

1) Let

$$f(x,y) = 3x^2 - y^2 = 0, \quad g(x,y) = 3xy^2 - x^3 - 1 = 0$$

a) Iterate using scheme w/  $x_0 = y_0 = 1$ 

$$\begin{bmatrix} x_{n+1} \\ y_{n+1} \end{bmatrix} = \begin{bmatrix} x_n \\ y_n \end{bmatrix} - \begin{bmatrix} 1/6 & 1/18 \\ 0 & 1/6 \end{bmatrix} \begin{bmatrix} f(x_n, y_n) \\ g(x_n, y_n) \end{bmatrix}$$

Iteration output attached. converges at a rate of order 1 (linearly)  
w/  $\lambda \approx 0.5$ .b)  $\begin{bmatrix} 1/6 & 1/18 \\ 0 & 1/6 \end{bmatrix}$  is the inverse Jacobian evaluated at  $(x_0, y_0)$ .  
This resembles "Lazy Newton" outlined in class.c) Iteration attached.  
converges quadratically

d) From numerical result, solution at

$$x = 0.5, \quad y = 0.8660254037844387$$

Verification

$$f(x,y) = 3(0.5)^2 - (0.86602\dots)^2 = -1.11 \cdot 10^{-16} \approx 0$$

$$g(x,y) = 3(0.5)(0.86602\dots)^2 - (0.5)^3 - 1 = 2.22 \cdot 10^{-16} \approx 0$$

Not entirely exact, but very close2) Based on  $n$ -dimensional fixed point theorem, find region  $D$  in  $x,y$ -plane  
where fixed point iteration  $\rightarrow$  converges  $\forall (x_0, y_0) \in D$ 

$$x_{n+1} = \frac{1}{\sqrt{2}} \sqrt{1 + (x_n + y_n)^2} - \frac{2}{3}, \quad y_{n+1} = \frac{1}{\sqrt{2}} \sqrt{1 + (x_n - y_n)^2} - \frac{2}{3}$$

As dimension  $n=2$ ,  $\left| \frac{\partial g_i(\bar{x})}{\partial x_j} \right| \leq \frac{K}{2} \leq \frac{1}{2}$  as  $K \leq 1 \quad \forall i,j \in \{1,2\}$ Note partial derivatives: let  $f(x_n) = x_{n+1}$ ,  $g(x_n) = y_{n+1}$ 

$$f_x = \frac{x+y}{\sqrt{2(x+y)^2+2}}$$

$$g_x = \frac{x-y}{\sqrt{2(x-y)^2+2}}$$

$$f_y = \frac{x+y}{\sqrt{2(x+y)^2+2}}$$

$$g_y = \frac{y-x}{\sqrt{2(x-y)^2+2}}$$

which all need to be  
 $\leftarrow$  less than  $1/2$ correct

2) continued

$$|f_x| \leq \frac{1}{2}$$

$$\frac{x+y}{\sqrt{2(x+y)^2+2}} \leq \frac{1}{2} \Rightarrow (x+y)^2 \leq \frac{1}{4}(2(x+y)^2+2)$$

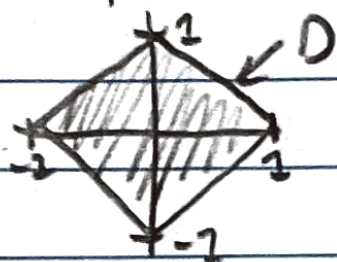
$$\frac{1}{2}(x+y)^2 \leq \frac{1}{2} \Rightarrow \underline{(x+y)^2 \leq 1} \leftarrow \text{same for } f_y$$

$$|g_x| \leq 1/2$$

$$\frac{x-y}{\sqrt{2(x-y)^2+2}} \leq \frac{1}{2} \Rightarrow (x-y)^2 \leq \frac{1}{4}(2(x-y)^2+2)$$

$$\frac{1}{2}(x-y)^2 \leq \frac{1}{2} \Rightarrow \underline{(x-y)^2 \leq 1} \leftarrow \text{see for } g_y$$

Thus,  $D$  at this point defined by  $(x+y)^2 \leq 1$  and  $(x-y)^2 \leq 1$   
s.t.  $D$



Still need to check  $\forall (x_0, y_0) \in D$ ,  $f(x_0, y_0), g(x_0, y_0) \in D$ .

Thus we look at extrema.

$$x = \frac{1}{\sqrt{2}} \sqrt{1 + (x+y)^2} - \frac{2}{3}$$

$$y = \frac{1}{\sqrt{2}} \sqrt{1 + (x-y)^2} - \frac{2}{3}$$

See extrema max when  $(x+y)^2 = (x-y)^2 = 1$  which is in  $D$

and min when  $(x+y)^2 = (x-y)^2 = 0$  which is also in  $D$

$$\text{Max: } (x+y)^2 = (x-y)^2 = 1$$

$$\text{Min: } (x+y)^2 = (x-y)^2 = 0$$

$$x = \frac{1}{\sqrt{2}} \sqrt{1+1} - \frac{2}{3} = 1 - \frac{2}{3} = \frac{1}{3}$$

$$x = \frac{1}{\sqrt{2}} \sqrt{1+0} - \frac{2}{3} = \frac{\sqrt{2}}{2} - \frac{2}{3}$$

$$y = \frac{1}{\sqrt{2}} \sqrt{1+1} - \frac{2}{3} = 1 - \frac{2}{3} = \frac{1}{3}$$

$$y = \frac{1}{\sqrt{2}} \sqrt{1+0} - \frac{2}{3} = \frac{\sqrt{2}}{2} - \frac{2}{3}$$

$$\text{s.t. } \left(\frac{1}{3} + \frac{1}{3}\right)^2 = \frac{4}{9} \leq 1$$

$$\text{s.t. } \left(\left(\frac{\sqrt{2}}{2} - \frac{2}{3}\right) \cdot 2\right)^2 \approx 0.0065 \leq 1$$

$$\left|\frac{1}{3} - \frac{1}{3}\right|^2 = 0 \leq 1$$

$$(0)^2 \approx 0 \leq 1$$

so max  $\in D$

so min  $\in D$

Thus we see  $\forall (x_0, y_0) \in D$ ,  $f(x_0, y_0) \in D$  and  $g(x_0, y_0) \in D$ .

$$D = \{(x, y) : (x+y)^2 \leq 1, (x-y)^2 \leq 1\}$$



3)

a) Derive Newton scheme

$$\begin{cases} x_{n+1} = x_n - d f_x \\ y_{n+1} = y_n - d f_y \end{cases} \quad \text{with } d = \Delta / (L_x^2 + L_y^2)$$

We can derive this iteration by finding a second iterate across the line normal to the target at the point defined by  $\Delta(x, y) = 0$ .

In this case, as all  $x_n, y_n$  are at 0, plane, we can derive new iterate  $g'$  as  $g(x_n, y_n) = 0$

And as it is the normal, we put  $g_x = L_y$  and  $g_y = -L_x$

Sub

$$J = \begin{bmatrix} L_x & L_y \\ g_x & g_y \end{bmatrix} = \begin{bmatrix} L_x & L_y \\ L_y & -L_x \end{bmatrix}$$

=

$$J^{-1} = \begin{bmatrix} \frac{L_x}{L_x^2 + L_y^2} & \frac{L_y}{L_x^2 + L_y^2} \\ \frac{L_y}{L_x^2 + L_y^2} & \frac{-L_x}{L_x^2 + L_y^2} \end{bmatrix}$$

Now finding Newton's method according to formula, with  $g(x_n, y_n) = 0$

$$x_{n+1} = x_n - J^{-1} [x_n] F[x_n]$$

We get

$$\begin{bmatrix} x_{n+1} \\ y_{n+1} \end{bmatrix} = \begin{bmatrix} x_n \\ y_n \end{bmatrix} - \begin{bmatrix} \Delta \cdot L_x / (L_x^2 + L_y^2) \\ \Delta \cdot L_y / (L_x^2 + L_y^2) \end{bmatrix}$$

b) Iteration applied to 3D attached.

Here we can see that iteration is quadratically convergent.