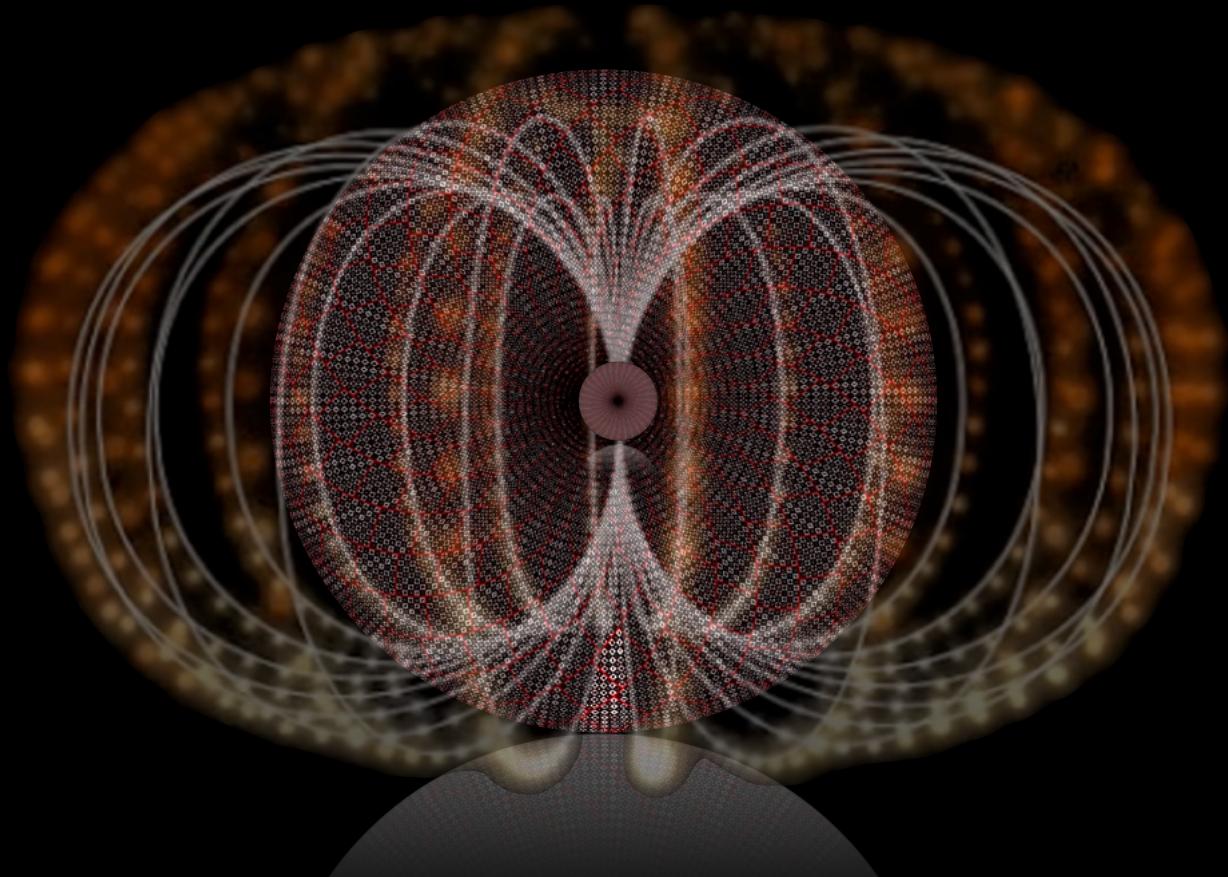


# THE SCIENCE



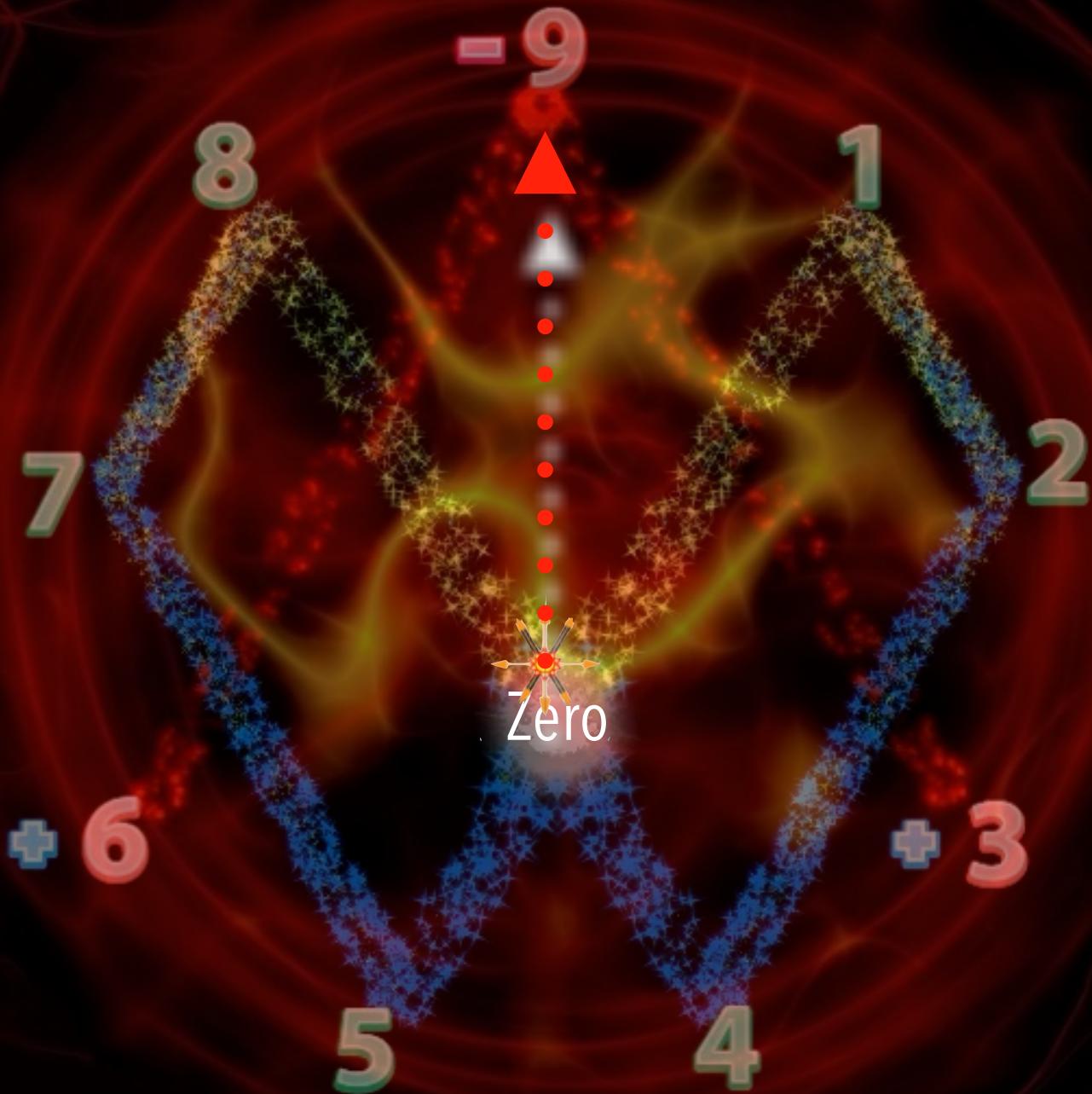
UNIVERSAL CONSTRUCT  
PRIMAL POINT  
TORUS  
MULTIPLICATION TABLE

Religion without science is superstition.  
Science without religion is materialism.

– 'Abdu'l-Bahá



# The Primal Point of Unity is an Aperture

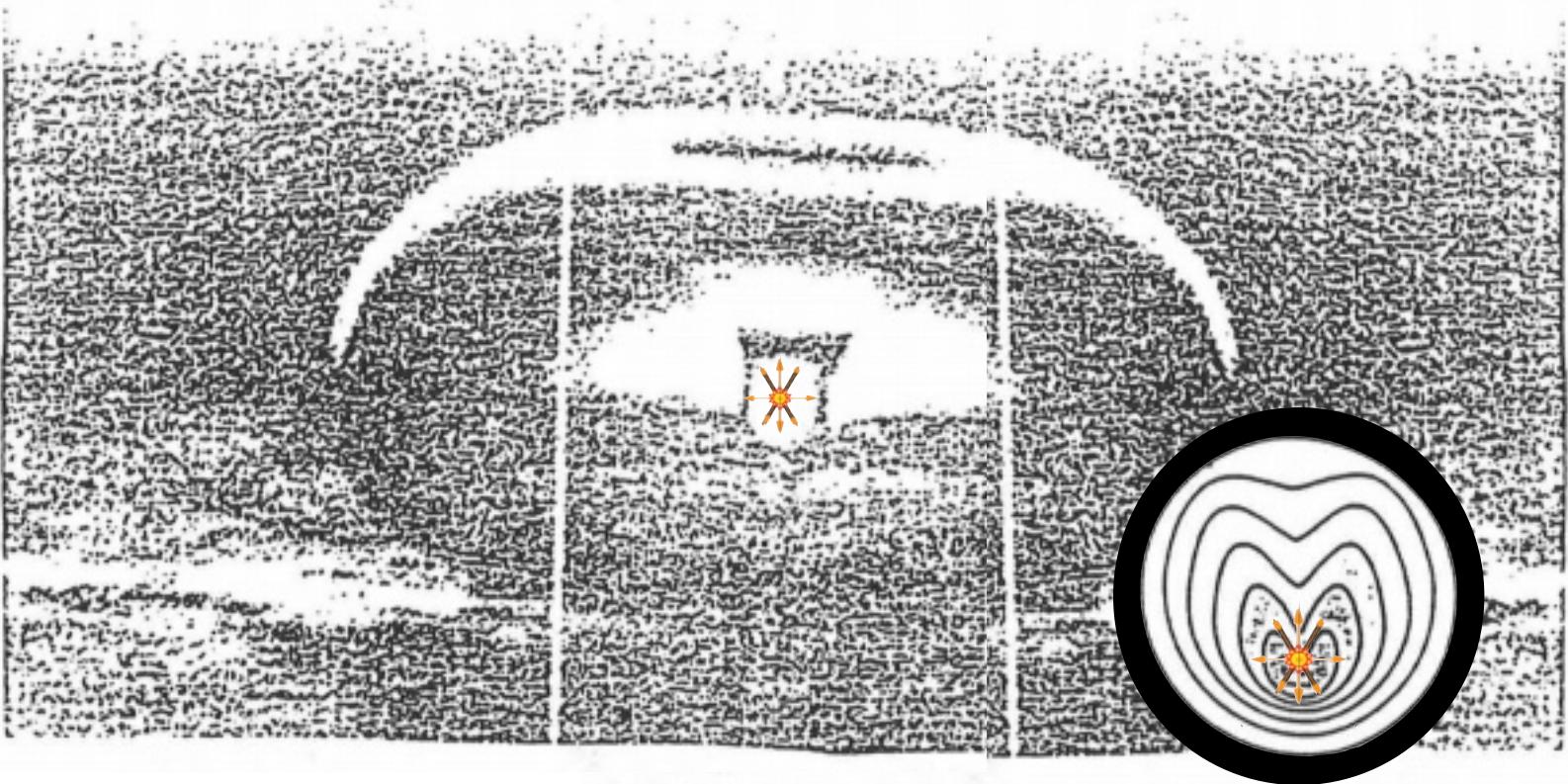


$$+3 -\mathbf{9} +6; -6 +\mathbf{9} -3$$

Only the number nine lines up vertically over the zero, creating an invisible W-axis. This orthogonal W-axis runs perpendicular to the 1-2-4-8-7-5 mobius circuit. The crimson arrow charts Spirit's Omni-dimensional pathway from the unmanifest into the world of form.

# SONOPHYSICS CAVITATION

## THE PRIMAL POINT OF UNITY IS PULSING



### OSCILLATING FROM PRIMAL SOURCE

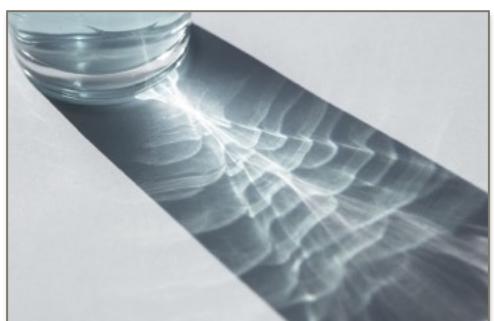


Cavating Propeller

U.S. Navy /  
Public domain

IMPLODING CAVITY in a liquid irradiated with ultrasound is captured in a high-speed flash photomicrograph (above). The implosion heats the gases inside the cavity to 5,500 degrees Celsius. Since this cavity formed near a solid surface, the implosion is asymmetric,

expelling a jet of liquid at roughly 400 kilometers per hour, both the heat and the jet contribute to a unique chemical environment in the liquid. The diameter of the cavity is about 150 microns. The drawing (left) shows the stages of cavity implosion and the formation of the jet. The cavity is spherical at first and then shrinks rapidly. The jet develops opposite the solid surface and moves towards it.





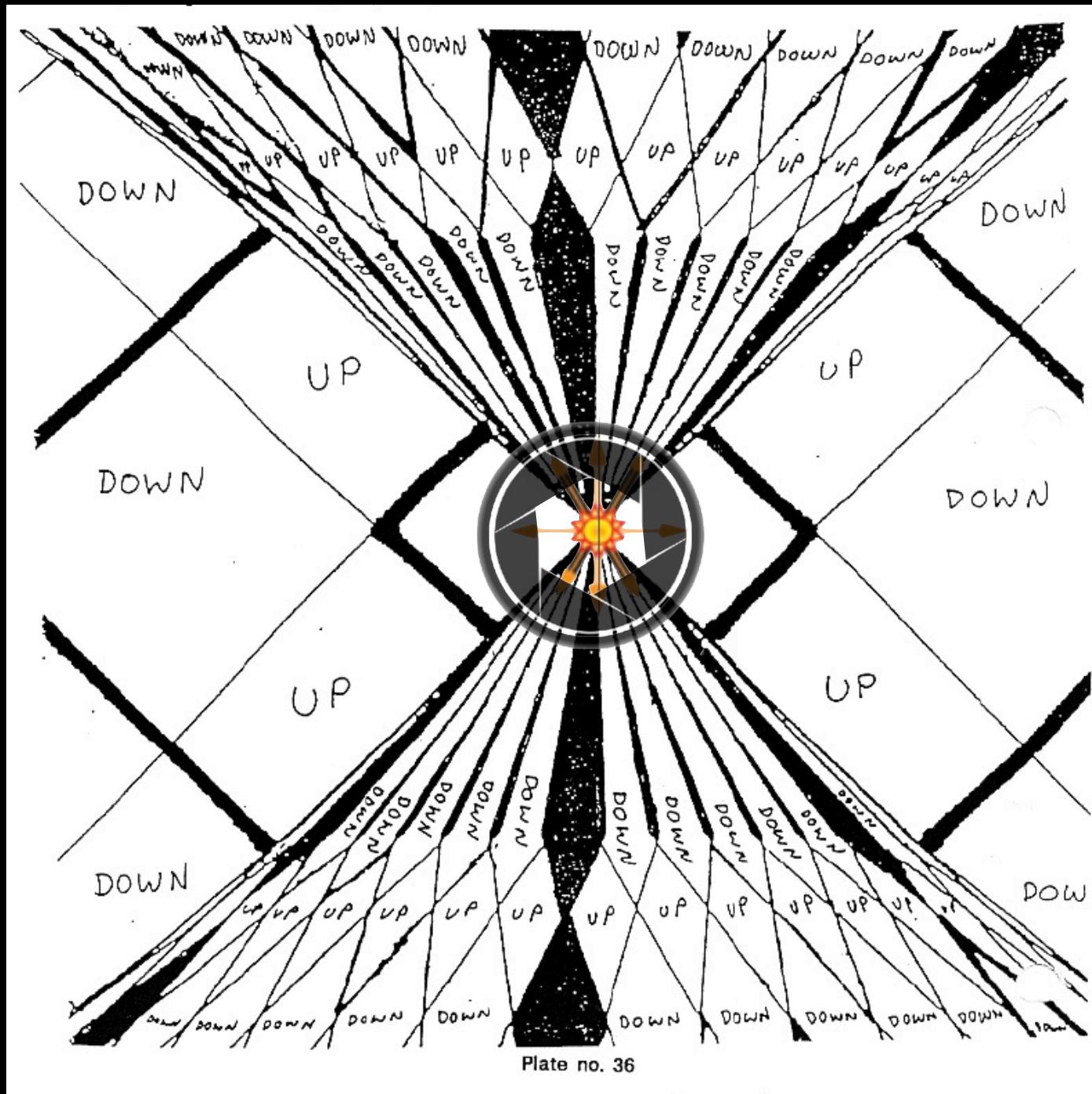
# In the Beginning....

At the epicenter of the universe exists a humungous black hole that is imploding. On the other side of this black hole is a white hole that is expanding.

The male black hole is a negative vortex, compressing implosion. The female white hole is a positive vortex which is leaving the Zero, Primal Point, Singularity hole and bringing out the hot jet fusion stream of nebular gaseous matter which when cooled off will create all life forms, from atoms to galaxies.

The black hole at the top is pulling inwards in conjunction with the white whole, at the bottom, just like an hourglass, transmitting outwards in a steady state, one way, positive stream flow, closed-loop, two cycle surge pump, which is an ecological purification system of renewal.

# The Inestimable Sunflower Holographic Toroid Map



There is only one preferred frame  
of reference for the entire Universe.

Original Drawings of Marko Rodin



Omni Present  
Alpha & Omega  
Vortex Well Funnel  
One/One

### Poloidal Pinch

is from where Spirit emanates from out of  
the center of an atom or from out of the  
center of the universe.



# From the Center of an Atom to the Universe

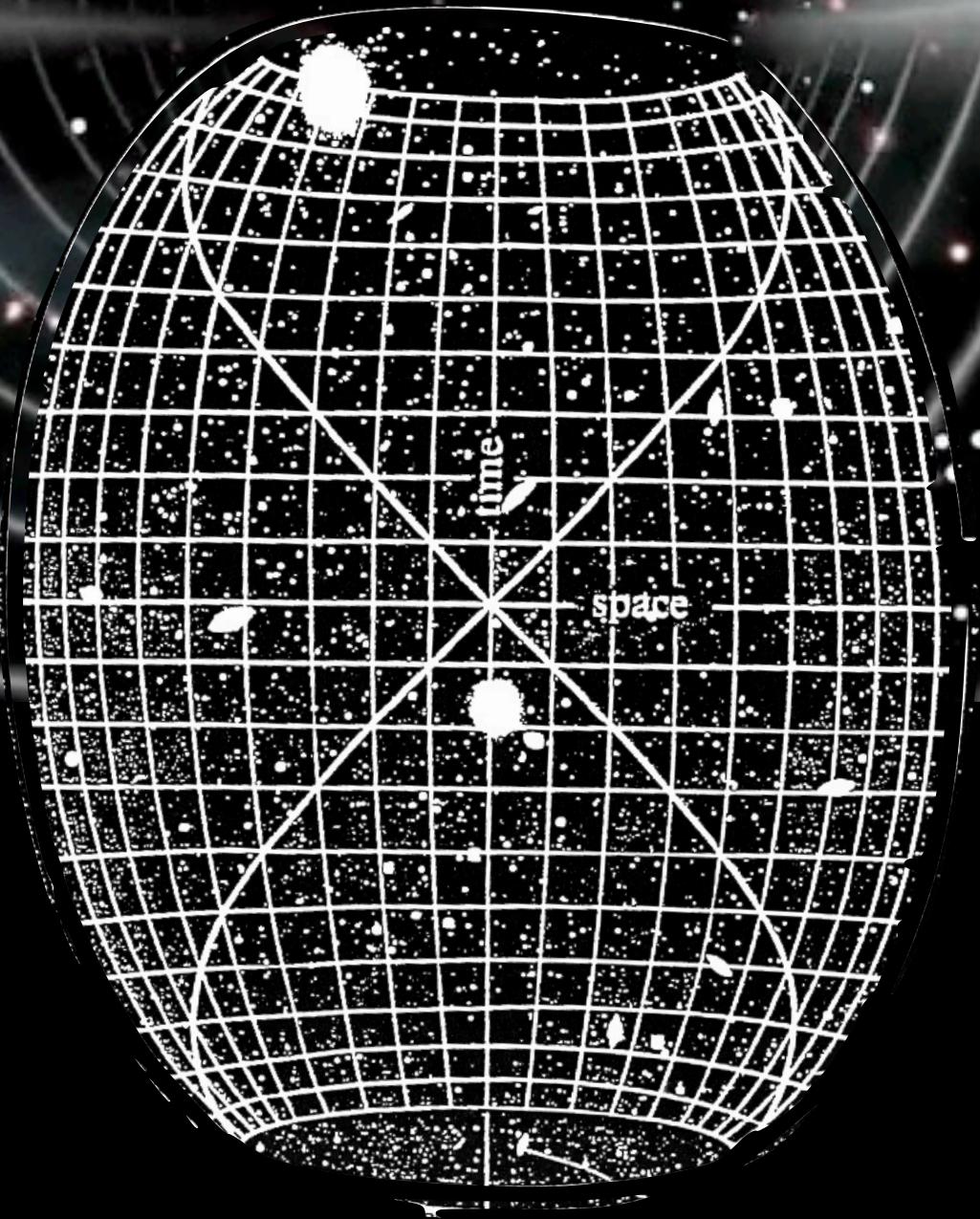
The Poloidal Pinch Point is the center from which all the Divine qualities of God emanate.

Some of the terms describing the Epicenter are ....

Singularity  
Aperture  
Primal Point of Unity  
Magic Circle  
Centroid Nozzle  
Decimal Point  
Convergence Intersection  
Hot Spot  
Poloidal Pinch  
Vortex Well  
Fountain of Youth  
Cosmic Grinder  
Witches Cauldron Melting Pot

This is the Omni-dimensional Source of origination where the unseen emanations of Spirit are streaming forth.

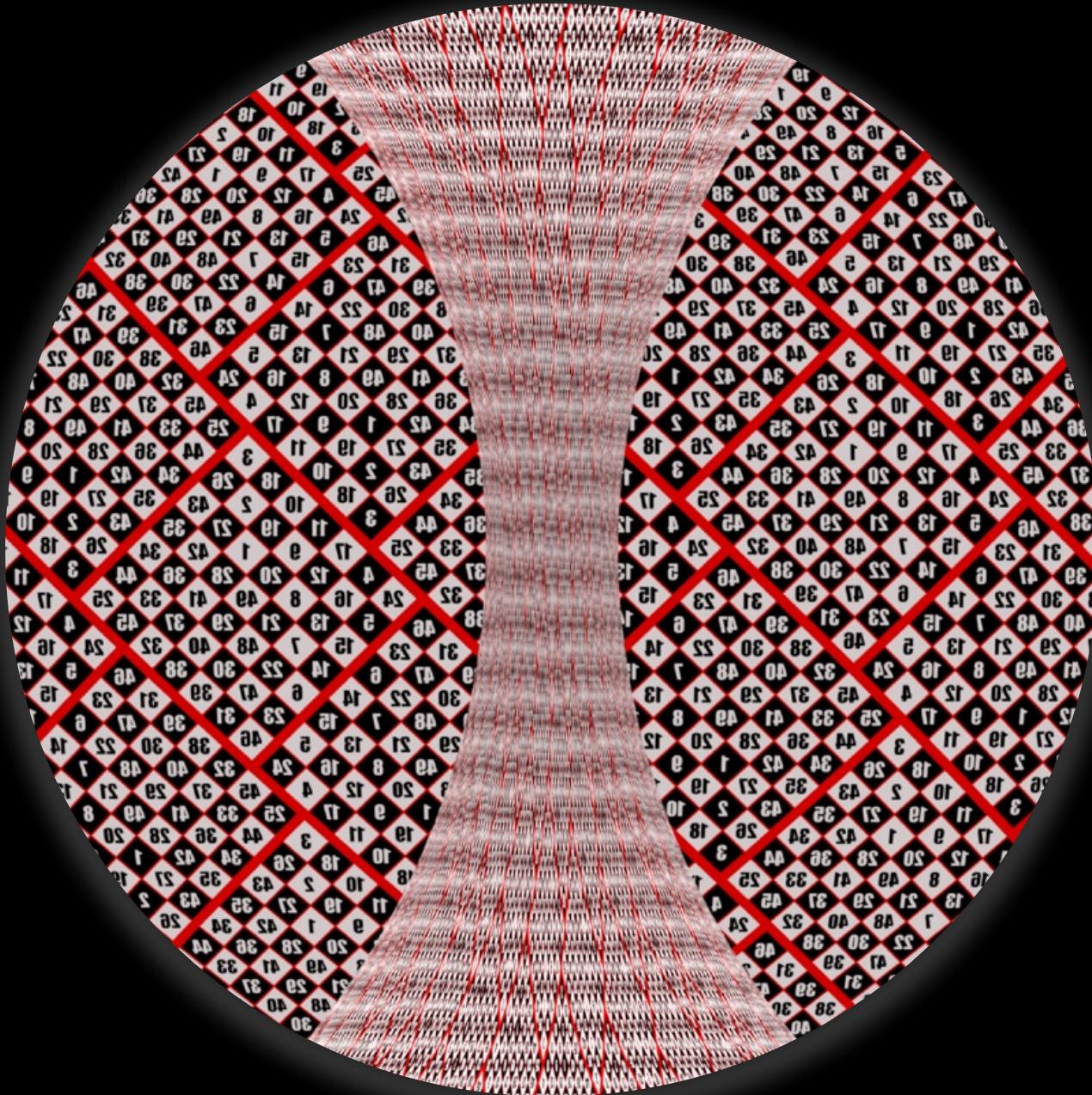
# The Imploding Black Hole and Expanding White Hole Vortex Well



OLD MODEL - SQUARES

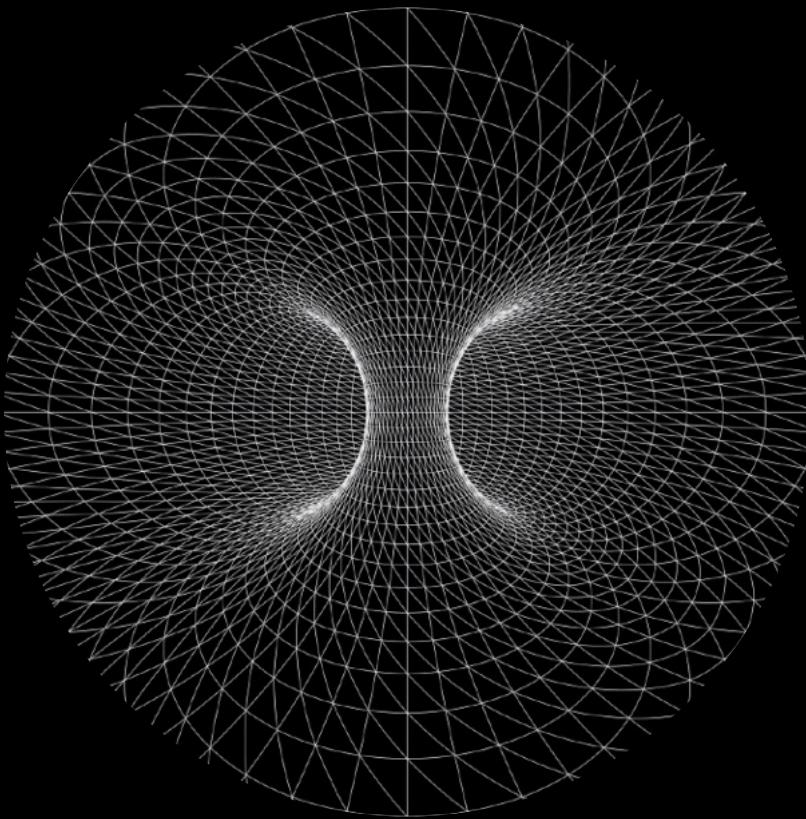
# EVERYTHING EMANATES FROM A TORUS

THE UNIVERSE IS AN ECOLOGICAL SYSTEM OF RENEWAL



NEW MODEL - TRIANGLES, HEXAGONS & DIAMONDS

# THE MOST FUNDAMENTAL SHAPE IN EXISTENCE, THE TORUS

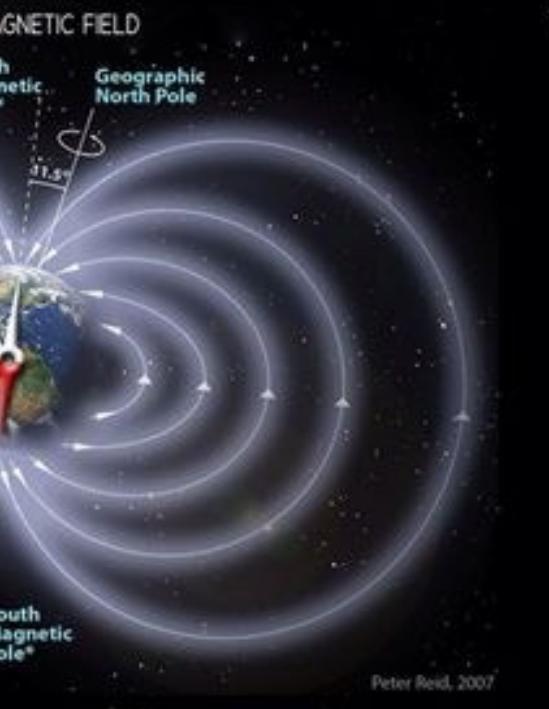


## STARDUST

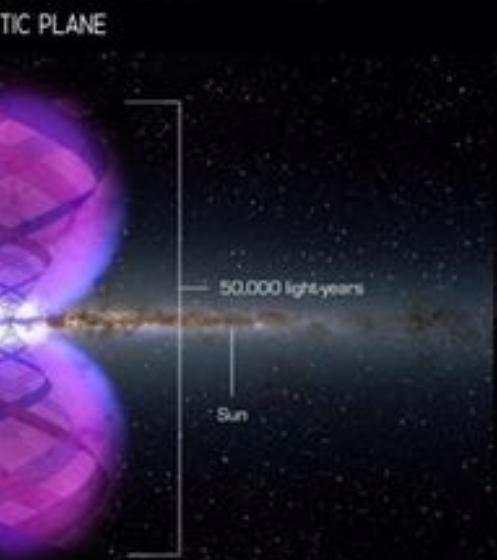
*The door of the knowledge of the Ancient of Days being thus closed in the face of all beings, the Source of infinite grace, according to His saying, "His grace hath transcended all things; My grace hath encompassed them all," hath caused those luminous Gems of Holiness to appear out of the realm of the spirit, in the noble form of the human temple, and be made manifest unto all men, that they may impart unto the world the mysteries of the unchangeable Being, and tell of the subtleties of His imperishable Essence.*

– Bahá'u'lláh

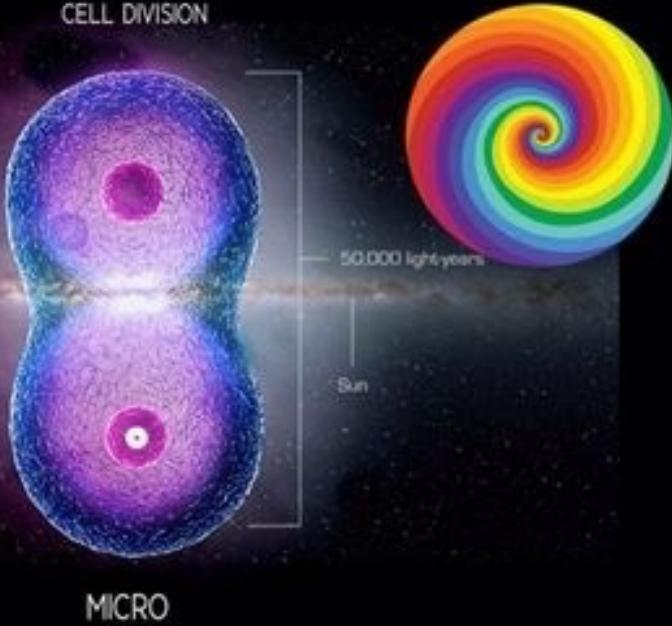
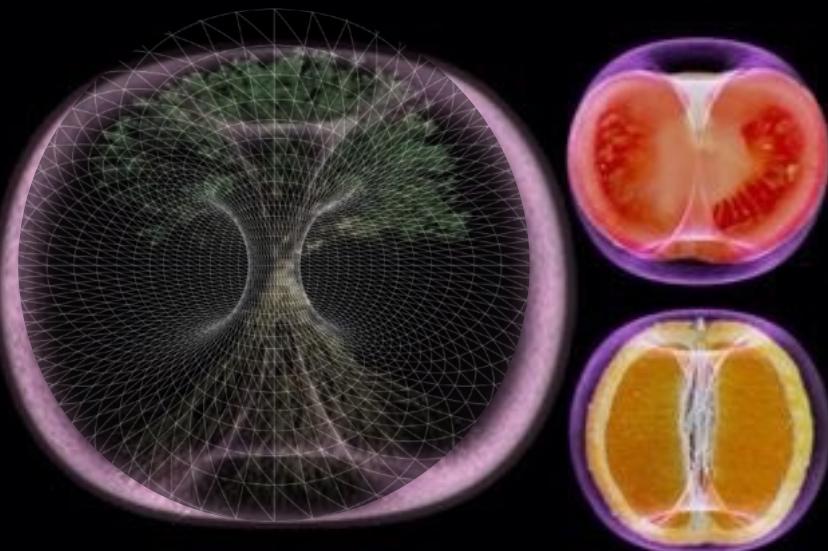


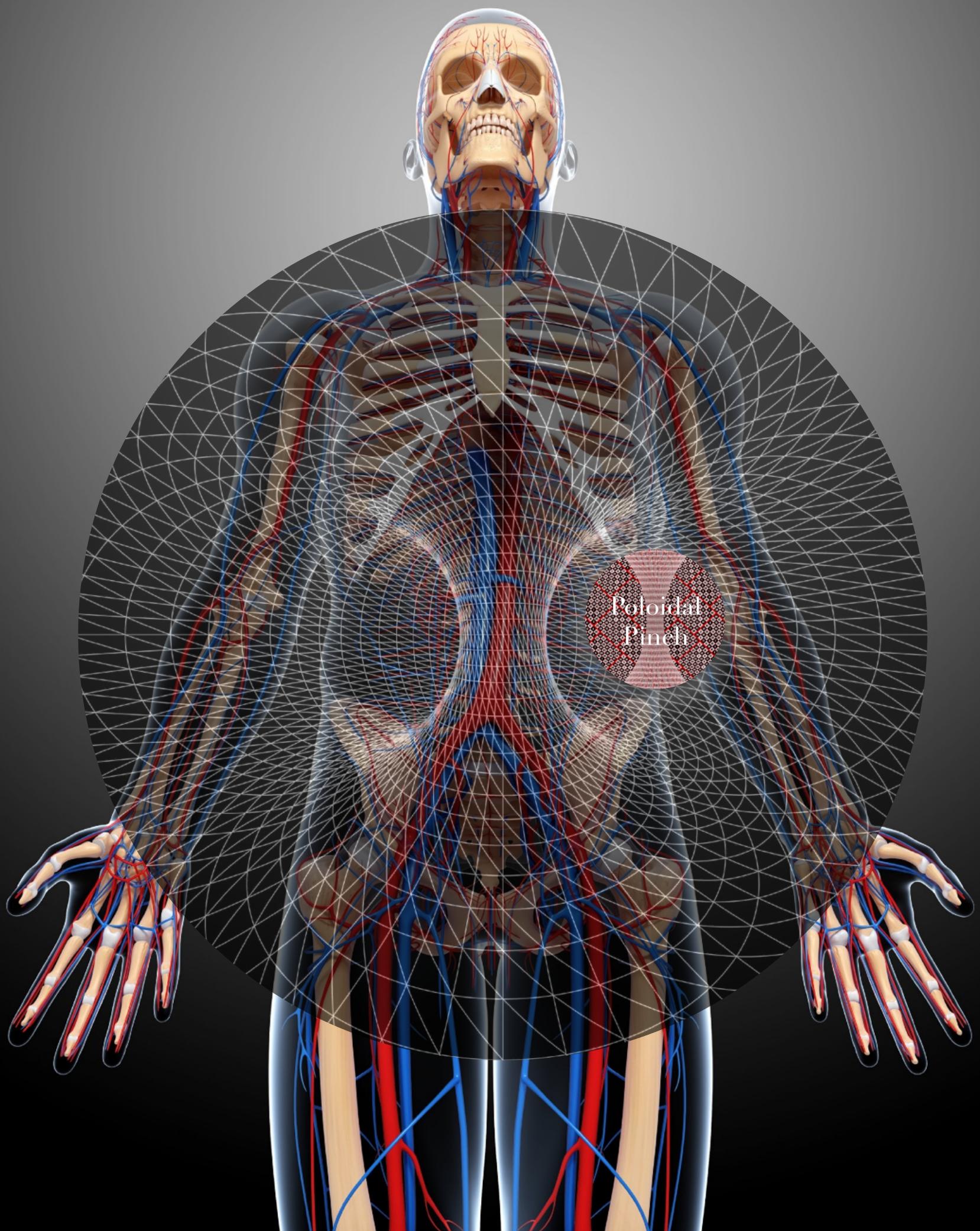


## THE MOST FUNDAMENTAL SHAPE OF EXISTENCE; TORUS



CRO





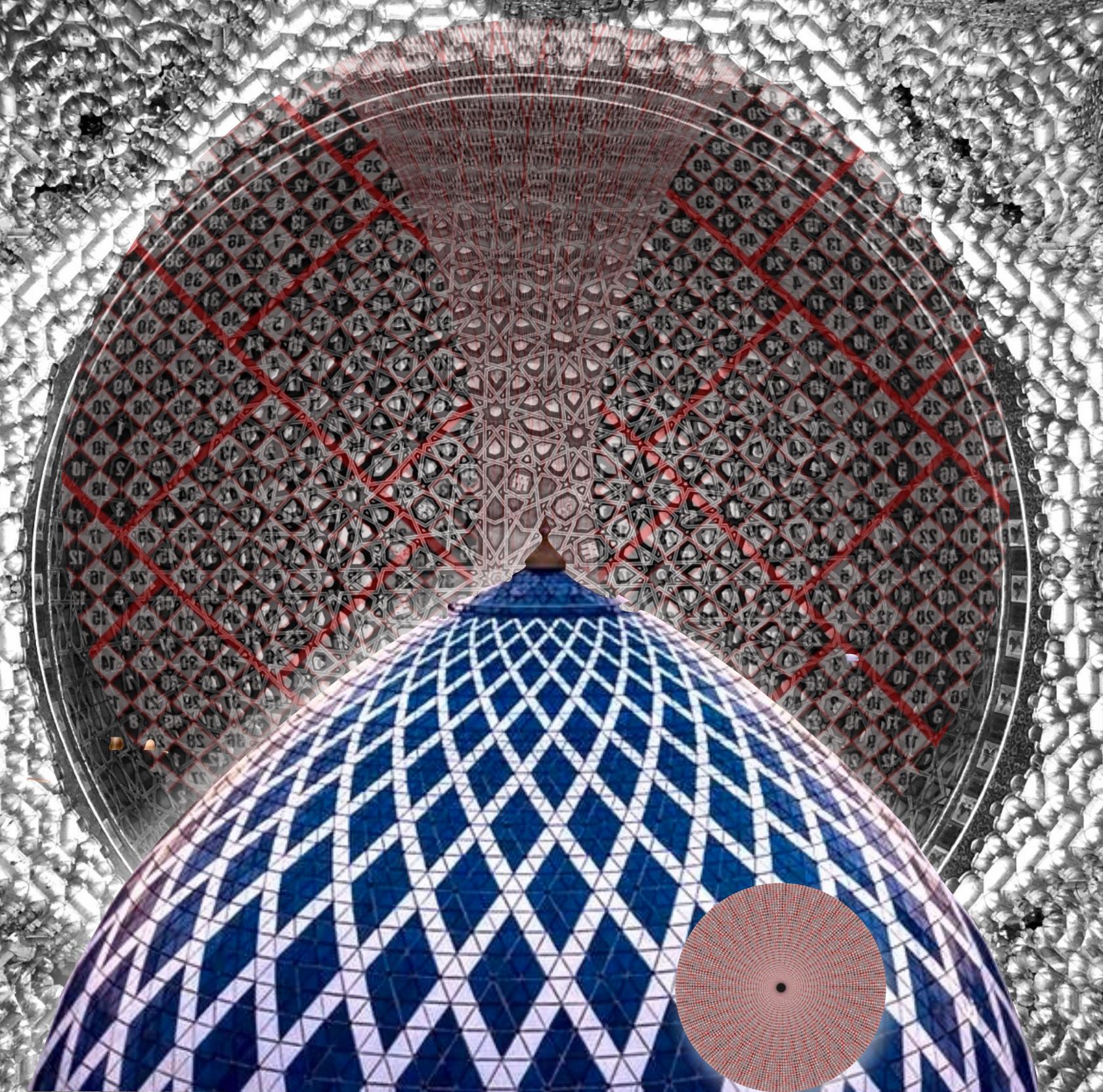
Poloidal  
Pinch

# WEAVING SPACE

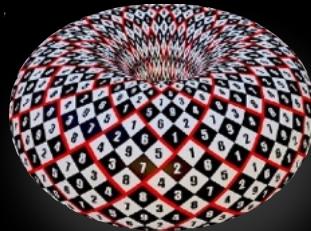
OUR BODIES ARE MADE OUT OF COUNTLESS STARS OF THE PAST



All multiplication series are cross-sections of a twisting hypersphere that inverts in the center at the tore. Our human torso is named after the torus and the tore. The word tore means there is a hole in the center. The field is a result of Spirit's emanations. Nine replaces zero on the circumference of a circle and is always located at the top. Every multiplication series begins at nine and not zero. Zero never exists on a number line and never begins a multiplication series because a number cannot be created or destroyed just as in matter turns into energy and energy is turned into matter.



# Weaving the 3D Evolution of the Torus

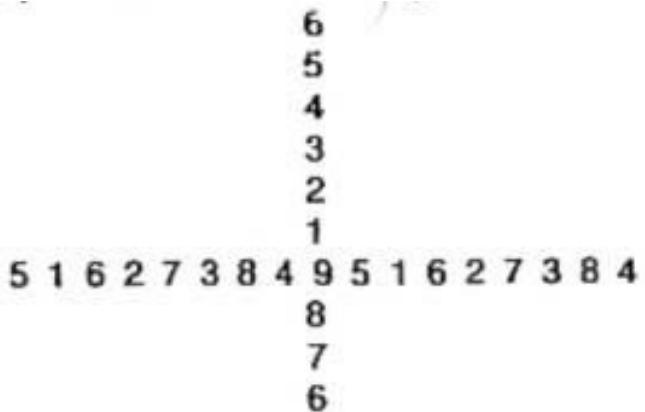


# THE 3D EVOLUTION OF THE TORUS

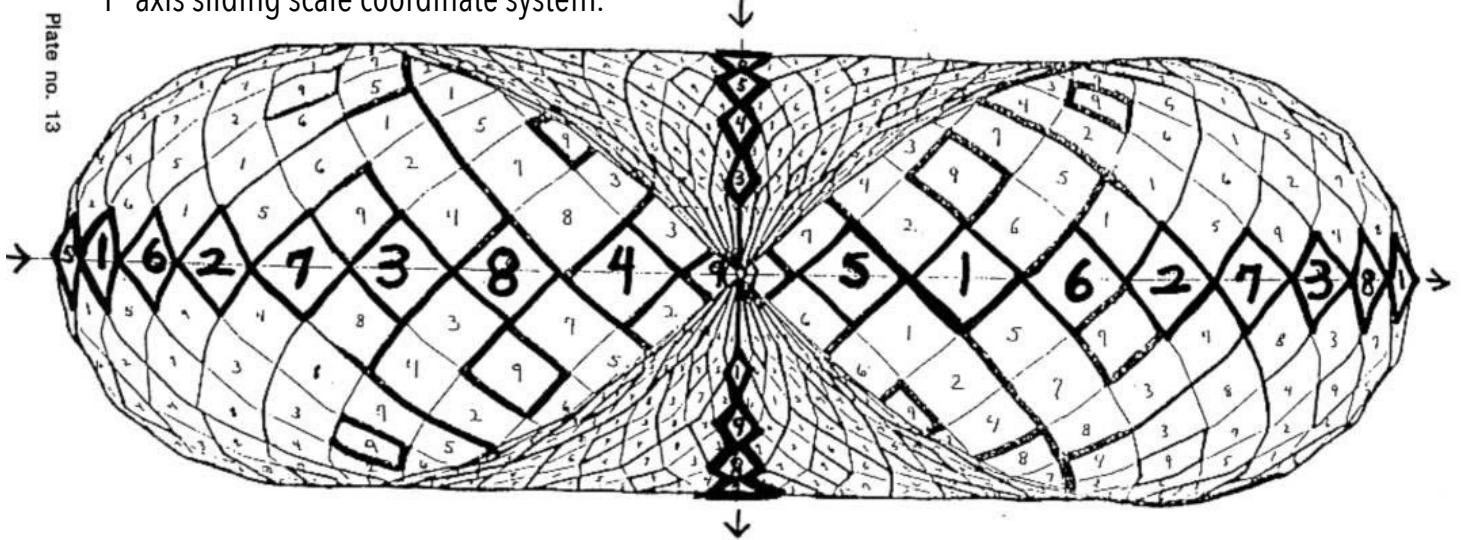
## FROM THE 2D STANDARD MULTIPLICATION TABLE

Every multiplication series in existence is transpiring simultaneously within the holographic Decoqubit torus thereby expressing unity and revealing perfection.

The 8 – 9 – 1 ... multiplication series for the vertically traveling down positive "X" axis sliding scale coordinate system.



The 4 – 9 – 5 . . . multiplication series for five for the horizontal traveling to the right positive "Y" axis sliding scale coordinate system.



Every multiplication series of the utmost attainable possibility is transpiring simultaneously together as one whole contained within the inestimable Decoqubit toroid map.

## THE DISCRETE NUMBER MULTIPLICATION TABLE

1	2	3	4	5	6	7	8	9
2	4	6	8	1	3	5	7	9
3	6	9	3	6	9	3	6	9
4	8	3	7	2	6	1	5	9
<hr/>								
5	1	6	2	7	3	8	4	9
6	3	9	6	3	9	6	3	9
7	5	3	1	8	6	4	2	9
8	7	6	5	4	3	2	1	9
9	9	9	9	9	9	9	9	9

There are only two polar quadrants which are fully inverted to produce a reflection image.

+	-
-	+

The Standard Multiplication Table is comprised of squares which is inaccurate. A square consists of vertical and horizontal lines. There are no vertical and horizontal lines in 3D space. When using a quad ruled piece of graph paper it needs to be rotated 90 degrees thereby turning the squares into diamonds. Literally, diamonds give double the data plus negative and positive polarity. Squares are wrong. Diamonds are right. Diamonds are elastic

and flexible. Squares are brittle and easily torn. Diamonds are an accordion because they expand and contract. Squares when pulled on the weft or warp rip and tear. The curvature of space-time reality uses diamonds and not squares. When scientists model a black hole with vertical and horizontal lines they are wrong. The torus is three dimensional because it is made out of diamonds and not squares.

# MULTIPLICATION SERIES ARE UNBROKEN RINGS WHICH BEGIN WHERE THEY END WEAVING THE TAPESTRY OF LIFE

## CLOCKWISE ROTATION

### MULTIPLES OF ONE

1 -  $\rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 8 \rightarrow 9$   
 8 -  $\leftarrow 8 \leftarrow 7 \leftarrow 6 \leftarrow 5 \leftarrow 4 \leftarrow 3 \leftarrow 2 \leftarrow 1 \leftarrow 9$

### MULTIPLES OF TWO

2 -  $\rightarrow 2 \rightarrow 4 \rightarrow 6 \rightarrow 8 \rightarrow 1 \rightarrow 3 \rightarrow 5 \rightarrow 7 \rightarrow 9$   
 7 -  $\leftarrow 7 \leftarrow 5 \leftarrow 3 \leftarrow 1 \leftarrow 8 \leftarrow 6 \leftarrow 4 \leftarrow 2 \leftarrow 9$

### MULTIPLES OF FOUR

4 -  $\rightarrow 4 \rightarrow 8 \rightarrow 3 \rightarrow 7 \rightarrow 2 \rightarrow 6 \rightarrow 1 \rightarrow 5 \rightarrow 9$   
 5 -  $\leftarrow 5 \leftarrow 1 \leftarrow 6 \leftarrow 2 \leftarrow 7 \leftarrow 3 \leftarrow 8 \leftarrow 4 \leftarrow 9$

### MULTIPLES OF THREE

3 -  $\rightarrow 3 \rightarrow 6 \rightarrow 9 \rightarrow 3 \rightarrow 6 \rightarrow 9 \rightarrow 3 \rightarrow 6 \rightarrow 9$   
 6 -  $\leftarrow 6 \leftarrow 3 \leftarrow 9 \leftarrow 6 \leftarrow 3 \leftarrow 9 \leftarrow 6 \leftarrow 3 \leftarrow 9$

## COUNTERCLOCKWISE ROTATION

### MULTIPLES OF EIGHT

1 -  $\leftarrow 1 \leftarrow 2 \leftarrow 3 \leftarrow 4 \leftarrow 5 \leftarrow 6 \leftarrow 7 \leftarrow 8 \leftarrow 9$   
 8 -  $\rightarrow 8 \rightarrow 7 \rightarrow 6 \rightarrow 5 \rightarrow 4 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow 9$

### MULTIPLES OF SEVEN

2 -  $\leftarrow 2 \leftarrow 4 \leftarrow 6 \leftarrow 8 \leftarrow 1 \leftarrow 3 \leftarrow 5 \leftarrow 7 \leftarrow 9$   
 7 -  $\rightarrow 7 \rightarrow 5 \rightarrow 3 \rightarrow 1 \rightarrow 8 \rightarrow 6 \rightarrow 4 \rightarrow 2 \rightarrow 9$

### MULTIPLES OF FIVE

4 -  $\leftarrow 4 \leftarrow 8 \leftarrow 3 \leftarrow 7 \leftarrow 2 \leftarrow 6 \leftarrow 1 \leftarrow 5 \leftarrow 9$   
 5 -  $\rightarrow 5 \rightarrow 1 \rightarrow 6 \rightarrow 2 \rightarrow 7 \rightarrow 3 \rightarrow 8 \rightarrow 4 \rightarrow 9$

### MULTIPLES OF SIX

3 -  $\leftarrow 3 \leftarrow 6 \leftarrow 9 \leftarrow 3 \leftarrow 6 \leftarrow 9 \leftarrow 3 \leftarrow 6 \leftarrow 9$   
 6 -  $\rightarrow 6 \rightarrow 3 \rightarrow 9 \rightarrow 6 \rightarrow 3 \rightarrow 9 \rightarrow 6 \rightarrow 3 \rightarrow 9$

—

## ONE

## TWO

## THREE

## FOUR

## FIVE

$$\begin{array}{ll} 1 \times 1 = 1 & 2 \times 1 = 2 \\ 1 \times 2 = 2 & 2 \times 2 = 4 \\ 1 \times 3 = 3 & 2 \times 3 = 6 \\ 1 \times 4 = 4 & 2 \times 4 = 8 \\ 1 \times 5 = 5 & 2 \times 5 = 1 \\ 1 \times 6 = 6 & 2 \times 6 = 3 \\ 1 \times 7 = 7 & 2 \times 7 = 5 \\ 1 \times 8 = 8 & 2 \times 8 = 7 \\ 1 \times 9 = 9 & 2 \times 9 = 9 \end{array}$$

$$\begin{array}{ll} 3 \times 1 = 3 & 4 \times 1 = 4 \\ 3 \times 2 = 6 & 4 \times 2 = 8 \\ 3 \times 3 = 9 & 4 \times 3 = 3 \\ 3 \times 4 = 3 & 4 \times 4 = 7 \\ 3 \times 5 = 6 & 4 \times 5 = 2 \\ 3 \times 6 = 9 & 4 \times 6 = 6 \\ 3 \times 7 = 3 & 4 \times 7 = 1 \\ 3 \times 8 = 6 & 4 \times 8 = 5 \\ 3 \times 9 = 9 & 4 \times 9 = 9 \end{array}$$

$$\begin{array}{ll} 5 \times 1 = 5 & 5 \times 2 = 1 \\ 5 \times 3 = 6 & 5 \times 4 = 2 \\ 5 \times 5 = 7 & 5 \times 6 = 5 \\ 5 \times 7 = 8 & 5 \times 8 = 4 \\ 5 \times 9 = 9 & 5 \times 9 = 9 \end{array}$$

## SIX

## SEVEN

## EIGHT

## NINE

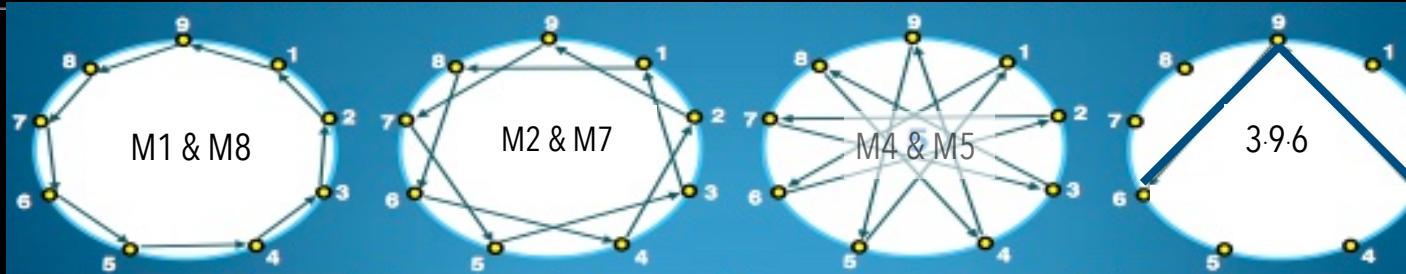
$$\begin{array}{ll} 6 \times 1 = 6 & 7 \times 1 = 7 \\ 6 \times 2 = 3 & 7 \times 2 = 5 \\ 6 \times 3 = 9 & 7 \times 3 = 3 \\ 6 \times 4 = 6 & 7 \times 4 = 1 \\ 6 \times 5 = 3 & 7 \times 5 = 8 \\ 6 \times 6 = 9 & 7 \times 6 = 6 \\ 6 \times 7 = 6 & 7 \times 7 = 4 \\ 6 \times 8 = 3 & 7 \times 8 = 2 \\ 6 \times 9 = 9 & 7 \times 9 = 9 \end{array}$$

$$\begin{array}{ll} 8 \times 1 = 8 & 9 \times 1 = 9 \\ 8 \times 2 = 7 & 9 \times 2 = 9 \\ 8 \times 3 = 6 & 9 \times 3 = 9 \\ 8 \times 4 = 5 & 9 \times 4 = 9 \\ 8 \times 5 = 4 & 9 \times 5 = 9 \\ 8 \times 6 = 3 & 9 \times 6 = 9 \\ 8 \times 7 = 2 & 9 \times 7 = 9 \\ 8 \times 8 = 1 & 9 \times 8 = 9 \\ 8 \times 9 = 9 & 9 \times 9 = 9 \end{array}$$

# PRINCIPLES OF CROSS ADDITION



All numbers when added together in a horizontal row will total a discrete number.  
 Examples:  $16 (1 + 6) = 7$ ;  $32 (3 + 2) = 5$ ;  $64 (6 + 4) = 10$  ( $1 + 0$ ) = 1;  $128 (1 + 2 + 8) = 11$  ( $1 + 1$ ) = 2;  $256 (2 + 5 + 6) = 13$  ( $1 + 3$ ) = 4;  $512 (5 + 1 + 2) = 8$



## STANDARD MULTIPLICATION TABLE:

Discrete Numbers are the mysterious underpinning cartographic ley lines of the universe.  
Even when there are many digits in a number it will still correspond to a single specific location point.

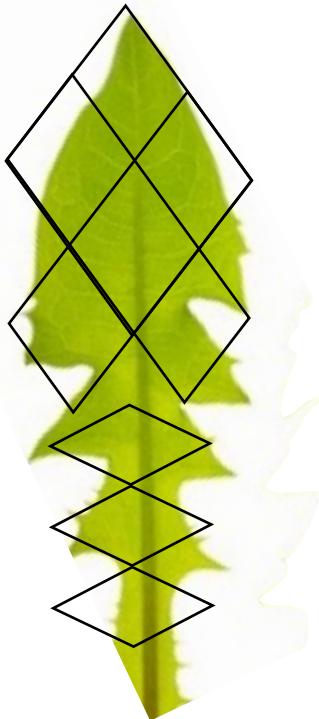
1	2	3	4	5	6	7	8	9
2	4	6	8	10	12	14	16	18
3	6	9	12	15	18	21	24	27
4	8	12	16	20	24	28	32	36
5	10	15	20	25	30	35	40	45
6	12	18	24	30	36	42	48	54
7	14	21	28	35	42	49	56	63
8	16	24	32	40	48	56	64	72
9	18	27	36	45	54	63	72	81

The same Standard Multiplication Table except now I have reduced every number to a single digit.

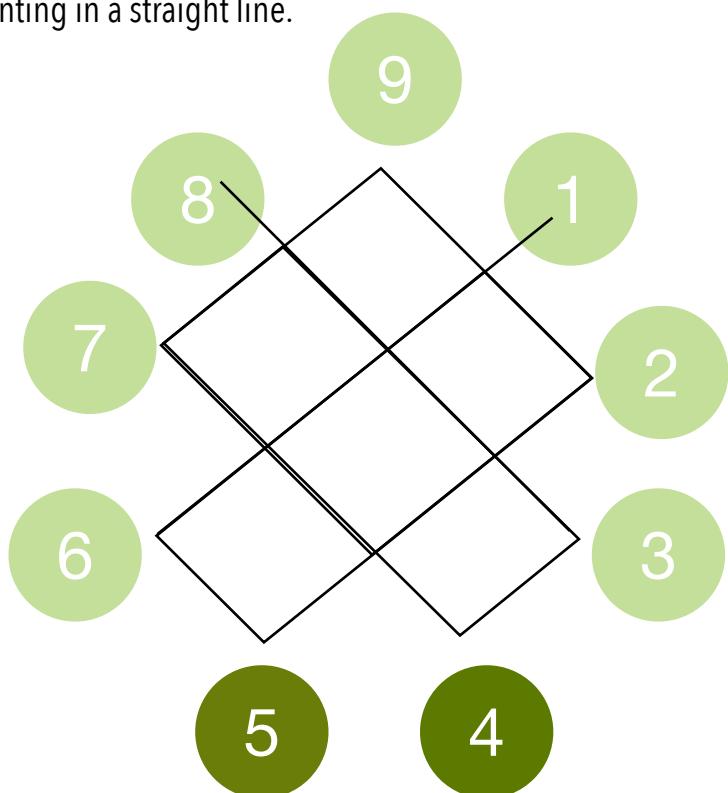
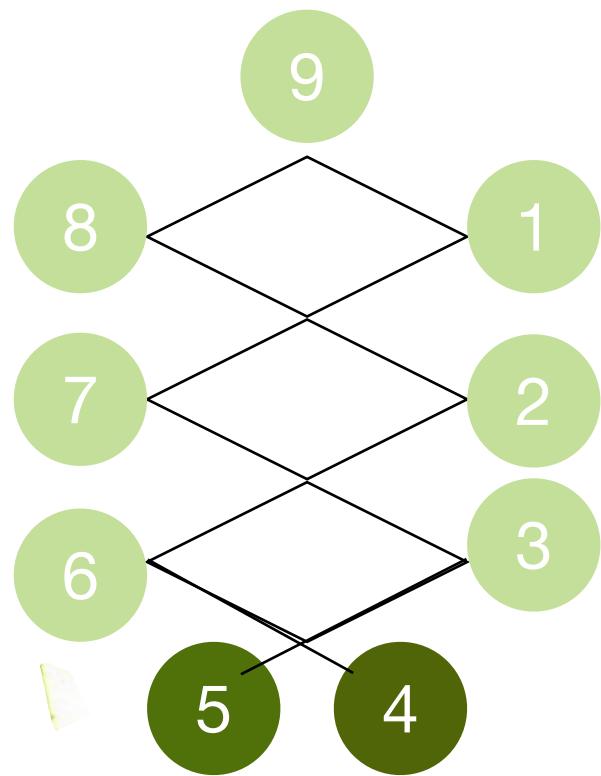
1	2	3	4	5	6	7	8	9
2	4	6	8	1	3	5	7	9
3	6	9	3	6	9	3	6	9
4	8	3	7	2	6	1	5	9
5	1	6	2	7	3	8	4	9
6	3	9	6	3	9	6	3	9
7	5	3	1	8	6	4	2	9
8	7	6	5	4	3	2	1	9
9	9	9	9	9	9	9	9	9

# THE DIRECT-TIE BETWEEN DISCRETE NUMBERS AND PARTICLE PHYSICS

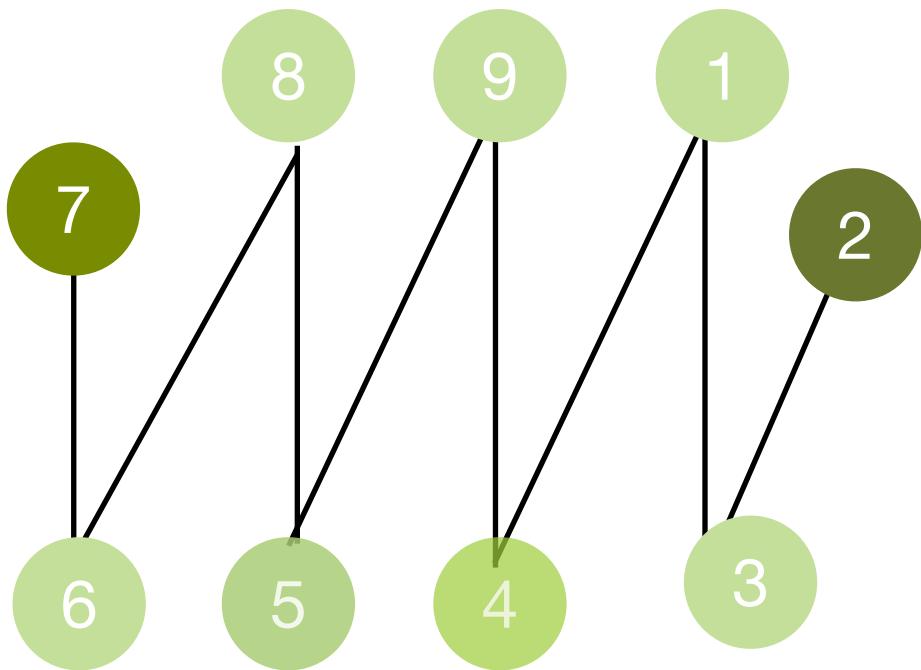
The Y axis is in numerical quadrature with every fourth number equal to multiples of four and five. The end number is counted twice when counting in a straight line.



The Y axis is in numerical quadrature with every one number equal to multiples of one and eight. The end number is counted twice when counting in a straight line.

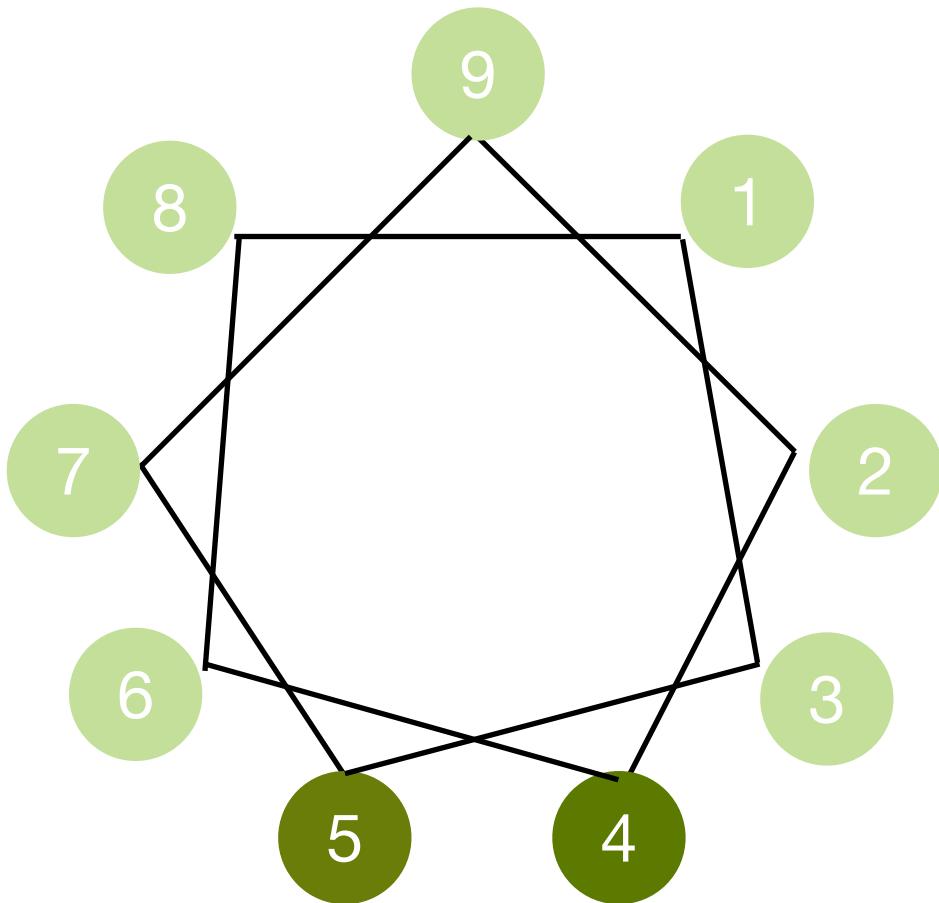


# THESE PATTERNS OF GEOMETRIES SHAPE LIFE



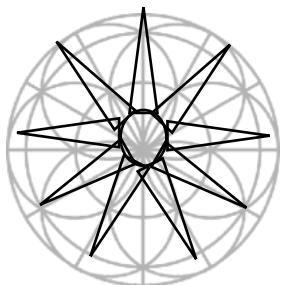
The Z axis is in numerical quadrature with every fourth number equal to multiples of two and seven. The end number is counted twice when counting in a straight line.





# STARDUST

ALL MATTER IS MADE  
FROM STARDUST



The Star is a Torus and Part  
of a Multiplication Sequence



A circle is made from line segments  
that are portions of an arc that are  
curved wherever they intersect.

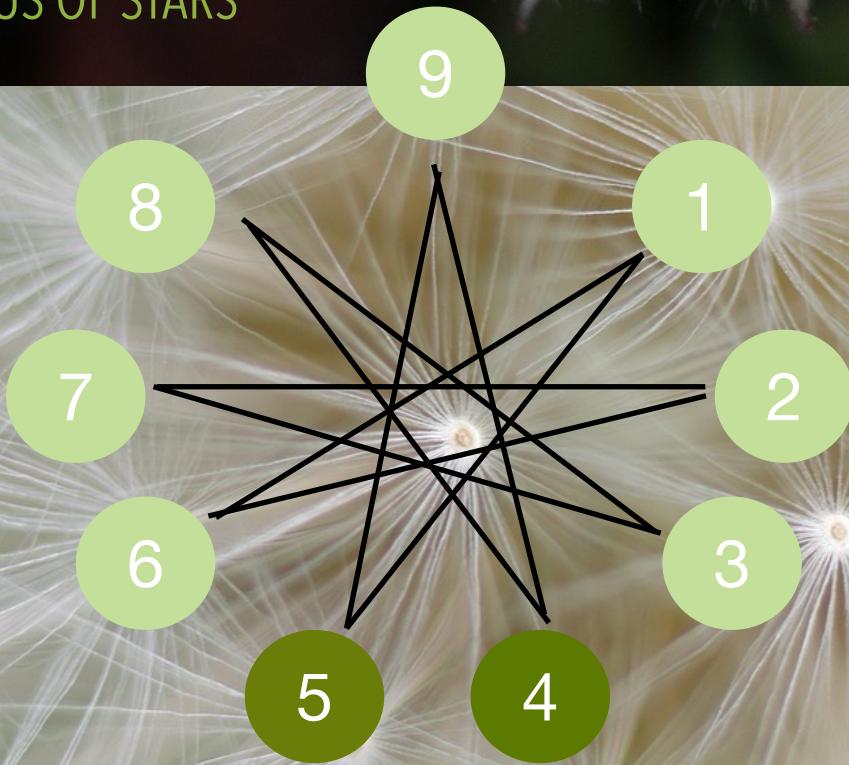




## FLOWER OF LIFE

### TORUS OF STARS

By using Vortex Based Mathematics Randy Powell was able to numerically map the Flower of Life.



"With this discovery I was able to see that not only is the Flower of Life is a layered 3D higher dimensional map but that it is animated by interlocking gears. These gears reveal counter-rotating wheels within wheels that open up the secret not only of phi and the fibonacci sequence but of all platonic solids and beyond".

– Randy Powell



Marko Rodin's theory is that the relationships between numbers are real relationships which exist throughout nature, and he discovered a remarkable pattern of relationships in the numbers 0 - 9. The beginning of the pattern is that these numbers exist in bipolar pairs. We begin at the outside: 0 is in a pair with 9. Now, 0 isn't really a number, it's a place holder, a point of origin. Which means that 9 has no real polar opposite; it stands alone.

– Aaron Emmel