October 4, 2018

* Splitting into two main subteams (plus CJ working on database setup)
  + Blockly team (figure out how to transcribe the blocks to code and also what blocks we will need)
  + Webpage team (figure out how to interact with webserver)
  + Database setup (CJ)
* Went over technologies that we’ll use
  + Now using Blockly instead of Scratch Blocks
  + Blockly has a nice demo here: <https://blockly-demo.appspot.com/static/demos/blockfactory_old/index.html>
  + Planning on generating Python code, but we may end up using JavaScript if it’s simpler to integrate.
  + Talked about issue management, continuous integration, code review, and version control system
    - We’ll be using GitHub for everything except continuous integration
    - Continuous integration is still up in the air. We’re going to ask professor about how to implement continuous integration
  + Gavin created GitHub repository for our project