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Privilege Escalation and Whitelisting Bypass with Proxy DLLs

Jake Williams

Founder and Principal Consultant
Rendition Infosec
@MalwareJake



Agenda

- What is a proxy DLL?
- Why proxy DLLs?
- Building a proxy DLL
- Apply It!
- Closing Thoughts

What is a proxy DLL?

- A proxy DLL is a malicious DLL that exports the same function names as the legitimate DLL it is impersonating
- The proxy DLL forwards (proxies) API calls from the application to the legitimate DLL
- The proxy DLL also executes some malicious code, perhaps executing a callback or a bind shell

Why proxy DLLs?

- A proxy DLL allows attackers to persist malicious code on a system without changing autoruns
 - Adding a program to autoruns is likely to get you caught
 - It's a deviation from the baseline...
- Defenders are getting better at monitoring process lists
 - Running 64Z8HY.exe isn't working anymore...
- Application whitelisting is changing the game on which programs can actually start
 - For LOTS of reasons, most orgs don't whitelist DLLs

Proxy DLL Uses

- There are two primary uses of proxy DLLs:
 - Maintaining persistence
 - Privilege escalation
- Persistence is possible whenever we can write a DLL to a directory where a process loads from
- Privilege escalation is possible when we can add a DLL to a directory where a **privileged** process loads from

Obligatory DLL Search Order Slide...

- The Windows loader finds DLLs by name, but the path is not specified, leaving the loader to follow a search path:
 - The directory from which the application loaded
 - The system directory
 - The 16-bit system directory
 - The Windows directory
 - The current directory
 - The directories in the PATH environment variable



Picking The DLL To Proxy

- Find a DLL that:
 - Is loaded by our target application
 - Does not exist in the same folder as the target application
 - Is not in Known_DLLs on the target system



What Are Known DLLs?

- KnownDLLs are DLLs that are effectively preloaded
- These DLLs won't show up in the list of loaded modules
- Technically they aren't loaded, but handles to these DLLs already exist in the object manager
- Any attempt to load one of these DLLs will point to shared memory rather than load our proxy from disk
- The list of KnownDLLs changes depending on the operating system version

Proxy DLLs Illustrated

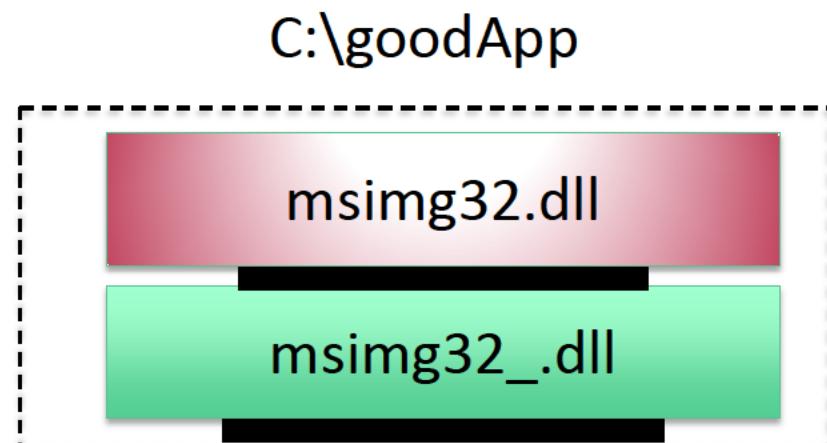
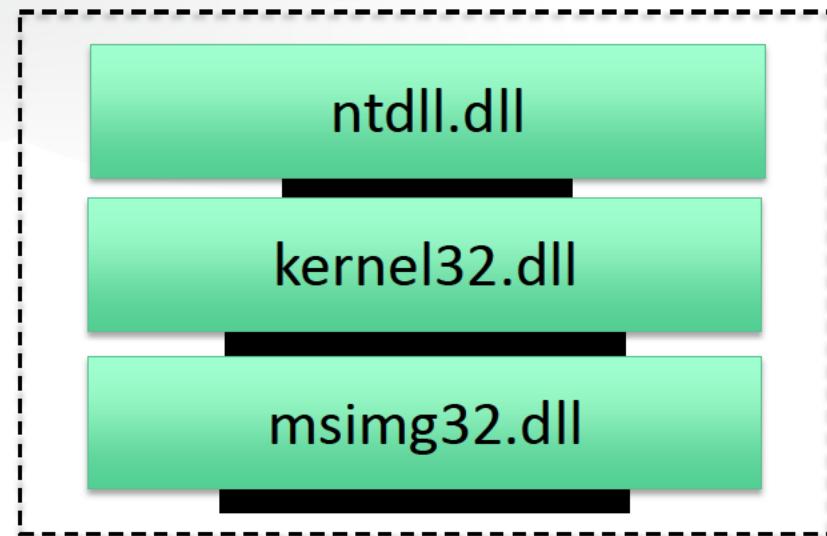
Signed App
C:\goodApp\goodApp.exe



①

goodApp.exe loads
kernel32.dll - DLL search
order doesn't matter since
kernel32 is always in
KnownDLLs

%SYSTEMROOT%\system32



Proxy DLLs Illustrated (2)

Signed App
C:\goodApp\goodApp.exe

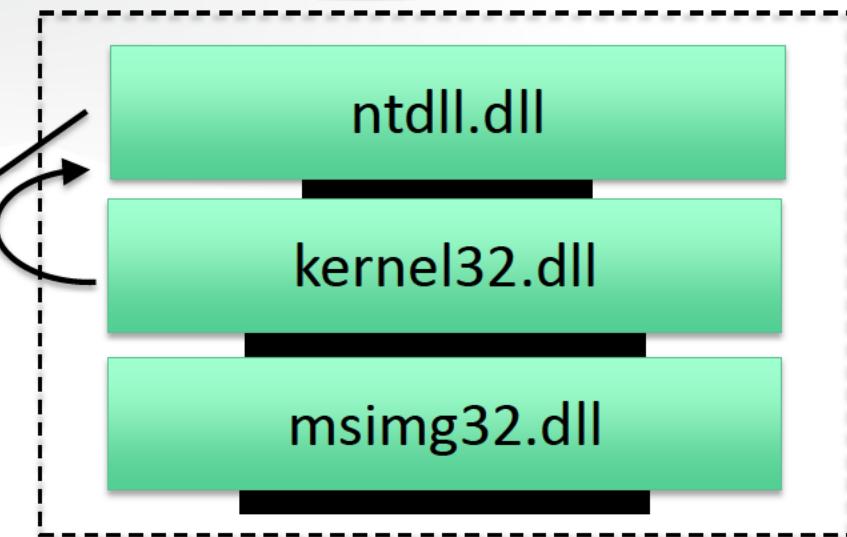
Imports:
kernel32.dll
msimg32.dll

Implicit loads:
ntdll.dll

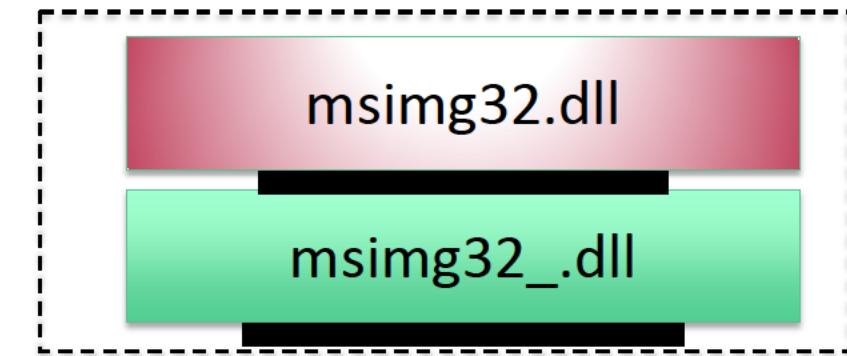
②

Kernel32.dll imports
ntdll.dll, so it is also loaded
into goodApp.exe. Because
ntdll.dll is a KnownDLL, it is

%SYSTEMROOT%\system32



C:\goodApp



Proxy DLLs Illustrated (3)

Signed App
C:\goodApp\goodApp.exe

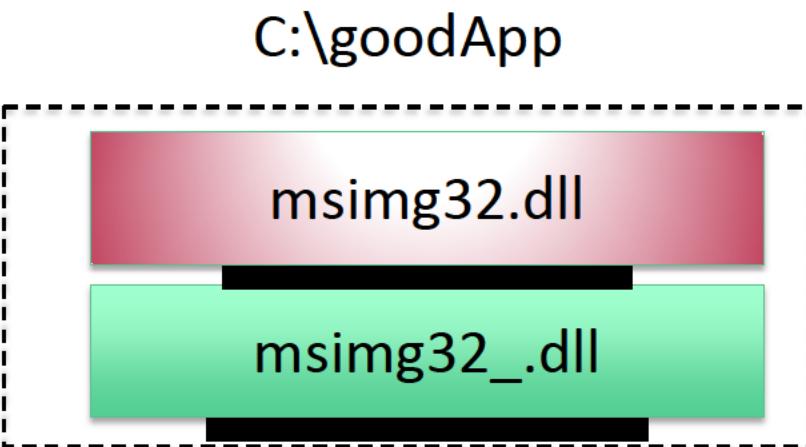
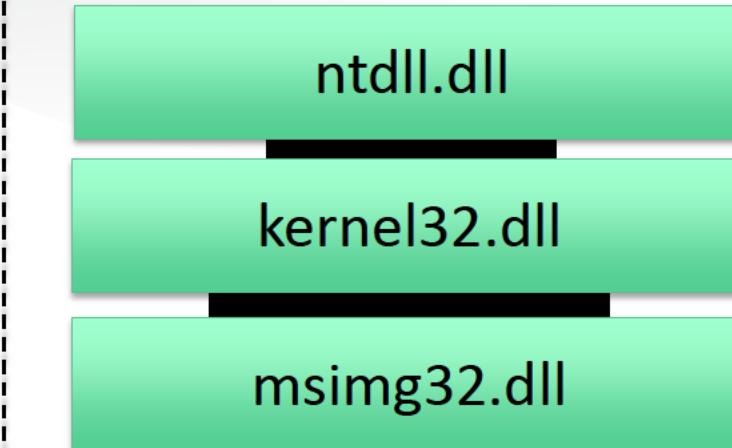
Imports:
kernel32.dll
msimg32.dll

Implicit loads:
ntdll.dll

③

goodApp.exe loads
msimg.dll - due to DLL
search order, the malicious
DLL of the same name is
loaded

%SYSTEMROOT%\system32



Proxy DLLs Illustrated (4)

Signed App

C:\goodApp\goodApp.exe

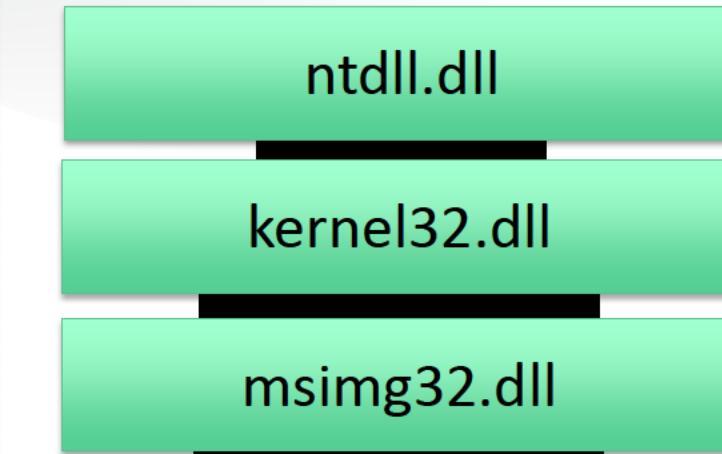
Imports:
kernel32.dll
msimg32.dll

Implicit loads:
ntdll.dll
msimg32_.dll

④

The malicious msimg32.dll needs to load the real msimg32.dll. Windows won't allow a name collision so we need a legitimate copy of the DLL with a different name (though it need not be in our directory)

%SYSTEMROOT%\system32



C:\goodApp



Building A Proxy DLL

- To build a proxy DLL, you need a few tools:
 - Tools to read and dump imports (dumpbin works well)
 - A compiler (I usually use Visual Studio)
 - Time and patience (or some quick Python)



Building A Proxy DLL (2)

- First, we use dumpbin to list all the exports
 - GUI tools do this too, but text output rocks...

```
C:\Program Files (x86)\Microsoft Visual Studio\2017\Community\VC\Tools\MSVC\14.16.27023\bin\Hostx86\x86>dumpbin.exe /exports C:\Windows\SysWOW64\msimg32.dll
Microsoft (R) COFF/PE Dumper Version 14.16.27032.1
Copyright (C) Microsoft Corporation. All rights reserved.

Dump of file C:\Windows\SysWOW64\msimg32.dll
File Type: DLL

Section contains the following exports for MSIMG32.dll

    00000000 characteristics
    559F32F9 time date stamp Thu Jul  9 19:50:33 2015
        0.00 version
            1 ordinal base
            5 number of functions
            5 number of names

    ordinal hint RVA          name

        2      0 00001340 AlphaBlend
        3      1 00001490 DllInitialize
        4      2 00001430 GradientFill
        5      3 00001520 TransparentBlt
        1      4 00001B00 vSetDdrawFlag
```

Building A Proxy DLL (3)

- Next, we copy the export names from the output
 - These are needed to direct the linker to create proxy exports

```
00000000 characteristics
4A5BC263 time date stamp Mon Jul 13 16:25:23 2009
0.00 version
1 ordinal base
5 number of functions
5 number of names

ordinal hint RVA           name

2      0 00001210 AlphaBlend
3      1 000010F6 DllInitialize
4      2 00001304 GradientFill
5      3 00001320 TransparentBlt
1      4 0000137E vSetDrawflag
```

Summary

Building A Proxy DLL (4)

- Now, we create #pragma statements for all imports that are included in the DLL proxy source code
 - Note the extra 'm' in the DLL name msim**mg**32.dll
 - Our malicious DLL proxy DLL is named msimg32.dll, so we need to proxy to a legitimate copy of msimg32.dll with a different name
 - A #pragma statement is used to direct the linker to create an export for each required function we will proxy

```
#pragma comment(linker, "export:AlphaBlend=msimmg32.AlphaBlend")
#pragma comment(linker, "export:DllInitialize=msimmg32. DllInitialize")
```

Building A Proxy DLL (5)

- Copy the pragma statements into a DLL project in Visual Studio
- Place malicious code into a function called from DllMain
- Shellcode payloads can be created with Metasploit
 - Of course shellcode directly from Metasploit is likely to be caught by AV...
 - More advanced custom payloads can be created by hand
- Many custom payloads will inject into another process
 - Remember - this is usually about maintaining persistence
 - Code injection into a required process enhances survivability



Apply What You Have Learned Today

- For red team and offensive security practitioners:
 - Examine the software loaded on your organization's golden images and look for software that auto starts with elevated privileges
 - Preferably digitally signed
 - Determine if these software packages allow for unprivileged users to add files to the directory
 - If files can be added, these are candidates for privilege escalation
 - If not, these programs are good for application whitelisting bypass

Apply What You Have Learned Today (2)

- For blue team and defensive security practitioners:
 - Follow the red team slides and hunt these same conditions
 - Or better yet, engage the red team to do it with you
 - Examine your tooling - can you detect an abnormal DLL loaded into a legitimate process?
 - If not, try to correct that - (don't forget dlllist from SysInternals)
 - Determine whether all signed binaries should be allowed to load per application whitelisting rules (in most cases the answer is no)
 - Examine EDR capabilities and determine if rules can be structured to detect abnormal DLL loads (**caution:** very heavy lift)

Closing Thoughts

- Proxy DLLs have been used as a persistence method in advanced attacks for years
- Because tooling is getting better, we're likely to see an increase in this attack technique
- If you haven't seen these yet, it may be that attackers are able to maintain persistence using easier methods