Data Analyitics and Immersive Environments CA4 $$\operatorname{Generate}$$ SQLite File

Charlie Duff

2023-01-13

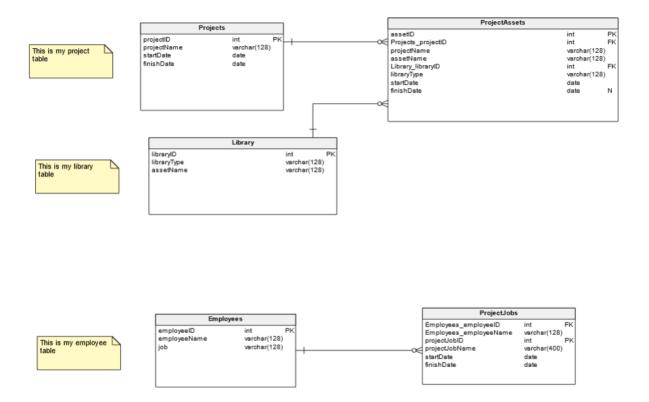


Figure 1: E-R Diagram

##print Employees

employeeID	employeeName	job
1	John Smith	3D Artist
2	Mary Meade	Programmer
3	Anna Williams	Sound Design
4	Bill Summers	2D Artist

##print Projects

projectID	projectName	startDate	finishDate
1	BestGame	2023-01-13	2023-01-18
2	BestGame 2: The Sequel	2023-01-19	2023-01-25
3	Amazing platformer	2023 - 01 - 15	2023-01-20

##print Library

${\rm library ID}$	library Type	asset Name
1	3D Character	Main Character
2	3D Character	Enemy Character
3	3D Prop	Chair
4	3D Prop	Table
5	Concept Art	World

##print ProjectAssets

assetID	Projects_	_projec	ct pD ojectName	${\it assetName}$	Library_librar	y HD raryTyp	e startDate	finishDate
1		1	Best Game	Main	1	3D Char-	2023-	2023-
				character		acter	01-13	01-14
2		1	Best Game	Enemy	2	3D Char-	2023-	2023-
				character		acter	01-13	01-14
3		2	Best Game 2:	Chair	3	3D Prop	2023-	2023-
			The Sequel				01-18	01-19
4		3	Amazing	Table	4	3D Prop	2023-	2023-
			platformer				01-19	01-20
5		3	Amazing	World	5	Concept	2023-	2023-
			platformer			Art	01-20	01-20

##print ProjectJobs

Employees_emplo	startDate	finishDate			
1	John Smith	1	3D Chracter Model - Main character	2023-01- 13	2023-01- 14
1	John Smith	2	3D Chracter Model - Enemy character	2023-01- 14	2023-01- 15
2	Mary Meade	3	Programming - Hit Detection	2023-01- 13	2023-01- 15