

SSCP - Shark Slave Communication Protocol

Protocol description

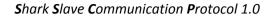




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1. Purpose

The purpose of this standard is to define data communication services and protocols for computer equipment used for monitoring and control of Domat control system devices.

2. Definitions

SSCP - Shark Slave Communication Protocol

MD5 - Hash algorithm (https://en.wikipedia.org/wiki/MD5)

FNV1 hash - 32 bit Hash algorithm

(https://en.wikipedia.org/wiki/Fowler%E2%80%93Noll%E2%80%93Vo hash function)

Runtime – A process for measuring, controlling and regulating.

Device – A piece of hardware with operating system and running runtime process.

Task – One running program in runtime.

Channel – Communication channel with defined protocol.

RAW data – Undefined structure data. It is usually an array of bytes.

DATE_TIME format - (100ns from 1.1.0001, see

https://msdn.microsoft.com/en-us/library/system.datetime.ticks(v=vs.110).aspx)



3. Document history

| Description | Version | Date |
|------------------|---------|-----------|
| Document version | 1 | 20.1.2017 |
| Protocol version | 7 | 20.1.2017 |



4. Transport

4.1. General notes

Byte ordering is "network" (Big endian). Layout and alignment of all variables correspond to VM's format.

Generic telegram format is in following form:

| Layer header | Slave address | SSCP telegram | Layer footer |
|--------------|---------------|---------------|--------------|
| | | | |

Layer header and footer is transport layer specific and its meaning is specified in following paragraphs.

Slave address is 8-bit value which specifies unique address of controller on network. It is always present except broadcast messages.

SSCP telegram - telegram described in this document

4.2. TCP/IP

Connection uses TCP protocol. Layer header and footer is absent on this transport layer.

4.3. Serial line

Connection uses standard serial line specified by RS-232C or RS-485 standards. For RS-485 only one master is supported. Character format is 8-N-1, baud rate is selectable.

Layer header is absent, footer is 16-bit CRC calculated by polynomial used in Modbus protocol.

4.4. Other physical layers

It is not planned to implement the SSCP over media other than "Ethernet" and serial line (232, 485). But it is straightforward to do it with simple extensions (like CRC checksums for serial line).

For autodetection and TCP/IP property settings, there is a UDP service. See further in the specification.

4.5. Tunnelling over Linux

Linux offers advanced tools for data transmission and security. Support for tunnel the protocol over such channels will be available in later protocol version.



5. Protocol frames

5.1. Basic structure

| Function ID (2 bytes) | Data length (2 bytes) | Data (065535 bytes) |
|-----------------------|-----------------------|---------------------|
| | | |

Maximal data length will be 65535 bytes. The real maximum is device dependent (cheap/simple devices can have smaller buffers for example) and it is a part of device's capability. Maximal data length is returned in response for login function, too.

Communication runs in a request - response manner. There are no features like windowing or several requests pending.

General rules:

- All function numbers of client requests have bits 6 and 7 equal to zero.
- All OK responses have bit 6 equal to zero and bit 7 equal to one. The rest of the function number is copied.
- All ERROR responses have bits 6 and 7 equal to one
- There are special ERROR responses. These can be sent anytime (when appropriate).

Note: the bits are numbered from 0 (zero).

5.2. Error responses

5.2.1. Insufficient rights

A server responds with insufficient rights response when a client sends a message that does require higher permissions. For example, when somebody with read-only permissions wants to set a value.

The connection will not be broken and the server is ready to accept other messages.

| Function | 2 B | 0xff 0xff |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

5.2.2. Invalid function

Specified function is unknown and server cannot respond.

| Function | 2 B | 0xff 0xfE |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |



5.2.3. Invalid protocol version

Requested version is not supported. This error can be returned for login function and for system command functions.

| Function | 2 B | 0xFF 0xFD |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

5.2.4. Command specific error codes

All commands can have an error response, in this case response follow general rules with telegram constructed as follow

| Function | 2 B | (0xC0 0x00) Function code |
|---------------|-----|-------------------------------------|
| Data length | 2 B | (0x00 0x04) + Optional data length |
| Error code | 4 B | Error codes from following table |
| Optional data | ? B | Description below error codes table |

5.3. Table of error codes

| Error | Code | Description |
|-------------------------|--------|---|
| NoError | 0x0000 | |
| NoResponse | 0x0001 | Not sent by controller, used internally |
| FailedToConnect | 0x0002 | Not sent by controller, used internally |
| NotImplemented | 0x0003 | Not sent by controller, used internally |
| InvalidFunctionReceived | 0x0004 | Not sent by controller, used internally |
| WrongLogin | 0x0101 | |
| NoSuchFile | 0x0102 | |
| NoSuchVariable | 0x0103 | |
| NoSuchTask | 0x0104 | |
| WrongOrder | 0x0105 | |



| WrongParameter | 0x0106 | |
|--------------------------|--------|--|
| InvalidGroupId | 0x0107 | |
| TransmissionInProgress | 0x0108 | |
| NotRegistered | 0x0109 | |
| WriteFailed | 0x010A | |
| NotAllDataReceived | 0x010B | |
| InvalidCrc | 0x010C | |
| DataTooLong | 0x010D | |
| TooLongUseFileTransfer | 0x010E | |
| FileNameTooLong | 0x010F | |
| VariableCountLimitExceed | 0x0110 | |
| OutOfBounds | 0x0111 | |
| SizeMismatch | 0x0112 | |
| OperationDenied | 0x0113 | |
| NotLogged | 0x0114 | |
| InvalidState | 0x0115 | |
| UnknownChannel | 0x0116 | |
| DriverCommandTimeout | 0x0117 | |
| UnknownDriverCommand | 0x0118 | |
| NoResourcesAvailable | 0x0119 | |
| ChunkReadFailed | 0x011A | |
| ChunkWriteFailed | 0x011B | |



| NoSuchMetadata | 0x011C | In RT rev <= 44924 this is reported as ChunkReadFailed |
|-------------------------|--------|--|
| Async | 0x011D | |
| SysCmd_NewImage | 0x0801 | |
| SysCmd_InvalidImageArea | 0x0802 | |
| SysCmd_CreateBootImage | 0x0803 | |
| SysCmd_WarmReboot | 0x0804 | |
| SysCmd_ColdReboot | 0x0805 | |
| SysCmd_StartPlc | 0x0806 | |
| SysCmd_StopPlc | 0x0807 | |
| SysCmd_SetMacAddress | 0x0808 | |
| SysCmd_Timeout | 0x0809 | |
| SysCmdRequestActive | 0x080C | |
| SysCmdWaitTimeout | 0x080D | |
| AlreadyRunning | 0x080A | never sent at the moment |
| AlreadyStopped | 0x080B | never sent at the moment |

5.3.1. Optional data

Available for TransmissionInProgress, NoSuchVariable, WriteFailed, SizeMismatch, InvalidState and OperationDenied error codes at the moment. For these codes, data is 64 bit integer, in which every bit correspond to one variable in request for which this error code is valid. This is used for example if ReadVariableDirectly is used for read multiple variables in which more than one variable shouldn't exists.

5.4. Device management and autodetection

This feature is a complement to the SSCP and serves to facilitate to start to communicate with unknown devices or devices that are in different IP address range. Frames are sent over UDP broadcast and does not contain layer header, footer and SSCP address fields.

UDP is chosen because it is possible to broadcast to all devices on a network. This broadcast works in case of incompatible IP address settings too. UDP service listens on port 8010 by default.



All commands can be sent also as standard command. In this case the SSCP address is present (4.1)

5.4.1. Get Basic Info

Retrieves the basic information from a device. All the data about the HW confgiruation are encoded into a binary XML file. A reference implementation can be found here

http://blogs.microsoft.co.il/blogs/tamir/ under a WBXmlDocument. Description of the document and token ID assignments are present in the Appendix.

5.4.1.1. Request frame format

| Function | 2 B | 0x00 0x00 |
|----------------|------|--|
| Data length | 2 B | |
| Version | 1 B | Version 1 - Send the Serial number TCP/IP properties application version HW identification |
| Serial number | 1+?B | Serial number length (can be 0 if missing) followed by its value |
| Username | 1+?B | Length (1 byte), UTF-8 encoded string |
| Password | 1+?B | Length (1 byte), MD5 hash |
| Start offset | 2 B | Offset into config memory region |
| Requested size | 2 B | Size of transferred block (0xffff for all bytes, have to fill into frame) - can be 0 for only detecting devices in the network |

5.4.1.2. Positive response format

| Function | 2 B | 0x80 0x00 |
|---------------|------|---|
| Data length | 2 B | |
| Size | 2 B | 0x00 (Read basic settings) |
| Serial number | 1+?B | Serial number length, followed by serial number |
| Endianness | 1 B | Target endianness (1 - big, 0 - little) |





| Platform ID | 4 B | Identification of platform (<u>6.2</u>) |
|------------------------|-----|---|
| Runtime version length | 1 B | 0x04 |
| | | 31 29 - Major version |
| | | 28 26 - Minor version |
| Runtime version | 4 B | 25 21 - Release day |
| | | 20 17 - Release month |
| | | 16 0 - SVN revision |
| Information | | Device basic information |

Information data are structured data enclosed in begin (0x3E) and end (0x3F) tag. Every information starts with definition tag followed by its data:

| Value | Data | Description |
|-------|---|---|
| 0x3E | - | Open tag |
| 0x01 | Device name in UTF-16 ended by value 0x0000 | Device name tag. Maximum length is 64 Bytes |
| 0x02 | Slave address (1 Byte) | SSCP slave address tag |
| 0x04 | TCP port (2 Bytes) | SSCP TCP slave port tag |
| 0x05 | SSL TCP port (2 Bytes) | SSCP SSL slave port tag |
| 0x3F | - | Close tag |

5.4.1.3. Negative response format

Follow common response format (<u>5.2</u>).

Note: If 'Requested size' is zero then positive response is returned regardless of wrong credentials - because it is used for autodetect PLCs in the network



5.5. Access privileges

5.5.1. Access levels

Access levels are divided into three categories mentioned before, so for recapitulation:

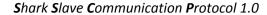
- Read only
- Full control
- Engineering

These levels are represented by 8bit unsigned integer which in max can give 256 access levels, higher number means higher privileges, default assignment of levels is as follows:

| Category | Level |
|--------------|------------|
| Read only | 0x10 (16) |
| Full control | 0x80 (128) |
| Engineering | 0xFF (255) |

5.5.2. Privileges for commands

| Command | Minimal required privilege |
|--------------------------------------|---|
| GetBasicInfo (<u>5.4.1</u>) | Engineering, if RequestedSize is equal to zero no valid login is required |
| Login (<u>5.5.4</u>) | not applicable |
| Logout (<u>5.5.5</u>) | not applicable |
| InitiateDataSend (<u>5.6.1</u>) | Engineering, for file access see below |
| SendDataChunk (<u>5.6.1</u>) | Engineering, for file access see below |
| FinishDataSend (<u>5.6.1</u>) | Engineering, for file access see below |
| InitiateDataReceive (<u>5.6.2</u>) | Engineering, for file access see below |
| ReceiveDataChunk (5.6.2) | Engineering, for file access see below |
| GetPlcStatistics (<u>5.7.1</u>) | Read only |
| GetTaskStatistics (<u>5.7.2</u>) | Read only |





| GetChannelStatistics (<u>5.7.3</u>) | Read only |
|--|-----------------------------------|
| ReadVariablesDirectly (<u>5.8.1.1</u>) | Read only |
| WriteVariableDirectly (5.8.1.2) | Full control |
| TimeSetupExtended (5.9.2) | Read only or Full control for set |

5.5.3. Access privileges for file access

| File name | Minimal required privilege for read | Minimal required privilege for write |
|-------------|-------------------------------------|--------------------------------------|
| /var/direct | Read only | Full control |
| /log | Engineering | not writable |
| /d/* | Engineering | Engineering |

5.5.4. Login

Login is expected as the first command after connection establishment. Any other function will close the connection immediately (except of broadcast messages (5.4) with corresponding access rights).

There are 3 login levels (see $\underline{5.5.1}$). The PLC will deny (insufficient rights) execution of functions that are not available at the level of current login ($\underline{5.2.1}$).

5.5.4.1. Request frame format

| Function | 2 B | 0x01 0x00 |
|---------------------------------------|-----|--|
| Data length | 2 B | |
| Requested version | 1 B | Protocol version requested by client (Currently 7) |
| [Client's] Max data size in telegrams | 2 B | Client indicates the maximal buffer size to the server. Server must not create frames that are bigger than this. |
| User name length | 1 B | Encoded user name is max 255 chars. |
| User name | ? B | Short string UTF-8 encoded. |
| Password hash length | 1 B | |
| Password hash | ? B | MD5 |



| ProxyID length | 1 B | ProxyID Length - from version 2 of the protocol. Max 255 chars. |
|----------------|-----|---|
| ProxyID | ? B | ProxyID String UTF8 Encoded - from version 2 of the protocol. |

5.5.4.2. Positive response frame format

| Function | 2 B | 0x81 0x00 | |
|---------------------------------------|------|--|--|
| Data length | 2 B | (0x00 0x14) + Optional data length | |
| Protocol version | 1 B | 0x07 (current version) | |
| [Server's] Max data size in telegrams | 2 B | Server indicates the maximal buffer size to the client. Client must not create frames that are bigger than this. | |
| Right group | 1 B | See <u>5.5.1</u> | |
| Image GUID | 16 B | Image identification | |
| | | Tag-Value structure, this data is enclosed in 0x3E and 0x3F tags known tags 1 - device name, string | |
| Optional data | 2+ B | 2 - SSCP address, 8bit number 3 - unique image build id, 32bit number 4 - SSCP TCP port, 16bit number 5 - SSCP SSL port, 16bit number | |

5.5.4.3. Negative response frame format

PLC disconnects immediately and does not send any data, exception is connection via proxy server which can report error before disconnecting.

5.5.5. Logout

Function immediately closes the connection with the device. No response is received.

5.5.5.1. Request frame format

| Function | 2 B | 0x01 0x01 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |



5.5.5.2. Positive or negative response frame format

There is no response to this message. The connection is closed by the PLC immediately.

5.6. File/large binary data transfer

By large data used in next chapters we mean data which cannot be transferred in one frame. These data have to be split to more frames. The method for sending and receiving such data is described below.

5.6.1. Send data

A typical scenario for transfer is shown in the next table:

| Client | Server (PLC) |
|--|-------------------------------|
| Initiate send data transmission (data identification, length,) | |
| | isACK -> continue |
| | NAK -> terminate transmission |
| Send chunk | |
| | sACK (offset) |
| | NAK -> terminate transmission |
| Send chunk | |
| Finish send data (CRC) | ОК |
| | ERROR |

The transmission terminates when:

- Server or client stops it server can issue error message (insufficient rights,...)
- All data has been sent

5.6.1.1. Initiate send data transmission

Initialize file transfer



5.6.1.1.1. Request frame format

| Function | 2 B | 0x02 0x00 |
|-------------------------------|-----|------------------------------------|
| Data length | 2 B | |
| Data identification length | 1 B | Data identification == file name. |
| Data identification | ? B | Encoded file name is max 64 chars. |
| Data size | 4 B | Size of the data |
| Timestamp | 8 B | DATE_TIME format |

5.6.1.1.2. Positive response frame format

| Function | 2 B | 0x82 0x00 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

Receiving this message indicates that transfer can continue with next data.

5.6.1.1.3. Negative response frame format

Deny the transfer for whatever reason.

Follow common response format (<u>5.2</u>).

5.6.1.2. Send chunk

Send pack of file data from specified offset with defined length.

5.6.1.2.1. Request frame format

| Function | 2 B | 0x02 0x01 |
|-------------|-----|---|
| Data length | 2 B | (4 + data length) |
| Data offset | 4 B | The data that are being sent are from this offset |
| Data | ? B | Data itself |

5.6.1.2.2. Positive response frame format

| Function | 2 B | 0x82 0x01 |
|----------|-----|-----------|
| | | |





| Data length | 2 B | 0x00 0x04 |
|-------------|-----|---------------------------|
| Offset | 4 B | Offset being acknowledged |

5.6.1.2.3. Negative response frame format

Follow common response format (5.2). (OutOfBound, WriteFailed, WriteChunkFailed)

5.6.1.3. Finish send data transmission

All data send. With this function gets checksum 32 bits CRC.

5.6.1.3.1. Request frame format

| Function | 2 B | 0x02 0x02 |
|-------------|-----|------------------|
| Data length | 2 B | 0x00 0x02 |
| CRC | 2 B | CRC of the data. |

5.6.1.3.2. Positive response frame format

| Function | 2 B | 0x82 0x02 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

5.6.1.3.3. Negative response frame format

Follow common response format (5.2). (NotAllDataReceived, WriteFailed)

5.6.2. Receive data

A typical scenario for transfer is shown in the next table:

| Client | Server (PLC) |
|--|-----------------------------------|
| Initiate receive data transmission (data identification) | |
| | irACK total size, CRC -> continue |
| | NAK -> terminate transmission |
| ENQ -> (offset) | |





| NAK -> terminate transmission | |
|-------------------------------|------------|
| | Send chunk |
| ENQ (offset) | |
| NAK -> terminate transmission | |
| | Send chunk |

5.6.2.1. Initiate receive data transmission

Initialize reading data. Send to device file name for download from it.

5.6.2.1.1. Request frame format

| Function | 2 B | 0x02 0x10 |
|-------------------------------|-----|------------------------------------|
| Data length | 2 B | |
| Data identification length | 1 B | Data identification == file name |
| Data identification | ? B | Encoded file name is max 64 chars. |

5.6.2.1.2. Positive response frame format

| Function | 2 B | 0x82 0x10 |
|-------------|-----|-------------------|
| Data length | 2 B | 0x00 0x0E |
| Total size | 4 B | Size of the data. |
| Timestamp | 8 B | DATE_TIME format |
| CRC | 2 B | CRC of the data |

Receiving this response indicates that the transfer can continue.

5.6.2.1.3. Negative response frame format

Deny the transfer.

Follow common response format (5.2). (NoSuchFile, DataTooLong, FilenameTooLong,





TransmissionInProgress)

5.6.2.2. ENQ - Receive chunk

Confirm read data and ask for more data, if available

5.6.2.2.1. Request frame format

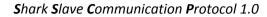
| Function | 2 B | 0x02 0x11 |
|-------------|-----|--------------------|
| Data length | 2 B | 0x00 0x04 |
| Offset | 4 B | Offset to retrieve |

5.6.2.2.2. Positive response frame format

| Function | 2 B | 0x82 0x11 |
|-------------|-----|---|
| Data length | 2 B | (4 + data length) |
| Data offset | 4 B | The data that are being sent are from this offset |
| Data | ? B | Data itself |

5.6.3. Virtual file system structure

| Path | Description | Comment |
|-------------|--|---|
| /sys/sexm | In memory RT's image. | According to capabilities (usually 2MB) |
| /sys/rt | Area for upgrade of RT | |
| /sys/sex1 | Area for the first shark image. | According to capabilities (usually 2MB) |
| /sys/sex2 | Area for the second shark image. | According to capabilities (usually 2MB) |
| /sys/caps | PLC capabilites. | See appendix for file format. This file describes the PLC as much as possible. Usually, it will be used by IDE. |
| /var/direct | Variable value/descriptions - direct query | |





| /var/group/[groupId]/[flags] | Variable value/description for registered group | |
|------------------------------|--|----------|
| /log | PLC log | PLC Log. |
| /drv/result | Response for driver command longer than one packet | |
| /d/ | Mountpoint for general filesystem | Web, |

5.7. Device statistics

Functions for reading basic statistics from the device. It is possible to read statistics from:

- Device
- Task
- Channel

5.7.1. Get PLC statistics

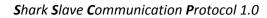
Gets the default statistics from the device.

5.7.1.1. Request frame format

| Function | 2 B | 0x03 0x00 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

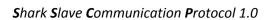
5.7.1.2. Positive response frame format

| Function | 2 B | 0x83 0x00 |
|--------------------|-----|---|
| Data length | 2 B | |
| Statistics version | 1 B | Following description describes the version 4 |
| Block type | 1 B | 0 = Runtime statistics |
| Block version | 1 B | 1 |
| Block length | 2 B | 0x00 0x1C |
| Normal Tasks count | 1 B | Corresponds with the max number of threads (i.e. tasks that run |





| | | concurrently in normal operation). | |
|-----------------------|-----|---|--|
| Max Task ID | 1 B | Max task ID. | |
| Evaluator state | 1 B | Stopped = 0 RunningNormalTasks = 1 StoppingExecution = 2 RunningExceptionStateTask = 3 ExceptionStateTaskFailed = 4 NoExceptionStateTaskDefined = 5 Commissioning = 6 InvalidImage = 7 NoImage = 8 WaitingForDebugger = 9 PreparedForStart = 10 | |
| Run mode | 1 B | FullRun = 0 CommunicationOnly = 1 EvaluationOnly = 2 Commissioning = 3 CommunicationsWithTransform = 4 PrepareOnly = 5 StartDisabledBySwitch = 32 InvalidImageVersion = 33 NoMemoryForImage = 34 | |
| UpTime | 8 B | TIME | |
| Running tasks | 8 B | Bit mask of running task (bit position with 1 corresponds to task's ID that runs) | |
| Tasks with exception | 8 B | Bit mask of tasks that encountered an error. | |
| Block type | 1 B | B 1 = Memory statistics | |
| Block version | 1 B | 1 | |
| Block length | 2 B | 0x00 0x10 | |
| Total heap | 2 B | Total heap memory available for runtime | |
| Free heap before load | 2 B | Free heap after runtime startup (memory used for runtime itself) | |





| Free heap | 2 B | Free heap after image load and process | |
|----------------------|-----|--|--|
| Total code space | 2 B | Total space available for image | |
| Free code space | 2 B | Free space after image save | |
| Retain size | 2 B | Retain area size | |
| Allocator total size | 2 B | | |
| Allocator free space | 2 B | | |
| Block type | 1 B | 2 = Sections statistics | |
| Block version | 1 B | 1 | |
| Block length | 2 B | 0x00 0x06 | |
| VMEX section | 2 B | Heap memory consumed by VMEX section (VM image) | |
| RTCM section | 2 B | Heap memory consumed by communication section | |
| Other sections | 2 B | Heap memory consumed by other sections | |
| Block type | 1 B | 3 = RCware DB statistics | |
| Block version | 1 B | 1 | |
| Block length | 2 B | 0x00 0x15 | |
| Client status | 1 B | Disabled = 0 NotUsed = 1 Idle = 2 Connected = 3 Unathorized = 4 NotAvailable = 5 FailedToConnect = 6 HostNotFound = 7 Connecting = 8 PageNotFound = 9 DbError = 10 | |
| Records saved | 4 B | | |





| Last save time | 8 B | |
|-------------------|------|--|
| Last request time | 8 B | |
| Block type | 1 B | 4 = Proxy statistics |
| Block version | 1 B | 1 |
| Block length | 2 B | 0x00 0x17 |
| Proxy status | 1 B | Disabled = 0 NotUsed = 1 Idle = 2 Connected = 3 Unathorized = 4 NotAvailable = 5 FailedToConnect = 6 HostNotFound = 7 Connecting = 8 PageNotFound = 9 DbError = 10 |
| Proxy ID | 20 B | |
| Slots total | 1 B | |
| Slots free | 1 B | |

5.7.2. Get Task statistics

Get basic statistics from the task.

5.7.2.1. Request frame format

| Function | 2 B | 0x03 0x01 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x01 |
| Task ID | 1 B | |



5.7.2.2. Positive response frame format

| Function | 2 B | 0x83 0x01 |
|---------------------------|-----|---|
| Data length | 2 B | |
| Statistics version | 1 B | Following description describes the version 1 |
| Cycle count | 8 B | UINT 64 |
| Last cycle duration | 8 B | TIME |
| Average cycle duration | 8 B | TIME |
| Minimal cycle duration | 8 B | TIME |
| Maximal cycle duration | 8 B | TIME |
| Version 2 adds following: | | |
| Waiting for debugger | 1 B | bool |
| Debugger actual UID | 4 B | |
| Debugger actual offset | 4 B | |

5.7.2.3. Negative response frame format

Follow common response format (5.2). (NoSuchTask)

5.7.3. Get Channel statistics

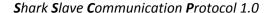
Get base statistic from the channel.

5.7.3.1. Request frame format

| Function | 2 B | 0x03 0x10 |
|-------------|-----|---------------------------|
| Data length | 2 B | 0x00 0x04 |
| Channel ID | 4 B | FNV1 Hash of channel name |

5.7.3.2. Positive response frame format

| Function | 2 B | 0x83 0x10 |
|----------|-----|-----------|
| | | |





| Data length | 2 B | |
|--------------------|----------|--|
| Statistics version | 1 B | Following description describes the version 1 |
| Sent packets | 4 B | Total number of packets sent through this channel/driver |
| Received packets | 4 B | Total number of packets received for this channel/driver |
| Wrong packets | 4 B | Total number of wrong packets |
| Sent bytes | 4 B | Total number of bytes sent through this channel/driver |
| Received bytes | 4 B | Total number of bytes sent through this channel/driver |
| Endpoints count | 2 B | Number of consecutive endpoints statistics |
| Endpoints | n * 12 B | |

5.7.3.2.1. Endpoint statistics

| Average cycle time | 4 B | Average communication cycle time in miliseconds |
|--------------------|-----|---|
| Maximal cycle time | 4 B | Maximal comm. cycle time in miliseconds |
| Minimal cycle time | 4 B | Minimal comm. cycle time in miliseconds |

5.7.4. Negative response frame format

Follow common response format (5.2). (UnknownChannel)

5.8. Data communication

Every variable is assigned a ID number (4 bytes unsigned int) that does not change with program changes. Once assigned, the ID can only change when a specific action is taken (manual reordering or data type changes).

Clients must be aware of data types and sizes of all variables and layouts of complex variables (strings, structs, FBs, arrays). All information needed can be retrieved from variable metadata 'value structure'.

There are two methods to read variables:

- Direct mode It is used to read values which fit into one telegram. PLC responses with values for requested variables.
- File mode It is used to read values which are larger than one telegram.

Both modes start with initialization command. The mode is detected by the response.



5.8.1. Direct mode

5.8.1.1. Read variables directly

Read data from variables specified with their UID and optionally with their offset and length.

5.8.1.1.1. Request frame format

| Function | 2 B | 0x05 0x00 |
|-------------|-----|--|
| Data length | 2 B | |
| | | B7 (0x80) |
| | | 0 - Offset and Length fields are missing |
| | | 1 - Offset and Length fields are present |
| | | B6 UID Type |
| | | 0 - Communication UID |
| Flags | 1 B | 1 - VM UID |
| | | B4 Task ID |
| | | 0 - Task ID not present |
| | | 1 - Task ID present; next byte contains task ID |
| | | B0B2 (response format) |
| | | 0 - Get All Values |
| Task ID | 1 B | Used to access local variables. Present only if appropriate flag is set. |
| UID | 4 B | Variable unique identification |
| Offset | 4 B | Offset in value (with Length field this is handy for accessing just a part of a struct/FB/array). Present only if appropriate flag is set. |
| Length | 4 B | Length of the data to copy as value. Present only if appropriate flag is set. |

The UID, Offset and Length fields repeat for every requested variable, the maximum protocol supported amount is 64 variables in one request.



5.8.1.1.2. Positive response frame format

| Function | 2 B | 0x85 0x00 |
|-------------|-----|---|
| Data length | 2 B | |
| Data | ? B | Variable data in order according to the order of the definitions. |

5.8.1.1.3. Negative response frame format

Follow common response format (<u>5.2</u>). (WrongParameter, DataTooLong, NoSuchVariables, TooLongUseFileTransfer = File mode used)

5.8.1.2. Write variables directly

Direct write to variables specified by their UID and optionally with their offset and length. All writes that fit into the maximal packet size can be set directly without accessing the file. Other values are written by file mode.

5.8.1.2.1. Request frame format

| Function | 2 B | 0x05 0x10 |
|-------------|-----|--|
| Data length | 2 B | |
| Flags | 1 B | B7 (0x80) 0 - Offset and Length fields are missing 1 - Offset and Length fields are present B6 UID Type 0 - Communication UID 1 - VM UID B5 (0x20) 0 - Direct mode 1 - File mode B4 Task ID 0 - Task ID not present 1 - Task ID present; next byte contains task ID |



| Task ID | 1 B | Used to access local variables. Present only if appropriate flag is set. |
|--|-----|--|
| Number of variables | 1 B | This field is only present if file mode is not requested (Flags.B5 == 0) |
| UID | 4 B | Variable unique identification |
| Offset | 4 B | Offset in value (with Length field this is handy for accessing just a part of a struct/FB/array). Present only if appropriate flag is set. |
| Length | 4 B | Length of the data to copy as value. Present only if appropriate flag is set. |
| The UID, Offset and Length fields repeat for every requested variable, the maximum protocol supported amount is 64 variables in one request. | | |
| Data | ? B | Variable data in order according to the order of the definitions. Present only in the direct mode. In the file mode, these data must be written to /var/direct before this request. |

5.8.1.2.2. Positive response frame format

| Function | 2 B | 0x85 0x10 |
|-------------|-----|-----------|
| Data length | 2 B | 0x00 0x00 |

5.8.1.2.3. Negative response frame format

Follow the common response format (5.2). (NoSuchVariable, TooLongUseFileTransfer = File mode)

5.8.2. File mode

If the variable data cannot fit to a single packet, they must be transferred using the file transfer. (see <u>5.6.</u>).

5.8.2.1. Read variables directly

Client sends request to read variables directly. Server responds with error **TooLongUseFileTransfer** and puts the data to the file **/var/direct** instead of the positive response data field. Then client reads the file.

5.8.2.2. Write variables directly

Client recognizes, that data cannot fit to a single packet and sends the data to file **/var/direct**. Then it sends request to write variables directly with flag B5 set and only with variables definitions, without the data.



5.8.3. Data format

5.8.3.1. Get all values

The response is just a subsequent sequence (in the order of request / registration) of values.

```
| value of var 1 | value of var 2 | ... | value of the last var |
```

5.8.3.2. Get all changed values

The response is a sequence of pairs {variable index; variable value}. Variable index is the index of the variable (and offset and length) during the registration.

```
\mid index 1 \mid value of var of index 1 \mid index 2 \mid value of var of index 2 \mid ... \mid index n \mid value of var of index n \mid
```

5.8.3.3. Set all values request format

The request is just a subsequent sequence (in the order of registration) of registered values.

```
| value of var 1 | value of var 2 | ... | value of the last var |
```

5.8.3.4. Set some values request format

The request is a sequence of pairs {variable index; variable value}. Variable index is the index of the variable (and offset and length) during the registration.

```
| index 1 | index 2 | ... | index n | value of var of index 1 | value of var of index 2 | ... | value of var of index n |
```

Note: values can be packed into bytes.

5.9. Time functions

5.9.1. Time setup

Used for query actual RTC time in UTC format, if timestamp is provided (data length is equal to eight and timestamp presented) then RTC is preset to this value. **From protocol version 7 this command is removed, use time setup extended command instead.**

5.9.1.1. Request frame format

| Function | 2 B | 0x06 0x02 |
|-------------|-------|---|
| Data length | 2 B | 0/8 bytes |
| Timestamp | 0/8 B | Optional 64bit C# timestamp in UTC format for time preset |

5.9.1.2. Positive response frame format

| Function | 2 B | 0x86 0x02 |
|----------|-----|-----------|
| | | |





| Data length | 2 B | 0x00 0x08 |
|-------------------|-----|-------------------------------|
| Current timestamp | 8 B | Actual PLC time in UTC format |

5.9.1.3. Negative response frame format

Follow common response format (5.2). (WriteFailed)

5.9.2. Time setup extended

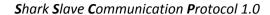
Used for querying of actual RTC time in UTC or local (from controller's side) format. This command is available from protocol version 7. If no *Timestamp* value is present, the function returns current date and time in the requested format.

5.9.2.1. Request frame format

| Function | 2 B | 0x06 0x04 | |
|-------------|-------|---|--|
| Data length | 2 B | 2/10 bytes | |
| Command | 1 B | 0x01 - Get RTC in UTC format 0x02 - Get RTC in local format 0x10 - Set RTC from UTC format (timestamp following after flags) 0x11 - Set RTC from local format 0x20 - Get timezone offset (returned as timestamp) 0x21 - Get daylight saving offset (returned as timestamp) | |
| Flags | 1 B | Not used in current version - set to zero | |
| Timestamp | 0/8 B | Optional 64bit C# timestamp in format specified by command for time preset | |

5.9.2.2. Positive response frame format

| Function | 2 B | 0x86 0x04 |
|-------------------|-------|--|
| Data length | 2 B | 0/8 bytes |
| Current timestamp | 0/8 B | Optional returned timestamp (UTC/local/offsets/) |





5.9.2.3. Negative response frame format

Follow common response format (5.2). (WrongParameter, WriteFailed)

6. Appendix

6.1. Examples

6.1.1. Get Basic Info

Send broadcast detection command

| 0x0000 | Function Get Basic Info |
|--|--|
| 0x001D | Data length (29 Bytes) |
| 0x01 | Version |
| 0x00 | Serial number is not known |
| 0x05 | User name length |
| 0X61646D696E | User name in utf-8 ("admin") |
| 0x10 | Password length (16 Bytes) |
| 0X038C0DC8A988FFEA13AF047228FB696 0 | MD5 hash for password |
| 0x0000 | Offset in memoryregion |
| 0x0000 | Size of transfered block (0 = detect only) |

Respond

0x8000 Respond to Get Basic Info function



0x0028 Data length (40 bytes)

0x043D Size of whole config block (1085 Bytes)

0x08 Serial number length (8 Bytes)

0X0000000A14BE14B0 Serial number

0x00 Target endianness (little)

0x00030007 Platform ID (uPLC - mark150/485s)

0x04 Runtime version length (4 Bytes)

0X22F2C002 Runtime version (1.0.2309.49154)

0010 0010 1111 0010 1100 0000 0000 0010b =>

0 1100 0000 0000 0010b (0x0c002) - Revision (49154)

1001 (0x9) - Month (9)

1 0111 (0x17) - Day (23)

000 (0x0) - Minor version (0)

001 (0x1) - Major version

0x3E Open tag

0x01 Device name tag

0x0050004C00430000 "PLC"

0x02 SSCP slave address tag

0x01 1



0x04 SSCP TCP slave port tag

0x303A 12346

0x05 SSCP SSL slave port tag

0x0000 0

0x3F Close tag

6.1.2. Login

Send Login

0x01 SSCP address

0x0100 Login function

0x001B Data length (27 Bytes)

0x07 Requested version (7)

0x2800 Max data size in telegrams (10240 B)

0x05 User name length (5 Bytes)

0X61646D696E User name ("admin") - UTF-8

0x10 Password length (16 Byts)

0X038C0DC81258FFEA11BF047244FB6960 MD5 password

0x00 ProxyID length (0 Bytes => no proxy)

Respond

0x01 SSCP address



0x8100 Login function success respond

0x001B Data length (27 Bytes)

0x07 Protocol version (7)

0x00E4 Max data size in telegrams (228 Bytes)

OxFF Right group (Engineering) see <u>5.5 Access</u>

privileges

0x3E Open tag

0x03 Unique image build ID

0X584544F8 Image build ID

0x3F Close tag

6.1.3. Logout

Send Log out

0x01 SSCP address

0x0101 Logout function

0x0000 Data length (0 Bytes)

Respond

No response sent

6.1.4. Large binary transfer (send)

Send Initiate send data transmission



0x01 SSCP address

0x0200 Initiate send data transmission function

0x0B File name length (11 Bytes)

0x2F7661722F646972656374 File name ("/var/direct" -> variable value data) - UTF-8

0x00000170 File size (368 B)

0x08D43FBA4CFDD0D3 DATE_TIME (18.1.2017 15:54:35.425)

Respond

0x01 SSCP Address

0x8200 Initiate send data transmission respond

0x0000 Data length

Send chunk

0x01 SSCP Address

0x0201 Send chunk function

0x00E4 Data length (228 Bytes)

0x00000000 Data offset

0x... Raw data. Length = 228 - 4

Respond

0x01 SSCP Address

0x8201 Send chunk function respond



0x0004 Data length

0x00000000 Offset being acknowledged

Continue Sending

0x01 SSCP Address

0x0201 Send chunk function

0x00E4 Data length (228 Bytes)

0x000000E0 Data offset

0x... Raw data. Length = 228 - 4

Respond

0x01 SSCP Address

0x8201 Send chunk function respond

0x0004 Data length

0x000000E0 Offset being acknowledged

Continue until all data in file are sent

Send finish

0x01 SSCP address

0x0202 Finish send data transmission function

0x0002 Data length

0x660E CRC



Respond

0x01 SSCP Address

0x8202 Finish send data transmission respond

0x0000 Data length

6.1.5. Large binary transfer (read)

Send Initiate receive data transmission function

0x01 SSCP Address

0x0210 Initiate receive data transmission function

0x000C Data length (12 Bytes)

0x0B File name length (11 Bytes)

0X2F7661722F646972656374 File name ("/var/direct" -> read variable value data) - UTF-8

Receive

0x01 SSCP Address

0x8210 Initiate receive data transmission response

0x000E Data length (14 Bytes)

0x00000548 Total file (data) size (1352 Bytes)

0x000000000000000 Timestamp (0)

0X4FFA File CRC

Send ENQ



0x01 SSCP Address

0x0211 ENQ function

0x0004 Data length (4 Bytest)

0x00000000 Offset to retrieve

Receive

0x01 SSCP Address

0x8211 ENQ function response

0x00E4 Data length (228 Bytes)

0x00000000 Data offset

0x... Raw data. Length = 228 - 4

Send ENQ

0x01 SSCP Address

0x0211 ENQ function

0x0004 Data length (4 Bytest)

0x000000E0 Offset to retrieve

Receive

0x01 SSCP Address

0x8211 ENQ function response

0x00E4 Data length (228 Bytes)



| 0x000000E0 | Data offset | | | |
|--|-----------------------------|--|--|--|
| | | | | |
| 0x | Raw data. Length = 228 - 4 | | | |
| Continue for all data reading (1352 Bytes). Increase Offset to retrieve next data. Finally, calculate CRC and compare with the received CRC in the Initiate receive data transmission response | | | | |
| 6.1.6. Get PLC statistics Send Get PLC statistics | | | | |
| 0x01 | SSCP Address | | | |
| 0x0300 | Get PLC statistics function | | | |
| 0x0000 | Data length | | | |
| Respond | | | | |
| | | | | |
| 0x01 | SSCP Address | | | |
| 0x8300 | Get Statistics response | | | |
| 0x0073 | Data length (115 Bytes) | | | |
| 0x04 | Statistics version | | | |
| 0x00 | Runtime statistics block ID | | | |
| 0x01 | Block version | | | |
| 0x001C | Block length (28 Bytes) | | | |
| 0x01 | Normal tasks count | | | |



0x00 Max task ID

0x01 Evaluator state (Running normal tasks)

0x00 Run mode (Full run)

0x000000000000000 Running tasks mask (ID = 0)

0x000000000000000 Tasks with exception mask (none)

0x01 Memory statistics block ID

0x01 Block version

0x0010 Block length (16 Bytes)

0x208f Total heap size (8335 kB)

0x1e5f Free heap after runtime startup (7775 kB)

Ox1d73 Free heap after image load and process (7539 kB)

0x01ff Total space available for image (511 kB)

0x0123 Free space after image save (291 kB)

0x0001 Retain size (1 kB)

0x0200 Allocator total size (512 kB)

0x0200 Allocator free space (512 kB)

0x02 Sections statistics block ID



0x01 Block version

0x0006 Block size

0x008E VMEX section used (142 kB)

0x0040 RTCM section used (64 kB)

0x000D Other sections used (13 kB)

0x03 RCware DB statistics block ID

0x01 Block version

0x0015 Block size (21 Bytes)

0x00 Client status (Disabled)

0x00000000 Records saved

0x000000000000000 Last save time

0x000000000000000 Last request time

0x04 Proxy statistics block ID

0x01 Block version

0x0017 Block size

0x00 Proxy status (Disabled)

0x00... (20 Bytes) Proxy ID

0x00 Slots total



| 0x00 | Slots free |
|------|------------|
| | |

6.1.7. Get Task statistics

Send Get Task statistics

0x01 SSCP address

0x0301 Get Task statistics function

0x0001 Data length

0x00 Task ID

Respond

0x01 SSCP address

0x8301 Get Task statistics response

0x0032 Data length (50 Bytes)

0x02 Data version

0x000000000044707 Cycle count (280327)

0X0000000001ADB0 Last cycle duration (110 000 ns)

0X0000000001C1E5 Avarage cycle duration (115 173 ns)

0X0000000001ADB0 Minimal cycle duration (110 000 ns)

0x0000000003A980 Maximal cycle duration (240 000 ns)

0x00 Waiting for debugger (false)



0x00000000 Debugger actual UID

0x00000000 Debugger actual offset

6.1.8. Get channel statistics

Send Get Channel statistics

0x01 SSCP address

0x0310 Get Channel statistics function

0x0004 Data length

OXD712906A Channel name FNV1 hash ("channel")

Respond

0x01 SSCP address

0x8310 Get Channel statistics response

0x0023 Data length (35 Bytes)

0x01 Data version

0x00000000 Sent packets

0x00000000 Received packets

0x00000000 Wrong packets

0x00000000 Sent bytes

0x00000000 Received bytes

0x0001 Endpoints count



0x00000000 Endpoint 1 average cycle time (0 ms)

0x00000000 Endpoint 1 maximal cycle time (0 ms)

0x00000000 Endpoint 1 minimal cycle time (0 ms)

6.1.9. Read variables

6.1.9.1. Direct mode

Send Read variables directly

0x01 SSCP address

0x0500 Read variables directly function

0x0025 Data length (37 Bytes)

0x80 Flags:

1 - Offset and Length fields are present

0 - Communication UID

0 - Task ID not present

0 - Get All Values

0x000022BE Value 1 UID

0x000000D9 Value 1 Offset

0x00000001 Value 1 Length (1 Byte)

0x000022C0 Value 2 UID

0x00000DA Value 2 Offset

0x00000002 Value 2 Length (2 Bytes)



0x000022BF Value 3 UID

0x00000184 Value 3 Offset

0x00000004 Value 3 Length (4 Bytes)

Response

0x01 SSCP Address

0x8500 Read variables directly response

0x0007 Data length (7 Bytes)

0x00 Value 1 raw data

0x0002 Value 2 raw data

0x42480000 Value 3 raw data

6.1.9.2. File mode

Send Read variables directly

0x01 SSCP address

0x0500 Read variables directly function

0x0011 Data len (17 Bytes)

0x01 Flags:

0 - Offset and Length fields are missing

0 - Communication UID

1 - Get All Values With Metadata

0x00000001 UID = 1



0x000022BE UID = 8894

0x000022BF UID = 8895

0x000022C0 UID = 8896

Response

0x01 SSCP address

0xC500 Read variables directly error

0x0004 Data length (4 Bytes)

0x0000010E TooLongUseFileTransfer error

Next packets follow 6.1.5.

6.1.10. Write variables

6.1.10.1. Direct mode

Send Write variables directly

0x01 SSCP address

0x0510 Write variables directly function

0x001D Data length (15 Bytes)

0x80 Flags:

1 - Offset and Length fields are present

0 - Communication UID

0 - Direct mode

0 - Task ID not present

0x02 Variables count (2 variable)



0x00000001 Variable 1 UID (1)

0x00000000 Variable 1 offset (0)

0x00000001 Variable 1 length (1)

0x00000002 Variable 2 UID (1)

0x00000000 Variable 2 offset (0)

0x00000002 Variable 2 length (1)

0x01 Variable 1 RAW data

0x0235 Variable 2 RAW data

Response

0x01 SSCP address

0x8510 Write variables directly response

0x0000 Data length (0)

6.1.10.2. File mode

Send data to file /var/direct (see 6.1.4)

Send Write variables directly

0x01 SSCP address

0x0510 Write variables directly function

0x000D Data length (15 Bytes)

0xA0 Flags:



1 - Offset and Length fields are present

0 - Communication UID

1 - File mode

0 - Task ID not present

0x000022BE Variable UID

0x00000000 Variable offset

0x00000170 Variable length (368 Bytes)

Response

0x01 SSCP address

0x8510 Write variables directly response

0x0000 Data length (0)

6.1.11. Time setup Extended

Send Time setup Extended

0x01 SSCP address

0x0604 Time setup Extended function

0x0002 Data length (2 Bytes)

0x01 Get runtime date in UTC format

Response

0x01 SSCP address

0x8604 Time setup Extended response





0x0008 Data length

0x08D4407E9341C9AA Current date time

6.2. Device identification numbers

| Platform | Platform ID | Device ID | Device name |
|------------|-------------|-----------|-----------------|
| Windows | 0x00010000 | 0 | Generic windows |
| Linux | 0x00020000 | 0 | Generic linux |
| | | 1 | iPLC 510 |
| | | 2 | markMX |
| | | 3 | iPLC P-100 |
| | | 4 | mark220 |
| | | 5 | mark320 |
| | | 6 | iPLC 520 |
| | | 7 | RaspberryPi |
| | | 8 | esg001 |
| | | 9 | mark325 |
| | | 10 | UniPi |
| | | 11 | UniPi (RPi2) |
| ARM / uPLC | 0x00030000 | 0 | uPLC100 |
| | | 1 | M007 |
| | | 2 | HT-1 |
| | | 3 | mark150s |
| | | 4 | imio100 |



| 5 | mark120 |
|-----|--------------|
| 6 | mark125 |
| 7 | mark150/485s |
| 8 | mark150 |
| 9 | mark150/485 |
| 10 | mark100 |
| 11 | imio105 |
| 12 | icio200 |
| 13 | icio205 |
| xxx | xxx |
| | |

Note: Red background means that device is obsolete