Chameleon Cloud Tutorial

National Science Foundation

Program Solicitation # NSF 13-602

CISE Research Infrastructure: Mid-Scale Infrastructure - NSFCloud (CRI: NSFCloud)

Networking - Security

Objectives

In this tutorial, you will learn the basic concepts about Chameleon Identity Service, and how to access the Chameleon resource securely. This tutorial will give you understandings on what are the "Chameleon" security features and show you how these features work.

#	Action	Detail	Time (min)
1	Introduce the basic Identity Service concepts	Introduce the basic concepts about Chameleon Identity Service, and illustrate how the Chameleon Identity service cooperates with other components by using a simple example. Introduce the 2 ways (Dashboard Access& API Access) Chameleon provides to perform tasks.	10
2	Secure your instance by using 'Security Group'	We will how to create the firewall rules through the Chameleon security Group and how to implement it to your instance.	5
3	Access the instance securely by SSH	We will introduce the Public-key cryptography concepts and show how to implement it by using your own key or creating keys in Chameleon	15
4	Floating IPs	Lastly, you will learn how to allocate and release Floating IPs and associate and dissociate Floating IPs to instance on Chameleon Cloud.	10

Prerequisites

The following prerequisites are expected for successful completion of this tutorial:

- An SSH client (Windows users can downloadPuTTY (http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html))

- A basic knowledge of Linux

- A basic knowledge of Firewall and IPs-filter

- A basic knowledge of cryptography

Step 1: Introduce the basic Identity Service concepts

1: The basic Identity Service concepts

To understand OpenStack Identity, you must understand the following concepts:

User
Digital representation of a person, system, or service who uses OpenStack cloud services. The Identity service validates that the user who claims to be making the call makes incoming requests. Users have a login and may be assigned tokens to access resources. Users can be directly assigned to a particular tenant and behave as if they are contained in that tenant.

Credentials
Data that confirms the user's identity. For example: user name and password, user name and API key, or an authentication token provided by the Identity Service.

Authentication
The process of confirming the identity of a user. OpenStack Identity confirms an incoming request by validating a set of credentials supplied by the user.

These credentials are initially a user name and password, or a user name and API key. When user credentials are validated, OpenStack Identity issues an authentication token, which the user provides in subsequent requests.

Token
An alphanumeric string of text used to access OpenStack APIs and resources. A token may be revoked at any time and is valid for a finite duration.

While OpenStack Identity supports token-based authentication in this release, the intention is to support additional protocols in the future. Its main purpose is to be an integration service, and not aspire to be a full-fledged identity store and management solution.

Tenant
A container used to group or isolate resources. Tenants also group or isolate identity objects. Depending on the service operator, a tenant may map to a customer, account, organization, or project.

Service
An OpenStack service, such as Compute (nova), Object Storage (swift), or Image service (glance). It provides one or more endpoints in which users can access resources and perform operations.

Endpoint
A network-accessible address where you access a service, usually a URL address. If you are using an extension for templates, an endpoint template can be created, which represents the templates of all the consumable services that are available across the regions.

Role

A personality with a defined set of user rights and privileges to per- form a specific set of operations.

In the Identity service, a token that is issued to a user includes the list of roles. Services that are being called by that user determine how they interpret the set of roles a user has and to which operations or resources each role grants access.

The following diagram shows the OpenStack Identity process flow:

The Keystone Identity Manager
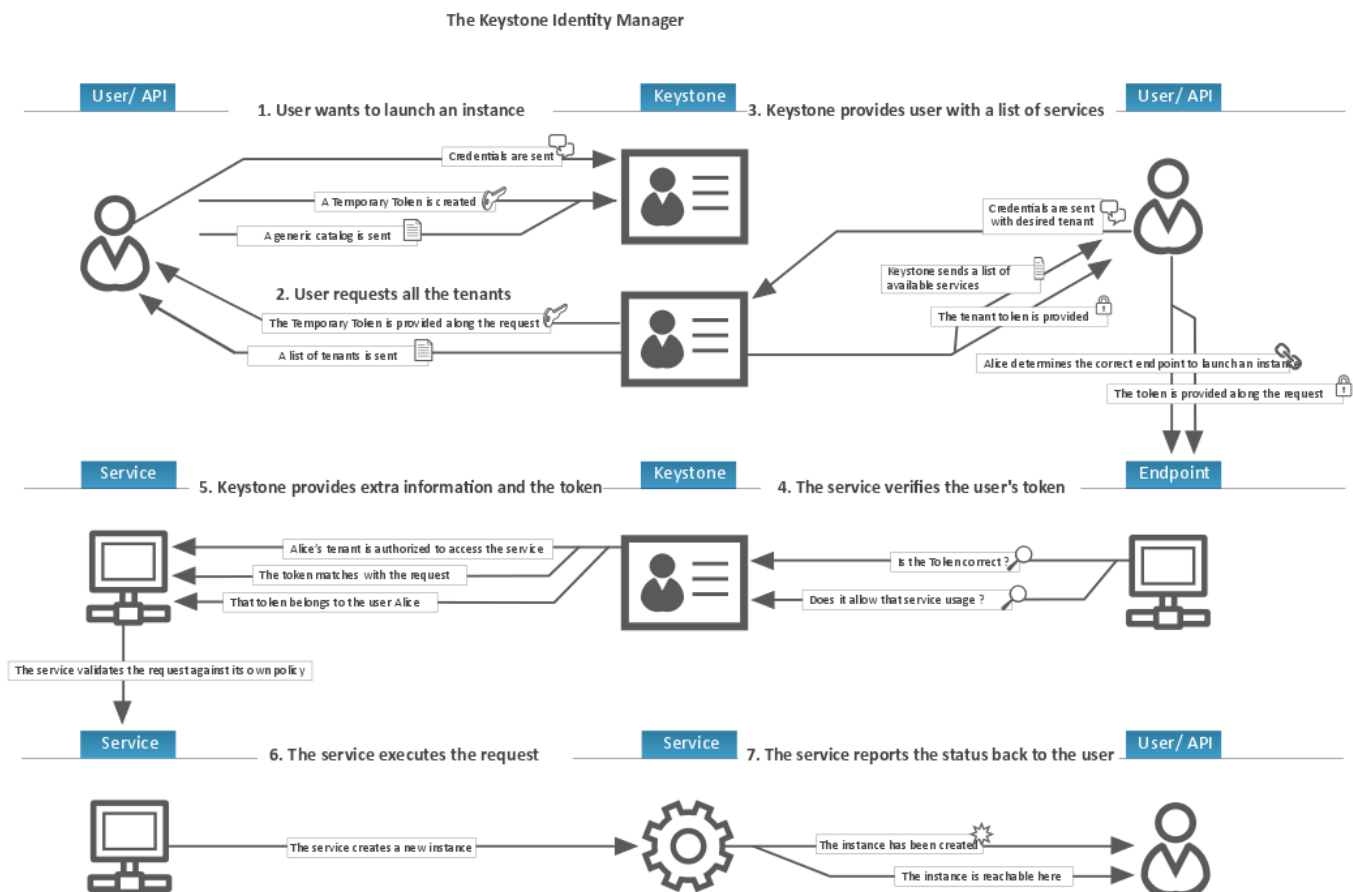
2: Access the Chameleon through the command-line clients

As a Chameleon cloud end user, you can provision your own resources within the limits set by administrators. Chameleon provides the following 2 ways to performs tasks on the cloud:

OpenStack dashboard
Use this web-based graphical interface, code named horizon (https://git.openstack.org/cgit/openstack/horizon), to view, create, and manage resources.

OpenStack command-line clients
Each OpenStack project has a command-line client that you can use to run simple commands to view, create, and manage resources in a cloud and automate tasks by using scripts.

Here we are going to discuss how to perform tasks through command-line clients. To do this, first

1: Install the command-line clients

Use pip to install the OpenStack clients on a Mac OS X or Linux system. It is easy and ensures that you get the latest version of the client from the Python Package Index. Also, pip lets you update or remove a package.

You must install each client separately.

Run this command to install or update a client package:

```
$ pip install --upgrade python-PROJECTclient
```

Where PROJECT is the project name.

For example, to install the nova client, run this command:

 pip install python-novaclient

To update the nova client, run this command:
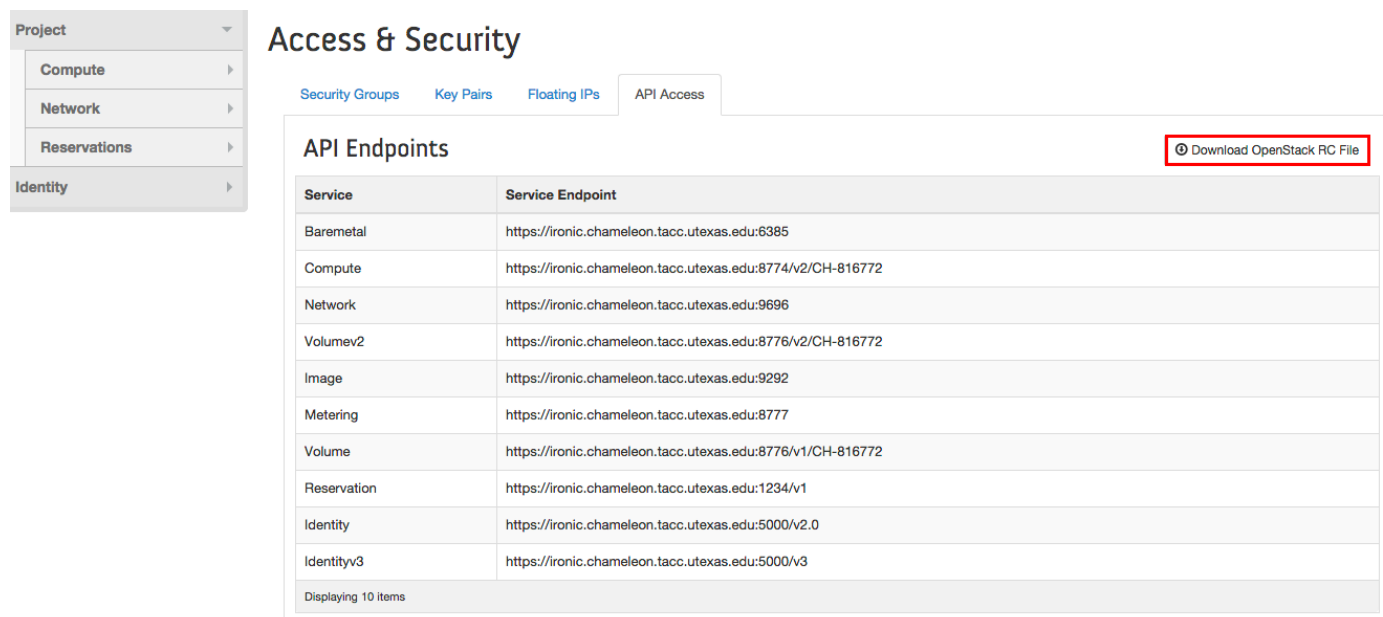
`pip install –upgrade python-novaclient

To remove the nova client, run this command:

 pip uninstall python-novaclient

2: Get Credential

You must have the appropriate credentials if you want to use the command-line tools to make queries against your OpenStack cloud. By far, the easiest way to obtain authentication credentials to use with command-line clients is to use the OpenStack dashboard. From the top-right navigation row, select **Project**, then **Access & Security**, then **API Access** to find out the "**Download the OpenStack RC file**" button as the following:

After clicked the "**Download the OpenStack RC file**" button, a RC file would be downloaded to your computer. The downloaded file looks like this:

```bash
#!/bin/bash

# To use an Openstack cloud you need to authenticate against keystone, which
# returns a **Token** and **Service Catalog**.  The catalog contains the
# endpoint for all services the user/tenant has access to - including nova,
# glance, keystone, swift.
#
# *NOTE*: Using the 2.0 *auth api* does not mean that compute api is 2.0.  We
# will use the 1.1 *compute api*
export OS_AUTH_URL=https://ironic.chameleon.tacc.utexas.edu:5000/v2.0

# With the addition of Keystone we have standardized on the term **tenant**
# as the entity that owns the resources.
export OS_TENANT_ID=CH-816772
export OS_TENANT_NAME="CH-816772"

# In addition to the owning entity (tenant), openstack stores the entity
# performing the action as the **user**.
export OS_USERNAME="paulrad"

# With Keystone you pass the keystone password.
echo "Please enter your OpenStack Password: "
read -sr OS_PASSWORD_INPUT
export OS_PASSWORD=$OS_PASSWORD_INPUT

# If your configuration has multiple regions, we set that information here.
# OS_REGION_NAME is optional and only valid in certain environments.
export OS_REGION_NAME="regionOne"
# Don't leave a blank variable, unset it if it was empty
if [ -z "$OS_REGION_NAME" ]; then unset OS_REGION_NAME; fi
```

You can now initialize our shell environment to communicate with the Chameleon. From a terminal shell on your own machine run source /CH-816772-openrc.sh .

This command will prompt you for a password. Type your Chameleon password (it won't be displayed in your terminal) and press Enter. **Note: adapt the path of the RC file depending on where you downloaded it. It should be at the above location on OS X.**

Now you can you can run client commands, for example you can use "nova list" to view the instances under the project "CH-816772":

```
nova list

+--------------------------------------+------------------+--------+------------+------------+------------------------------------+
| ID | Name | Status | Task State | Power State | Networks |
+--------------------------------------+------------------+--------+------------+------------+------------------------------------+
| 85db8788-8009-4773-b566-792eec393756 | ali-ukf902-n01 | ACTIVE | - | Running | sharednet1=10.12.0.34, 129.114.34.116 |
| 69185323-e3bb-4836-bb41-959cd4b577bc | joseph-mpq055-n01 | ACTIVE | - | Running | sharednet1=10.12.0.26, 129.114.34.117 |
| cc490e03-7f60-462f-825a-dd1f6651e293 | karthi-khj059-n01 | ACTIVE | - | Running | sharednet1=10.12.0.30, 129.114.34.118 |
| 2fc2ddf7-5db3-47e6-b2ae-81e5e93b2b8b | ron-xzn964-n01 | ACTIVE | - | Running | sharednet1=10.12.0.252, 129.114.34.122 |
| 4cbb5013-da23-4e8b-afc1-3ce3801065f2 | shawn-hfl398-n01 | ACTIVE | - | Running | sharednet1=10.12.0.50, 129.114.34.119 |
| 7cb2530f-e436-48c2-a9a6-77b6ed8f1c85 | shawn-hfl398-n02 | ACTIVE | - | Running | sharednet1=10.12.0.51, 129.114.34.124 |
| 6a561b54-17de-4df2-838b-021eba69bae3 | shravya-gcg047-n03 | ACTIVE | - | Running | sharednet1=10.12.0.42, 129.114.34.120 |
+--------------------------------------+------------------+--------+------------+------------+------------------------------------+
```

Step 2: Secure your instance by using 'Security Group'

1: Setup IP filter rules by using the 'Security Group'

To begin, login to Chameleon Resource Provisioning Dashboard (https://ironic.chameleon.tacc.utexas.edu/dashboard/auth/login/).

To access the Security Groups, click on "Projects", "Compute", then "Access & Security".
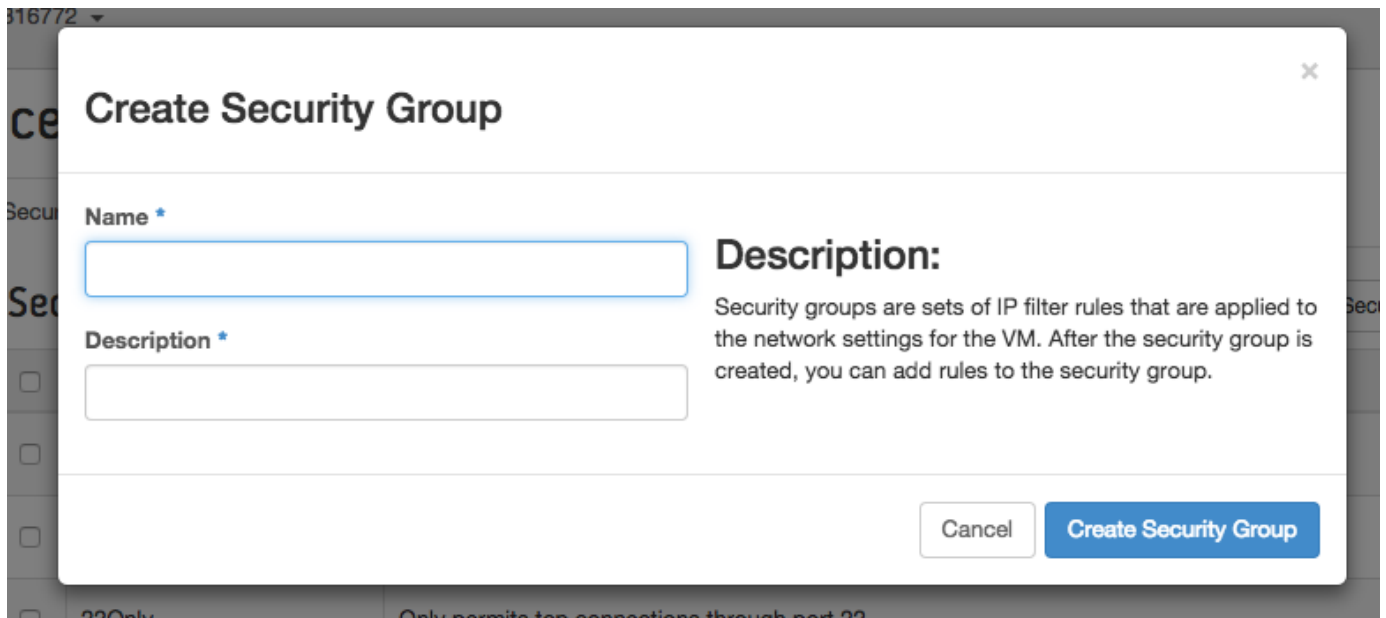
To setup new IP filter rules, you may click on the "Create Security Group" Button. It should bring up the window displayed below:

1. Pick a name for the Security Group. This name needs to be unique across the security groups. This example uses the name tutorial_Security_Lab.

2. Write the description about the security group.

3. After completing, click on the "Create Security Group" button. It should bring up the window displayed below:

Once created the security group. It will be displayed. Click on the "Manage Rules" button. It should bring up the window displayed below:

You can add and delete rules in this page. Rules define which traffic is allowed to instances assigned to the security group. A security group rule consists of three main parts:

Rule: You can specify the desired rule template or use custom rules, the options are Custom TCP Rule, Custom UDP Rule, or Custom ICMP Rule.

Open Port/Port Range: For TCP and UDP rules you may choose to open either a single port or a range of ports. Selecting the "Port Range" option will provide you with space to provide both the starting and ending ports for the range. For ICMP rules you instead specify an ICMP type and code in the spaces provided.

Remote: You must specify the source of the traffic to be allowed via this rule. You may do so either in the form of an IP address block (CIDR) or via a source group (Security Group). Selecting a security group as the source will allow any other instance in that security group access to any other instance via this rule.

When you click on the "Manage Rules" button. It should bring up the window displayed below:

1. **Rules** Pick a type for this rule, a template rule or a custom rule.

2. **Directions** Select a direction for this rule, Ingress or Egress.

3. **Open Port** Choose to open either a single port or a range of ports.

4. **Port** Choose the port number or a range of ports.

5. **Remote** Specify the source of the traffic to be allowed.

6. After completing, click on the "Add" button. It should bring up the window displayed below:

Manage Security Group Rules: tutorial_Security_Lab

Security Group Rules

	Direction	Ether Type	IP Protocol	Port Range	Remote	Actions
☐	Egress	IPv6	Any	-	::/0 (CIDR)	Delete Rule
☐	Egress	IPv4	Any	-	0.0.0.0/0 (CIDR)	Delete Rule
☐	Egress	IPv4	TCP	80 (HTTP)	0.0.0.0/0 (CIDR)	Delete Rule

Displaying 3 items

Then you can see that the rule has been added to the Security Group "tutorial_Security_Lab"

2: Implement the rules to the instances

Once your security group has been setup you can implement it to the instance. There are 2 ways you can do it. You can do it while you lance a new instance like the following:

Launch Instance

Details *   **Access & Security ***   Networking *   Post-Creation

Key Pair ❓

ron_chameleon   +

Control access to your instance via key pairs, security groups, and other mechanisms.

Security Groups * ⓘ

☐ tempGroup
☑ tutorial_Security_Lab
☐ default
☐ 22Only

Cancel   Launch

Or you can change the security group of instances that have been created. To perform this operation, click on the "Edit Security Groups" Button.

Project

Compute

Overview

Instances

Volumes

Images

Access & Security

Network

Reservations

Identity

Instances

Instances

Instance Name | ron-xzn964-n01   Filter   ⬆ Launch Instance   Hard Reboot Instances   ⏻ Terminate Instances

	Instance Name	Image Name	IP Address	Size	Key Pair	Status	Availability Zone	Task	Power State	Time since created	Actions
☐	ron-xzn964-n01	CC-CentOS7	10.12.0.252 129.114.34.122	baremetal	ron_chameleon	Active	climate:fa51d792-a166-4ce4-9fcf-4fc8801d3143	None	Running	1 week, 2 days	Associate Floating IP ▾

Displaying 1 item

Disassociate Floating IP
Edit Instance
Edit Security Groups
Hard Reboot Instance
Shut Off Instance
Rebuild Instance
Terminate Instance

After click on the "Edit Security Groups" Button, you can see the following screen:

You can add or remove security groups for your instance by click on the "+" or "-" buttons.

Step 3: Access the instance securely by SSH

You can access your instance securely by using SSH. In Chameleon, you can either get Open Stack to create an SSH key pair for you or use your own SSH key pair on your machine. We are going to introduce them respectively.

1: Using Public Key Pair created by Chameleon

Go to **Project** > **Compute** > **Access & Security**, then select the Key Pairs tab.

Here you click on the "Create Key Pair" button, and it should bring up the window displayed

below:

Pick a name for your Key Pair, and click on the "Create Key Pair" button. Then the Chameleon will create a key Pair for you. Key pairs are ssh credentials which are injected into images when they are launched. Creating a new key pair registers the public key and downloads the private key (a .pem file). Please protect the private key in a secure folder (for example: only your account have the full rights on this folder, and the other accounts have no access right to this folder).

After your instance is launched, you should be able to connect to the instance via SSH using the cc account. In a terminal, type ssh cc@<floating_ip> `, in our example this would be

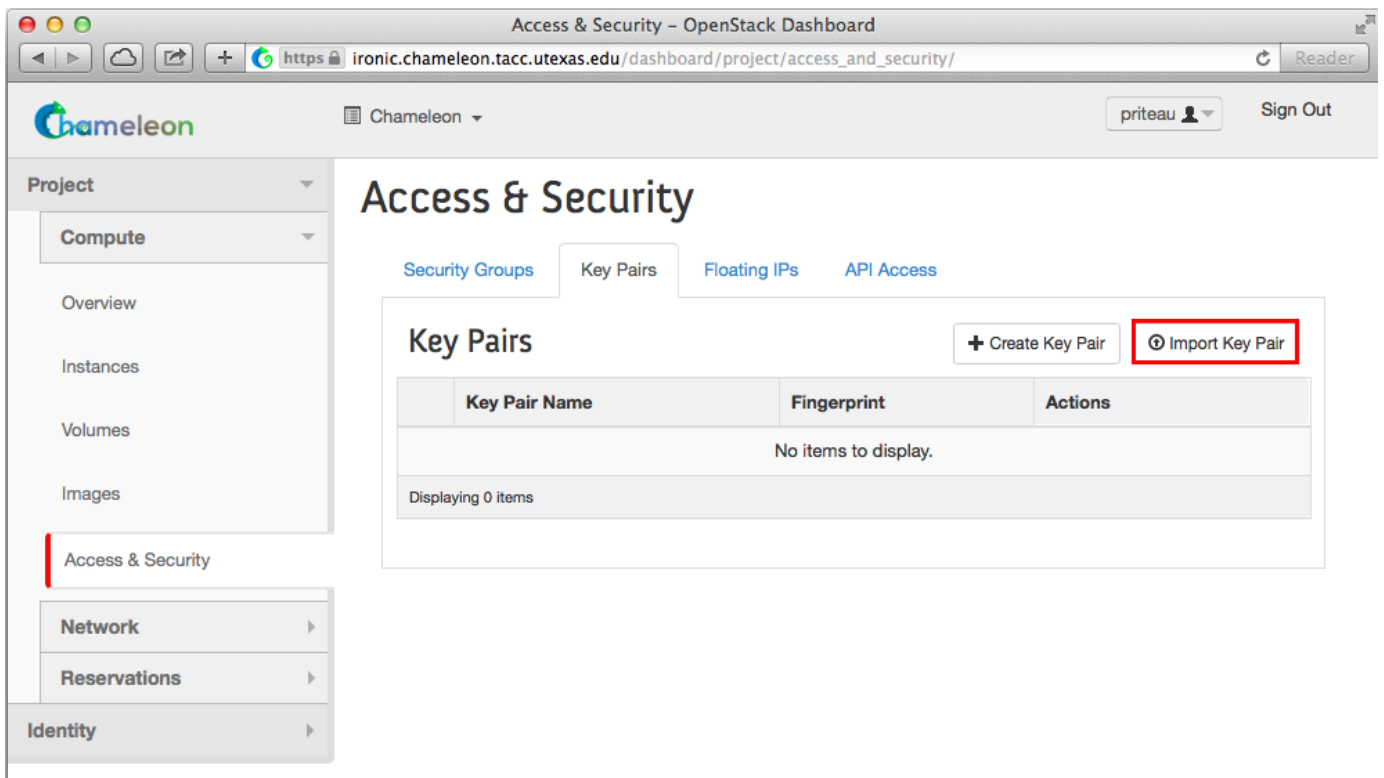 ssh -i /Users/zhuronghua/documents/key/ron_chameleon.pem cc@129.114.34.122

Type yes and press Enter. You should arrive to a prompt like this one:

 cc@ron-xzn964-n01 ~$

2: Using your own Public Key Pair.

You still can use your own SSH key pair on your machine.

Go to Project > Compute > Access & Security, then select the Key Pairs tab. Click on "Import Key Pair".

It should bring up the window displayed below:
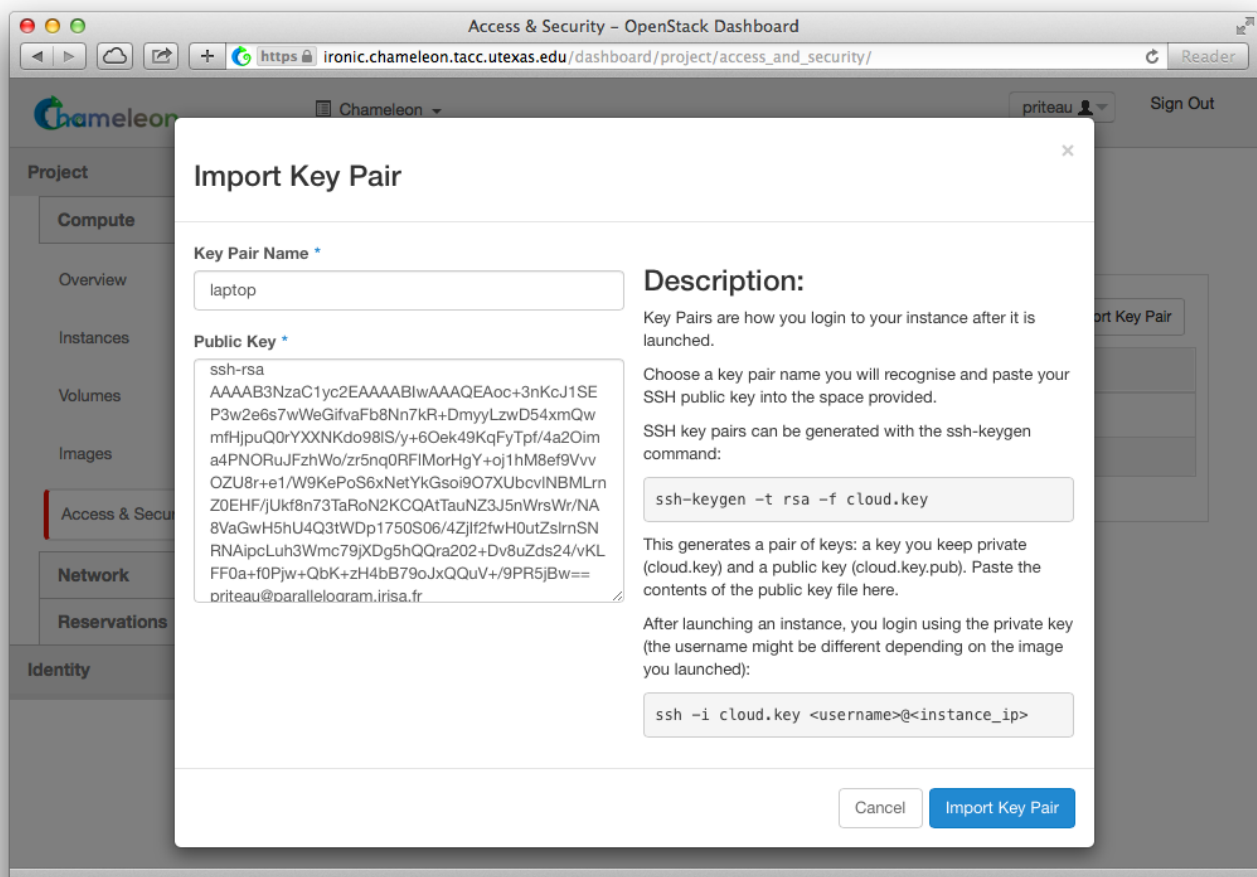
Enter a name for the key pair, for example laptop. In the "Public Key" box, copy the content of your SSH public key. Typically it will be at ~/.ssh/id_rsa.pub. On Mac OS X, you can run in a terminal:

cat ~/.ssh/id_rsa.pub   pbcopy

It copies the content of the public key to your copy/paste buffer. Then you can simply paste in the "Public Key" box. Then, click on the blue "Import Key Pair" button. This should show you the list of key pairs, with the one you just added.

Now you should be able to connect to the instance via SSH using the cc account. In a terminal, type ssh cc@, in our example this would be

ssh cc@129.114.34.80

SSH will probably tell you:

The authenticity of host '129.114.34.80 (129.114.34.80)' can't be established.

RSA key fingerprint is 5b:ca:f0:63:6f:22:c6:96:9f:c0:4a:d8:5e:dd:fd:eb.

Are you sure you want to continue connecting (yes/no)?

Type yes and press Enter. You should arrive to a prompt like this one:
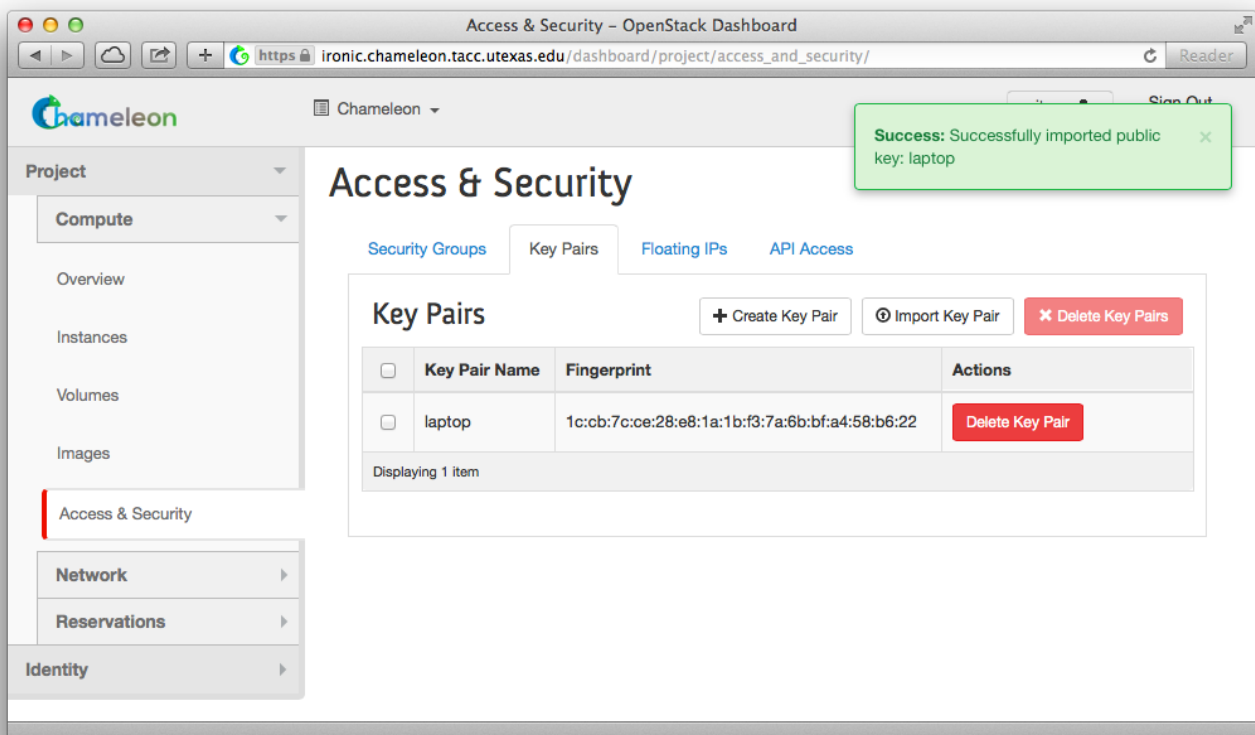
 cc@my-first-instance ~$ `

Step 4: Floating IPs

The Floating IPs subsection of the Chameleon Cloud web interface provides an easy-to-use method of managing the IPs of a project on an instance-by-instance basis. The actions one may take include allocating or deallocating IPs for the project as a whole as well as individual IP address assignment. Within the context of the Chameleon Cloud, Floating IPs serve as publicly available IP address that maps to the assigned internal port of a network.

This tutorial is more so an interactive way to get a user accustomed to how to manipulate Floating IPs and what usability they can provide. Going into this tutorial, the expectation is that the user already has an instance created. If the Floating IP is changed for an instance, the user must also change their current configuration and setup for that specific instance upon association.

1: Navigating the Floating IPs Subsection**

Starting from the beginning, navigate to the project homepage whose IPs you wish to manage. The primary dashboard page (https://ironic.chameleon.tacc.utexas.edu/dashboard/project/), should look as follows.
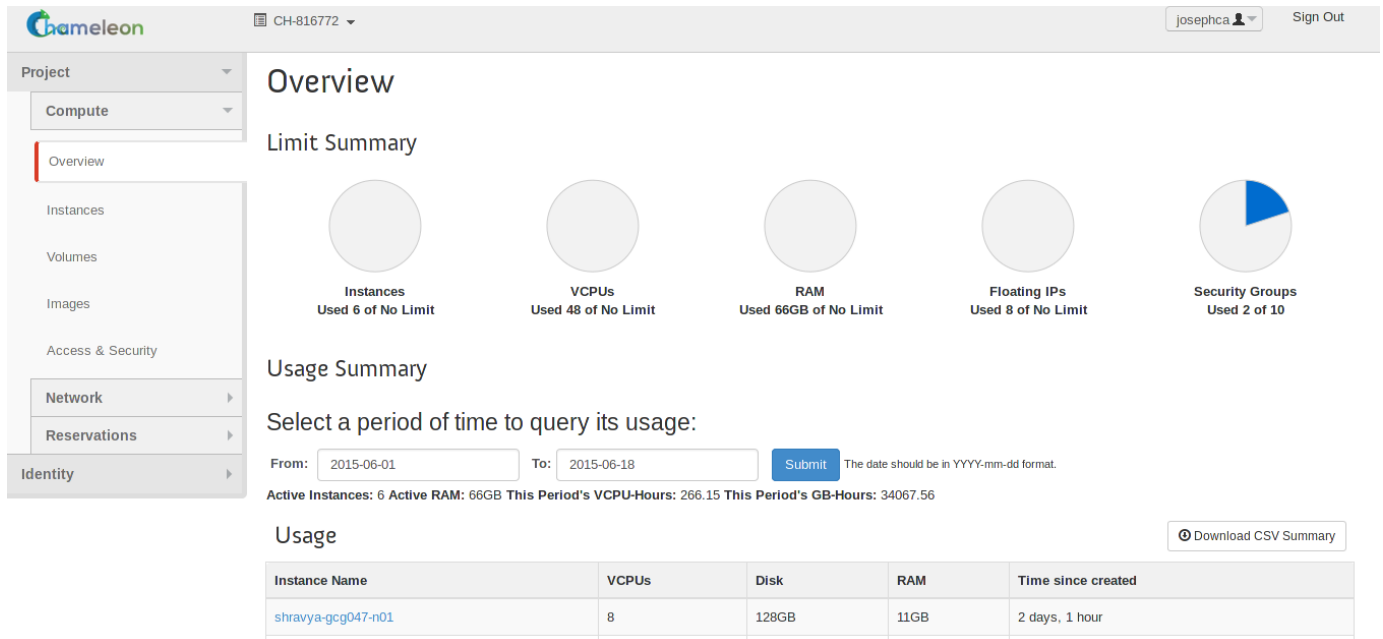
On the left-hand side, in the collapsible menu, find and click on **Project > Compute > Access & Security**

From the **Access & Security** section, you may now navigate to the **Floating IPs** subsection.

Now, you will be presented with the main Floating IPs page where we will be managing the IP addresses for our project.

Mainly presented on the page above is a table that is broken into different columns. The first column, **IP Address**, lists the public-facing IP address for the row. Second is the**Mapped Fixed IP Address**, which is used to show the instance, if any, the IP address is currently assigned to. Additionally, it also shows which internal IP address the floating IP is mapped to. Next, the **Floating IP Pool** column displays which of the networks the floating IP is from. Finally, the **Actions** column contains a dropdown menu, button combination which allows control over each entry that we will cover in the following sections.

Step 4.2: Allocate a Floating IP Address

Depending on the current state of your project, you may have several IP addresses already allocated to your project or may not have any. In the previous screen captures, you can see that the example showed several already allocated IP addresses in various states of use. To start with, we will allocate a Floating IP address. **NOTE: You may not allocate a Floating IP Address if you have already reached the maximum permitted Floating IPs for the project.**

In order to allocate a Floating IP Address, click on the**Allocate IP to Project** button located towards the upper right-hand side of the inner page.

Security Groups	Key Pairs	Floating IPs	API Access

Floating IPs

⬇ Allocate IP To Project   ⬆ Release Floating IPs

	IP Address ▲	Mapped Fixed IP Address	Floating IP Pool	Actions
☐	192.168.34.119	shawn-hfl398-n01 10.12.0.253	ext-net	Disassociate ▼
☐	192.168.34.121	joseph-mpq055-n01 10.12.0.26	ext-net	Disassociate ▼
☐	192.168.34.120	shravya-gcg047-n01 10.12.0.250	ext-net	Disassociate ▼
☐	192.168.34.118	karthi-khj059-n01 10.12.0.30	ext-net	Disassociate ▼
☐	192.168.34.116	-	ext-net	Associate ▼
☐	192.168.34.122	ron-xzn964-n01 10.12.0.252	ext-net	Disassociate ▼
☐	192.168.34.117	-	ext-net	Associate ▼
☐	192.168.34.115	-	ext-net	Associate ▼

Displaying 8 items

After clicking the button, a dialog will appear over the current page for information and details about the IP that will be allocated. The box contains information about which pool the floating IP will be allocated from. This also shows the current number of allocated floating IPs for your project as well as your limit. Once you have confirmed the settings, click **Allocate IP**.

Allocate Floating IP

×

Pool *

ext-net ▾

Description:
Allocate a floating IP from a given floating IP pool.

Project Quotas

Floating IP (8)   No Limit

Cancel   Allocate IP

Once complete, you will be returned to the Floating IPs page which will now be updated to show the newly allocated IP address at the bottom row of the table.

Security Groups   Key Pairs   Floating IPs   API Access

Floating IPs

⬇ Allocate IP To Project   ⬆ Release Floating IPs

	IP Address	Mapped Fixed IP Address	Floating IP Pool	Actions
☐	192.168.34.124	-	ext-net	Associate ▾
☐	192.168.34.119	shawn-hfl398-n01 10.12.0.253	ext-net	Disassociate ▾
☐	192.168.34.121	joseph-mpq055-n01 10.12.0.26	ext-net	Disassociate ▾
☐	192.168.34.120	shravya-gcg047-n01 10.12.0.250	ext-net	Disassociate ▾
☐	192.168.34.118	karthi-khj059-n01 10.12.0.30	ext-net	Disassociate ▾
☐	192.168.34.116	-	ext-net	Associate ▾
☐	192.168.34.122	ron-xzn964-n01 10.12.0.252	ext-net	Disassociate ▾
☐	192.168.34.117	-	ext-net	Associate ▾
☐	192.168.34.115	-	ext-net	Associate ▾

Displaying 9 items

Upon completing this, you now have an additional floating IP address allocated to your project.

Step 4.3: Associate a Floating IP Address

Now that we have allocated a new Floating IP Address for us to use, we are going to use the "free" IP and associate it with the instance that currently does not have an external IP address assigned to it. From the main Floating IPs page, find the IP address that you wish to assign to your instance. Once found, follow the row all the way to the right and click on the **Associate** button.

	129.114.34.121	-	ext-net	Associate ▾

Next you will be shown a new dialog to set up which IP address should be associated with which instance. By default, the IP address whose row you selected from the previous page will be placed into the drop-down menu, but the menu will display all currently allocated and disassociated floating IP addresses belonging to the project. The second drop-down menu is a list of instances currently within the project that an IP address may be assigned to. Find the instance that does not have a floating IP address assigned and select it. Finally, click **Associate** to finalize the association.

Manage Floating IP Associations

IP Address *

IP Address *

192.168.34.121   ▼   +

Port to be associated *

joseph-mpq055-n01: 10.12.0.26   ▼

Select the IP address you wish to associate with the selected instance.

Cancel   Associate

It is also beneficial to note that from this screen, one may also click the + button in order to allocate additional IP addresses similar to the method described in Step 4.1.

Step 4.4: Disassociate a Floating IP Address

Step 4.4 will cover how to go about disassociating an already associated IP address from an instance so that it may be moved around, used, or released.

To begin with, find the IP address column of the IP address you wish to disassociate. Once you have selected which IP address to disassociate, follow the column to the right and click the **Disassociate** button.

| | 192.168.34.121 | joseph-mpq055-n01 10.12.0.26 | ext-net | Disassociate ▼ |

This button will spawn a dialog that is used to confirm the IP address you wish to disassociate. Review it to ensure that you have selected the correct floating IP address.

Confirm Disassociate

You have selected "192.168.34.121". Please confirm your selection. This action cannot be undone.

Disassociate   Cancel

Step 4.5: Release a Floating IP Address

The final step will show how to release a floating IP address from your project back into the floating IP pool. Whether a floating IP address is associated or not does not change whether or not it may be freely released. In such a case that a currently associated IP address is released,

it will be automatically disassociated before release. To release an IP address, find the column in the table of the IP address you wish to release and click the drop-down menu. Select **Release Floating IP**.

Either of the two will work for disassociating an IP address. Once selected, you will be prompted with a confirmation dialog to ensure that you are releasing the correct floating IP. If you confirm the IP address, click the **Release Floating IP** button.

Upon releasing a floating IP, you will find that it will be deleted from your project's Floating IPs table and is made available to the pool from where it was allocated originally. It is important to make note that once an IP address is released and no longer part of the project, there can be no guarantee that the same IP address can be retrieved through allocation, so take caution that nothing will break when you go through with releasing the IPs.

Should the need arise, the table also supports group actions on multiple IP addresses. In this case, it may be used to release all disassociated floating IPs from the project so that each IP has a corresponding instance. To do so, first use the check boxes to select all the floating IP addresses you wish to release. Once selected, click the **Release Floating IPs** button.

With the previous actions, this one will also bring up a confirmation dialog to ensure that you are releasing the correct IPs. Read over the list to make sure that you are not releasing any IP that you did not mean to.

Confirm Release Floating IPs

×

You have selected "192.168.34.124", "192.168.34.116". Please confirm your selection. This action cannot be undone.

[Release Floating IPs] [Cancel]

Appendix A: Generating and Using SSH Key Pairs on Windows Platforms

First, we will need to download tools to generate our key pair, as well as an SSH client that can make use of them. These tools are called PuTTYGen and PuTTY, respectively.

The location to download PuTTYGen is:
http://the.earth.li/~sgtatham/putty/latest/x86/puttygen.exe
(http://the.earth.li/~sgtatham/putty/latest/x86/puttygen.exe)

The location to download PuTTY is:
http://the.earth.li/~sgtatham/putty/latest/x86/putty.exe
(http://the.earth.li/~sgtatham/putty/latest/x86/putty.exe)

Download and run the PuTTYGen executable:

Click on the "Generate" button and move your mouse as indicated in order to generate enough random movement with which to help create your new key pair. When the process has completed, you may enter a password into the "Key passphrase" input box in order to protect your private key.

Click on the "Save private key" button and save this file to a location you can easily recall later.

Copy the text in the "Public key for pasting into OpenSSH authorized_keys file:" input field. This is your public key that will be input into the Chameleon cloud web interface.

To connect to a Chameleon server, download and execute the PuTTY tool. Enter the public IP address into the "Host Name (or IP address)" input box.

Next, in order to specify a private key file, click on the Connection > SSH > Auth menu item on the left. Click on the "Browse" button and select your private key file.

Finally, click the "Open" button to connect using this key.