# Wanderlust Travel Recommender

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# **Quick Recap: The Problem**





Conventional travel planning is time-consuming and overwhelming, often leading to information overload and difficulty in finding the right activities tailored to your interests in a new place.





## Quick Recap: Our Solution - Wanderlust Travel Recommender

#### **Efficiency**

Save time with a user-friendly platform that simplifies and accelerates the planning process.



#### **Exploration**

Receive recommendations aligned with individual preferences for a more enjoyable travel experience.



#### **Personalization**

Discover new destinations and activities tailored to your interests.



# **System Overview**

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#### **Three-Tier System**

- Client Tier: Users interact through intuitive web and mobile interfaces.
- **Server Tier:** Application logic processes user data and generates recommendations.
- **Database Tier:** Ensures efficient data management and scalability.

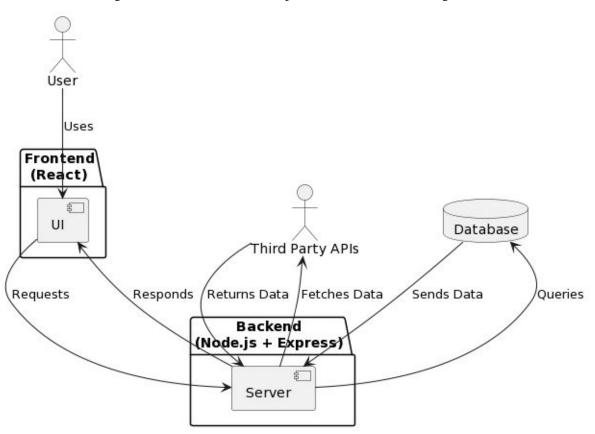
#### **Event-Driven Architecture**

- Utilizes asynchronous communication for enhanced system responsiveness.
- Events like user interactions are handled in real-time, improving flexibility.

#### **Key Benefits:**

- Personalized travel recommendations.
- Scalability to accommodate diverse user preferences.
- Adaptable to evolving requirements through its flexible architecture.

# **Description of the System's Components**



# **Actor Identification**



New users	Individuals who wish to create an account.
Registered users	Individuals looking for personalized travel recommendations.
Administrators	System operators responsible for managing the application's backend and ensuring data integrity.

# **Architectural Style**

#### **Client Tier**

Web and mobile applications used by travelers

#### **Server Tier**

Application logic and REST
API controller

#### **Database Tier**

Storage and retrieval of travel-related data

# **Design Patterns**

- Factory Method Pattern
  - Allows for the creation of complex objects
- Strategy Pattern
  - Enables interchangeable algorithms within the recommendation engine
- Facade Pattern
  - Simplifies interactions with complex subsystems



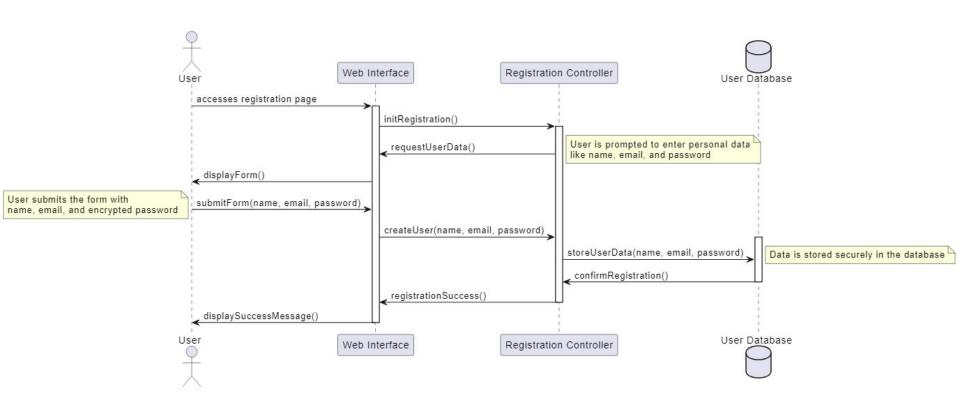
#### **Frameworks**



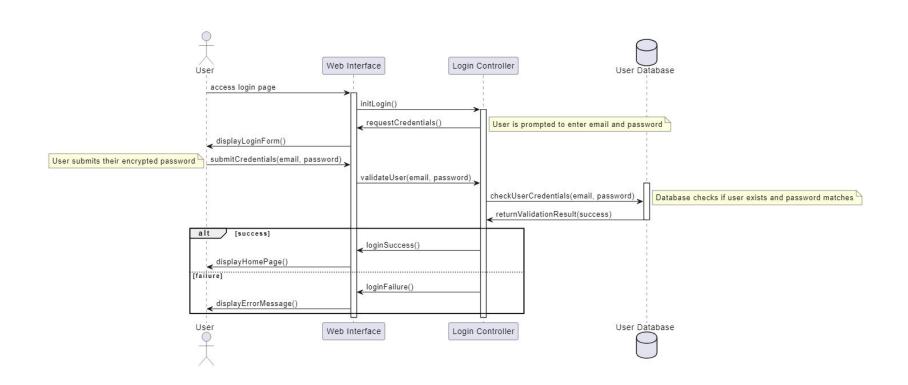




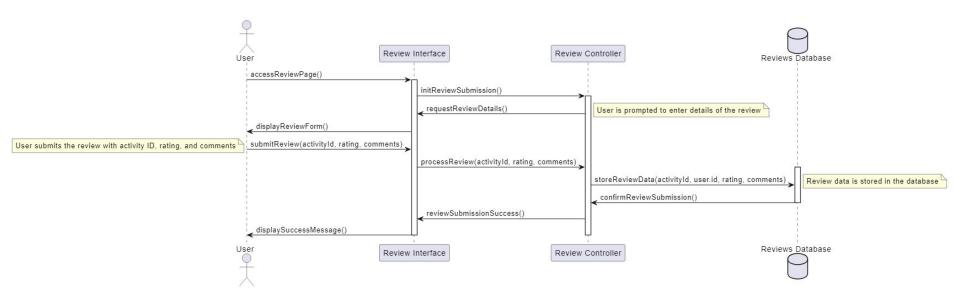
# **User Registration Sequence Diagram**



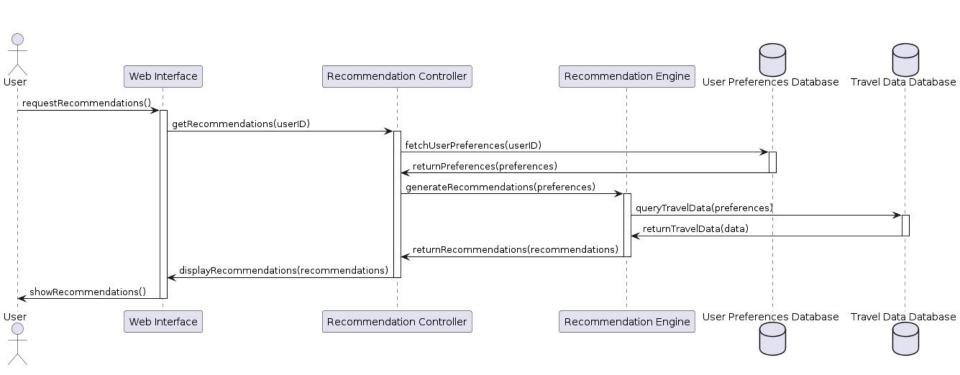
# **User Login Sequence Diagram**



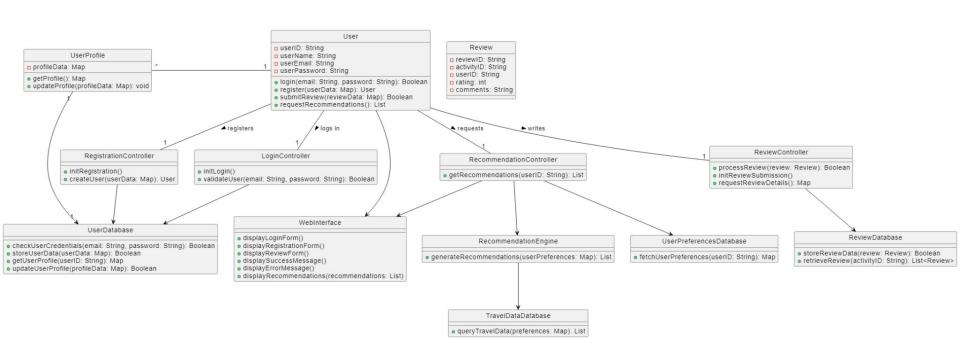
# **Submit Review Sequence Diagram**



# **Recommendation Engine Sequence Diagram**

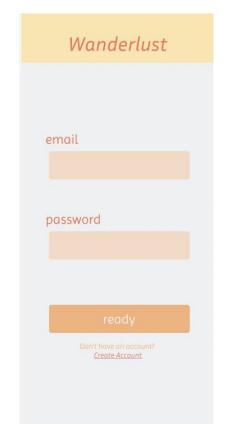


# **Class Diagram**



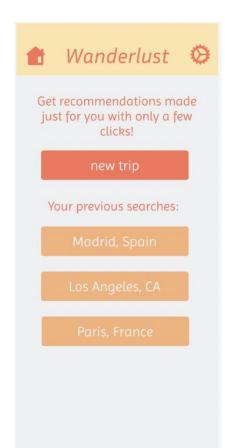
# **Mockups**

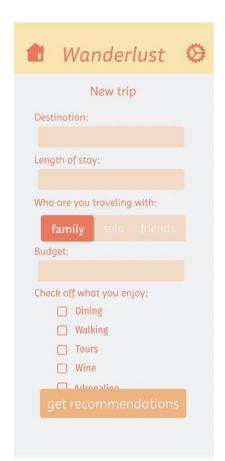


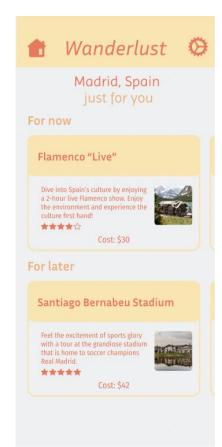


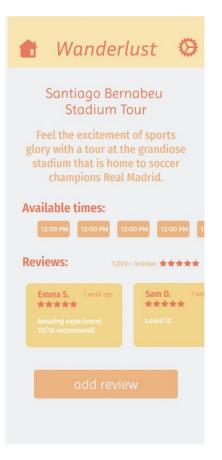


## Mockups









# Thank you! any questions?

