

Programming I: Functional Programming in Haskell

Solutions to Unassessed Exercises

Set 4: Higher-order functions

1.
 - (a) Error: `n` undefined
 - (b) `[""]`
 - (c) `True`
 - (d) Error: `(:)` used with wrong types
 - (e) `1`
 - (f) Error: folded functions must be binary
 - (g) `[True]`
2. There are two versions listed in each case. The second is “point free”, i.e. is a pure function, or *combinator*, with no named arguments.

(a)

```
depunctuate s
  = filter p s
  where
    p c = not (elem c ".,:")
```

```
depunctuate
  = filter (not . flip elem ".,:")
```

(b)

```
makeString ns
  = map chr ns
```

```
makeString
  = map chr
```

(c)

```
enpower ns
  = foldr1 (flip (^)) ns
```

```
enpower
  = foldr1 (flip (^))
```

(d)

```
revAll xs
  = concatMap reverse xs
```

```
revAll
  = concatMap reverse
```

(e)

```
rev xs
  = foldl (flip (:)) [] xs
```

```
rev
  = foldl (flip (:)) []
```

```
(f) unzip ps
    = foldr f ([], []) ps
    where
        f (x, y) (xs, ys) = (x : xs, y : ys)
```

```
unzip
    = foldr (\(x, y) (xs, ys) -> (x : xs, y : ys)) ([], [])
```

Note: the point-free version is a bit of a cheat, as the inner function is a lambda expression with names arguments. You can make this point-free as well, but it gets very messy.

3. `same :: [Int] -> Bool`

```
same xs
    = and (zipWith (==) xs (tail xs))
```

4. (a) `scanl (*) 1 [2..]`

(b) `sum (map (1/) (scanl (*) 1 [1..5]))`

(c) This generates the infinite list of fibonacci numbers by building a circularly-defined list. Lazy evaluation is essential for it to work. Try sketching out the evaluation of `xs`.

5. `squash :: (a -> a -> b) -> [a] -> [b]`

```
squash f (x : y : ys)
    = f x y : squash f (y : ys)
squash f xs
    = []
```

But much neater:

```
squash f xs
    = zipWith f xs (tail xs)
```

Note: if `squash` is called with an empty list the expression `tail []` is never evaluated (check out the implementation of `zipWith` in the prelude).

6. -- Pre: the list is non-empty

```
converge :: (a -> a -> Bool) -> [a] -> a
converge f [x]
    = x
converge f (x : y : ys)
    | f x y      = y
    | otherwise  = converge f (y : ys)
```

whereupon

```
e :: Float
e = converge lim (scanl (+) 0 (map (1/) facts))
    where facts    = scanl (*) 1 [1..]
          lim x y = abs (x - y) / x < 0.00001
```

7. `limit :: (a -> a -> Bool) -> [a] -> [a]`

```
limit f (x : y : ys)
    | f x y      = [x, y]
    | otherwise  = x : limit f (y : ys)
limit f xs
    = xs
```

```

8. map :: (a -> b) -> [a] -> [b]
   map f
     = foldr g []
     where
       g x ys = f x : ys

   -- Alternatively...

   map f
     = foldr (\x ys -> f x : ys) []

   map f
     = foldr ((:) . f) []

   -- Or, point-free:

   map
     = flip foldr [] . ((:) .)

   filter :: (a -> Bool) -> [a] -> [a]
   filter p
     = foldr g [] xs
     where
       g x ys
         | p x      = x : ys
         | otherwise = ys

   zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
   zipWith f xs ys
     = foldr g [] (zip xs ys)
     where
       g (x, y) zs = f x y : zs

9. repeatUntil :: (a -> Bool) -> (a -> a) -> a -> a
   repeatUntil p f
     = head . filter p . iterate f

10. any' p
     = or . map p
    all' p
     = and . map p

11. isElem :: Eq a => a -> [a] -> Bool
    isElem
      = any . (==)

12. (a) infixl 9 <.>
     (<.>) :: (a -> b) -> (c -> d -> a) -> (c -> d -> b)
     f <.> g
       = h
     where
       h x y = f (g x y)
     Alternatively,
     (f <.> g) x y
       = f (g x y)

```

Alternatively, using "lambda" notation for defining ambiguous functions:

```
f <.> g = \x -> \y -> f (g x y)
```

Alternatively, we can express the right-hand side in point-free form:

```
(f <.> g)
  = (f .) . g
```

(b) The point free form of <.> itself is:

```
(<.>) = (.) . (.)
```

This is sometimes called the 'dot' operator (e.g. see <https://wiki.haskell.org/Pointfree>).

(c) any = or <.> map
all = and <.> map

(d) any = (or .) . map
all = (and .) . map

```
13. pipeline :: [a -> a] -> [a] -> [a]
    pipeline = map . foldr (.) id
```