Quarterly Multi-Touch Attribution Sample Deck

Carat Analytics

Agenda

- Executive Summary
- Attribution Overview
- MTA Results
- Appendix
 - Technical Details
 - Definitions, Assumptions & Business Rules
 - Cost Calculations

Attribution Overview

Attribution Overview



Attribution:

A collection of techniques to assign credit to marketing stimulus for a particular customer activity (e.g. conversion)

In general, there are two approaches:

- MMM: Marketing Mix Models
 - "Top down" approach relying on aggregated data
 - Suitable for non-addressable advertising
- MTA: Multi-Touch Attribution
 - "Bottom up" which relies on individual marketing interactions
 - Suitable for addressable channels

This project focuses on MTA – Attribution of Credit Card booked account Conversions to Addressable Media Channels

Current Situation: Companies are often frustrated with Multi-Touch Attribution (MTA) solutions

Why is there so much confusion around what it is and how it's performed?

Not all MTA solutions can measure *offline* and *online* media, it may be single channel, or for a channel type; some *can't measure channel interactions*

Many are not resolved at a person-level across channels and devices, e.g., cookie-based with no identity graph, or they have poor match rates

Some say they are "models" but are rules-based. If an algorithm is used, it's black box and too difficult to understand results and how to optimize marketing spend

Due to focus on speed and lack of linked data, some solutions focus on clicks or applications rather than actual sales conversions

Some agencies have acquired measurement companies; they have a vested interest and are essentially grading their own homework

The Importance of Unified Measurement

"Marketers must use insights from performance data to better connect with customers, applying analytics to delve into segment differences, channel preferences, message resonance, and product offer interest."

As this evolution accelerates, marketers look to analytically based measurement tools to:

Support data-driven decisions

Pivot from looking backward to forward planning

Bridge channel silos

Source: Forrester Wave™: Q2 Marketing Measurement and Optimization Solutions; Q2 2018

Multi-Touch Attribution Comparison

Rules-Based Techniques ---**First Interaction** Linear **Position-Based Last Interaction Time Decay** All credit is given to The highest Credit is assigned The percentage of the final touchpoint the first touchpoint in evenly to all credit given increases percentage of credit the journey to goes to the first and in the journey to touchpoints during in amount as you trace the customer the last touchpoints, conversion the customers' conversion with middle touchjourney and near journey to conversion points receiving a customer conversion

Rules-based attribution approaches are in common use today, but are little more than a guess as these approaches can be easily gamed by marketers looking to take credit

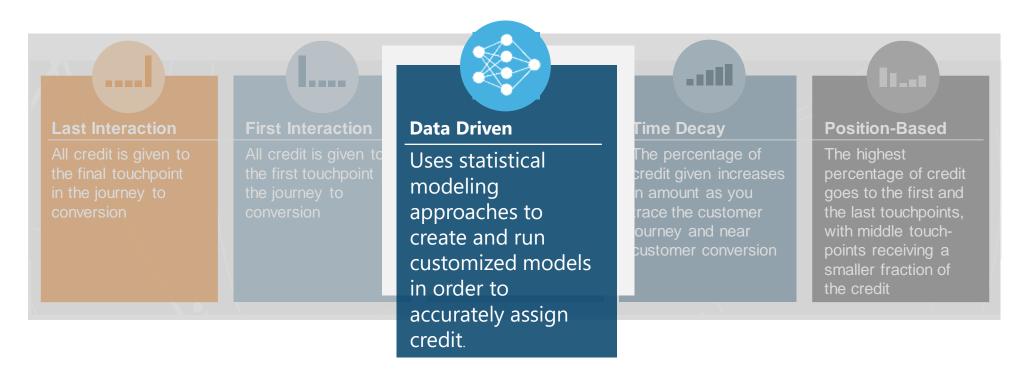
http://www.mediaocean.com/digital-marketing-guide/attribution-models

smaller fraction of

the credit

Multi-Touch Attribution Comparison

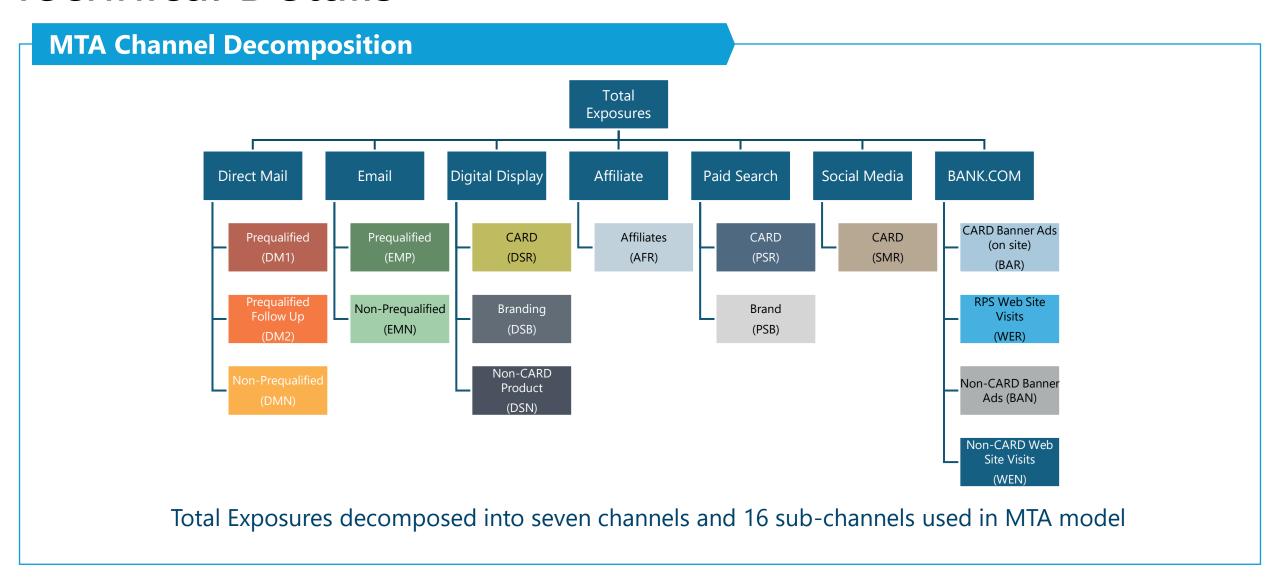
Multi-Touch Attribution Models



Data Driven Attribution Models go beyond rules-based attribution. They are based in statistical modeling procedures which, using optimization routines, assess the true contribution of each channels' impact in driving conversions and channel effectiveness

http://www.mediaocean.com/digital-marketing-guide/attribution-models

Technical Details



Executive Summary

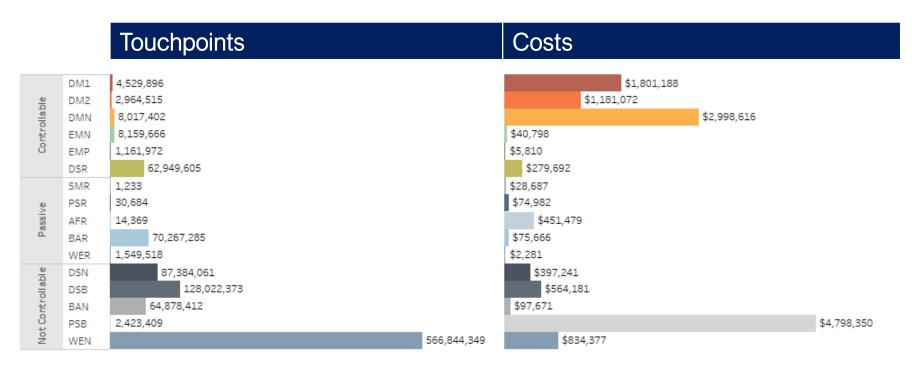
Key Findings

- The Q1 2021 update captured the period starting with the Q2 2020 acquisition marketing pause, and the
 following acquisition ramp up. This update captured more conversions compared to the prior update,
 reflecting a higher number of accounts acquired following marketing touchpoints during Q1 2021 compared
 to Q1 2020.
- The MTA Optimization again identified a solution that involved cutting back controllable marketing touchpoints to substantially reduce the total cost per conversion (\$94 vs. \$84), with costs per account decreasing compared to the prior cycle.
 - The optimal solution saves 15% of total media spend (29.5% of controllable & passive media) at the expense of 2.4% of new accounts (4.8% accounts generated by controllable & passive media)

Recent Updates

Model Inputs

• This model update included all MTA-eligible touchpoints for Q2 2020 – Q1 2021.



• 142,023 account conversions were made by individuals receiving MTA-eligible touchpoints and were included in the model.

Model Results

 By pulling back PreQual and Non-PreQual contact, the MTA model projects that 15% of investment can be saved at a cost of 2.4% of conversions.

Impact Analysis							
	Touches	Investment	Conversions	CPC	Controllable and Passive Channel Summary		
BAU	1,009,198,749	\$13,632,092	142,023	\$96	With the current DoF selections, your marketing spend for Controllable and Passive channels is \$4,895,457 (a reduction of 29.5%) at the expense of		
Selected DoF	1,003,873,770	\$11,587,278	138,657	\$84	3,366 conversions (4.8%).		
Pct Diff	-0.5%	-15.0%	-2.4%	-12.9%	The CPC for this scenario is \$74, while the CPC for lost conversions is estimated to be \$607.		

Optimization Recommendations

- Compared to last cycle, this cycle's optimal solution preserves a higher overall proportion of PreQual DM, while the recommended proportion of Non-PreQual DM is similar.
- The optimization recommends pulling back on Non-PreQual DM in all addressable Segments, and PreQual DM in three of five segments. No cutbacks are recommended in display or email this cycle, due to the relatively low costs per acquisition associated with these channels.
- These recommendations are for informational purposes only, since we are rebuilding the models and will employ the OATS targeting schema moving forward.

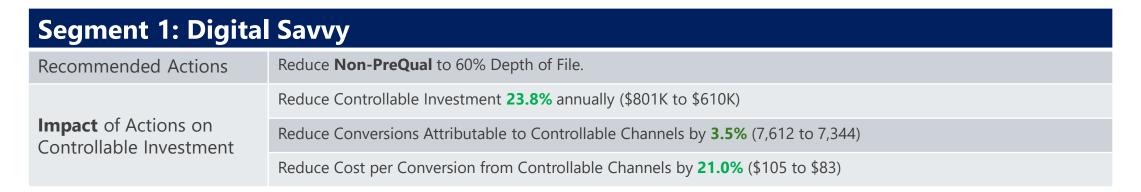
Segments 1 and 4 are cut back minimally, suppressing just the bottom quintile (4) or two quintiles (1) from Non-PreQual DM.

Segment 2 recommendation is to cut back moderately, mailing to the top 80% for initial and follow-up PreQual DM and 60% for Non-PreQual DM.

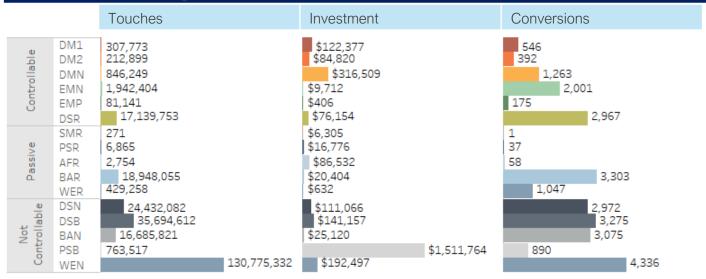
	Segment											
	0		1		2		3		4		5	
	Sel.	Opt.	Sel.	Opt.	Sel.	Opt.	Sel.	Opt.	Sel.	Opt.	Sel.	Opt.
DM1	100	100	100	100	100	80	100	60	100	100	100	40
DM2	100	100	100	100	100	80	100	60	100	100	100	60
DMN	100	100	100	60	100	60	100	40	100	80	100	0
DSR	100	100	100	100	100	100	100	100	100	100	100	100
EMN	100	100	100	100	100	100	100	100	100	100	100	100
EMP	100	100	100	100	100	100	100	100	100	100	100	100

Segment 3 recommendation cuts back further compared to Segment 2, mailing to the top 60% for initial and follow-up PreQual DM and 40% for Non-PreQual DM.

Segment 5 is cut back the most, with 40% of the audience recommended to send for initial PreQual DM, 60% for PreQual follow-up. The optimal solution recommends cutting Non-PreQual DM entirely.







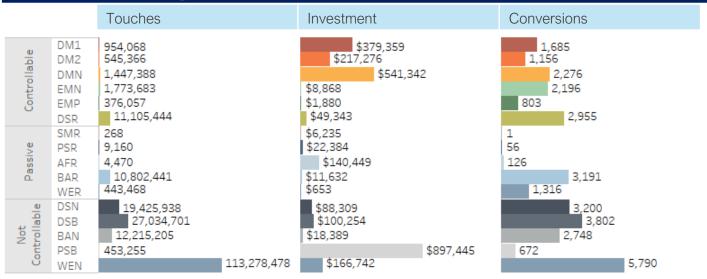
Under the optimal solution, the plurality of conversions from Segment 1 are generated by digital channels.

Among RPS-driven channels, Display drives the largest number of conversions (2,967 accounts).

Non-PreQual Email generates 2,001 accounts, while Non-PreQual DM generates 1,263 after optimization.

Recommended Actions Reduce PreQual Initial and Follow-Up DM to 80% Depth of File. Reduce Non-PreQual DM to 60% Depth of File. Reduce Controllable Investment 20.4% annually (\$1.50MM to \$1.20MM) Reduce Conversions Attributable to Controllable Channels by 4.6% (11,608 to 11,072) Reduce Cost per Conversion from Controllable Channels by 16.5% (\$130 to \$108)



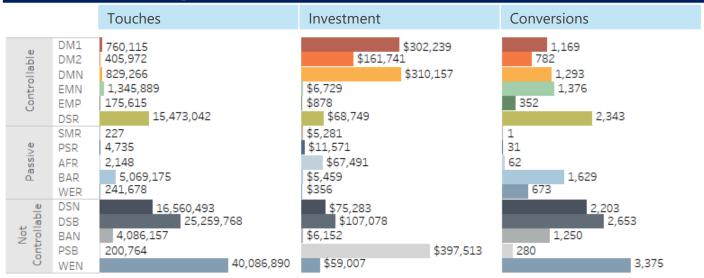


For Segment 2, conversions are shared among digital and offline channels.

Among RPS-driven channels, the top three channels are Onsite Banner (3,191 accounts), Display (2,995 accounts), Non-PreQual DM (2,276), and Non-PreQual Email (2,196).

Recommended Actions Reduce PreQual Initial and Follow-Up DM to 60% Depth of File. Reduce Non-PreQual DM to 40% Depth of File Reduce Controllable Investment 50.7% annually (\$1.73MM to \$850K) Reduce Conversions Attributable to Controllable Channels by 17.8% (8,893 to 7,315) Reduce Cost per Conversion from Controllable Channels by 40.1% (\$194 to \$116)



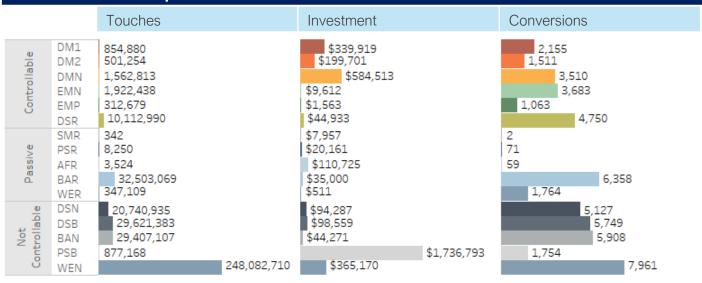


For Segment 3, RPS Display generates the highest number of accounts among RPS-driven channels (2,343).

RPS onsite banners generated 1,629 accounts, followed by Non-PreQual Email (1,376), Non-PreQual DM (1,293), and PreQual Initial DM (1,169).

Recommended Actions Reduce Non-PreQual to 80% Depth of File. Reduce Controllable Investment 5.8% annually (\$1.25MM to \$1.18MM) Reduce Conversions Attributable to Controllable Channels by 1.0% (16,833 to 16,672) Reduce Cost per Conversion from Controllable Channels by 4.9% (\$74 to \$71)

Annualized Optimal Outcome



Segment 4 generates the greatest number of conversions at the most efficient CPC, with the only optimization a 20% cut back in Non-PreQual DM.

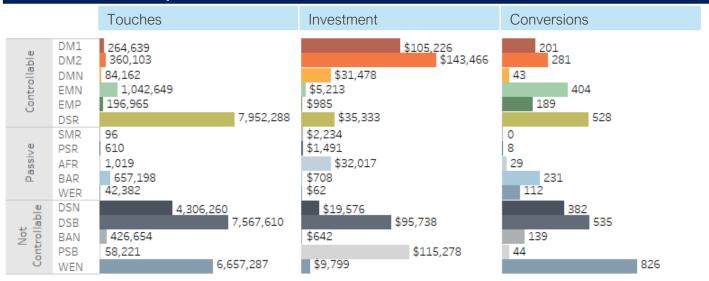
Both offline and online channels generate substantial proportions of accounts in this segment.

Segment 4 has high proportions of non-RPS media touchpoints, likely due to their multi-service relationships.

Segment 5: Old School Media

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Recommended Actions	Reduce PreQual Initial DM to 40% Depth of File. Reduce PreQual Follow-Up DM to 60% Depth of File. Mail minimum Non-PreQual DM quantiles required for testing.					
	Reduce Controllable Investment 65.1% annually (\$921K to \$322K)					
Impact of Actions on Controllable Investment	Reduce Conversions Attributable to Controllable Channels by 33.3% (2,468 to 1,646)					
	Reduce Cost per Conversion from Controllable Channels by 47.6% (\$373 to \$195)					

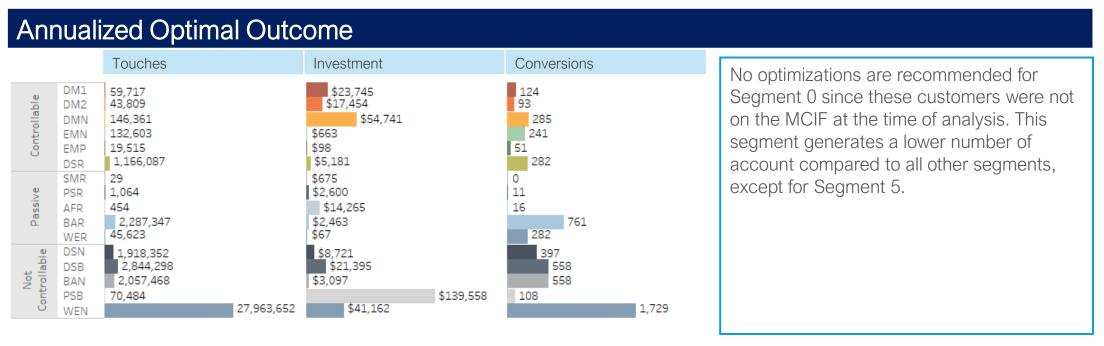
Annualized Optimal Outcome



The optimal solution for Segment 5 involves substantial cuts to DM contact, however this only drives a loss of 822 conversions since Segment 5 is small and has low conversion rates.

Among RPS-driven channels, Display and Non-PreQual Email play generate the most conversions under the optimal solution (528, 404), given the budget moved from DM.





Appendix

Dictionary of Terms / Abbreviations

Key Terms / Definitions Used in MTA

1P / 1P Audience: First Party selections made from within Bank Brand Customer file.

Controllable Media: Media under control of RPS group where 1P Audience selections can be made at an individual level. Example: Pre-qualified Direct Mail

Passive Media: Media under control of RPS group where 1P Audience selections can not be made at an individual level. Example: Paid Search, Affiliate

Non-Controllable Media: Media NOT under control of RPS group. While not under control of RPS, these channels have an impact on individual conversions across channels under an overall branding effect. These channels should NOT be considered as having "responsibility" for driving RPS conversions as they are designed to serve other purposes. Example: Branded Display

ML / Machine Learning: An application of Artificial Intelligence which provides a system with the ability to learn and improve with experience. In this application, ML is used in lieu of statistical models for optimizing 1P selections to maximize conversion rates

Markov Chain: A stochastic model describing a sequence of events and the probability of each sequence of events. A Markov Chain is the underlying model for the MTA Solution

MTA Optimization

Side Constraints set the boundaries for optimization

Side Constraints for Controllable Media set at multiple levels

- Channel Level Investments Allow channels maximum adjustment
 - Minimum investment: 10% of BAU
 - Maximum investment: 100% of BAU
- Segment Level Investments Set a floor on segment spend at 50%
 - Minimum investment: 50% of BAU
 - Maximum investment: 100% of BAU
- Total Investment Set a ceiling on spend at 85% of Controllable Channels*
 - Minimum investment: 50% of BAU
 - Maximum investment: 85% of BAU

Definitions:

- Controllable Channels –
 Channels where RPS has
 budget responsibility and has
 full control of 1P Audiences
- Passive Channels Channels where RPS has budget responsibility, but no control over individuals who interact with the channel
- Non-Controllable Channels Channels where RPS has no budget responsibility nor control over individuals who interact with a channel

Inform: Marketing/ Media Costs

Touchpoint Type	Costs
Direct Mail	\$0.40 per piece for DM1; \$.40 for DM2; \$.37 for DMN
Email	\$0.005 per lead
DCM – RPS Display Impressions	\$0.004 per impression*
DCM – Non-RPS Product Display Impressions	\$0.005 per impression*
DCM – Brand Display Impressions	\$0.004 per impression*
Adobe – RPS Affiliate	\$31.42 per click*
Adobe – RPS Paid Search	\$2.44 per click*
Adobe – Bank Paid Search	\$1.98 per click*
Adobe – RPS Social Media Click	\$23.27 per click*
Web (RPS and Non-RPS)	\$0.001 per visit**
Banner – RPS Internal Banner	\$0.001 per impression**
Banner – Non-RPS Internal Banner	\$0.002 per impression**

^{*}Costs applied to all impressions/clicks, but only impressions/clicks to eligible population included in analysis, so total costs reflected in analysis will be lower than total channel spend

^{**}No media costs given => use matched count-weighted average cost of other touchpoints, based on Q2 2019 – Q1 2020 total costs Matched count-weighted average cost = SUM(matched counts * Cost per piece)/ SUM(matched counts)
Where cost per piece is based on all touchpoints (matched and unmatched)