

Graph Denoising for Molecular Imaging

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26.06.2022

Outline

- 1 Molecular Imaging Methods
- 2 Graphs & Manifolds
- 3 GAT-Denoiser
- 4 Results on LoDoPaB-CT dataset
- 5 Summary & Future Work
- 6 Questions

Signal-to-noise-ratio (SNR)

Reconstruction

SNR is a measure, which compares the power of an input signal to the power of the undesired noise.

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Cryo-Electron Microscopy (Cryo-EM)

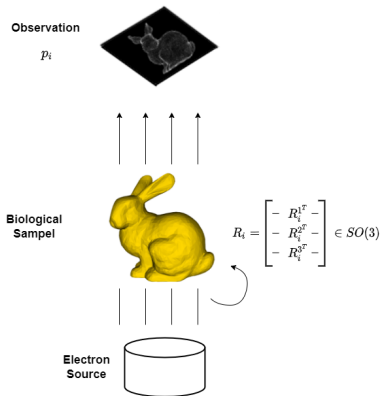
- › Enables observation of molecules in near atomic resolution.
- › Major motivation for Thesis.
- › During freezing, molecules rotate randomly.
- › Frozen molecules are fragile, electron microscope needs to work with low power.
- › Observations can be reconstructed to 3D model.

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Only single particle cryo-EM is considered.

Cryo-EM



Cryo-EM

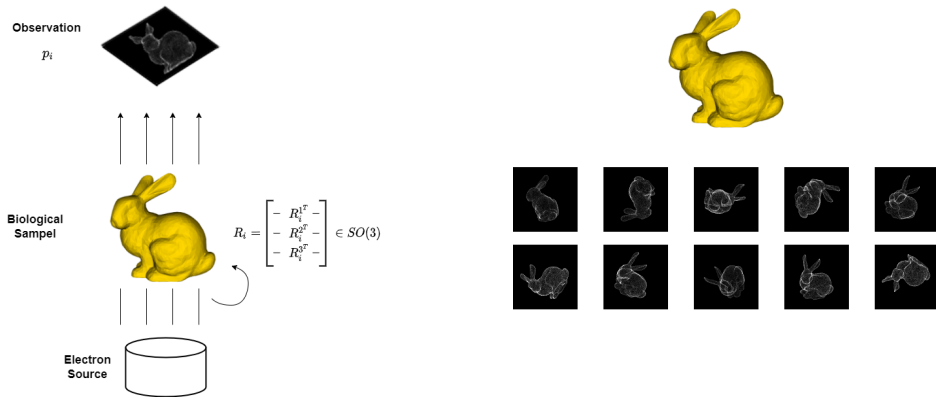


Figure: Cryo-EM overview

Cryo-EM challenges

- High-noise level
- Unknown rotation during freezing
- (Structural variety of observations)



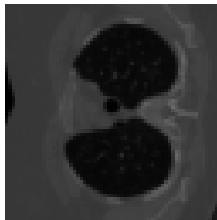
(a) Clean micrograph



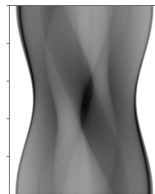
(b) Noisy micrograph

Computed Tomography (CT)

- Related to cryo-EM
- Can be seen as a simpler version in 2D
- Good to start with towards a cryo-EM algorithm



(a) Biological sample



(b) clean Sinogram

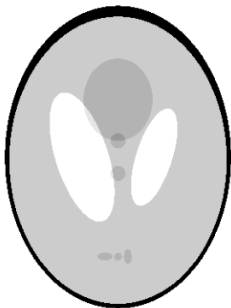
Observation

Observation

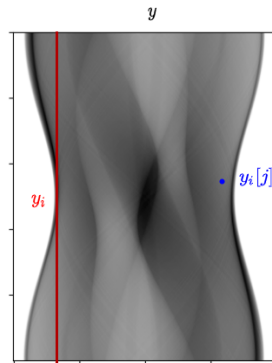
$$\begin{aligned}y &= p + \eta \\ y_i &= (A(x, \theta_i)) \\ y_i[j] &= p_i[j] + \eta_i[j] \quad \text{with } 1 \leq i \leq N, 1 \leq j \leq M\end{aligned} \tag{1}$$

- > y : noisy observation
- > p : noiseless observation
- > η : noise, assumed $\eta_i \sim \mathcal{N}(0, \sigma^2)$
- > θ_i : observation angle
- > N : number of observations
- > M : observation dimension
- > $A : L^2(\Omega) \rightarrow \mathbb{R}^M, x \mapsto A(x; \theta_i)$: a non-linear operator

Observation - Computed Tomography

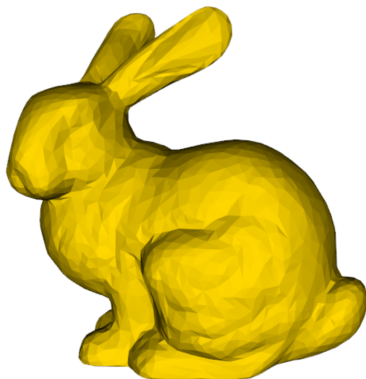


(a) Biological Sample

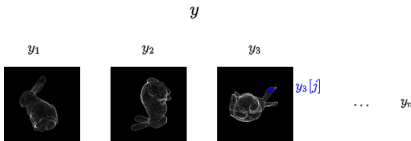


(b) CT Observation - sinogram

Observation - Cryo-EM



(a) Biological Sample



(b) Cryo-EM Observation - micrographs

Reconstruction

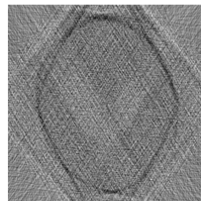
Reconstruction

$$\begin{aligned} Recon : \mathbb{R}^{M \times N} &\rightarrow \mathbb{R}^{M \times M} \\ y &\mapsto Recon(y; \theta) \end{aligned} \quad (2)$$



(a) Reconstruction clean:

$$Recon(p, \theta) \approx x$$



(b) Reconstruction noisy:

$$Recon(p, \theta) \not\approx x$$

Problem and Goal

Problem

p not observable directly only y is observable.

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$$\text{denoiser} : (p_i + \eta) \mapsto y_i^* \approx y_i$$

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$$\text{Recon}(\text{denoiser}(y; \theta)) \approx x$$

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Graph - Definitions

Graph Definition

A graph is defined as $G = \langle V, E \rangle$, where V is a set of nodes and E is a set of edges.

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Nodes

$(n_1, n_2, \dots) \in \mathbb{R}^F$, with F as node feature dimensions.

Edges

Edges are defined as a set of tuples (i, j) , where i and j determine the index of the nodes.

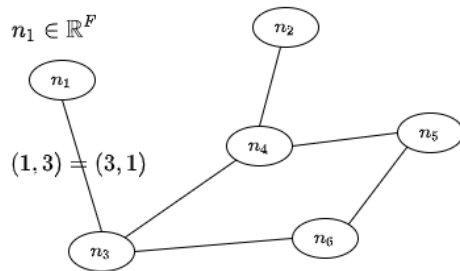


Figure: Sample graph

Graph - Definitions - Adjacency Matrix

Adjacency Matrix

The binary adjacency matrix of graph $G = \langle V, E \rangle$ is defined as:

$$A_{ij} = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

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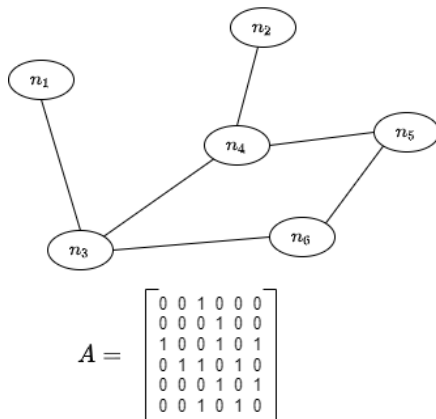


Figure: Sample graph

Graph - Definitions - Degree

Degree of a node

The *degree* of a node is defined as the number of (incoming) edges.

Degree Matrix of Graph G

Is a diagonal matrix with degree of nodes as entries.

$$D_{ii} = \text{degree}(n_i)$$

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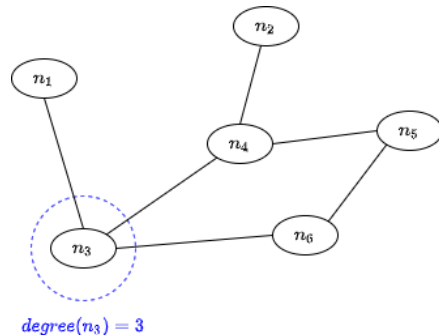


Figure: Sample graph

Graph for Molecular Imaging Observation

- › Nodes: Single observation y_i
- › Edges: Use k-nearest neighbours (k-NN) to construct a graph
- › Define similarity measure:

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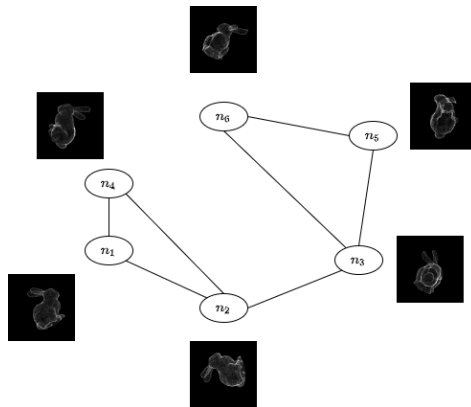


Figure: Sample graph for cryo-EM observation

Graph Laplacian (GL)

- › What can we use this graph for?
- › Coifman, Shkolnisky, et al. 2008 used it to approximate angles:

Low-dimensional Embedding

1. Construct a k-NN graph from observations.
2. Calculate $L = D - A$
3. Get 2nd and 3rd smallest eigenvalue with corresponding eigenvectors.

Lowdimensional Embedding

some notes and show clean embedding

Unknown angles

Show reconstruction with calculated angles

High-noise domain

Show graph Show embedding Show reconstruction

Graph Denoising

Graph denoising is the task, to estimate a denoised graph \tilde{G} from a given noisy graph G_0 , with underlying original graph G :

Definition (Graph Denoising)

$$GD : G_0 \mapsto \tilde{G} \approx G,$$

where G_0 , \tilde{G} , G denotes noisy, estimated denoised and original graph respectively.

Traditional Denoising

BM3D Non-local means

Our Approach

BM3D Non-local means

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Recap

Recap what we saw so far, define fixed angles

Big Picture

GAT-Denoiser : GNN Pipeline

Input Graph

how we defined our input graph.

Graph Attention Network - GAT

GAT, straight to the point

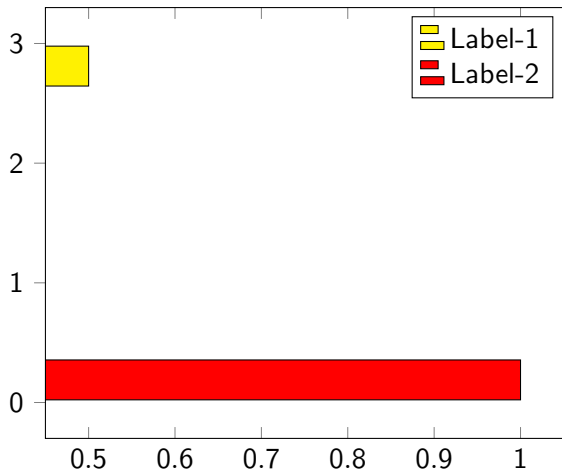
Expectation from components

expectations from convolution,

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Some result testing



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References

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