```
1 #include "Money.h"
2 #include <iostream>
3
4 Money::Money(int x, int y, int worth)
5 : PlaceableActor(x, y)
6 , m_worth(worth)
7 {
8
9 }
10
11 void Money::Draw()
12 {
13    std::cout << "$";
14 }</pre>
```