My project is an extension of the dungeon game we made for homework. I created two classes and modified the project to make it easier to add new rooms. The primary class Room() was forthe rooms in general, with a SecondaryRoom() class for all the rooms with options of things to do on the inside of the room.

To use the program, you type in a character for the direction and hit enter. The goal of the game is to find the princess.



