1. Talk through project and each component, get everyone on the same page.
2. We will be modeling Agile Development
   1. We create our requirements
   2. We break everything into Stories
   3. We estimate the time each story will take
   4. We build out each feature and create tests to ensure functionality
   5. We are all amazed at how well everything is going...
   6. When we go to hook everything together, realize we messed something up and have to jam everything together
   7. On the last day of the deadline, after working 12 hours straight, we get all the pieces together and everything looks beautiful, with 5 minutes to spare.
3. What tools is everyone familiar with?
   1. Databases
   2. Frontend
   3. Web API
   4. App
4. Does anyone have a specific preference with what they would like to do?
   1. Database on AWS
   2. Web API
   3. Scratch Blocks
   4. Machine Learning
   5. Analytics Dashboard
   6. Wildcard
5. Create a tentative requirement list.
   1. Ex : “We will build an application with Feature x,y,z”
6. Break the project into high level stories
7. Create the schedule for the semester
   1. The syllabus assumes each member puts 6 hours of work per week in.
   2. We will plan on initially having 2 “scrum meetings” per week, I will be at both unless something comes up. If you can only make 1 that is fine. We will keep them relatively short, they will serve as “
8. Bongo Application
9. Founders Agreement

**Meeting 1 Minutes**

#3 Responses)

* Titus : Frontend, Some Database, Some API usage, used Javascript, used python
* Greg :
* CJ : Lots with SQL database, python, javascript

#4 Responses)

* CJ : Database
* Titus : Front end
* Greg :

Question for Teacher)

1. What tools exist for **issue tracking**, **continuous integration**, other **software requirements**
2. How have other teams used Scratch Blocks in the past
   1. How would the process of using scratch blocks look like
3. What should our requirements look like, how thorough should they