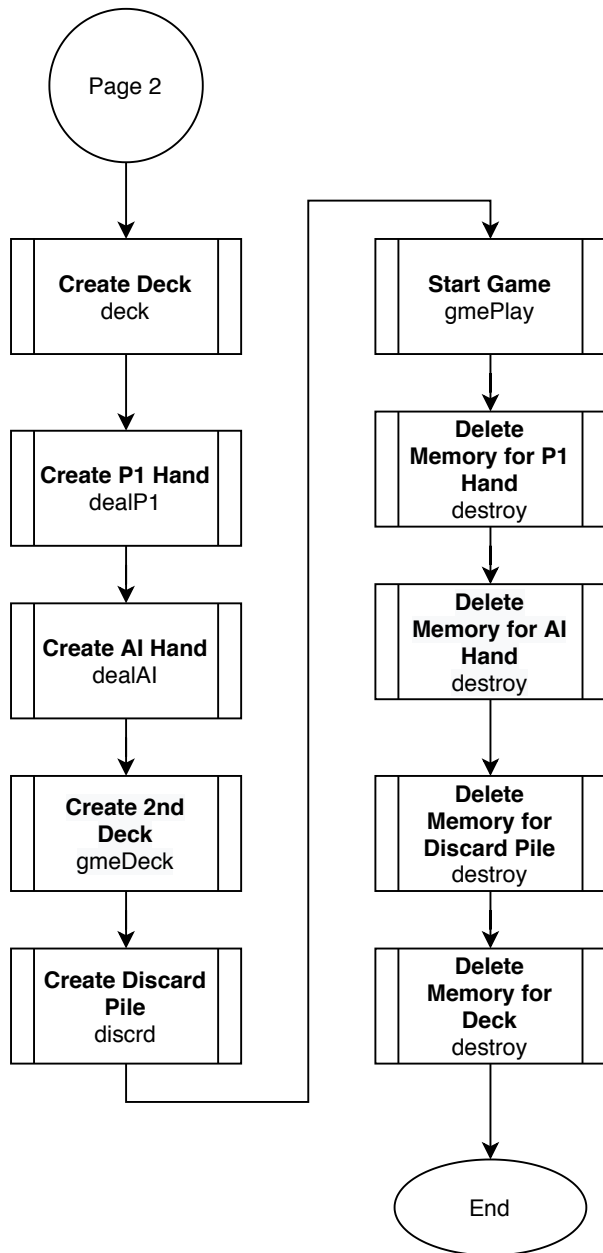
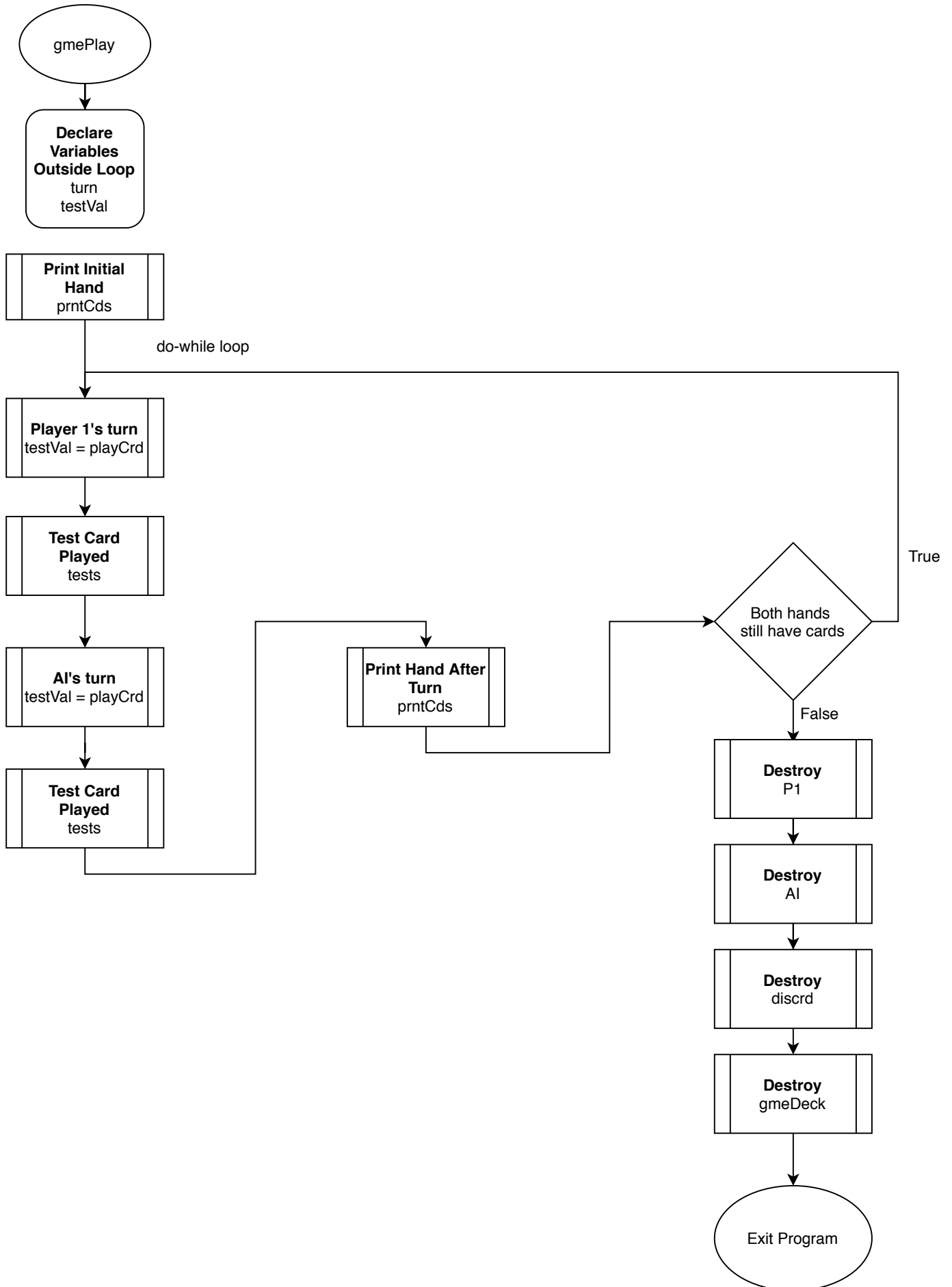


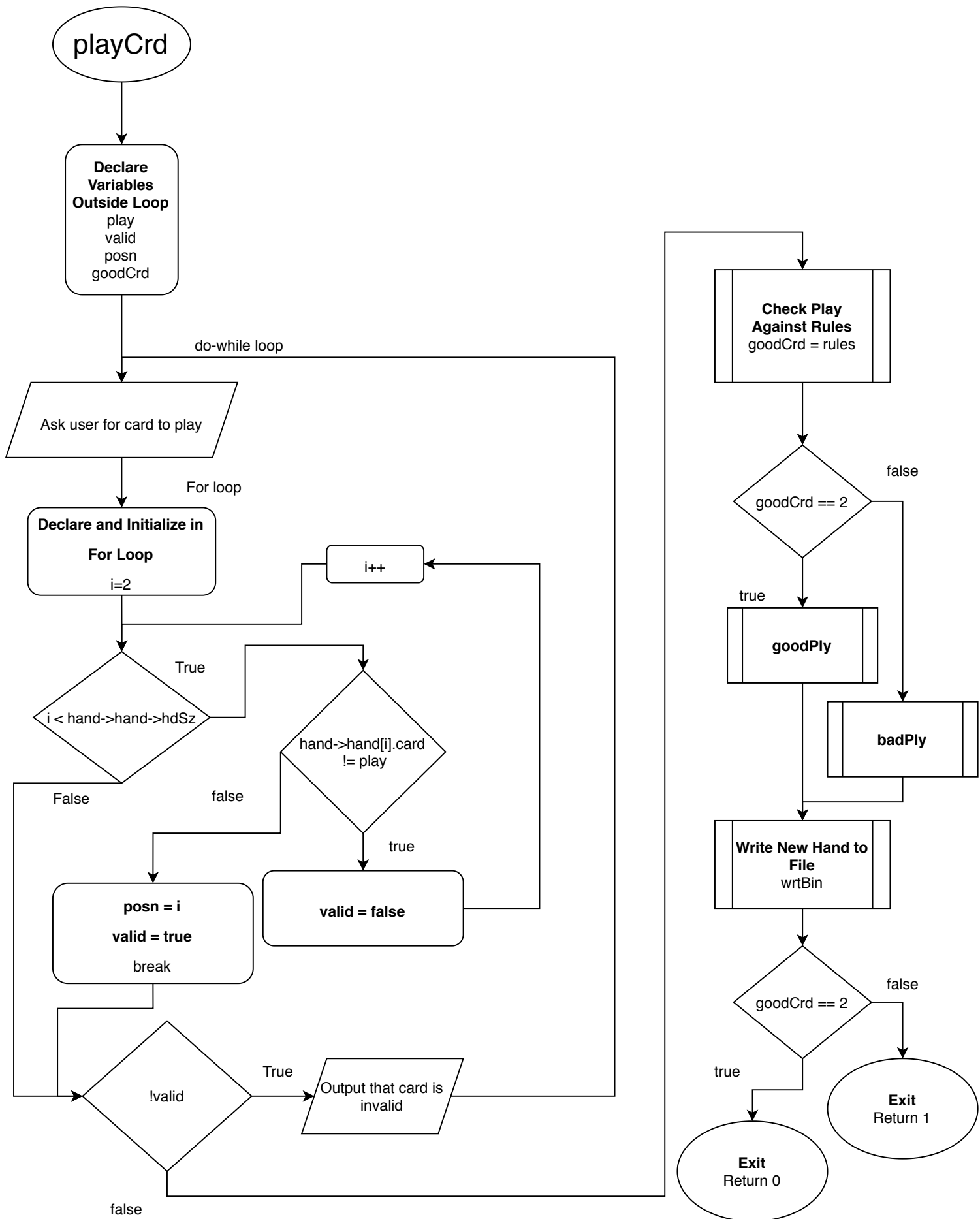
Main fxns



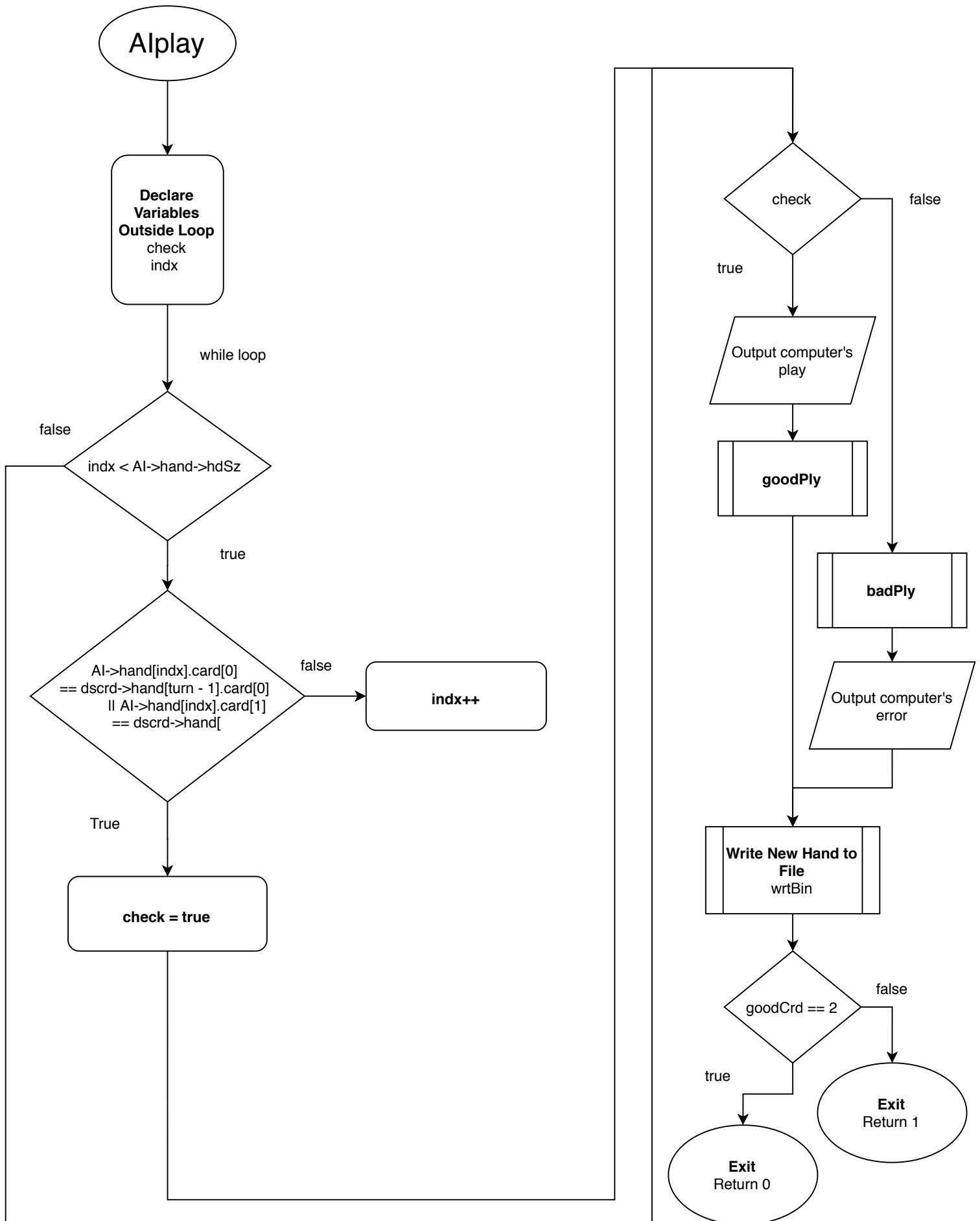
Do While Loop for gmePlay Function



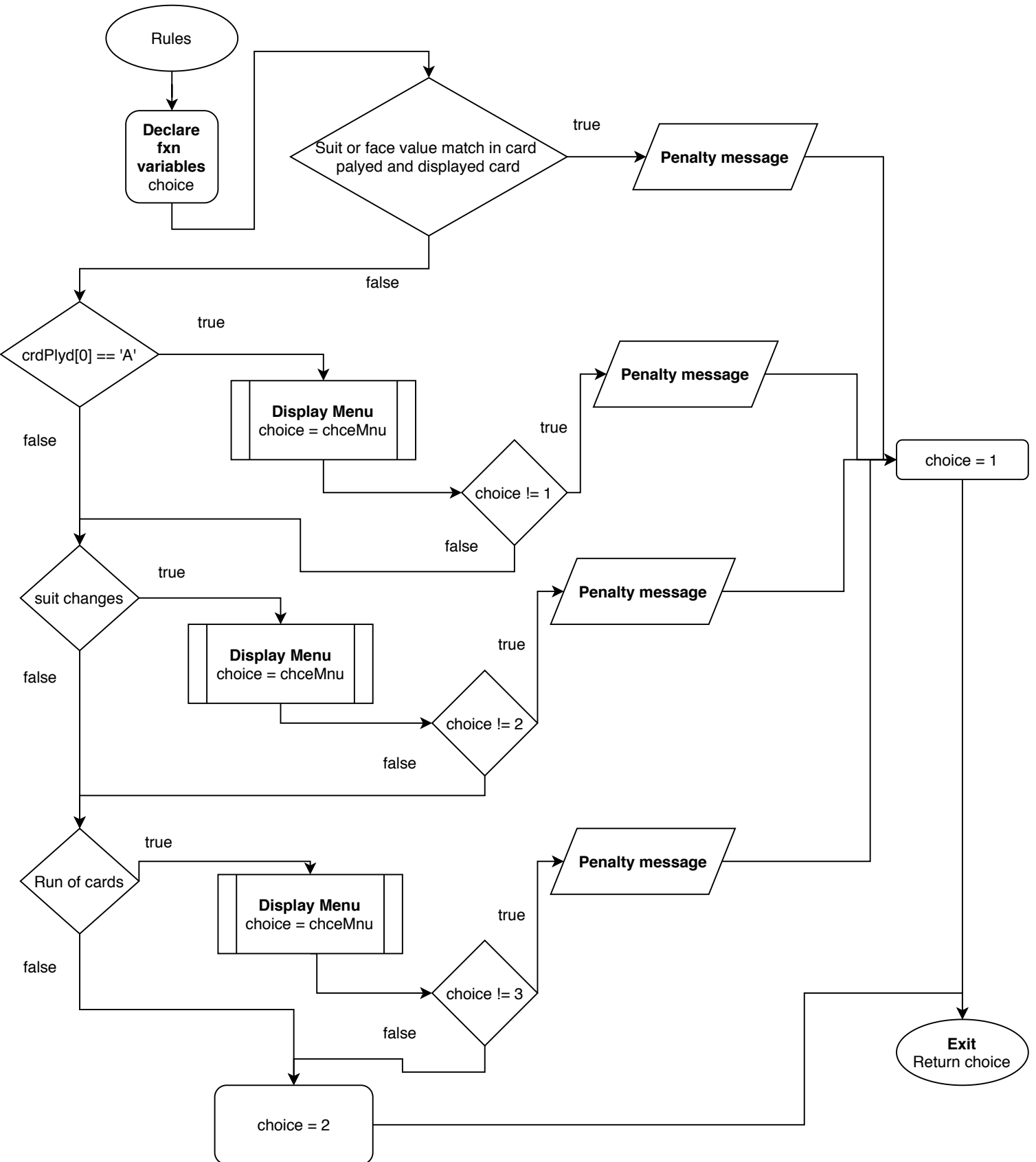
playCrd Fxn



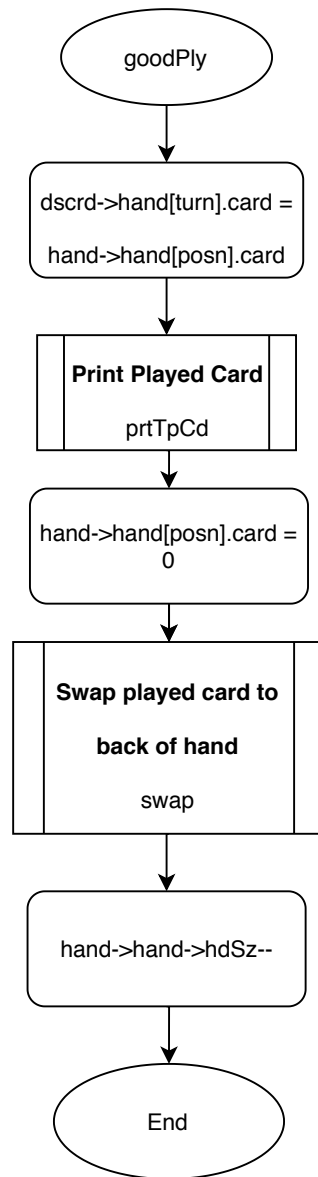
Alplay Fxn



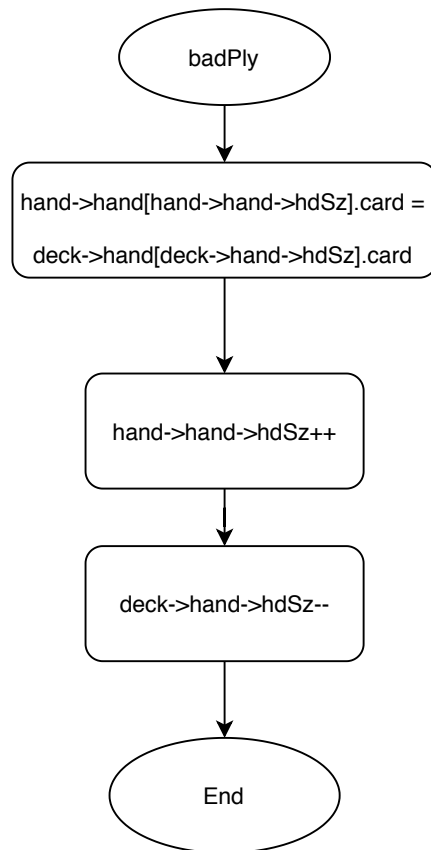
Rules



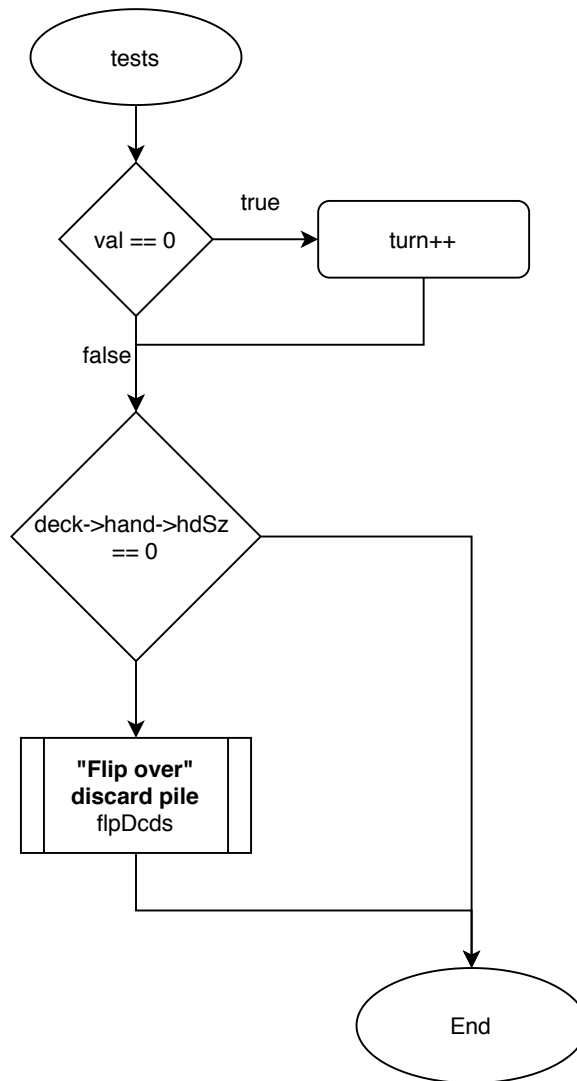
goodPly fxn



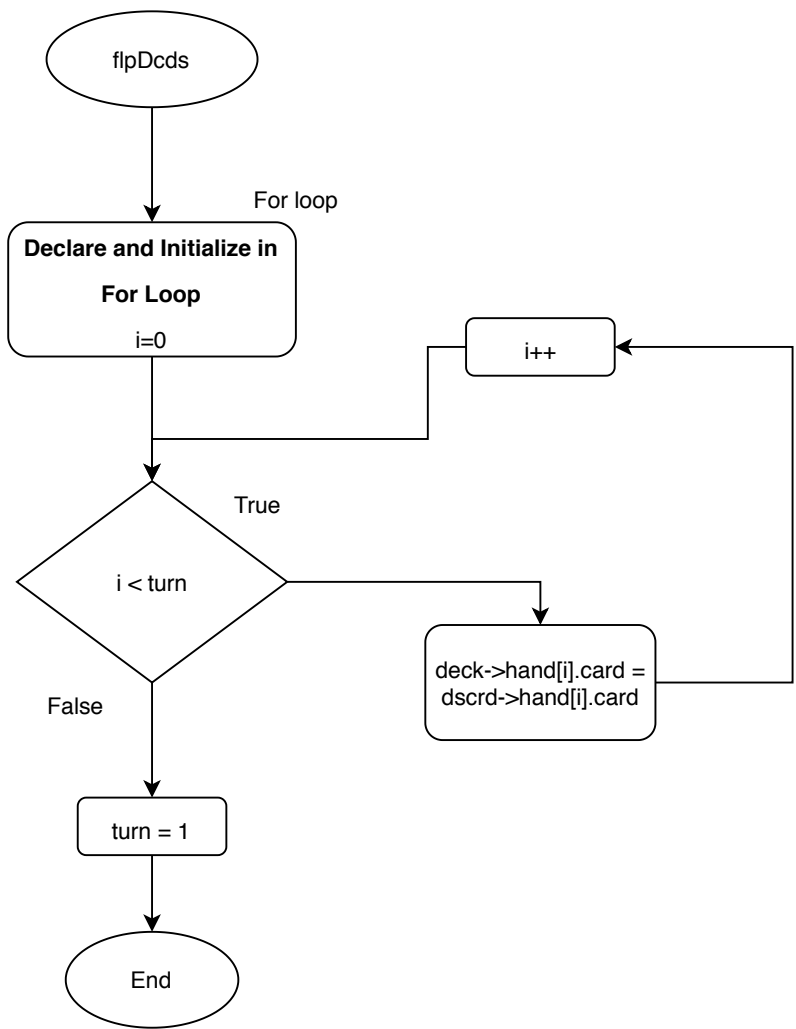
badPly fxn



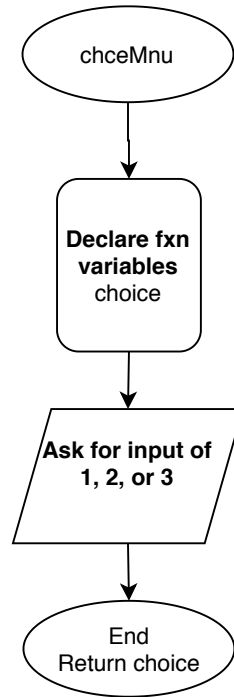
tests fxn



Flip Discard Pile fxn



Menu fxn



Swap fxn

