

COMPUTATIONAL INTELLIGENCE

LECTURE 4-1: INTRODUCTION TO MACHINE LEARNING

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A Few Quotes

- "A breakthrough in machine learning would be worth ten Microsofts"(Bill Gates, Chairman, Microsoft)
- "Machine learning is the next Internet" (Tony Tether, Director, DARPA)
- "Machine learning is the hot new thing"(John Hennessy, President, Stanford)
- "Machine learning is going to result in a real revolution"(Greg Papadopoulos, Former CTO, Sun)
- "Machine learning today is one of the hottest aspects of computer science"(Steve Ballmer, CEO, Microsoft)

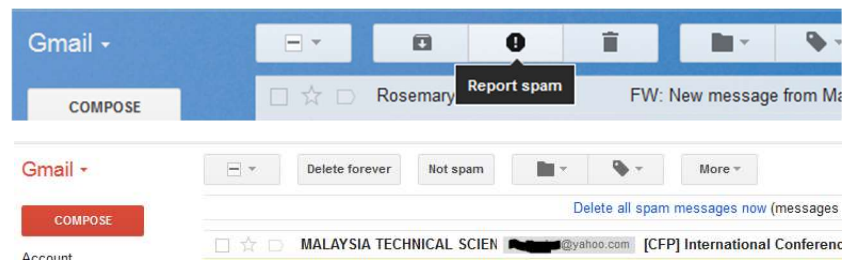
Sample Applications

- **Web search**
- **Finance** (e.g. stock price prediction)
- **E-commerce** (e.g. fraud detection)
- **Computational biology** (e.g. gene and DNA data analysis)
- **Space exploration** (control, image processing, ...)
- **Robotics** (e.g. control, sensory data processing, decision making)
- **Information extraction** (and Data Mining)
- **Social networks** (e.g. friend and membership suggestions)
- **Software Debugging**
- **[Your favorite area]**

Applications

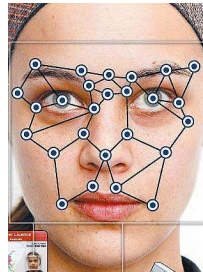
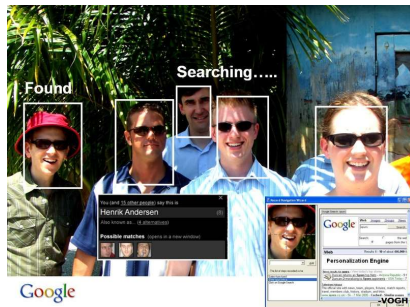
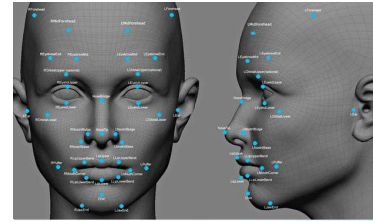
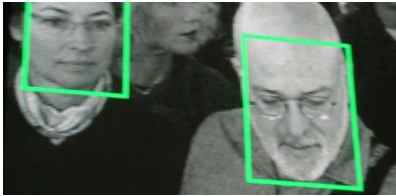
- We use machine learning everyday **without knowing**. Every time you use the **anti-spam** filters you are using machine learning...

SPAM



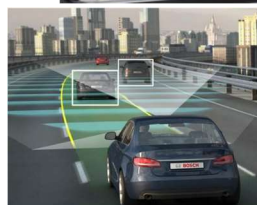
Applications – Face Detection and Recognition

- Every time you use iPhoto, Google+, Facebook to automatically **recognize** you and your friends, you are using machine learning...



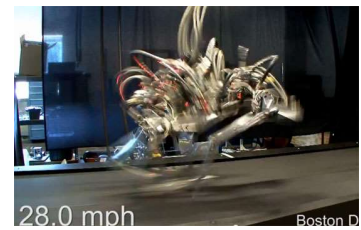
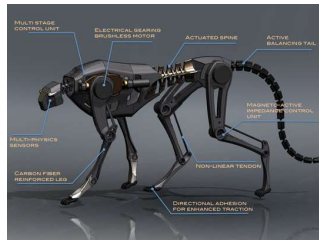
Applications – Self Driving Cars

- Self driving cars which will come to market this year are using machine learning... (Video)

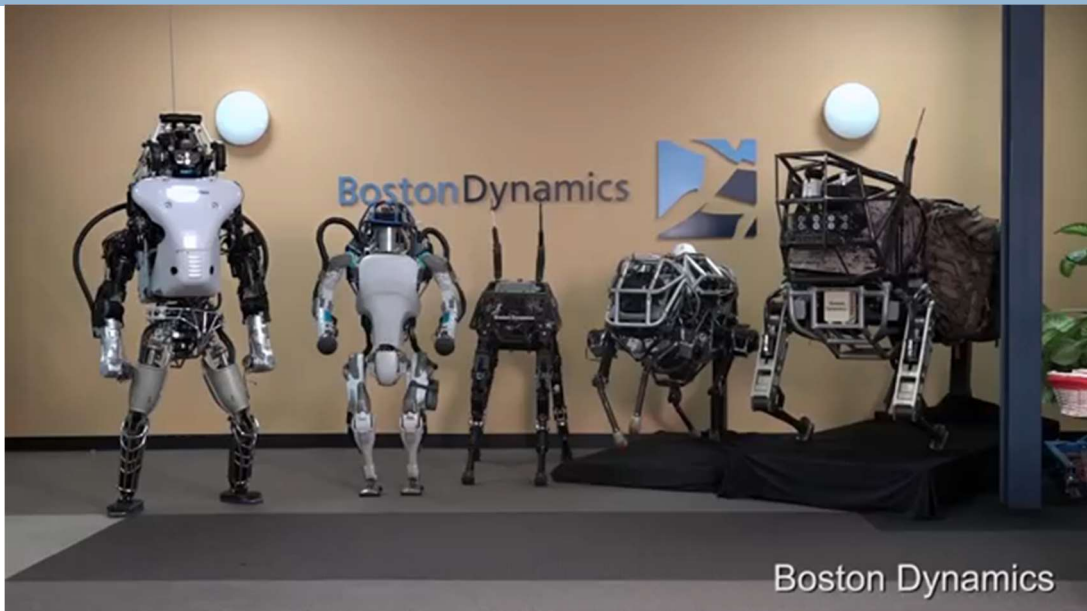


Applications - Robots

- Robots are coming ... military, surveillance, service... (See Boston Dynamics ...) - **Video**



Applications – Robots (Boston Dynamics 2016)



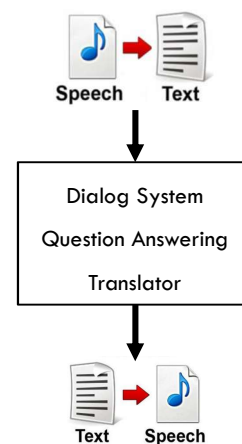
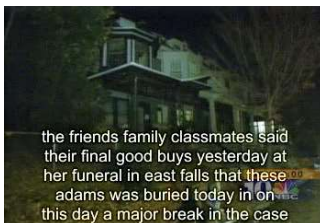
Applications - UAVs

- Self learning, self driving aircrafts.... Self piloted drones... Drone control in the absence of satellite communications ... (Video)



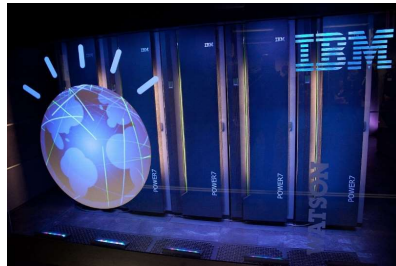
Natural Language Processing (NLP)

- Speech technologies (e.g. Cortana, Siri)
 - ▣ Automatic speech recognition (ASR) or Speech to Text (STT)
 - ▣ Text-to-speech synthesis (TTS)
 - ▣ Dialog systems
 - Question answering



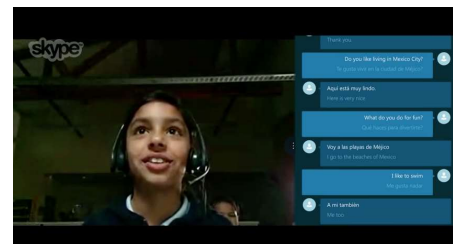
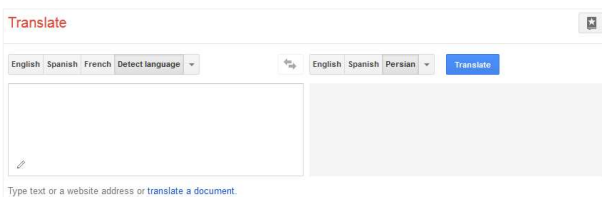
Natural Language Processing (NLP)

- Question Answering, Dialogue systems ...
 - ▣ Mostly use Deep Neural Networks (Video)



Natural Language Processing (NLP)

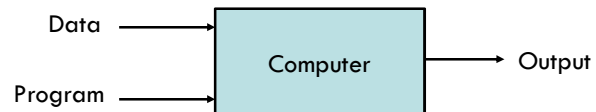
- Other NLP technologies
 - ▣ Machine translation
 - ▣ Web search
 - ▣ Text classification, spam filtering and etc.
 - ▣ Text correction (dictation, grammar)



Machine Learning (vs. Normal Programs and Classic AI)

- Writing **software** is the **bottleneck** of building computer systems
- So, how about getting **computers** to **program themselves**
- **Give** the **data** to computer, Let it create the **program itself**
- This is in fact automating automation

Traditional Programming:



Machine Learning:



Classic AI vs. Machine Learning vs. Traditional Programming

□ Traditional Programming vs. Machine Learning

- In some situations we **don't know how** to design an algorithm to solve the problem (e.g. **face detection**)
- Traditional programming methods are incapable when it comes to very **complicated scenarios...**
learning is the way forward

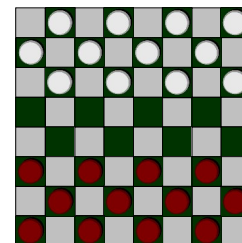
□ Classic AI vs. Machine Learning

- **Classic AI** (i.e. search, logic and symbolic methods) has **not** been very successful in building **General AI**
- Classic AI does **not work well** in **dynamic, uncertain** and non-deterministic environments
- The **best** bet is to mimic **natural AI** and the way it works (aka. **Neural networks**)

Machine Learning definition

- **Arthur Samuel's (1959) definition of machine learning:** Field of study that gives computers the **ability** to **learn** **without** being explicitly **programmed** for the task.

He created a **checkers** program that **played** the game **tens of thousands** of times against **itself** (randomly at the start) and learned what positions are good or bad. It was then able to play much **better** than an **average human** (**reinforcement learning**).



Checkers,
Chess, ...

- **Tom Mitchell's (1998) description of Learning:**
 - Assume we have a "task T".
 - A program gathers "**experience E**" by doing T (or by watching someone doing it)
 - The performance is measured by a "**performance measure P**"
 - If "performance measure **P**" **improves by** experience **E**, then the program is **learning**.

Quiz

- "A computer program is said to learn from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E."
- Suppose your **email** program **watches** which emails you **do** or **do not mark** as **spam**, and based on that learns how to **better filter** spam. Which items match T, P, and E?
 - Classifying emails as spam or not spam.
 - Watching you label emails as spam or not spam.
 - The number (or fraction) of emails correctly classified as spam/not spam.
 - None of the above—this is not a machine learning problem.

Types of Learning

- **Supervised/inductive learning (classification or regression)**
 - Training data includes **desired outputs**. We provide a series of "input->output" **pairs**. The algorithm **learns** from them. We then provide inputs and the trained algorithm **tries to guess** an output.
- **Unsupervised learning (clustering)**
 - Training data does not include desired outputs. We only **adjust** the algorithm **parameters** in a way that the inputs are **clustered** into separate groups **based on** specific similarities
- **Semi-supervised learning**
 - Training **data** for clustering **includes** a **few desired** outputs (labels)
- **Reinforcement learning**
 - We only **provide** a **performance measure**. The algorithm **randomly** tries different things (looking at their performance). It will then **repeat** those actions that produce **better** results.
- **Recommender system**
 - Looks into the **selections** we make, it tries to select the **same way** (can be done using clustering, so could be an application of above)

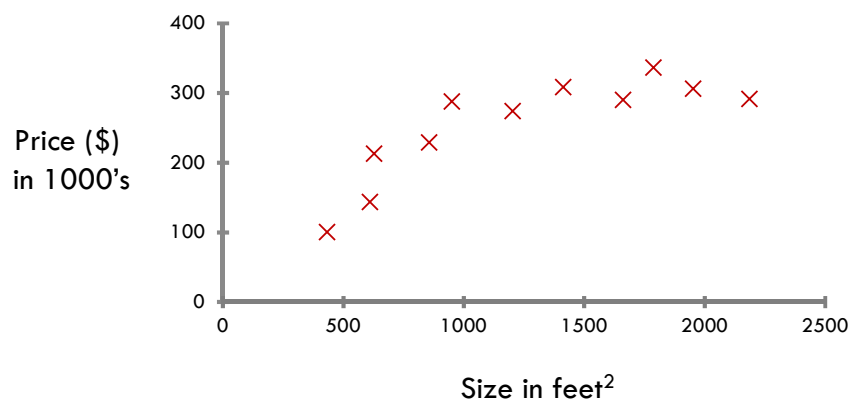
Supervised Learning

Inductive (Supervised) Learning

- If we use **examples** of a function (i.e. some x and $F(x)$ values) to **build a function** (or model) that **can predict** $F(x)$ for **new** values x ... then we have performed supervised learning.
 - ▣ **Discrete $F(x)$** : Classification
 - ▣ **Continuous $F(x)$** : Regression
 - **$F(X) = \text{Probability}(X)$** : Probability estimation
 - in fact a regression with output value in the range of $[0,1]$

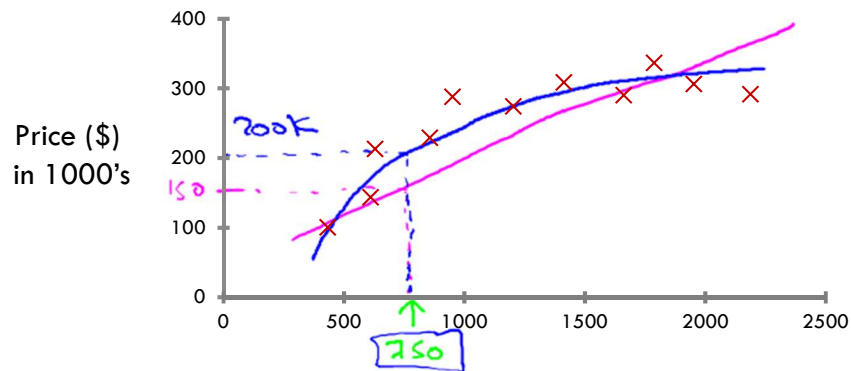
Housing price prediction

- Having this data, assume you want to **predict the price** of your friend's 750 ft² house for him... How a learning algorithm help you?



Housing price prediction

- The learning algorithm can use a linear fit
- Or better, it can fit a more accurate curve (e.g. a quadratic function) and do a better prediction...



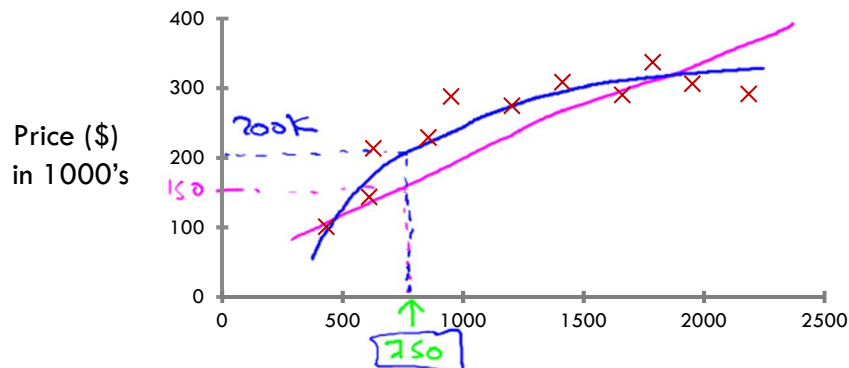
Housing price prediction

Supervised Learning:

Examples of "right answers" given

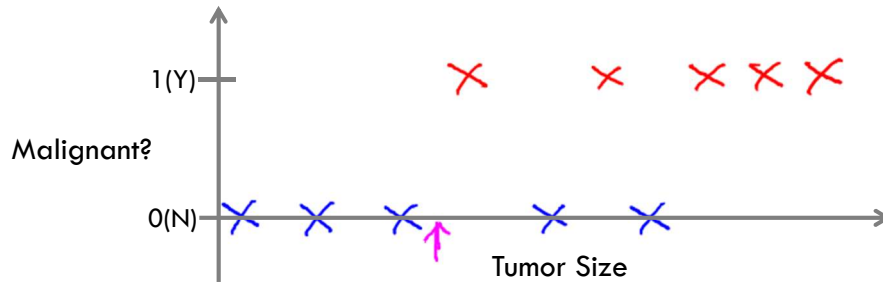
Regression:

Predict continuous valued output (price)



Breast cancer (malignant, benign)

- Assume you look into medical records and you **want to predict** whether a Tumor with the **specified size** is malignant or benign based on its size...



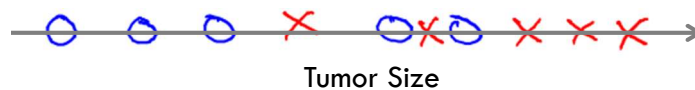
Classification:

Discrete valued output (0 or 1)

Not necessarily limited to two classes:

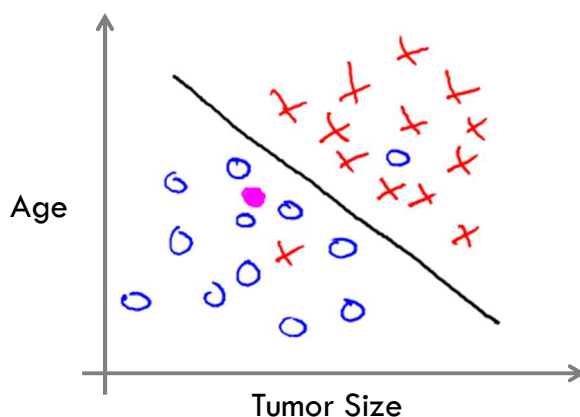
- 0: Benign
- 1: Type1
- 2: Type2
- 3: Type3

Alternative presentation:



Multiple Parameters

- In previous example, the prediction was based on only one parameter (tumor size). Let's assume we have extracted **two parameters** from the medical records. If the new parameter is **relevant**, it might help in better classification.
- The algorithm again tries to find a line (or barrier) that separates the two classes (malignant, benign).



Other potential parameters:

- Clump Thickness
- Uniformity of Cell Size
- Uniformity of Cell Shape
- ...

How supervised learning typically works

- We start by choosing a **model-class**: $y = f(\mathbf{x}; \mathbf{W})$
 - A model-class, f , is a way of using some numerical parameters, \mathbf{W} , to map each input vector, \mathbf{x} , into a predicted output y .
- Learning usually means adjusting the parameters to reduce the difference between the target output, t , on each training case and the actual output, y , produced by the model.
 - We use numerical measures to minimize the difference between predicted output and the actual output
 - For regression, we will see later that $\frac{1}{2}(y - t)^2$ is often a suitable measure.
 - For classification there are other measures that are generally more sensible (they also work better).

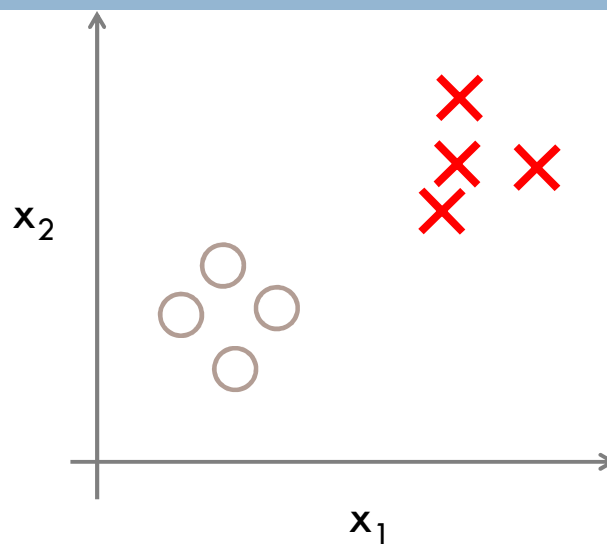
Recap

- In this course we will be looking at **supervised learning** methods. The idea is that in our **training data set**, we are going to give the algorithm some **correct answers**.
 - The algorithm will **learn** from the **training set** and it will **generalize** what it has learned to the questions it has not seen.
 - Learning is done by **adjusting** the model **parameters** (e.g. using optimization methods).
 - It will **guess the answers** for new questions, based on what it has learned in past.
- **Classification**: discrete
 - **Regression**: continuous

Unsupervised Learning

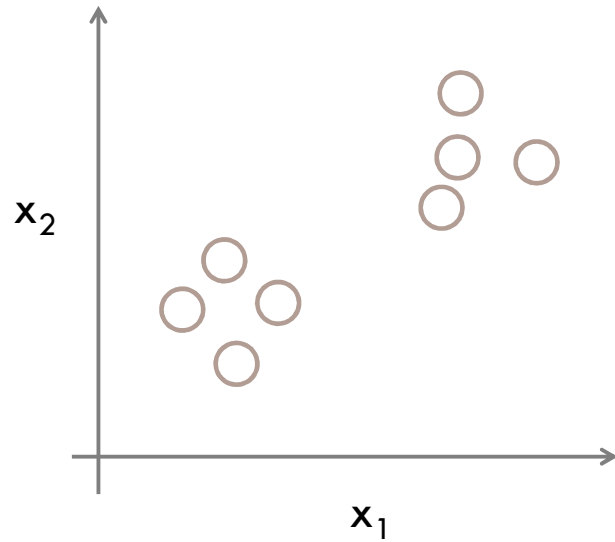
Supervised Learning

- In supervised learning, the training data set provided the correct "labels" (i.e. classes) for individual data (e.g. \circ and \times here).
- What if we don't have labels for the data points?



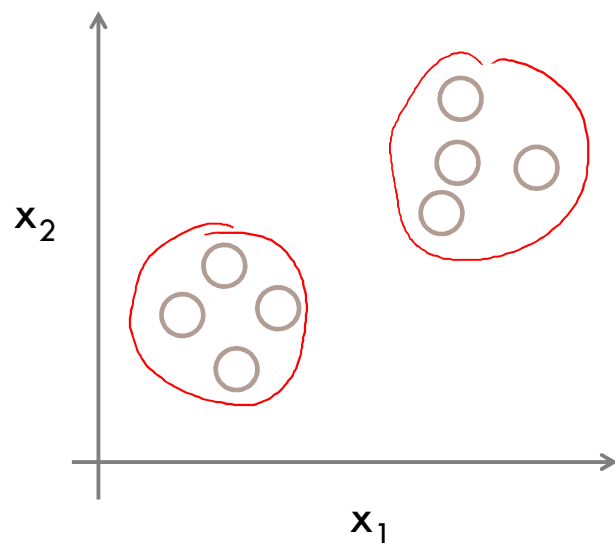
Unsupervised Learning

- In these kind of problems, we are given **some data** but we don't know **how different** they are and there are no **labeled** examples
- We are asked to **find a structure** in data.



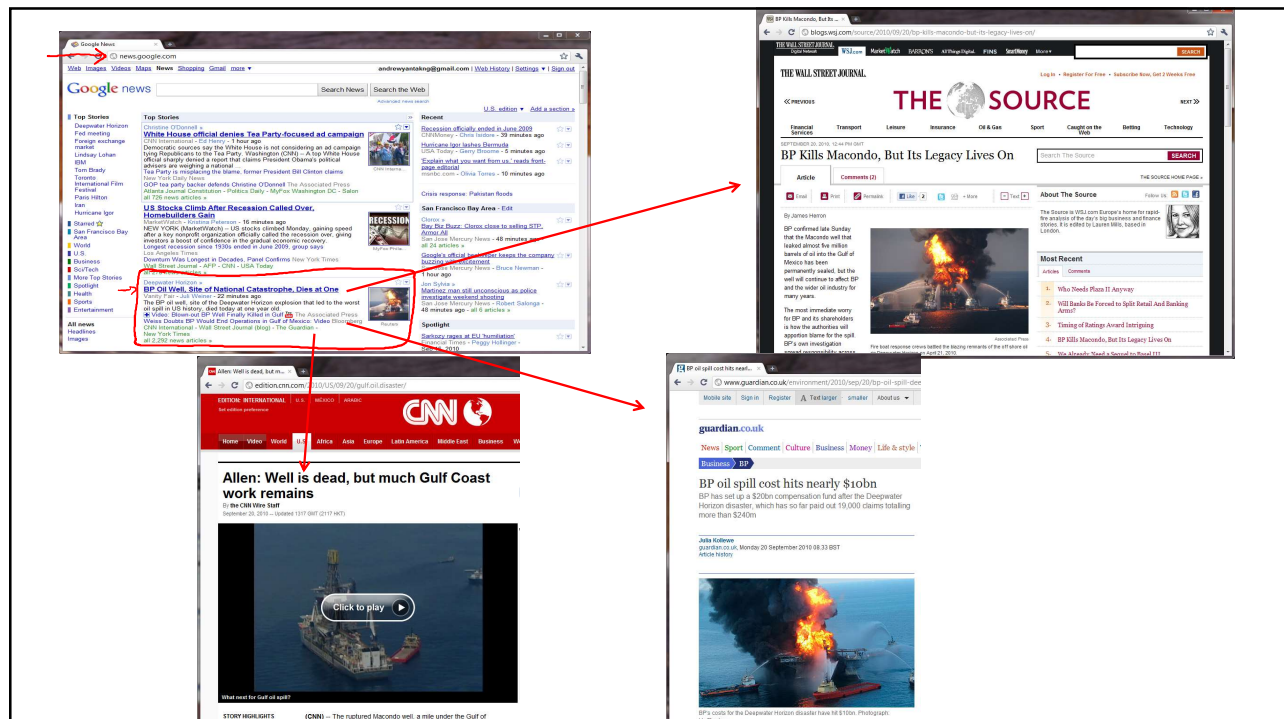
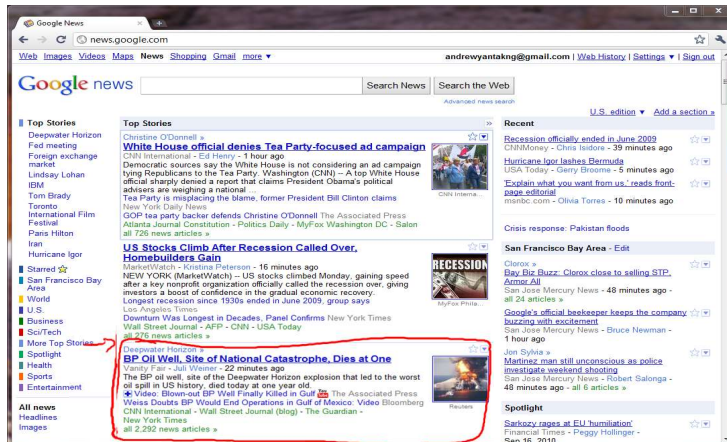
Unsupervised Learning

- The learning algorithm might decide that in this data there are two **clusters** of data... this is called clustering



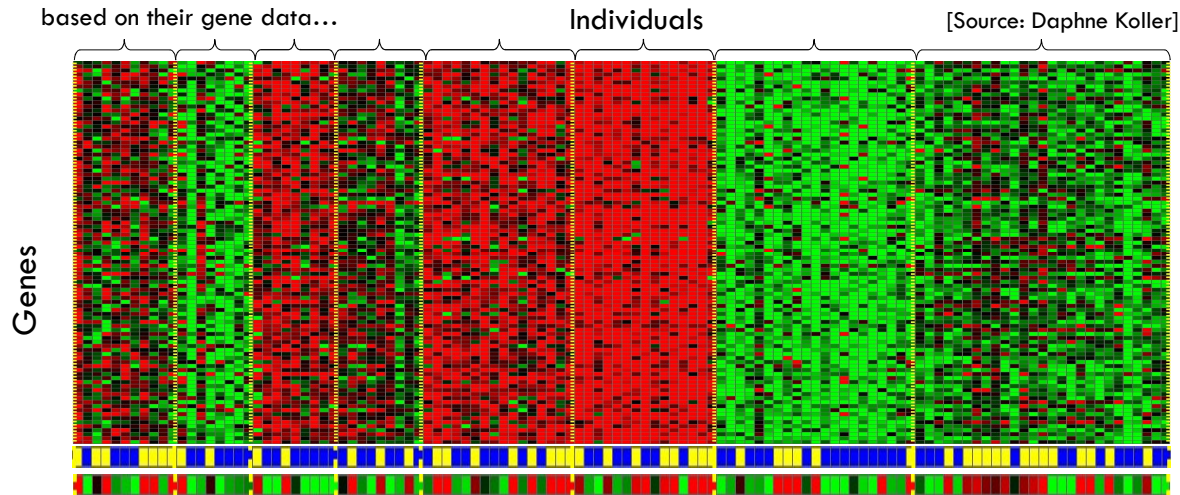
Unsupervised Learning - Applications

- One example of clustering is used in Google news. News items of the **same topic** are **clustered** into separate subjects (headlines). No **label** or supervision is provided ... It just recognizes clusters of news... (using words in the article)



Clustering - Applications

- Here is another example of clustering. We have gathered **gene information** of different individuals. We want to see whether different people have specific genes... and then we want to **divide people** into **different categories** or types ... note that we **don't know** what exactly are those genes... we just cluster the individuals based on their gene data...



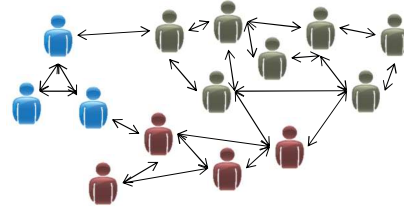
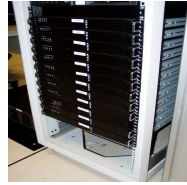
Why called unsupervised

- Because we **don't provide** the right answer (labels) to the algorithm, and the algorithm **finds similarities** in them **automatically**, it is called **unsupervised** learning....
- It is the given **examples** that **supervise** the learning in supervised methods.

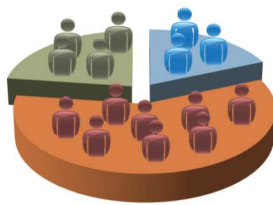
Applications



Organize jobs on clusters



Social network analysis



Market segmentation

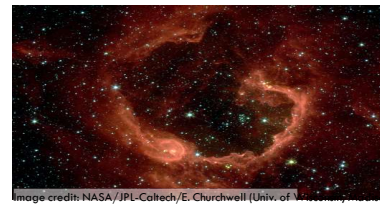
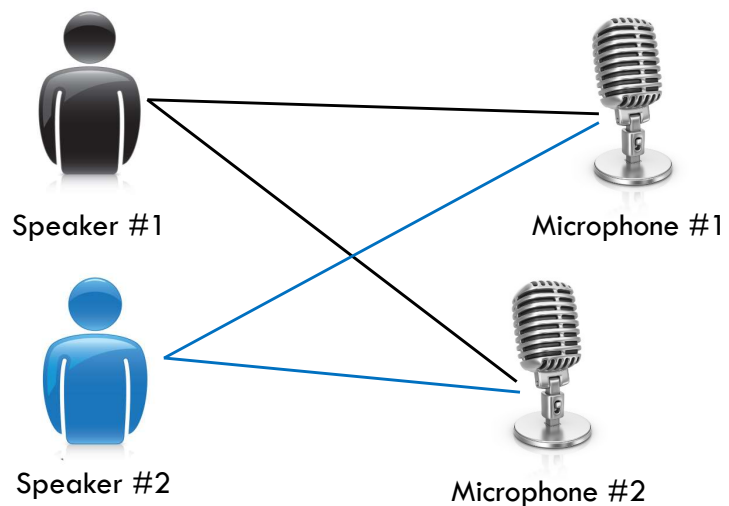


Image credit: NASA/JPL-Caltech/E. Churchwell (Univ. of Maryland)




Astronomical data analysis

Applications- Voice Filtering - Party problem

- In a busy party, the sounds are overlapped and we can hardly recognize what a specific person is saying.
- Using unsupervised learning we can separate the voices of different people or devices...
- We use two microphones at different places... so each records a different combination of voices... so let's say person #1 is more near to mic #1 and person #2 is nearer to mic #2.



Applications- Voice Filtering

Microphone #1: Output #1: Microphone #2: Output #2: Microphone #1: Output #1: Microphone #2: Output #2: Microphone #3: Output #3: 

[Audio clips courtesy of Te-Won Lee.]