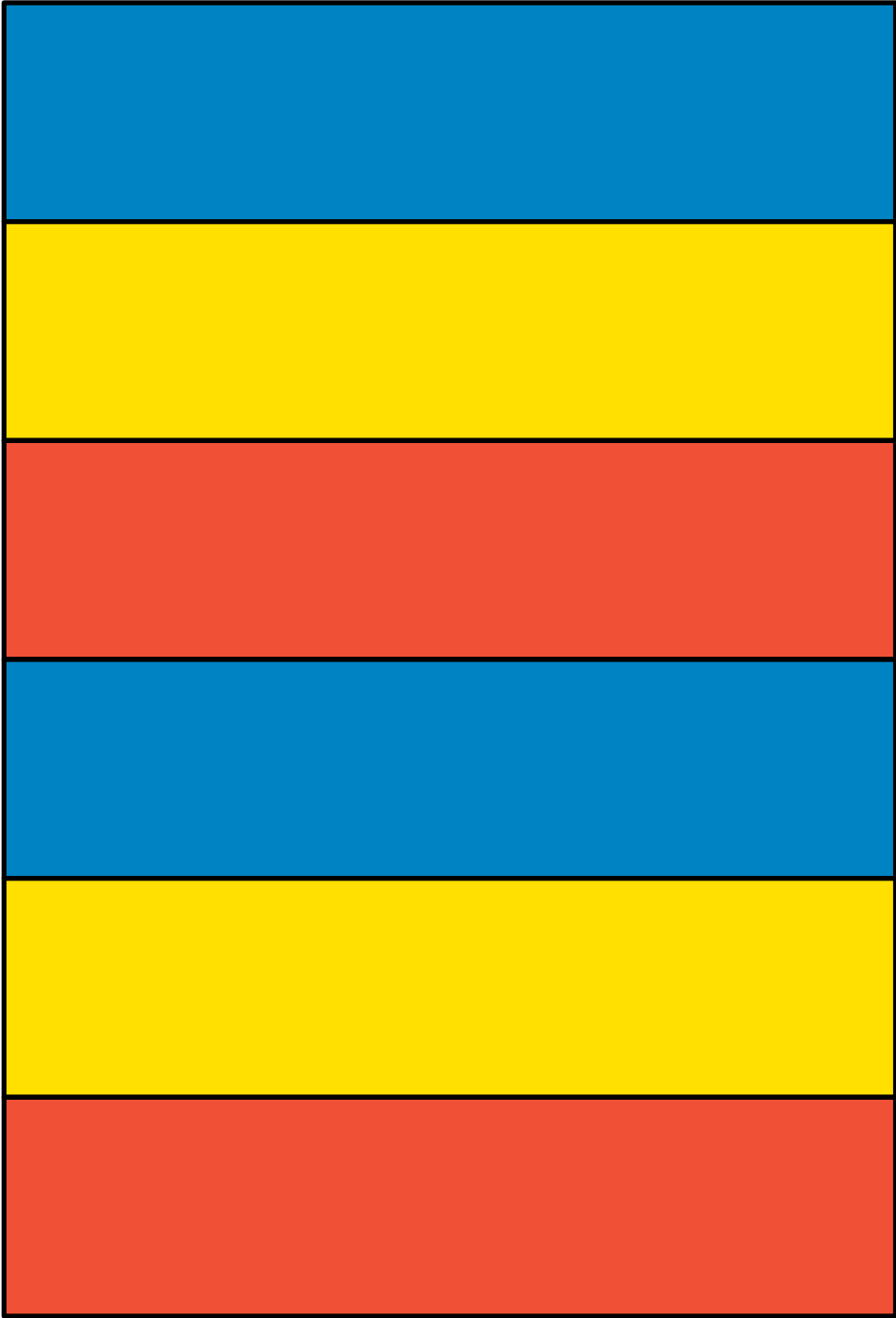
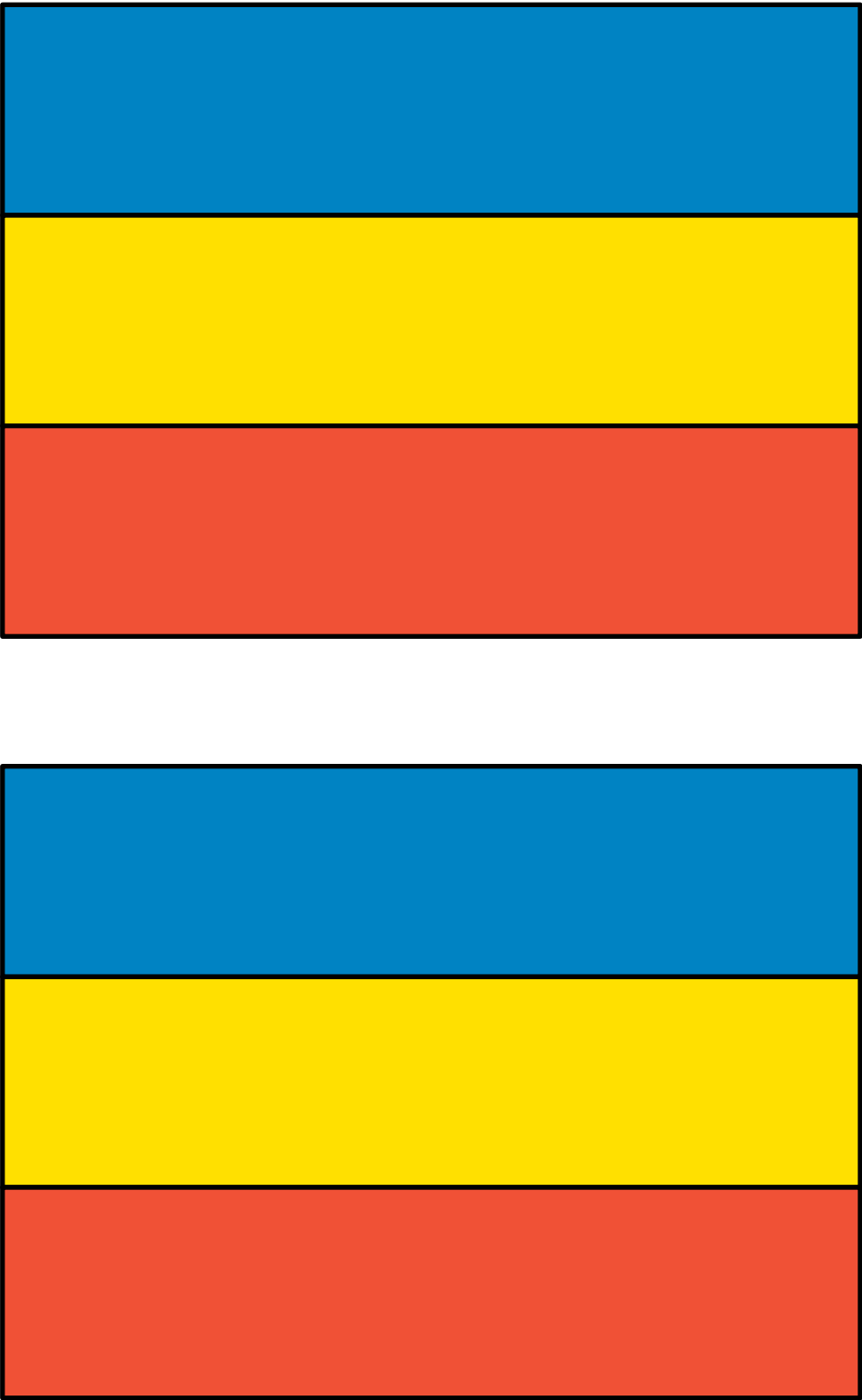


Mémoire principale



Cache



Way 1

Way 2

