Refactoring Large Graphs

What are we going to do?

- Why do we need to batch?
- The batch refactoring workflow
- Automate batch refactorings with the apoc library

Why do we need to batch?

Transaction State

Cypher keeps **all transaction state in memory** while running a query, which is fine most of the time.

When refactoring the graph, however, this state can get **very large** and may result in an **OutOfMemory** exception.

The batch refactoring workflow

The batch refactoring workflow

- tag all the nodes we need to process with a temporary label
  e.g. `Process`
- iterate over a subset of nodes flagged with that label (using `LIMIT`) and execute the refactoring
- remove the tag from the node
- return a count of how many rows were processed
- once the count reaches 0 then we've finished.

The batch refactoring workflow

```
MATCH (itemToProcess:Process)
WITH itemToProcess
LIMIT 1000
REMOVE itemToProcess:Process
WITH itemToProcess
// do the refactoring
```

Start playing the next guide….

…if you aren't playing it already


```
:play http://guides.neo4j.com/modeling_airports/05_refactoring_large_graphs.html
```

End of Module
Refactoring Large Graphs

Questions ?