# Chendong Wang

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### EDUCATIONS

University of Wisconsin-Madison

Madison, US Ph.D. in Computer Science

Sept 2021 - Present

University of Minnesota Minneapolis, US Master of Science in Computer Science (GPA: 3.926/4.0) Sept 2019 - Jun 2021

**Fudan University** Shanghai, China

B.S of Theoretical and Applied Mechanics, Top 20%; Minor in Data Science Sept 2014 - Jul 2019

#### Publications

Zoomer: Enhancing MLLM Performance with Adaptive Image Focus Optimization In submission To be revealed

CAS: An Edge-Centric Networking Architecture for Disaggregated Storage In submission Chendong Wang, Ming Liu

VoLUT: Efficient Volumetric streaming enhanced by LUT-based super-resolution **MLSys 2025** Chendong Wang, Yifan Yang, Lili Qiu, Anlan Zhang, Yuqing Yang, xinyang Jiang, Suman Banerjee

Habitus: Boosting Mobile Immersive Content Delivery through Full-body Pose Tracking and Multipath Networking NSDI 2024 Anlan Zhang, Chendong Wang, Yumin Hu, Ahmad Hassan, Zejun Zhang, Bo Han, Feng Qian, Shichang Xu.

YuZu: Super-resolution Enhanced Volumetric Video Streaming NSDI 2022 Anlan Zhang, Chendong Wang, Bo Han, Feng Qian.

Efficient Volumetric Video Streaming Through Super Resolution Hotmobile 2021 Anlan Zhang, Chendong Wang, Bo Han, Feng Qian.

Mobile Volumetric Video Streaming Enhanced by Super Resolution MobiSys 2020 Poster Anlan Zhang, Chendong Wang, Xing Liu, Bo Han, Feng Qian.

Firefly: Untethered Multi-user VR for Commodity Mobile Devices USENIX ATC 2020 Xing Liu, Christina Vlachou, Feng Qian, Chendong Wang, and Kyu-Han Kim.

#### Internships

ByteDance Inc. San Jose Research Intern, Mentor: Yan Sun 05/2024 - 08/2024

- o Developed a topology-aware collective communication optimization framework for PCIe-based GPU clusters, improving P2P bandwidth by up to 30% through shared memory and chunk size optimizations
- o Investigated RDMA scalability solutions for Expert Parallel inference in large language models, implementing a bitmap pooling mechanism to handle  $\geq 1000$  queue pairs efficiently

# Microsoft Research Asia (MSRA)

05/2023 - 08/2023

Research Intern, Mentor: Prof. Lili Qiu

- Enhanced the performance of volumetric video streaming by applying an inference speeding up technique called LUT. Provided a frame rate speed up by over **10X**.
- Surveyed the existing upsampling approach for 3D point clouds and drafted a conference paper for submission.

# Hewlett-Packard Company (HP)

Shanghai

Shanghai

R&D Intern 10/2018 - 05/2019

- Implemented a framework that transfer the text to voice data by adopting WaveRNN
- Researched on an NLP algorithms with capability of deduction

## RESEARCH EXPERIENCE

# Efficient Volumetric Video Streaming Through Super Resolution

Minneapolis, US 09/2019 - Present

University of Minnesota - Advisor: Professor Feng Qian

- Co-Developed a point cloud video streaming system, that leverages super-resolution method to reduce the bandwidth while maintaining visual quality
- Adopted numerous optimization methods to ensure the streaming frame rate at 30 fps

### Untethered Multi-user VR for commodity Mobile Devices

Minneapolis, US

University of Minnesota - Advisor: Professor Feng Qian

12/2019 - 02/2020

- o Co-Developed and conducted the VR experiments on Android platform
- Co-Designed the metrics and compared the results with baselines

### Application of Reinforcement Learning in Congestion Control

Shanghai

Fudan University - Advisor: Professor Yuedong Xu

06/2018 - 05/2019

- o Reproduced the result of Remy, a learning-based congestion control algorithm, as the baseline
- Worked on designing a DRL method to produce better congestion control results

# Developing a Traffic Flow Prediction Method Based on LSTM

Shanghai

Fudan University (Undergraduate Thesis) - Advisor: Professor Mingmin Guo

03/2019 - 05/2019

- o Modeled the basic traffic flow problem and collected dataset with video and simulation
- o Developed an LSTM model that can help the decision of Automated Vehicle based on surrounding traffic flow

# Developing a Data Visualization Program Based on VR Platform

Columbus, US

Ohio State University - Advisor: Professor Chen Jian

07/2018 - 10/2018

- o Implemented a visualization system for scientific data in VR environment to support quantum physics research
- o Developed several algorithms to improve the visual effect of the data with high density

### Honors & Awards

- Third prize, China Undergraduate Mathematical Contest in Modeling 2017
- Third prize, Elite Experiment Scholarship 2017, 2018

### TECHNICAL SKILLS

- Programming Python, C, C++, Matlab
- Math Skills Probability & Statistics, Pattern Recognition & Machine Learning, Measure Theory, Discrete Mathematics