

Programming I: Functional Programming in Haskell

Solutions to Unassessed Exercises

Set 3: Lists

1 Basics

1.
 - (a) Error: "H" should be 'H'
 - (b) "ongoing"
 - (c) "Lugworm"
 - (d) ""
 - (e) 1
 - (f) Error: (:) used on two strings
 - (g) "gasket"
 - (h) [('1',1),('2',2)]
 - (i) Error: argument is not a list
 - (j) Error: list contains objects of different types
 - (k) 2
 - (l) False
 - (m) [(5,(True,False,True))]
 - (n) ("bad","dog")
 - (o) True
 - (p) 9
 - (q) ('a', 2)
 - (r) Error: zip call should be in brackets
 - (s) ["not","with","standing"]
2. Note that the second rule is missing a case, but the top-to-bottom matching rule means that we fall through to the third rule if $c > c'$.

```
precedes :: String -> String -> Bool
precedes [] s'
  = True
precedes (c : cs) (c' : cs')
  | c < c' = True
  | c == c' = precedes cs cs'
precedes s s'
  = False
```

```

3. pos :: Char -> String -> Int
   pos c (c' : cs)
       | c == c'    = 0
       | otherwise  = 1 + pos c cs

```

```

4. twoSame :: [Int] -> Bool
   twoSame []          = False
   twoSame (x : xs) = elem x xs || twoSame xs

```

The complexity is $O(n^2)$ since `twoSame` will be called $O(n)$ times on average and each call to `elem` is $O(n)$ on average.

```

5. replace :: Int -> a -> [a] -> [a]
   replace 0 p (c : cs)
       = p : cs
   replace _ p []
       = []
   replace n p (c : cs)
       = c : replace (n - 1) p cs

```

```

6. rev :: [a] -> [a]
   rev []
       = []
   rev (c : cs)
       = rev cs ++ [c]

```

The cost is $O(n^2)$ where n is the length of the list being revd.

```

rev xs
  = rev' xs []
  where
    rev' [] a      = a
    rev' (x : xs) a = rev' xs (x : a)

```

The cost now is $O(n)$ where n is the length of the list being reversed.

7. We could implement `isPrefix` using `take` and `==`:

```

isSubstring' s s'
  = isSubstring' s'
  where
    n = length s
    isSubstring' ""
        = False
    isSubstring' s'@(c : cs)
        = take n s' == s || isSubstring' cs

```

Note that we compute `n` *once* by using a helper function. This is a common trick, so you should practice it. In this solution both `take` and `==` pass over the string `s'`. We can do this in a single pass, although it's not clear that it will be any more efficient in practice:

```

isSubstring s []
  = False
isSubstring s s'@(c : cs)
  = isPrefix s s' || isSubstring s cs
  where

```

```

isPrefix [] cs
  = True
isPrefix (c : cs) (c' : cs')
  | c == c' = isPrefix cs cs'
isPrefix s s'
  = False

```

Note that the second rule has a single guard; if this fails we drop down to the third (default) rule.

```

8. rearrange :: String -> String -> String -> String
   rearrange s s' []
     = []
   rearrange s s' (c : cs)
     = s !! pos c s' : rearrange s s' cs

```

```

9. transpose :: [[a]] -> [[a]]
   transpose ([] : rs)
     = []
   transpose a
     = heads a : transpose (tails a)
   where
     heads [] = []
     heads (r : rs) = head r : heads rs
     tails [] = []
     tails (r : rs) = tail r : tails rs

```

10. `diags` is quite messy. When you've learnt about higher-order functions, try using `map` (twice!).

```

rows :: ([a], Int) -> [[a]]
rows (xs , n)
  = rows' xs
  where
    rows' []
      = []
    rows' xs
      = r : rows' rs
      where
        -- Can also use take n and drop n...
        (r, rs) = splitAt n xs

cols :: ([a], Int) -> [[a]]
cols xs
  = transpose (rows xs)

diags :: ([a], Int) -> [[a]]
diags (xs, n)
  = [traverseElements [k * (n + 1) | k <- [0 .. n - 1]],
     traverseElements [k * (n - 1) | k <- [1 .. n]]]
  where
    traverseElements []
      = []
    traverseElements (i : is)
      = xs !! i : traverseElements is

```

11. `removeWhitespace :: String -> String`
`removeWhitespace ""`
`= ""`
`removeWhitespace s@(c : cs)`
`| isSpace c = removeWhitespace cs`
`| otherwise = s`

(A better way to do this is to use higher-order function like `dropWhile` – see the notes.)
12. `nextWord :: String -> (String, String)`
`--Pre: The first character is non-whitespace`
`nextWord ""`
`= ("", "")`
`nextWord (c : cs)`
`| isSpace c = ("", cs)`
`| otherwise = (c : w, s)`
`where`
`(w, s) = nextWord cs`
13. `splitUp :: String -> [String]`
`splitUp "" = []`
`splitUp s`
`= w : splitUp ws`
`where`
`(w, ws) = nextWord (removeWhitespace s)`
14. `primeFactors :: Integer -> [Integer]`
`-- Pre: n > 0`
`primeFactors n`
`= factors 2 n`
`where`
`factors p 1`
`= []`
`factors p m`
`| m `mod` p == 0 = p : factors p (m `div` p)`
`| otherwise = factors (p + 1) m`
15. `hcf :: Int -> Int -> Int`
`hcf a b`
`= product (fs \\ (fs \\ fs'))`
`where`
`fs = primeFactors a`
`fs' = primeFactors b`
16. `lcm :: Int -> Int -> Int`
`lcm a b`
`= product (fs' \\ fs) * min a b`
`where`
`fs = primeFactors (min a b)`
`fs' = primeFactors (max a b)`

2 List Comprehensions

1. You get `[(1,2),(1,3),(4,3)]` instead of `[(1,2),(1,3)]`. The problem is that the `x` in `(x, y)` is a new variable, so the comprehension picks out all elements of the table unconditionally. Here's a fix:

- ```

findAll x t = [y | (x', y) <- t, x' == x]

```
2. `isSubstring :: String -> String -> Bool`  
`isSubstring xs ys`  
`= or [take (length xs) t == xs | t <- tails ys]`  

Note that GHC ensures that `length xs` is computed only once, so there is no need to name it in a `where` clause.
  3. `remove :: Eq a => a -> [(a, b)] -> [(a, b)]`  
`remove x table`  
`= [p | p@(x', _) <- table, x /= x']`  

Using a filter, the predicate you need is `((/=x).fst)` where `x` is the item you are removing.
  4. `qsort :: [Int] -> [Int]`  
`qsort []`  
`= []`  
`qsort (x : xs)`  
`= qsort [y | y <- xs, y <= x] ++ [x] ++`  
`qsort [y | y <- xs, y > x]`
  5. `allSplits :: [a] -> [[a], [a]]`  
`allSplits xs`  
`= [splitAt n xs | n <- [1..length xs - 1]]`
  6. `prefixes :: [t] -> [[t]]`  
`prefixes []`  
`= []`  
`prefixes (c : cs)`  
`= [c] : [c : ps | ps <- prefixes cs]`
  7. There are lots of ways to do this, e.g.  

```

substrings :: String -> [String]
substrings []
 = []
substrings s@(c : cs)
 = substrings' s ++ substrings cs
where
 substrings' [] = []
 substrings' (c : cs) = [c] : [c : s | s <- substrings' cs]

```
  8. `substrings :: String -> [String]`  
`substrings s`  
`= [i | t <- tails s, i <- tail (inits t)]`
  9. `perms :: [Int] -> [[Int]]`  
`perms []`  
`= [[]]`  
`perms xs`  
`= [x : ps | x <- xs, ps <- perms (xs \\ [x])]`
  10. `routes :: Int -> Int -> [(Int, Int)] -> [[Int]]`  
`routes m n g`  
`| m == n = [[m]]`  
`| otherwise = [m : r | m'' <- [n' | (m', n') <- g, m' == m],`  
`r <- routes m'' n g]`
- This version does cycle detection:

```

routes m n g
= routes' m []
where
 routes' m seen
 | elem m seen = []
 | m == n = [[m]]
 | otherwise = [m : r | m'' <- [n' | (m', n') <- g, m' == m],
 r <- routes' m'' (m : seen)]

```

`seen` is the list of nodes that have been visited so far.