

2.1

#lang racket

```
(define (make-rat n d)
  (let ((g (gcd n d))
        )
    (if (< d 0) (make-rat (* -1 n) (* -1 d))

        (cons (/ n g) (/ d g))))))
```

```
(define numer car)
(define denom cdr)
```

```
(define (print-rat x)
  (newline)
  (display (numer x))
  (display "/" )
  (display (denom x)))
```

2.2 and 2.3

```
#lang racket
(define (make-segment first-point second-point)
  (cons first-point second-point))
```

```
(define (make-point x y)
  (cons x y))
```

```
(define (x-point point)
  (car point))
```

```
(define (y-point point)
  (cdr point))
```

```
(define (start-segment segment)
  (car segment))
(define (end-segment segment)
  (cdr segment))
```

```
(define (print-point p)
  (newline)
  (display "(")
  (display (x-point p))
  (display "," )
  (display (y-point p))
  (display ")"))
```

```
(define (square x) (* x x))
```

```
(define (length segment)
  (sqrt (+ (square (- (x-point (start-segment segment))
                      (x-point (end-segment segment))))
           (square (- (y-point (start-segment segment))
                      (y-point (end-segment segment)))))))
```

```
(define (midpoint-segment segment)
  (let ((s1 (start-segment segment))
        (s2 (end-segment segment)))
    (let ((x1 (x-point s1))
          (y1 (y-point s1))
          (x2 (x-point s2))
          (y2 (y-point s2)))
      (make-point (/ (+ x1 x2) 2) (/ (+ y1 y2) 2)))))
```

```
(define (area rect)
  (* (width-size rect) (long-size rect)))
```

```
(define (perimeter rect)
  (* (+ (width-size rect) (long-size rect)) 2))
```

```
(define (make-rect long-segment width-segment)
  (cons long-segment width-segment))
```

```
(define (long rect)
  (car rect))
```

```
(define (width rect)
  (cdr rect))
```

```
(define (width-size rect)
  (length (width rect)))
```

```
(define (long-size rect)
  (length (long rect)))
```

2.4

```
#lang racket
(define (conss x y)
  (lambda (m) (m x y))

  )
```

```
(define (carr z)
  (z (lambda (p q) p)))
```

```
(define (cdrr z)
  (z (lambda (p q) q)))
```

2.5

```
#lang racket
(define (cons a b)
  (* (expt 2 a) (expt 3 b)))
```

```
(define (devide-count total num)
  (if (not (= (remainder total num) 0)) 0 (+ 1 (devide-count (/ total num) num))))
```

```
(define (car x)
  (devide-count x 2))
```

```
(define (cdr x)
  (devide-count x 3))
```

2.6

```
(define one (lambda (f)
  (lambda (x) (f x))))
(define two (lambda (f)
  (lambda (x) (f (f x)))))
```