

# LECTURE 15

Names, Scopes, and Bindings:  
Example Problems

# EXERCISE

Assume the language uses nested subroutines and static scoping.

What does this program print?

```
procedure main
  g:integer
  procedure B(a:integer)
    x:integer
    procedure A(n:integer)
      g := n
    procedure R(m:integer)
      write_integer(x)
      x /:= 2      -- integer division
      if x > 1:
        R(m+1)
      else:
        A(m)
    -- body of B
    x := a * a
    R(1)
  -- body of main
  B(3)
  write_integer(g)
```

# EXERCISE

Assume the language uses nested subroutines and static scoping.

Show the frames on the stack when A has just been called. For each frame, show the static and dynamic links.

How does A find g?

\*dynamic links reference the caller of a subroutine.

```
procedure main
  g:integer
  procedure B(a:integer)
    x:integer
    procedure A(n:integer)
      g := n
    procedure R(m:integer)
      write_integer(x)
      x /:= 2      -- integer division
      if x > 1:
        R(m+1)
      else:
        A(m)
    -- body of B
    x := a * a
    R(1)
  -- body of main
  B(3)
  write_integer(g)
```

# EXERCISE

Consider the following pseudocode. What is the referencing environment at the location marked by (\*)?

```
procedure P(A, B : real)
  X:real
  procedure Q(B, C : real)
    Y:real
    ...
  procedure R(A, C: real)
    Z:real
    ...
  ...
  -- (*)
  ...
```

# EXERCISE

What does the program print if the language uses static scoping? What does it print with dynamic scoping?

```
x:integer      --global variable

procedure set_x(n: integer)
    x := n

procedure print_x
    write_integer(x)

procedure first
    set_x(1)
    print_x()

procedure second
    x:integer
    set_x(2)
    print_x()

set_x(0)
first()
print_x()
second()
print_x()
```

# EXERCISE

Assume the language uses dynamic scoping.  
What does the program print if the  
language uses shallow binding? What does  
it print with deep binding?

```
x:integer      -- global variable
```

```
procedure set_x(n: integer)
  x := n
```

```
procedure print_x
  write_integer(x)
```

```
procedure foo(S, P: function, n: integer)
  x:integer := 5
  if n in {1,3}
    set_x(n)
  else
    S(n)
  if n in {1,2}
    print_x()
  else
    P()
```

```
set_x(0); foo(set_x, print_x, 1); print_x()
set_x(0); foo(set_x, print_x, 2); print_x()
set_x(0); foo(set_x, print_x, 3); print_x()
set_x(0); foo(set_x, print_x, 4); print_x()
```

# EXERCISE

What does the program print if the language uses static scoping?

What does the language print if it uses dynamic scoping with deep binding?

What does the language print if it uses dynamic scoping with shallow binding?

```
x:integer := 1
y:integer := 2
```

```
procedure add
    x := x+y
```

```
procedure second(P: procedure)
    x:integer := 2
    P()
```

```
procedure first
    y:integer := 3
    second(add)
```

```
first()
write_integer(x)
```