MIHAI CODOBAN

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INTERESTS

Design and build software that augments people's lives: just like hand tools enhance and extend what we can do with our hands, software should enhance and extend what we can do with our minds. More specifically, design and build tools that enhance the way developers write software. This broad interest spans topics such as how developers change and understand software, reverse engineer design, assess change impact, build mental models, etc.

INDUSTRY EXPERIENCE

11/11-6/12 LN-Software, Software Engineer

Timisoara, Romania

Contributed to the design, implementation, and testing of a formal specification modeling workbench built in Eclipse RCP.

RESEARCH EXPERIENCE

in progress Graduate Research Assistant

Oregon State University

Used qualitative methods to study the problems developers face when examining software history. Implemented Eclipse and IntelliJ plugins to record and replay developers' fine grained IDE interactions.

08/12-8/13 Graduate Research Assistant

University of Illinois at Urbana-Champaign

Empirical study on the differences between centralized and distributed software repository usage. Implemented a tool pipeline to traverse and analyze software repositories.

05/11-08/11 Undergraduate Research Intern

University of Illinois at Urbana-Champaign

Developed a refactoring tool to update the clients of a class to use an immutable version of that class.

EDUCATION

in progress Oregon State University

Corvallis, OR

Masters in Computer Science (expected 09/15/15) Course focus: Human aspects of software development

Thesis: A Comparative Study on How SVN and Git Affect Software Changes

08/12-08/13 University of Illinois at Urbana-Champaign

Urbana, IL

Ph.D. in Computer Science (transferred to Oregon State University) Course focus: software design, HCI, and programming language semantics

07/07-07/11 "Politehnica" University of Timisoara

Timisoara, Romania

B.S. in Computer and Information Technology

Course focus: Software Engineering track (courses in software design, architecture, quality, and evolution) Thesis: On the correlation between software design flaws, bugs, and defects

TEACHING EXPERIENCE

Teaching Assistant

spring 2013 Software Engineering II (CS 428) fall 2011 Programming Languages University of Illinois at Urbana-Champaign "Politehnica" University of Timisoara

PUBLICATIONS

ICSME 15	Software History Under the Lens: A Study on Why and How Developers Examine It Mihai Codoban, Sruti Srinivasa Ragavan, Danny Dig, Brian Bailey
ICSE 14	How Do Centralized and Distributed Version Control Systems Impact Software Changes? Caius Brindescu, Mihai Codoban, Sergii Shmarkatiuk, Danny Dig
ICSE 14	Mining Fine-Grained Code Changes to Detect Unknown Change Patterns Stas Negara, Mihai Codoban, Danny Dig, Ralph E. Johnson
WCRE 11	iProblems - an integrated instrument for reporting design flaws, vulnerabilities and defects Mihai Codoban, Radu Marinescu, Cristina Marinescu