## Two-phase model

The two-dimensional two-phase model of water and air is given by

$$\partial_t u + \partial_x u u + \partial_z w u - f v = -(\partial_x p)/\rho \tag{1}$$

$$\partial_t v + \partial_x uv + \partial_z wv + fu = 0 (2)$$

$$\partial_t w + \partial_x uw + \partial_z ww = -(\partial_z p)/\rho - g \tag{3}$$

$$\partial_x u + \partial_z w = 0 \tag{4}$$

which holds both in water with  $\rho = \rho_o$  and air with  $\rho = \rho_a$ , and  $\rho = c\rho_o + (1-c)\rho_a$ .

Solve this with two level discrete time step. Knowing  $u^n$  and  $w^n$  from previous time step, first calculate intermediate solution  $u^*$  and  $w^*$  from

$$\frac{u^* - u^n}{\Delta t} = -(\partial_x uu + \partial_z wu)_d , \quad \frac{w^* - w^n}{\Delta t} = -(\partial_x uw + \partial_z ww)_d - g , \qquad (5)$$

Then take divergence and calculate pressure p such that

$$\partial_z u^* + \partial_z w^* = -\Delta t (\partial_x (\partial_x p)/\rho + \partial_z (\partial_z p)/\rho) \tag{6}$$

This is solved for p with conjugate gradient solver with preconditioner, and so

$$u^{n+1} = u^* - \Delta t(\partial_x p)/\rho , \quad w^{n+1} = w^* - \Delta t(\partial_z p)/\rho$$
 (7)

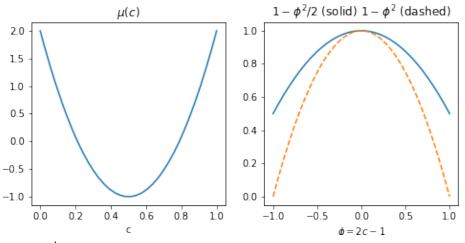
such that next time step  $u^{n+1}$  and  $w^{n+1}$  is also free of divergence.

Concentration c with c = 1 in water and c = 0 in air given by

$$\partial_t c + \partial_x u c + \partial_z w c = \partial_z M(c) \partial_z \mu , \ 0 < c < 1$$
 (8)

with chemical potential  $\mu$  and mobility parameter M given by

$$\mu = 12c^2 - 12c + 2$$
,  $M_c(1 - \gamma \phi^2)$ ,  $\phi = 2c - 1$ ,  $-1 < \phi < 1$  (9)



and  $M_c = 10^{-4}$ 

## Discretisation

Discretisation is on a C-grid.

## **Options**

The configuration is controlled in the template subroutines SET\_PARAMETER and INITIAL\_CONDITIONS. One example is provided.

A number of switches can be set to either true or false.

default meaning name enable\_upwind3\_advection false  $enable_dst3_advection$ false enable\_superbee\_advection false enable\_multidim\_advection false enable\_AB3\_time\_stepping false enable\_particles false  $enable\_v\_velocity$ false