## DAT-256 Software Engineering individual reflection: Rickard Gyllensten

#### what do I want to learn or understand better?

This week has been quite disappointing actually. My goal last week was to get better at Git which i haven't. During the monday supervision, only me and Nur were attending. We did our best to plan for the week and discuss last week progress. The same thing happened during wednesday with two out of six people attending. So i did not learn much from the team this week.

# how can I help someone else, or the entire team, to learn something new?

Like last week we had a meeting during monday, but this time only with Nur. And we shared our idéas and problems, planed what to do next. These meetings is usually an excellent time to share any valuable knowledge or progress. We also meet during wednesday usually for several hours and code together and get real time feedback on problems and solutions since we all gathered. I look forward to this meeting during next week because it is a good way to learn and i hope everyone will be attending the upcoming week.

## what is my contribution towards the team's application of Scrum?

With the aspect of Scum, my contribution has to be completing tasks and working with an vertical mindset. Next week i would like to work more active with scrum and try to complete the current tasks instead of thinking of the whole project to completed. I would also like to see that everyone in the team is attending the meetings and deliver their tasks on time .

## what is my contribution towards the team's deliveries?

My contribution to final value this week has been the store QR-code function. When you buy something from the store you will be directed to another page with a QR-code which you can scan with your phone. Next week I hope we will finish with the application-functions so we can make it more appealing for the eye as well, with better design and color choices.. To get there we should meet up and work together since it is way easier to communicate and discuss decisions