## Micro Assignment

## Clamp Array

Create a program that implements and tests a method named *clampArray* for clamping an array of values between a minimum and a maximum. The method should take an array of type double as parameter and modify the content of that array.

- Create an array named *values* of type double and fill it with random numbers.
- Print out the array content.
- Implement and call clampArray and pass values as argument.
- Print out the array content.

```
Random values:
0,80, 0,46, 0,09, 0,55, 0,50, 0,71, 0,95, 0,51, 0,38, 0,19,
Clamped between 0.2 and 0.8:
0,80, 0,46, 0,20, 0,55, 0,50, 0,71, 0,80, 0,51, 0,38, 0,20,
```