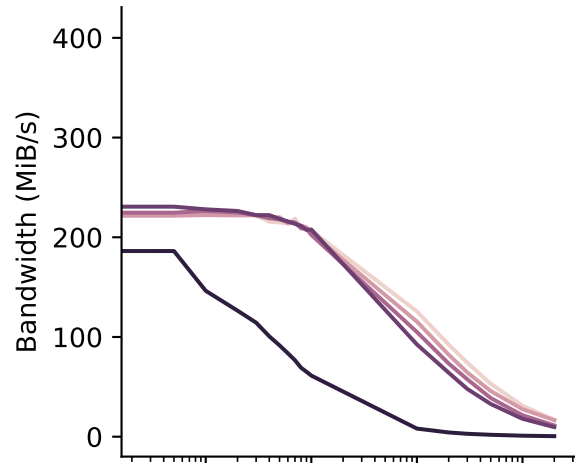
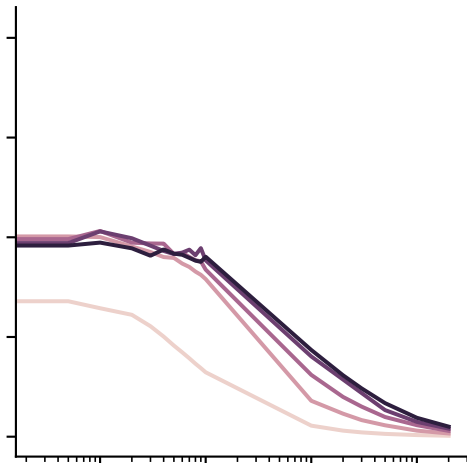


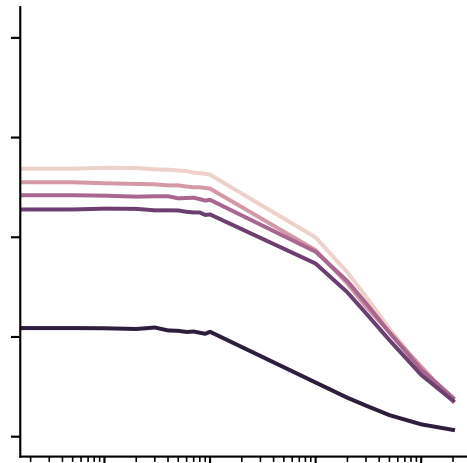
burst_length = 20 | pattern = scatter



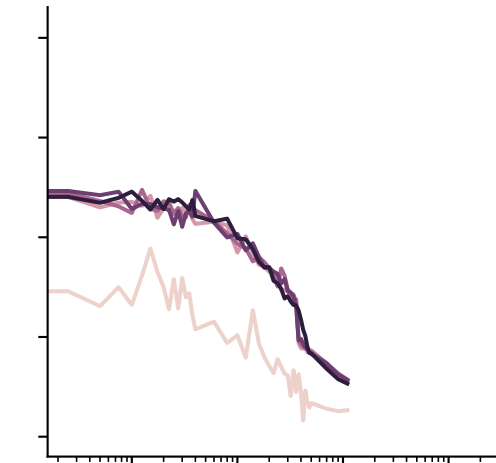
burst_length = 20 | pattern = gather



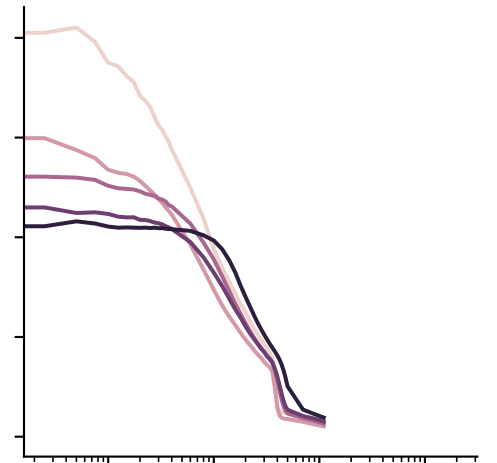
burst_length = 20 | pattern = random



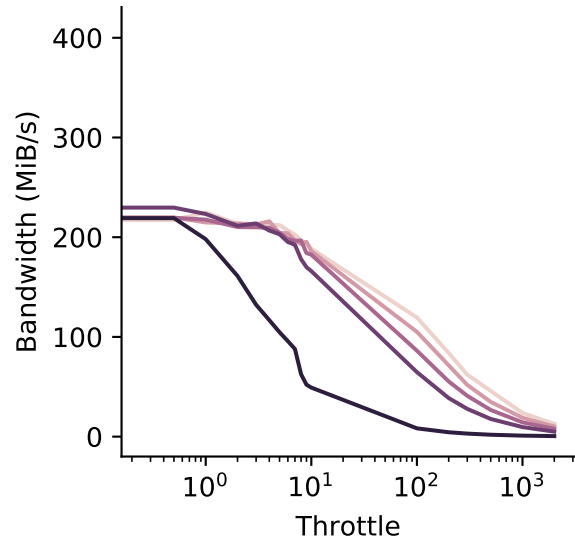
burst_length = 20 | pattern = random-rw



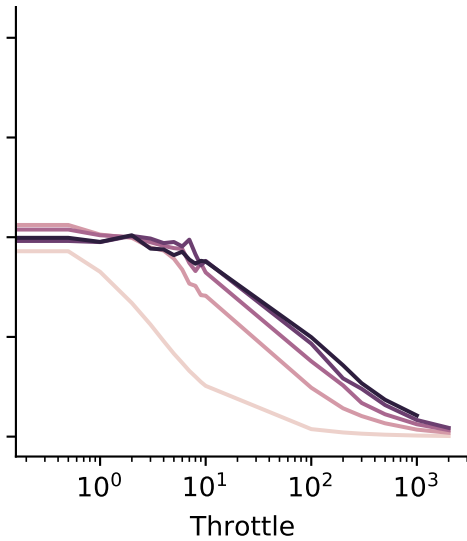
burst_length = 20 | pattern = linear-rw



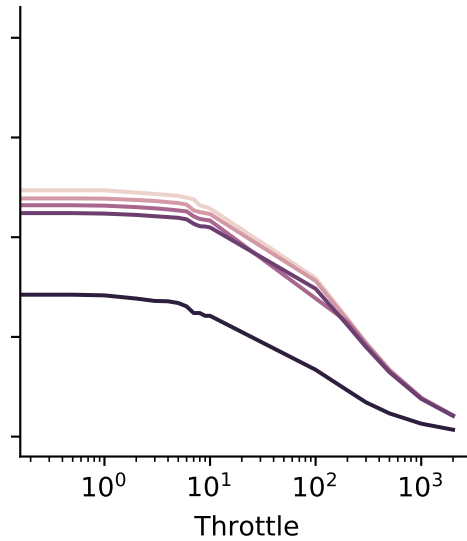
burst_length = 100 | pattern = scatter



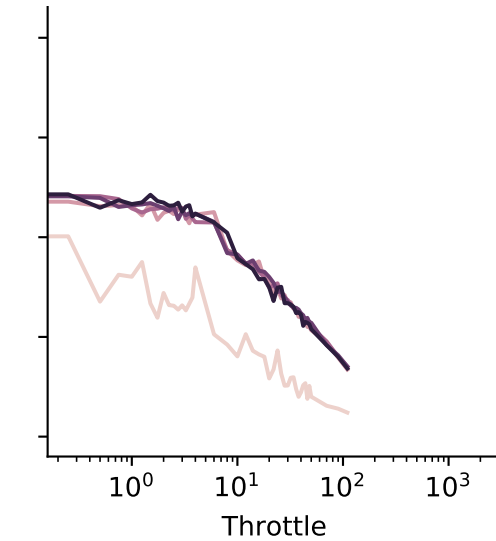
burst_length = 100 | pattern = gather



burst_length = 100 | pattern = random



burst_length = 100 | pattern = random-rw



burst_length = 100 | pattern = linear-rw

