# **Final User Evaluation**

### Financial Budgeting App

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# **Study Description and Methodology**

- 2 Pilot Session interviews and 6 User Evaluation interviews were completed through Zoom
- The prototype was in InVision
  - Interviewees would take remote control of the interviewers screen if they didn't want to install InVision
- Each interviewee was given 6 tasks to perform without our assistance (unless they asked for assistance)
  - Follows the methodology of Co-Discovery
    - Users talk-aloud as they step through the application to complete tasks
  - Followed up with questions that look into their opinion of:
    - Design
    - Application usability
    - Marketability

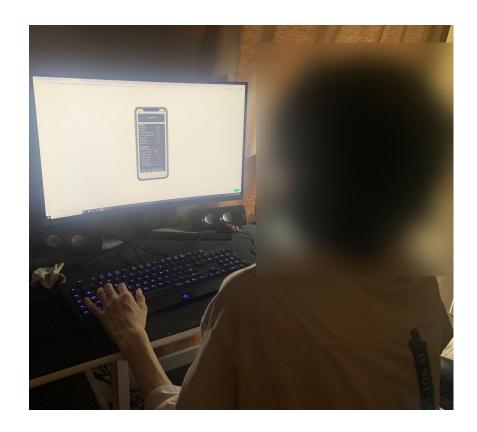
# **Task Descriptions**

Please Note: task descriptions have been paraphrased from original descriptions

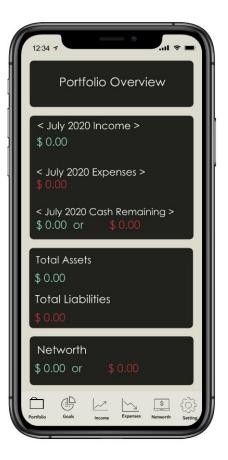
- 1. Add a new source of income.
- 2. Change the details of an expense.
- 3. Change the month viewed on the portfolio overview page.
- 4. Check your Net Worth.
- 5. Review your financial goals.
- 6. Change some settings.

#### **Results: Pilot Studies**

- Two participants were ask to finish six tasks to test the functionality of the application.
- Participants used more time on figuring out if the changes to income/expense have been implemented.
- UI design should be improved.

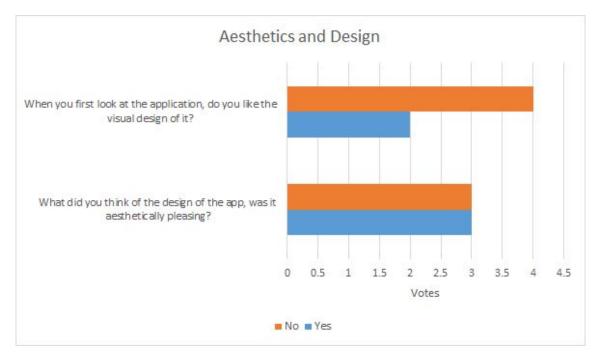


Participant Using the Prototype



Medium Fidelity Prototype

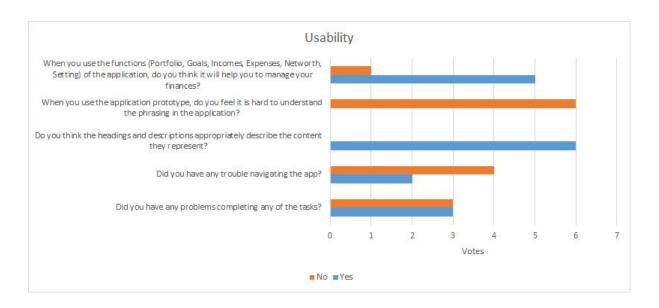
### Results: Interviews - Aesthetics and Design



Participants claimed aesthetic was too 'plain' or 'dark'

# **Results: Interviews - Usability**

Easy to understand, but participants had issues navigating different months in particular

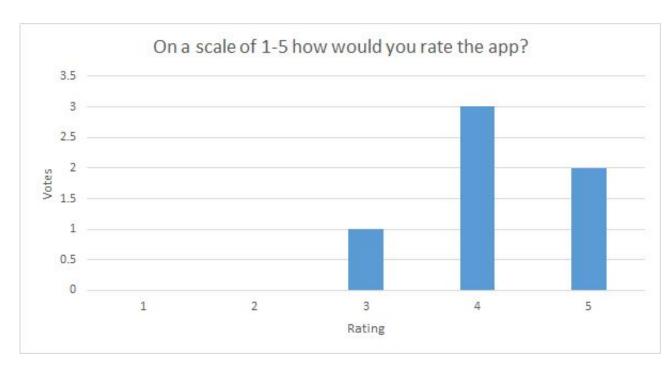


## **Results: Interviews - Marketability**



Would likely use it when released, but on the condition that issues are resolved

#### **Discussion:**



Overall favorable rating (Mean = 4.2/5)

#### **Limitations and Reflection**

- Larger sample size for additional insights and more accurate data
- Change the wording of the research questions
- Brighter and more colourful interface
- Better distinction between clickable and non-clickable text
- Find a way to allow automatic data entry