

- what do I want to learn or understand better?

I want to learn how to make great GUI in an app, and how to improve the KPIs of an app, such as number of installs and user rating

- how can I help someone else, or the entire team, to learn something new?

I help them learn by pitching ideas for an app and doing some basic market research in order to find out what kind of similar apps already exist

- what is my contribution towards the team's application of Scrum?

I have suggested several ideas for apps, and after some brainstorming we picked an idea that we like and that we believe in

- what is my contribution towards the team's deliveries?

I have written a user story for the product backlog and I am learning how to make apps in Android Studio, preparing for our first sprint