# Version Control Workshop: Git and GitHub (Day 1)

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**GitHub** 



# Overview



# We Encourage Participation!

- Post Questions That You Might Have in the Repo
- Recommend Other Sources That You Found Useful
- Remember, We Do Not Know Everything!



## What is Version Control?

Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later.

- Pro Git, Chapter 1

### What is Version Control?

It allows you to revert files back to a previous state, revert the entire project back to a previous state, compare changes over time, see who last modified something that might be causing a problem, who introduced an issue and when, and more.

- Pro Git, Chapter 1



- Keep Track of Code History
- 2 Concurrent Teamwork
- 3 Coordinate Coding Environments
- ① Due Diligence Checks
- Share Code

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# What Options Are Available?

## Option #1: Client-Server Version Control Systems

#### **Advantages**

- A Single Admin Keeps Track of the Project
- 2 There is a Single Master Version of the Code
- 3 It is Relatively Easy to Learn

#### **Disadvantages**

- There Is Only One Admin/Server
- You Need a Network Connection to Work
- Operations Can Be Slow

Examples include Concurrent Versions System (CVS) and Subversion (SVN).

# What Options Are Available?

## Option #2: Distributed Version Control Systems

### **Advantages**

- You Don't Need a Network Connection
- Multiple Coding Environments
- It Encourages Collaboration and Modularity

### Disadvantages

- Can Be Difficult to Learn
- 2 Teams Need to Talk About Conventions
- 3 It is Really Easy To Create Unorganized Code

Examples include Git, Mercurial, and Bazaar.

# Why Git and GitHub?

- 1 It Keeps Track of Detailed Metadata (More Than Others)
- Pranching is Encouraged (Which Modularizes Development)
- Most Operations in Git are Local (Which Increases Speed)
- GitHub Has a Great Social Community

## Why Git and GitHub?

#### Full Disclosure...

- 1 It Isn't the Best for Binary Files
- @ GitHub Distinguishes Between Public and Private Repos



### Version Control in Academia

- 1 It Creates Reproducible Research
- 2 It Helps Train New Group Members
- 3 It Encourages Collaboration
- It Encourages Good Code Practices



## Reproducible Research

Purdue is already taking action in this subject:

Purdue University Research Repository (PURR): https://purr.purdue.edu/

We can create a DOI for a GitHub repository using zenodo.org:

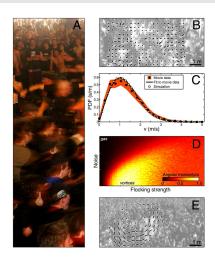
• https://guides.github.com/activities/citable-code/

## Reproducible Research

## A Cool Example:

Silverberg, Jesse L., et al. "Collective motion of humans in mosh and circle pits at heavy metal concerts." Physical review letters 110.22 (2013): 228701.

Repo: https://github.com/mattbierbaum/moshpits



## Some Useful Skills

Some Useful Skills That You Should Learn Are:

- Bash
- Markdown
- Vim and/or Emacs

# Setting Up Git - Linux

You can use the package management tool that comes with your distribution (use sudo):

- yum install git
- apt-get install git

## Setting Up Git - Mac

There are three main ways to install Git:

- Install the Xcode Command Line Tools and Type "git" Into the Terminal
- Binary Installer: http://git-scm.com/download/mac
- Git/GitHub GUI: https://mac.github.com/



## Setting Up Git - Windows

There are three main ways to install Git:

- Binary Installer: http://git-scm.com/download/win
- msysGit: http://msysgit.github.io/
- Git/GitHub GUI: https://windows.github.com/

# Setting Up Git - Installing From Source

You can also install GitHub from source. See the Git website for full instructions on how to do that.



# Setting Up Git - Config File

Git stores user information in /etc/gitconfig, /.gitconfig, and /your-project/.git/config. To set up your information:

- git config --global user.name "Cyrus Vandrevala"
- git config --global user.email cyrus.vandrevala@gmail.com
- git config --global core.editor vim



# Setting Up Git - Config File

You can double check the information you entered by using:

• git config --list

# Setting Up a New Git Repo

- Create a New Directory (mkdir my-awesome-directory)
- Navigate Into the Directory (cd my-awesome-directory)
- Initialize the Directory (git init)

The git init command creates a hidden directory called .git that contains all of the metadata for the project. You should never change anything in .git directly!



# Retrieving an Existing Git Repo

- Navigate to the Directory Where You Want to Store the Project
- 2 Run git clone https://mydirectory.com/

- Git supports many transfer protocols (including SSH)
- Remember, you are creating a standalone copy of the entire project.

- Synchronize Your Repo (git pull)
- Make Changes to Your Code
- Stage Changes for Commit (git add)
- Ommit Changes Locally (git commit)
- Origin (git push)



Files in your project can be in one of three states:

- Modified
- Staged
- Committed



In order to determine which files are in which state, you can use (most to least detail):

- git diff (unstaged changes only)
- git status
- git status -s



In order to get a full history of your commits, you can use:

• git log

Every commit is labeled with a SHA-1 checksum.

In order to ignore certain files in your commits, you can change:

• .gitignore

There are lots of .gitignore templates online at: https://github.com/github/gitignore



#### Shortcuts:

- git commit -m "My message" Commit with a message.
- git commit -a -m "My message" Commit without staging with a message.



# What is Branching?

- Pretty much every version control system has some form of branching. This means that you diverge from the main line of development and continue to do work without changing the main line.
- Usually this is an expensive process because you have to copy all of the source code in the directory into a new branch.
- However, branching is where git truly shines. The git branch is extremely lightweight. This encourages branching in order to add new features.

# What is Branching?

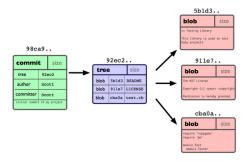
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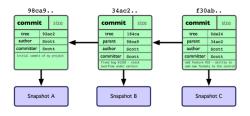
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Let's look at a couple of examples from Pro Git (2nd Edition). This book is licensed under the Creative Commons Attribution Non-Commercial Share Alike 3.0 License.

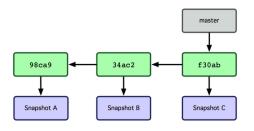




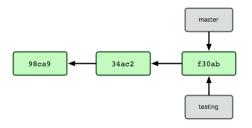
This is the structure of a commit.



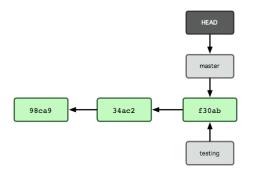
# Add code; git -a commit # Add code; git -a commit # Add code; git -a commit



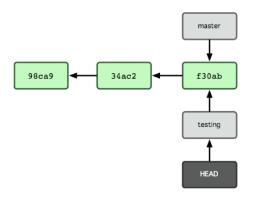
Every project starts off with a master branch.



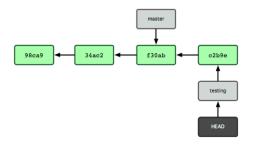
git branch testing



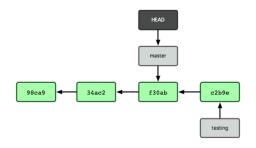
HEAD is still on the master branch.



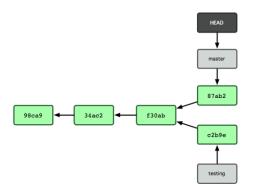
git checkout testing



# Add new code to testing git -a commit

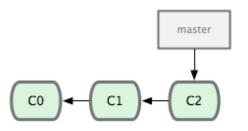


git checkout master

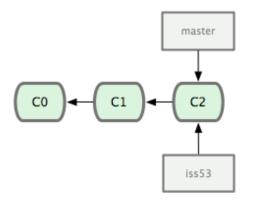


Add new code to master git -a commit

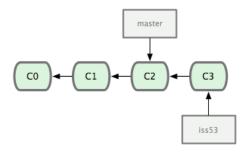




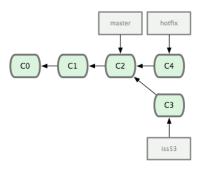
Suppose we have a project with a few current commits.



git checkout -b iss53 (git branch iss53; git checkout iss53)

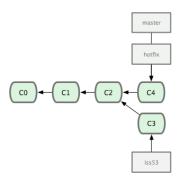


# Add code to iss53 git -a commit

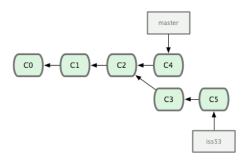


git checkout master git checkout -b hotfix Add code to hotfix git -a commit

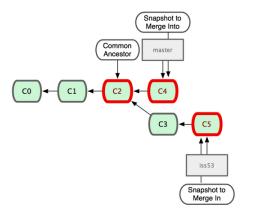




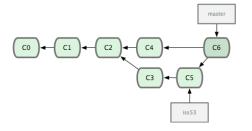
git checkout master git merge hotfix



git branch -d hotfix git checkout iss53 # Add code to iss53 branch git -a commit



We want to merge iss53 to master



git checkout master git merge iss53

#### Merge Conflicts

\$ git merge iss53
Auto-merging index.html
CONFLICT (content): Merge
conflict in index.html
Automatic merge failed; fix
conflicts and then commit the
result.

- Sometimes we run into merge conflicts
- git status is useful in these cases

#### Merge Conflicts

```
<<<<< HEAD:index.html
<div id="footer">contact :
email.support@github.com</div>
======

<div id="footer">
please contact us at
support@github.com
</div>
>>>>> iss53:index.html
```

The "=====" divides the two types of code.

# Deleting a File (rm vs. git rm)

- If you delete a file in your filesystem, you still need to commit your changes with *git add file\_removed*.
- Or you can use git rm file\_name.

## Deleting a File (rm vs. git rm)

If you rm a file, it will delete it locally, but it will still exist in your git directory. In order to fully delete a file, you need to use  $git \ rm$ 

## Deleting a File

If you want to delete a file that has been staged, but not committed use:

• git rm --cached

# Moving a File

If you want to move a file use:

• git mv



#### Discarding Changes to Unstaged Files

If you want to discard changes to unstaged files use:

• git checkout -- filename

Just keep in mind that branching is better practice...



#### Amending Staged Files

In order to remove a file from the staged environment use:

• git reset filename



## Amending Existing Commits

So you say you want to amend an existing commit? Why? I purposely didn't add anything here. Don't do it...



### Amending Commits

Ok, fine...

• git commit --amend

But you are missing the point of version control...

# Remote Repositories

- Part of the strength of Git is linking your repository with other remote repositories
- We will mostly talk about this in the context of Git and GitHub



# View All Remote Repositories

In order to view all of the remote repositories for a project use:

• git remote -v



# Add Remote Repositories

In order to add a remote repository use:

• git remote add some\_url

# Pull From Remote Repositories

In order to pull data from a remote repository use:

git fetch some\_url git -a commit



# Push to Remote Repositories

In order to push data to a remote repository use:

git push remote\_name branch\_name



#### GitHub Demo

It's easier to demonstrate this than to write slides about it...



#### There is a lot more to learn! We did not discuss:

- Tagging
- Aliases
- Advanced Remote Control
- The --hard Option
- Custom Environments
- Scripting and Extending Git
- And Much More!



# Thank You For Your Attention.



