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% trial script to see where the points should fall

% properties for part 1
gamma = 1.4 ;
R = 287 ;
T4 = 465 ;
u3 = 50 ;
n_c = 100 ;
L = 50 ;

ns = ns_solve(gamma, R, T4 , u3, n_c, L) ;

% extract position data for non-simple region
xx = [] ;
tt = [] ;

for i = 1:n_c
    for j = 1:n_c
        xx(i,j) = ns(i,j).x ;
        tt(i,j) = ns(i, j).t ;
    end
end

% Now I need effectively a column vector that describes where each
% reflected wave is headed as it propagates into region 3
% at the last column of the non simple region, I know J+ for each and J- is
% uniform from region 3

% find uniform Jm3
a4 = sqrt(gamma*R*T4) ;
a3 = a_a4(u3, a4, gamma) ;
Jm3 = Jminus(u3, a3, gamma) ;

% initialize a column vector to store C+ values
ref_vec = [] ;
for i = 1:n_c
    Jp = ns(i, n_c).Jp ;
    a_x = a_js(Jm3, Jp, gamma) ;
    u_x = u_js(Jm3, Jp) ;
    Cp_x = slopeCp(a_x, u_x) ;
    ref_vec(i,1) = Cp_x ;
end

% now find time it takes for the head of the reflected wave to hit the wall
x_head = ns(1, n_c).x ;
t_head = ns(1,n_c).t;
t_return = t_head+ (-x_head)*ref_vec(1,1) ;

% At this time find the position of each of the other characteristics
x_final = [] ;
x_final(1,1) = 0 ;
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for i = 2 : n_c
    xb = ns(i, n_c).x ;
    tb = ns(i, n_c).t ;
    sb = ref_vec(i,1) ;
    x_final(i, 1) = (t_return - tb)/sb + xb ;
end

t_final = t_return ; % common final time

% extract the proportion of uniform property
x_10 = x_final(n_c);
percent_uniform = (-x_10 -L)/L * 100 ;

% ----- Plot Control -----
% ----- Plot control -----
% === Decimated characteristics plot for high n_c ===
% Requires: xx, tt, x_final, t_final, n_c, L

figure; clf; hold on;

% ---- user controls (decimation) ----
kskip = 10 ;
strideFan = kskip; % plot every k-th incident fan ray
strideOut = kskip; % plot every k-th outgoing C+ ray
strideCp = kskip; % plot every k-th C+ family INSIDE (select rows)
strideCm = kskip; % plot every k-th C- family INSIDE (select columns)
showNodes = false; % show node dots (can be noisy for large n_c)

% ---- colors ----
cFan = [0.00 0.60 0.00]; % green (initial fan)
cCm = [0.00 0.60 0.00]; % green (C- inside)
cCp = [0.00 0.45 0.74]; % blue (C+ inside)
cOut = [0.85 0.33 0.10]; % orange (C+ leaving)

lw_in = 1.2; % inside families
lw_out = 1.6; % outgoing rays
lw_bd = 1.0; % boundaries

% ---- bounds ----
tf = t_final(1); % common return time (scalar OK)
t_max = max([tf; tt(isfinite(tt))]);
x_min = -L; x_max = 0;

% =====
% 1) INSIDE non-simple region — decimated families
%     - C+ families: fix a row i and connect j-1 -> j (left neighbor)
%     - C- families: fix a column j and connect i-1 -> i (upper neighbor)
% =====

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% C+ (inside): pick rows i = 1,1+strideCp,... and traverse j = i+1..n_c
for i = 1:strideCp:n_c
    for j = max(i+1, 2):n_c
        if isnan(xx(i,j)) && isnan(tt(i,j)) && isnan(xx(i,j-1)) && isnan(tt(i,j-1))
            plot([xx(i,j-1) xx(i,j)], [tt(i,j-1) tt(i,j)], 'Color', cCp, 'LineWidth', lw_in);
        end
    end
end

% C- (inside): pick columns j = 1,1+strideCm,... and traverse i = 2..j
for j = 1:strideCm:n_c
    for i = 2:min(j, n_c)
        if isnan(xx(i,j)) && isnan(tt(i,j)) && isnan(xx(i-1,j)) && isnan(tt(i-1,j))
            plot([xx(i-1,j) xx(i,j)], [tt(i-1,j) tt(i,j)], 'Color', cCm, 'LineWidth', lw_in);
        end
    end
end

% =====
% 2) OUTGOING C+ from last column — decimated
% =====
for i = 1:strideOut:n_c
    x0 = xx(i, n_c); t0 = tt(i, n_c);
    if isnan(x0) && isnan(t0) && isnan(x_final(i)) && isnan(tf)
        plot([x0 x_final(i)], [t0 tf], 'Color', cOut, 'LineWidth', lw_out);
    end
end

% =====
% 3) Initial expansion fan — decimated
% =====
for j = 1:strideFan:n_c
    if isnan(xx(1,j)) && isnan(tt(1,j))
        plot([0 xx(1,j)], [0 tt(1,j)], 'Color', cFan, 'LineWidth', lw_in);
    end
end

% =====
% 4) (optional) nodes
% =====
if showNodes
    plot(xx(isnan(xx)), tt(isnan(tt)), 'k.', 'MarkerSize', 4);
end

% =====
% 5) boundaries and cosmetics
% =====
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plot([0 0], [0 t_max], 'k-', 'LineWidth', lw_bd); % wall x=0
plot([-L -L], [0 t_max], 'k-', 'LineWidth', lw_bd); % inflow x=-L
plot([x_min x_max], [0 0], 'k-', 'LineWidth', lw_bd); % t=0

xlim([x_min x_max]); ylim([0 1.05*t_max]);
grid on; box on;
xlabel('x (m)'); ylabel('t (s)');

% -----Functions -----
% Non simple solver
function ns = ns_solve(gamma, R, T4, u3, n_c, L)

a4 = sqrt(gamma*R*T4);
a3 = a_a4(u3, a4, gamma);
Cm_head = -1/a4;
Cm_tail = 1/(u3-a3);
C_array = linspace(Cm_head, Cm_tail, n_c);

% initialize big daddy
empty = struct('x',NaN,'t',NaN,'u',NaN,'a',NaN,'Jp',NaN,'Jm',NaN);
ns_matrix = repmat(empty,n_c,n_c);
for i = 1 : n_c
    for j = 1 : n_c
        % (1,1)
        if i == 1 && j == 1
            x_a = -L;
            t_a = C_array(1) * x_a; % dt = dt/dx * dx, t_0 = 0
            u_a = 0;
            a_a = a4;
            Jp_a = Jplus(u_a, a_a, gamma);
            Jm_a = Jminus(0, a4, gamma);

            a.x = x_a;
            a.u = u_a;
            a.t = t_a;
            a.a = a_a;
            a.Jp = Jp_a;
            a.Jm = Jm_a;

            ns_matrix(i,j) = a;
        elseif i==1 && ~ (j == 1)
            %TOP ROW PROPERTIES (1, j/=1)

            s1 = slopeCp(ns_matrix(1, j-1).u, ns_matrix(1, j-1).a); % reflected wave C+ ↘
            from previous entry
            x1 = ns_matrix(1, j-1).x; %reflected wave position
            t1 = ns_matrix(1, j-1).t;
            s2 = C_array(j); % incident expansion
        end
    end
end

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x2 = 0 ;
t2 = 0;

pos_b = pos_solve(x1, x2, t1, t2, s1, s2) ; % now I have the (x, t) of next ↵
node to the right
x_b = pos_b(1,1);
t_b = pos_b(2,1);

u_b = u_Cm(C_array(j), gamma, a4); % rest of properties found here
a_b = a_a4(u_b, a4, gamma) ;
Jp_b = Jplus(u_b, a_b, gamma) ;
Jm_b = Jminus(u_b, a_b, gamma) ;

b.x = x_b ;
b.u = u_b ;
b.t = t_b ;
b.a = a_b ;
b.Jp = Jp_b ;
b.Jm = Jm_b ;
ns_matrix(1, j) = b ;

elseif j >= i
% UPPER TRIANGLE
if i == j
% DIAGONAL
x_d = -L ; % diagonal entries are incident with wall
u_d = 0 ; % no motion thru wall
Jm_d = ns_matrix(i-1,j).Jm ; % Jminus is same as point above it in matrix
a_d = a_uJm(u_d, Jm_d, gamma);
Jp_d = Jplus(u_d, a_d, gamma);

% solve for time by taking intersection of C-
% characteristic from point above and wall
t_b = ns_matrix(i-1, j).t;
x_b = ns_matrix(i-1, j).x;
s_bd = slopeCm(ns_matrix(i-1, j).u, ns_matrix(i-1, j).a) ;
t_d = t_b + (x_d - x_b)*s_bd ;

%store d struct

d.x = x_d ;
d.u = u_d ;
d.t = t_d ;
d.a = a_d ;
d.Jp = Jp_d ;
d.Jm = Jm_d ;

ns_matrix(i, j) = d ;

else
% OFF DIAGONAL GENERAL (e)

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Jm_e = ns_matrix(i-1,j).Jm ; % carry Jminus from above
Jp_e = ns_matrix(i, j-1).Jp; % carry Jplus from left
u_e = u_Js(Jm_e, Jp_e);
a_e = a_Js(Jm_e, Jp_e, gamma);

% now to find position, I have to average slopes using sAvg
% function on the C+ and C- characteristics from the points
% above and left

% start with C+, which are points to the left
s1 = slopeCp(ns_matrix(i, j-1).u,ns_matrix(i, j-1).a);
s2 = slopeCp(u_e, a_e) ;
spAvg = sAvg(s1, s2) ;
x1 = ns_matrix(i, j-1).x ;
t1 = ns_matrix(i, j-1).t ;

% now minus characteristics, which are the points above
s3 = slopeCm(ns_matrix(i-1, j).u,ns_matrix(i-1, j).a) ;
s4 = slopeCm(u_e, a_e) ;
smAvg = sAvg(s3, s4) ;
x2 = ns_matrix(i-1, j).x ;
t2 = ns_matrix(i-1, j).t ;

% intersect those lines
pos_e = pos_solve(x1, x2, t1, t2, spAvg, smAvg) ;
x_e = pos_e(1,1) ;
t_e = pos_e(2,1) ;

%store point e
e.x = x_e ;
e.u = u_e ;
e.t = t_e ;
e.a = a_e ;
e.Jp = Jp_e ;
e.Jm = Jm_e ;

ns_matrix(i, j) = e ;
end
end
end

ns = ns_matrix ;
end

% solve system of equations

function pos = pos_solve(x1, x2, t1, t2, s1, s2)
A = [-s1, 1;
      -s2, 1] ;

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b = [t1 - x1*s1;
      t2 - x2*s2] ;
pos = A \ b ; % outputs [x, t] column vector
end

% a from u in a simple region
function ai = a_a4(u, a4, gamma)
ai = a4 * (1 - (gamma-1)*0.5*(u/a4)) ;
end

% u from C- in a simple region
function u = u_Cm(Cm, gamma, a4)
u = 2/(gamma+1) * (a4 + 1/Cm) ;
end

% Define J+/- functions

function Jp = Jplus(u, a, gamma)
Jp = u + 2*a/(gamma-1);
end

function Jm = Jminus(u,a, gamma)
Jm = u - 2*a/(gamma-1);
end

% Slope functions for C+, C-, and average
function s = slopeCm(u,a), s = 1./(u - a); end % C- line slope
function s = slopeCp(u,a), s = 1./(u + a); end % C+ line slope

function sAvg = sAvg(s1, s2)
sAvg = tan(0.5 * (atan((s1))+ atan((s2)))) ;
end

function a_uJm = a_uJm(u, Jm, gamma)
a_uJm = (gamma-1)/2 * (u - Jm);
end

%u, a from J+, J-
function u_js = u_js(Jm, Jp)
u_js = 1/2 * (Jp + Jm) ;
end

function a_js = a_js(Jm, Jp, gamma)
% From Jp - Jm = 4a/(\gamma-1) => a = (\gamma-1)/4 * (Jp - Jm)
a_js = (gamma-1)/4 * (Jp - Jm);
end

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