



Memory Types

ConversationBufferMemory

 This memory allows for storing of messages and then extracts the messages in a variable.

ConversationBufferWindowMemory

 This memory keeps a list of the interactions of the conversation over time. It only uses the last K interactions.

ConversationTokenBufferMemory

 This memory keeps a buffer of recent interactions in memory, and uses token length rather than number of interactions to determine when to flush interactions.

ConversationSummaryMemory

 This memory creates a summary of the conversation over time.





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