



1. Introduction

MGX Token is a universal cryptocurrency for gamers and freelancers, designed to unify virtual economies across different games, communities, and digital services.

Mission: To be the universal currency for gamers and freelancers.

2. The Problem

- Every game has its own isolated currency, limiting usability.
- Peer-to-peer transactions for digital assets are often unofficial and risky.
- Freelancers in the gaming industry face high fees and slow payments.
- There is no global gaming cryptocurrency for multiple platforms.

3. The Solution - MGX

MGX addresses these issues by offering:

- Universal token for multiple games and communities.

- Secure peer-to-peer payments using blockchain technology.
- NFT integration for rare in-game assets, skins, ships, or characters.
- Freelancer payments: fast and borderless transactions for design, coding, 3D models, or video editing.
- Community rewards: MGX as prizes for tournaments, events, or community engagement.

4. Tokenomics

- Total supply: 1,000,000,000 MGX
- Distribution:
 - 40% → Community (airdrops, tournaments, rewards)
 - 30% → Public sale (ICO/IDO)
 - 20% → Development & marketing
 - 10% → Team/founders

5. Use Cases

- eSports tournaments and rewards
- Marketplace for skins, mods, and NFTs
- Freelance services within the gaming industry
- Community currency for Discord, Telegram, Twitch platforms

6. Roadmap

- Q1: Token launch in testnet
- Q2: Community building & Discord/Twitch integration
- Q3: NFT marketplace beta
- Q4: Mainnet launch + partnerships

7. Vision & Brand

- Logo design: futuristic, cyberpunk style
- Slogan: MGX – Play. Earn. Pay.
- Platforms: Discord, Telegram, Twitch, YouTube Gaming

8. Team & Contact

- Founders: TBD / Anonymous

- Contact: Email, Discord, Telegram