

Cebolenkosi Sbongakonke Chamane

Durban, South Africa

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github.com/cebochamane/portfolio

Education

Bachelor of Business Science in Computer Science

University of Cape Town (UCT)

Expected Graduation: Early 2028

Completed Courses:

- CSC1015F – Introduction to Computer Science
- CSC1016S – Object-Oriented Programming Data Structures
- CSC2001F – Data Structures and Algorithms II

Projects

iChain Lami – Blockchain in Java

Java, Object-Oriented Programming

A simple blockchain implementation built using core OOP principles. Demonstrates understanding of block creation, hash chaining, and ledger immutability.

Pacman Game – Java Arcade Game

Java, GUI

A 2D arcade-style clone of Pacman built using Java. Includes grid-based movement, collision detection, and score tracking.

Skills

Programming Languages: Java, Python, HTML, CSS, JavaScript

Frameworks & Tools: Spring Boot, Thymeleaf, Git/GitHub, Canva, Squarespace

Databases: MySQL, PostgreSQL

Concepts & Strengths:

- Object-Oriented Programming (OOP)
- Web Development (Spring Boot, Thymeleaf)
- Data Structures and Algorithms
- Relational Databases
- UI/UX Basics
- Academic Writing & Documentation (Google Docs, Notion)

Highlights

- Building a freelance web design portfolio
- Strong foundation in full-stack Java development
- Experience with game design and blockchain concepts