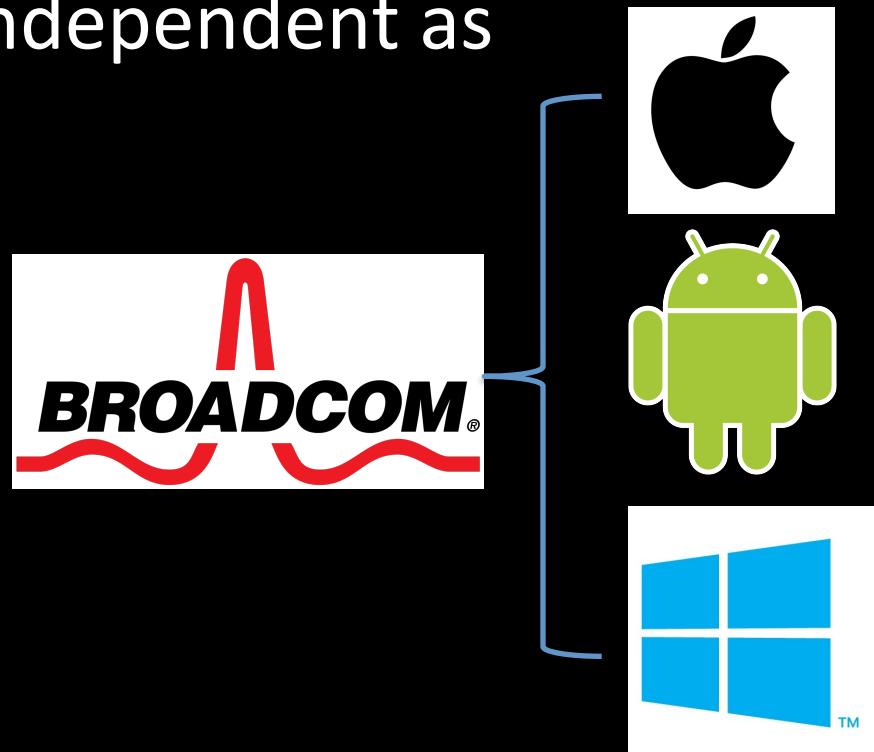


Very soon you end up buried
in a sea of devices



Objectives

- Dynamically inspect firmware
- Be as OS/Device independent as possible



Why dynamic?

- Static inspection only gets you that far.
- Once you have all memory dumped, understanding everything from a static perspective is limited. E.g. indirect calls.
- If you manage to get a crash it is hard to understand what happened.

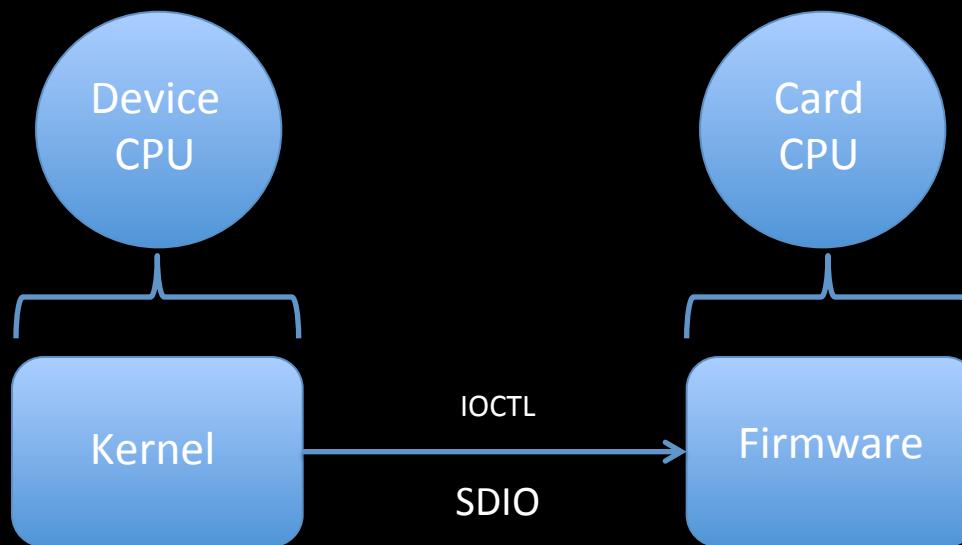
Firmware is Separated in two regions



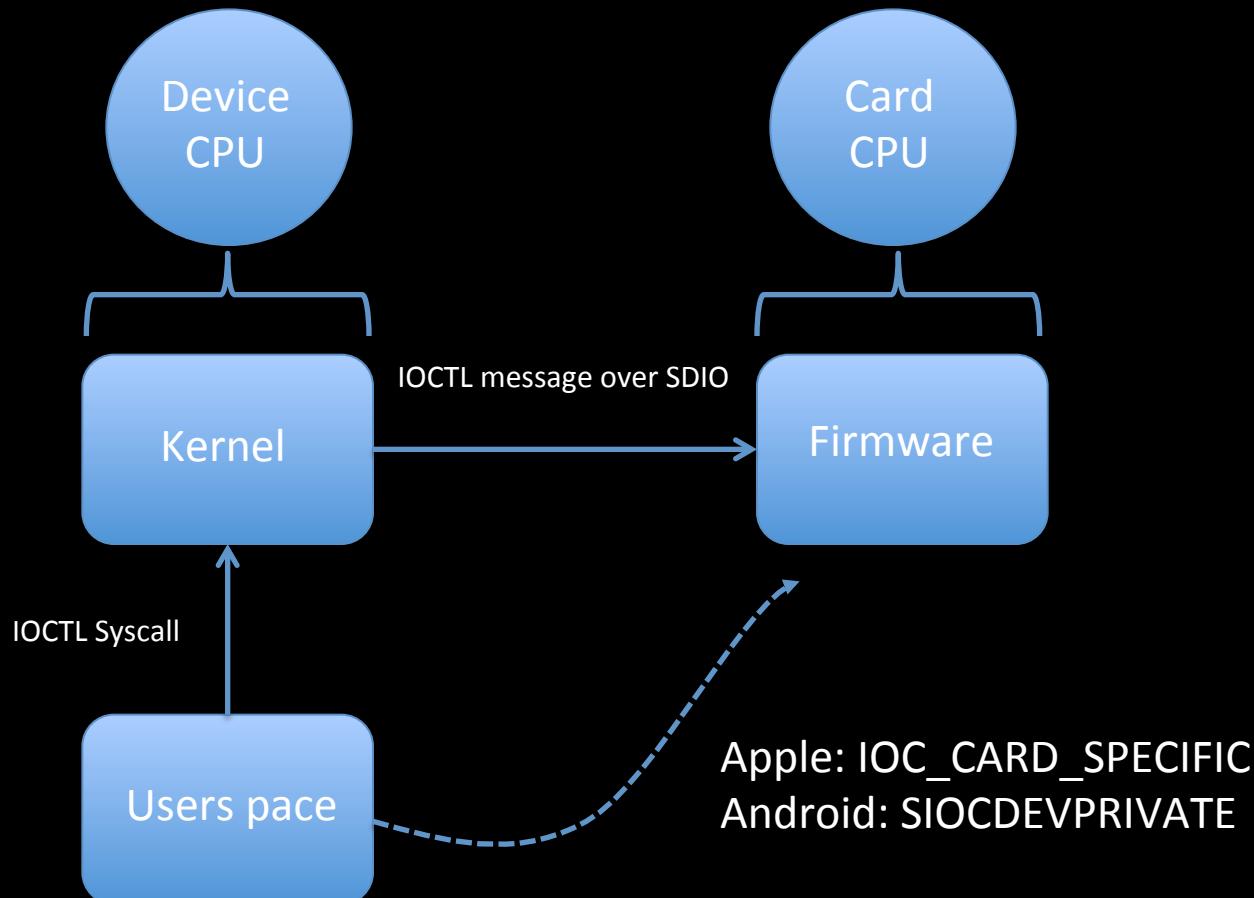
Loaded from filesystem:
Only protected by CRC
/etc/wifi/firmware
/usr/share/firmware/wifi

Burned into ROM:
Not initially accessible to us

Communication



Communication

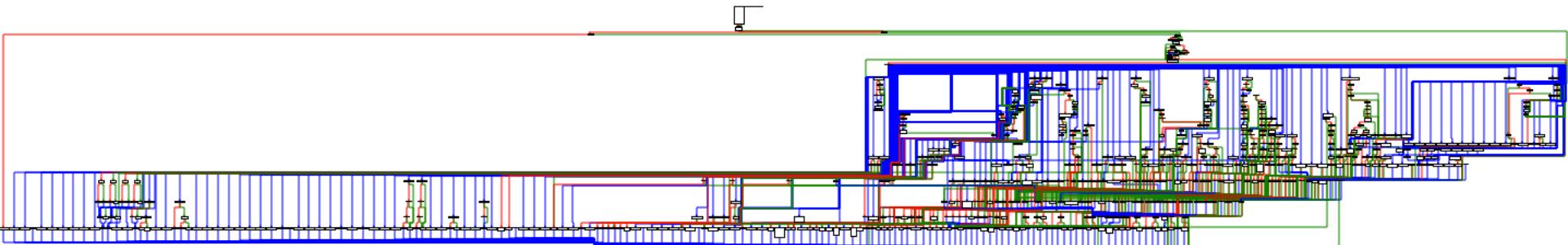


Proposed solution

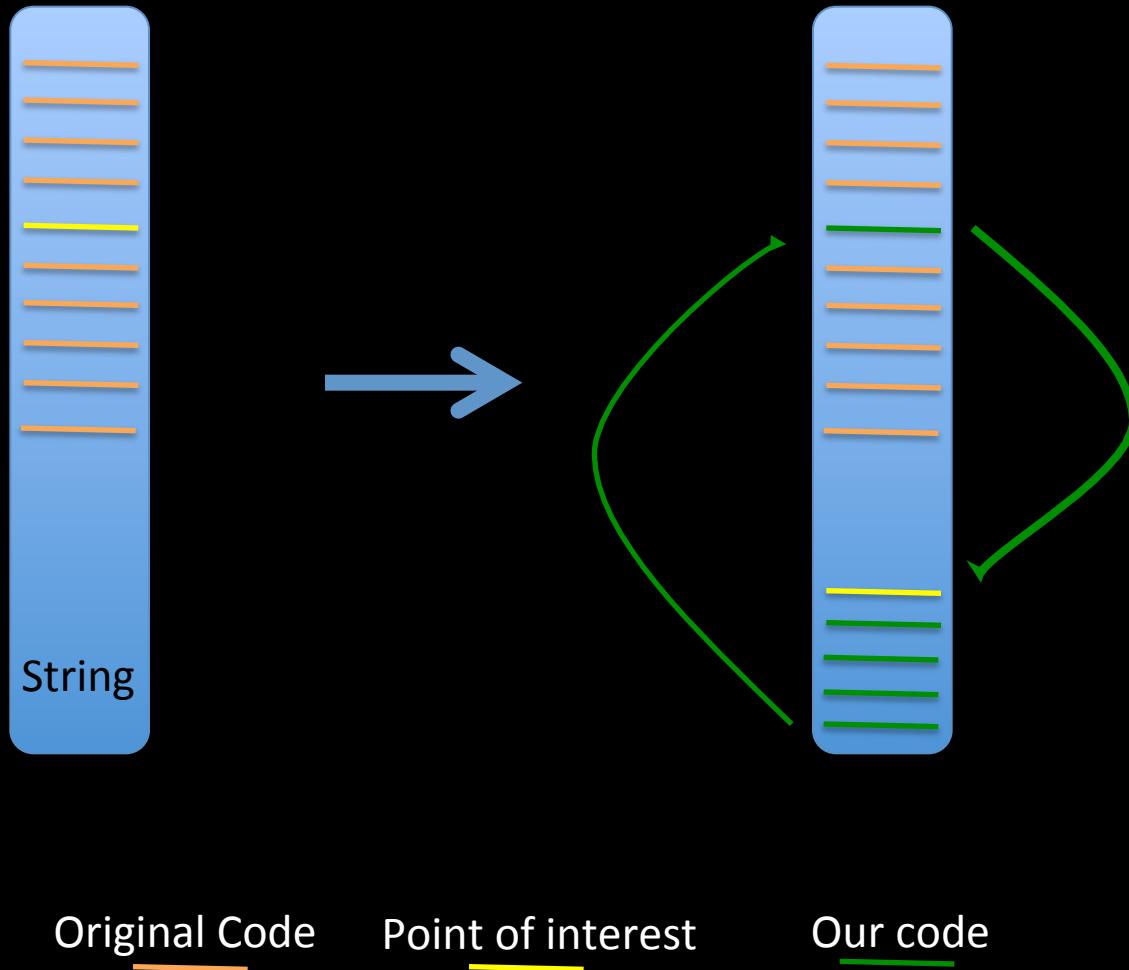
- If we modify the firmware to support to new IOCTL msgs: Read & Write.
- Send a user -> kernel IOCTL, that encapsulates a Kernel -> firmware IOCTL
- If we can do this, then we can even write python code, from userspace, that will read and write memory from the firmware!

Identifying IOCTL Handler

- Search for switch with lots of cases.
- Or search for WLC_MAGIC IOCTL=0x14e46c77
- Sometimes the handler is on Region 2... BUT if we have an earlier or different firmware we can find the caller.
- If all else fails, follow interrupt handler path



Typical hooking



Code

```
B1 F5 7A 4F      CMP.W   R1, #0xFA00
05 D0           BEQ     read
B1 F5 7B 4F      CMP.W   R1, #0xFB00
06 D0           BEQ     write
07 46           MOU     R7, R0
0E 46           MOU     R6, R1
70 47           BX      LR
;
; -----
read
10 46           MOU     R0, R2
11 68           LDR     R1, [R2]
52 68           LDR     R2, [R2,#4]
03 E0           B       done
;
; -----
write
10 68           LDR     R0, [R2]
12 F1 08 01      ADDS.W  R1, R2, #8
52 68           LDR     R2, [R2,#4]
;
done
02 4B           LDR     R3, =(memcpy+1)
98 47           BLX     R3 ; memcpy
00 20           MOVS    R0, #0
BD E8 FC 81      POP.W  {R2-R8,PC}
```

R&W Little Demo

R&W Little Demo



Read & Write. Now what?

- Dump Region 2.
- At this point we can read & write to memory mapped registers
- All sort of counters, stats, even packets.
- Most importantly we can modify the code.
 - And we can do that without having to create new firmwares each time!

Handler code

```
def createHook(self, pointCode):
    code = (
        "00BF"  # NOP ; placeholder to place the instructions smashed by the jmp
        "00BF"  # NOP ; that the tracer injected.
        "07B4"  # PUSH {R0-R2}
        "00BF"  # NOP ; placeholder to place a mov instruction with the desired register.
        "0449"  # LDR R1, =sub_22CA0
        "0A68"  # LDR R2, [R1]
        "102A"  # CMP R2, #0x10
        "02D0"  # BEQ done
        "0432"  # ADDS R2, #4
        "0A60"  # STR R2, [R1]
        "8850"  # STR R0, [R1,R2]
            # done
        "07BC"  # POP {R0-R2}
        "7047"  # BX LR
        "0000"  # align
        # "A02C0200"
    ).decode('hex')
    code += struct.pack("<L", self.DataAddr)

    code = code.replace('\x00\xbf\x00\xbf', pointCode)
    code = code.replace('\x00\xbf', self.assembleMov())
    return code
```

First Tracer

- Given an address and a register:
 - Create hook & hook handler code.
 - Clear a storage area
 - The read from storage
 - Usage as simple as:

```
t = Tracer(0x026CB4, 'R3')
```

```
t.hook()
```

```
try:
```

```
    while True:
```

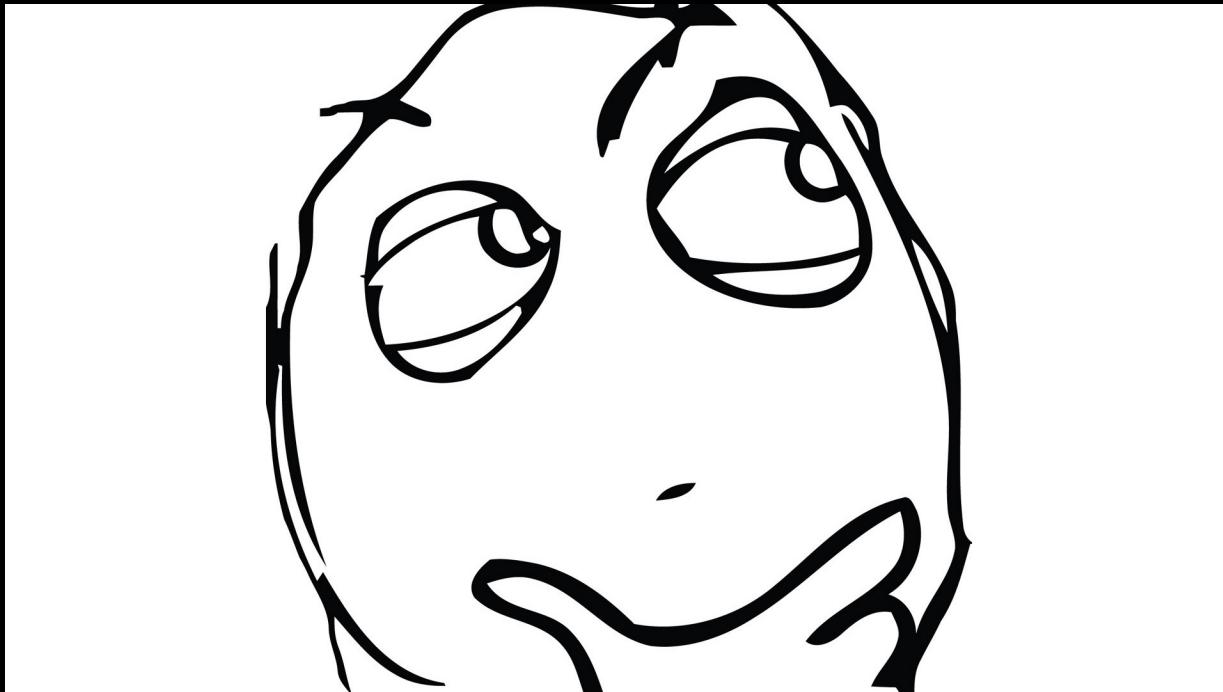
```
        print t.traces()
```

```
        time.sleep(1)
```

```
except:
```

```
    t.unhook()
```

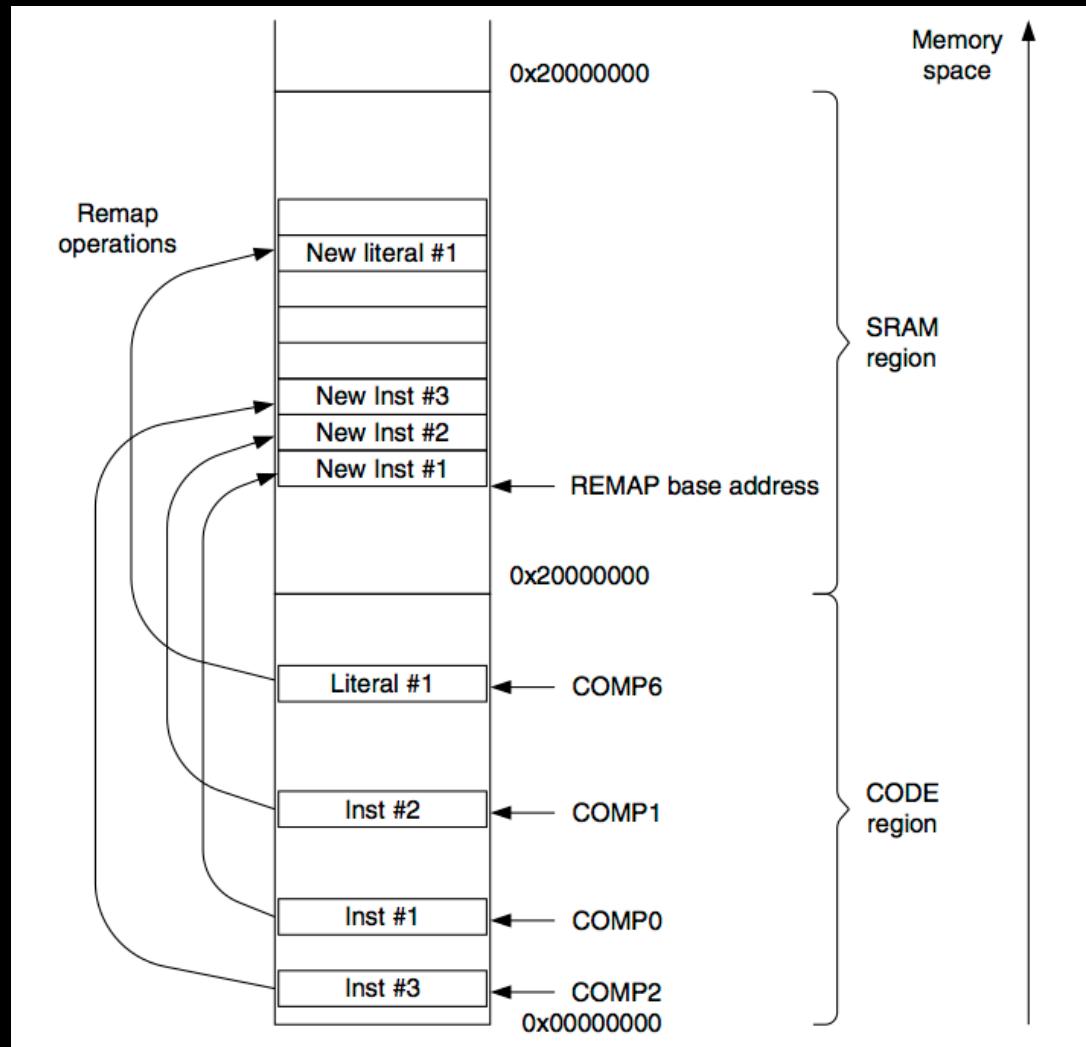
What about region 2?



What about region 2?

- Enter flash patch
 - Set up a remap table
 - Comparators
 - Enable FPB through a control register.
- Basically, it is like we are setting up the MMU to modify instructions on fetch.

Flash patch operation diagram



Tracer again

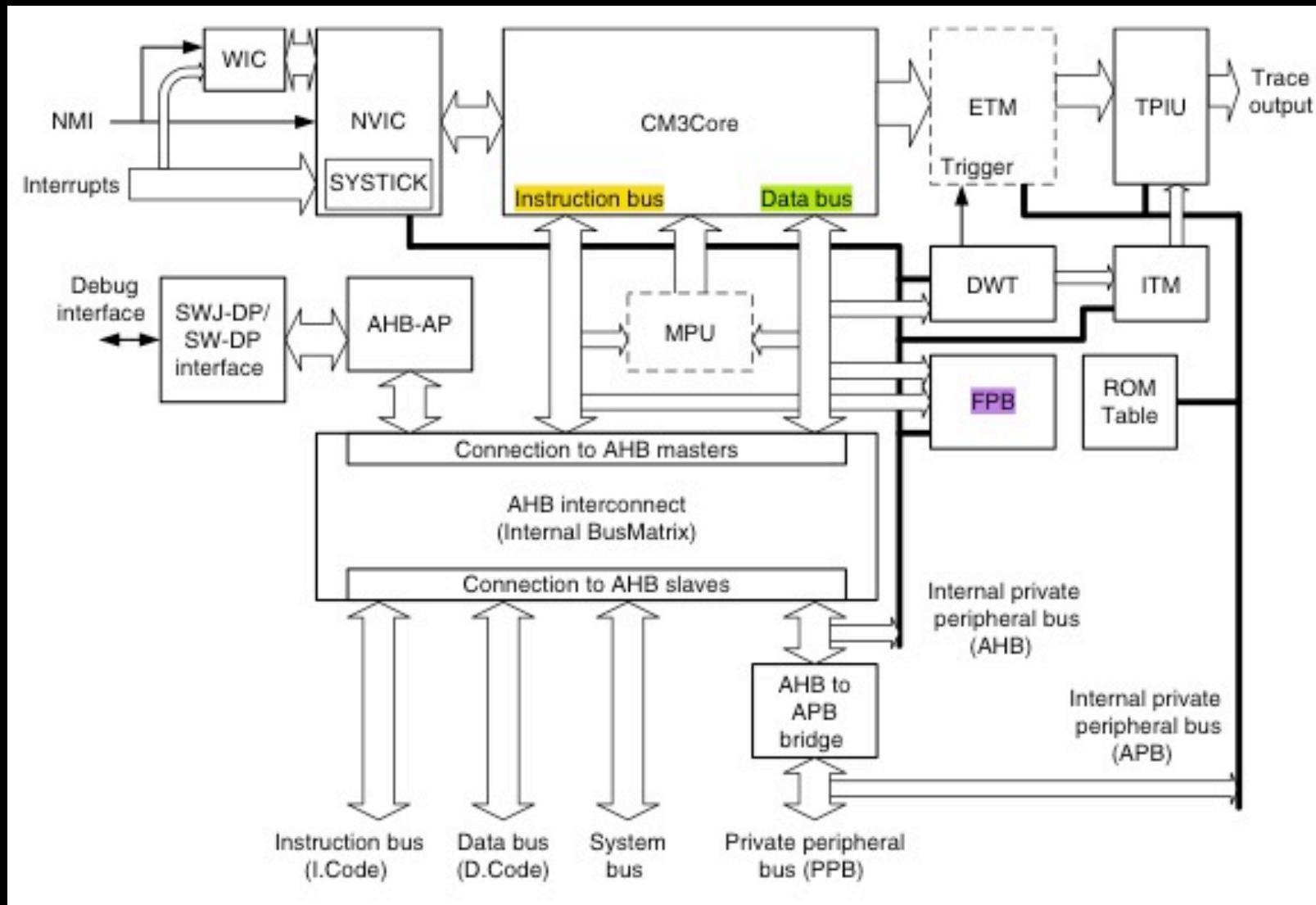
- Setup Hook handler as before and then:
 - Write remap table in memory
 - Setup comparators
 - Enable FPB
 - Houston: we have tracepoints (kindda).

Wait a minute!

- Basically, it is like we are setting up the MMU to modify instructions on fetch.



How does it work?



Non-persistent rootkit?

- Scenario:
 - Compromised device.
 - Modifies Region 1 file on disk.
 - Loads into the card.
 - Restores Region 1 file.
 - Exfiltrate traffic or pivot through another network, side-channel, etc.

Want even more stealth?

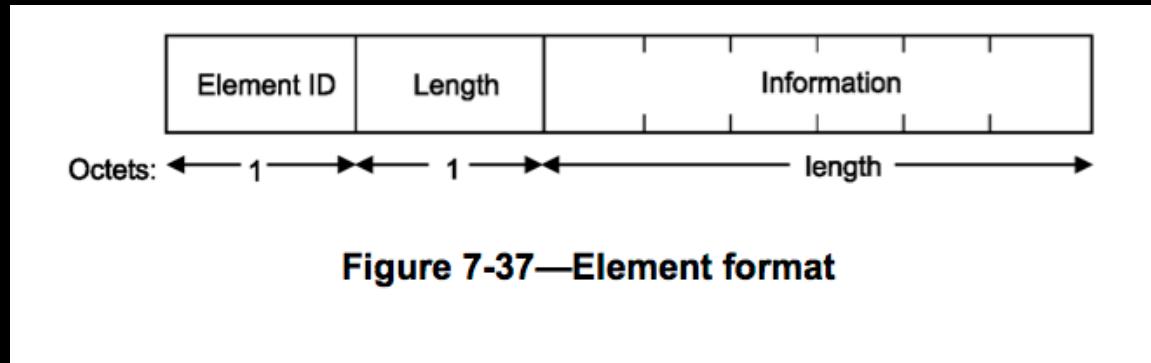
- Make it so that even if someone can read the firmware live from the card memory. It cant!
- Setup remap table so that malicious code is hidden.
- What about the remap table? No problem! Remapping the remap table works!

100% Stealth?

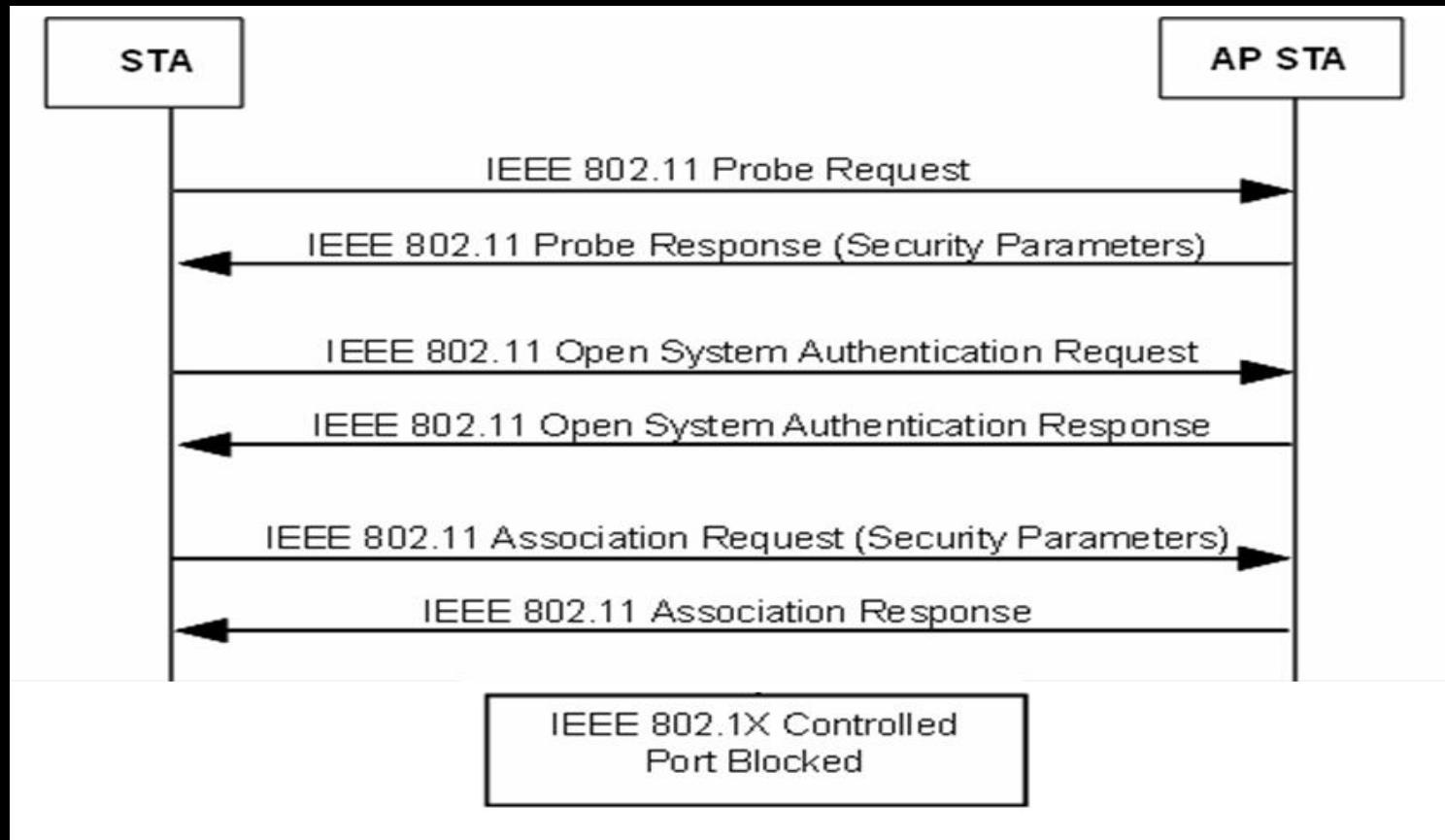
- Answer is no:
 - Can't remap control or comparator registers.
 - Have a limited number of comparator and remap entries.
 - If remap control register is disabled the whole deception falls.
- Still more work to discover hidden code.

Back to our tool

- Brief 802.11 review:
 - 3 Types of frames:
 - Data
 - Management
 - Control
 - Mgmt frames contain Information Elements



Usual association process (management frames)



Association response

```
▷ IEEE 802.11 Association Response, Flags: . . . . . C
▽ IEEE 802.11 wireless LAN management frame
  ▷ Fixed parameters (6 bytes)
  ▷ Tagged parameters (151 bytes)
    ▷ Tag: Supported Rates 1(B), 2(B), 5.5(B), 11(B), 9, 18, 36, 54, [Mbit/sec]
    ▷ Tag: Vendor Specific: Microsoft WMM/WME: Parameter Element
      Tag Number: Vendor Specific (221)
      Tag length: 24
      OUI: 00-50-f2 (Microsoft)
      Vendor Specific OUI Type: 2
      Type: WMM/WME (0x02)
      WME Subtype: Parameter Element (1)
      WME Version: 1
    ▷ WME QoS Info: 0x00
      Reserved: 00
    ▷ Ac Parameters ACI 0 (Best Effort), ACM no , AIFSN 3, ECWmin 4 ,ECWmax 10, TXOP 0
    ▷ Ac Parameters ACI 1 (Background), ACM no , AIFSN 7, ECWmin 4 ,ECWmax 10, TXOP 0
    ▷ Ac Parameters ACI 2 (Video), ACM no , AIFSN 2, ECWmin 3 ,ECWmax 4, TXOP 94
    ▷ Ac Parameters ACI 3 (Voice), ACM no , AIFSN 2, ECWmin 2 ,ECWmax 3, TXOP 47
```

Code processing association response

00026C9E	D5 F8 18 33	LDR.W	R3, [R5,#0x318]
00026CA2	72 68	LDR	R2, [R6,#4]
00026CA4	D5 F8 7C C5	LDR.W	R12, [R5,#0x57C]
00026CA8	06 93	STR	R3, [SP,#0x58+var_40]
00026CAA	42 F0 40 02	ORR.W	R2, R2, #0x40
00026CAE	0A 9B	LDR	R3, [SP,#0x58+var_30]
00026CB0	72 60	STR	R2, [R6,#4]
00026CB2	5A 78	LDRB	R2, [R3,#11]
00026CB4	0C F1 0E 00	ADD.W	R0, R12, #0xE
00026CB8	99 1C	ADDS	R1, R3, #2
00026CBA	CD F8 20 C0	STR.W	R12, [SP,#0x58+var_38]
00026CBE	E5 F3 AD F3	BL.W	memcpy
00026CC2	DD F8 20 C0	LDR.W	R12, [SP,#0x58+var_38]
00026CC6	9C F9 14 20	LDRSB.W	R2, [R12,#0x14]
00026CCA	00 2A	CMP	R2, #0
00026CCC	07 DA	BGE	loc_26CDE

Hook trace demo



THANKS!

