CHARLES DAVID OLIVAR

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EDUCATION

University of California, Berkeley

- BA Computer Science
- Certificate in Design Innovation GPA: 3.6
 Expected May 2019

Coursework

User Interface Design (160), Data Structures (61B), Algorithms (170), Databases (186), Internet (168), Security (161), User Experience Design (190), Front-End Development (Udacity), Artificial Intelligence (188), Game Design (178), Machine Architecture (61C)

Activities

Upsilon Pi Epsilon (CS Honors Society), Berkeley Innovation, Innovative Design, Klesis Christian Fellowship

SKILLS

Web

HTML, CSS, Javascript, JQuery, React Redux, Node, Git, Bootstrap, WordPress

Programming

Javascript, Java, Python, C, SQL, Unity

Design

Sketch, Invision, Principle, Framer, Photoshop, Illustrator, Figma, Abstract, User Research, User Testing

EXPERIENCE

Indeed

May 2018 - August 2018 San Francisco CA

UX Design Intern

- Designed 5 user input screens to populate user profile (location, skills, values, types, titles)
- Prototyped screens with Framer (coffeescript), utilizing MapBox's api for location mapping
- User tested Framer prototype on UserTesting.com

Walmart Labs

Jun 2017 - Aug 2017

Software Engineering Intern

Sunnyvale CA

- Designed and implemented an internal web app that allows Walmart engineers to register and authorize 3rd parties to utilize Walmart's API's
- Built with React, Redux, and Joi on Electrode (a Node.js platform)

CS 160

Aug 2018 - Present

Reader

Berkeley CA

 Grading assignments, tests, and exams for UC Berkeley's course on user interface design and development

Stowk

Oct 2017 - Jan 2018

Web Design Intern

Berkeley CA

- Redesigned Stowk's web app and website.
- Implemented designs with HTML, CSS, Javascript

Berkeley Innovation

BI is Berkeley's student-run Human-Centered Design consultancy

Product Design Consultant - SkyAlert

Jan 2018 - May 2018

• Redesiged SkyAlert's onboarding process, informing users about Earthquakes and how to utilize the mobile app.

Product Design Consultant - Aether

Sep 2017 - Dec 2017

• Designed the interface for Aether's web app that allows process chemists to submit a molecule to for synthesis, visualize the optimized pipeline, and share their projects

PROJECTS

Socratic

- Designed and built a web app that facilitates discussion of current events between users of different opinions
- Built with html, css, javascript, handlebars, and Meteor.js

Pachi's Panic

- Built a game where the player is a dog named Pachi trying to find its owner
- The first half of the game is an escape-room. The second half of the game, there are obstacles to dodge on the street
- Built in Unity with C#

Text Editor

- Built a working text editor that supports arrow-key navigation, word wrap, undo/redo, and saving/opening files.
- Built with Java and the JavaFX Library with IntelliJ