

Statistical approach to muography as a non-destructive testing technique for industry problem solving

Cédric Prieëls

Director - Pablo Martínez Ruíz del Árbol

Co-director - Carlos Díez



Universidad de Cantabria
Muons systems

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- Introduction
- Muons and muography
- Statistical basis of the algorithm
 - ▶ Probability density functions
 - ▶ Kernel density estimation
 - ▶ Monte-Carlo simulations
 - ▶ Likelihood minimization
- The algorithm
- Results obtained
- Conclusions

Section I

General introduction

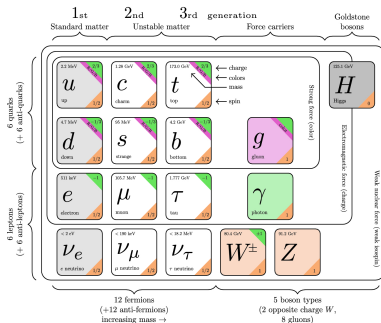
Main goal of this work

Develop a new framework allowing to perform a muography experiment to characterize the inner properties of physical objects using data science and advanced statistical models.

Particle physics and muons

The Standard Model **describes the fundamental particles** existing and their interactions:

- Introduced in the 1970s and still considered to be valid, but probably incomplete
- Simple in concept but extremely precise
- Lots of successful predictions made over the years, such as the existence of the top quark and the Higgs boson



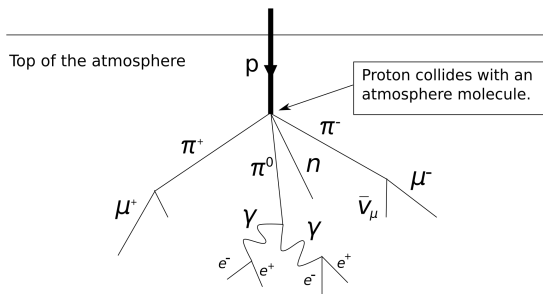
Muons

- Muons μ^- are one of the 12 fundamental particles existing
- They have a relatively small interaction cross-section with ordinary matter, allowing them to cross material without being stopped, making them interesting.

Cosmic rays

Cosmic rays are a **constant flux of high energy particles** reaching the Earth:

- Mostly made out of protons and atomic nuclei
- Trigger a decay chain by interacting with the atmosphere, producing muons
- Muons are not stable ($\tau \simeq 2.2\mu\text{s}$) but relativity can make them live long enough to reach the ground \rightarrow 10.000 cosmic muons are observed per m^2 and per minute at sea level.



Interaction with matter

Muon tomography

Experimental setup

Probability density functions

Kernel density estimation

Monte-Carlo simulations

Maximum likelihood estimation

General idea

Surfaces and Volumes

Cylinders and pipes

Propagator

Generator validation

Pipes geometries

Kernel density functions

Likelihood curves

Conclusion

Future improvements

**Thank you
for your attention!**

Any questions?