## CHRISTOPHER CONLEY WEB DEVELOPER

### **Contact**

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### Summary

My background is in leading large teams. I have worked for 2 Fortune 500 companies in the retail environment. This allowed me to fulfill 1 of my 2 main passions. I love working on teams of people with diverse perspectives. My other passion is using analytical thinking to solve complex technical problems. When I decided to branch out and expand my skills, I started with data analytics. This eventually led me to coding and web development. Now, every day I'm doing something love. Whether I'm building projects, fixing bugs or collaborating with my peers, the time just flies.

### **Skills**

WEB DEVELOPMENT

HTML CSS

Laura Carata

JavaScript

JQuery AJAX

Ruby

Daile

PostgreSQL

Node.js

Express

Mongo DB

SASS

Bootstrap Handlebars

#### DATA ANALYSIS

SQL

Excel

Tableau

#### **GENERAL ASSEMBLY**

Web Development Fellow

I built 4 projects in an immersive, 12 week, 500+ hour, web development training program. We focused on utilizing modern full-stack programming languages, frameworks, version control, and agile methodology.

#### SELF EMPLOYED

Commodity and Equity Derivatives Trader

East Greenwich, Ri 2018 to Current

Providence, RI

2018 to 2019

I managed a small fund, using learned trading methods and risk management strategies to generate profitable results.

#### **RETAIL MANAGEMENT**

NY, CT, MA 2005 to 2018

General Manager

For 13 years I was a Retail Manager for 2 Fortune 500 and 1 of Forbes Top Private Companies. I held roles ranging from Department Supervisor to Store Manager. During this time I led small and large teams and won multiple awards for Operations, Sales and Profit.

### **Education**

#### STATE UNIVERSITY OF NEW YORK

**B.S. Business Economics** 

#### TIC TAC TOE

**Projects** 

The challenge was to build a single page web application from scratch, without a starter codebase. Additionally, this had to be built to a spec that someone else gave me. I had to use my programming skills to write a custom game engine for Tic Tac Toe. On top of the game logic, I used AJAX to interact with a provided API, to create and store game states. This will allow for multi-player/multi-device game-play in future iterations in addition to seeing game history. This project also gave me an opportunity to create documentation and practice version control, file management and proper code styling.

Technologies Used: JavaScript, jQuery, AJAX, HTML5, CSS3 and Bootstrap

#### **EXPENSE TRACKER**

This project is an expense tracking, single-page application with basic user authentication that interacts with a custom API that I built. The backend was built using Ruby on Rails and PostgreSQL. This app allows a signed-in user to create, read, update, and delete data in a Psql database. The user controls these actions on the frontend, along with the ability to organize and analyze the data returned.

Technologies Used: Ruby on Rails, PostgreSQL, JavaScript, jQuery, AJAX HTML5, CSS3 and Bootstrap and Handlebars

#### INVENTORY MANAGEMENT SYSTEM

This project posed much different challenges than pervious assignments. This was my first time working in a group environment as a developer. the 4 group members all started at different levels of understanding and comfort with the content we had learned so far. So, we spent the first day creating a group culture code and going through an old project that had a lot of similarities to our project spec, to make sure everyone was on the same page. Once we were off and running we ran into some obstacles with Git workflow, but we were able to overcome them pretty easily. We also had a couple of issues with members not having work done by agreed upon timelines, so we had to figure out how to pick up that slack. Ultimately we were able to meet the MVP by the deadline. The project was an Inventory Management System for an online retailer. It was again a full stack, single page application, only this time we used Express and Mongo for the backend.

Technologies Used: Express.Js, MongoDB, JavaScript, jQuery, AJAX, HTML5, CSS3, Bootstrap and Handlebars

#### **DAILY FANTASY CHAMPS**

My second and third projects were more serious and business oriented. So, for my capstone, I wanted to build something more fun. Since I enjoy playing daily fantasy sports, I decided to make a fantasy football single page application. This allows players to select from pre-made lineups and enter them in different contests. There were 2 major challenges I put on myself for this project. The first was on the backend. There are 3 resources that all have a many-to-many relationships with each other. The second was on the frontend. The user doesn't have to input any information once they are logged in.

Technologies Used: Ruby on Rails, PostgreSQL, JavaScript, jQuery, AJAX, HTML5, CSS3, Bootstrap and Handlebars

# **Employment**