# 1. Communication specifications

# 1.1 Communication parameter specifications

The communication parameters on the mating unit, such as personal computer must be set as follows. Refer to the relevant unit's operation manual for the setting procedure.

### ■ Communication parameter specifications

Parameter	Setting
Baudrate	38,400bps
Data bit	8 bits
Parity	Odd
Stop bit	1 bit
Flow control	None



NOTE

Data that does not conform to the controller specifications may be received due to a variety of factors during RS-232C communication.

# 1.2 Communication command specifications

The C1/C21/C22 controller provides ASCII character string communication commands to communicate with an external communication device.

The communication commands are classified into four categories as follows.

Туре	Contents
Robot operation command	Operates or stops the robot.
Status change command	Changes the servo or brake status.
Edit command	Writes the parameter or point data.
Query command	Reads the data or robot status.



NOTE

The communication commands are applicable to the controller software version Ver.1.04.106 or higher.

The basic format of the communication command is as follows.

#### **Data transmission format**

@<command>[<data number/status>][.n] c/r l/f

@<command>[<data number>][.n]=<setting value> c/r l/f

n: Node number

#### Data response format

OK.n c/r l/f

NG.n=<alarm number>c/r l/f

RUN.n c/r l/f

END.n c/r l/f

n: Node number

- All communication commands consist of an ASCII character string that begins with a start code '@'(=40h) and ends
  with c/r(=0Dh)l/f(=0Ah).
- 'n' (node number) is used for the daisy chain connection. One host communication device communicates with one robot controller, or with all the daisy-chained controllers (up to 16 controllers).



NOTE

When 'n' (node number) is omitted, commands are sent to all the daisy-chained controllers.



### CAUTION

Make sure to perform automatic node number setting when you first use the daisy-chained controller or when you have replaced the controllers.

To perform the node number setting, execute "Automatic node number assignment" in the support software RS-Manager or send the "Automatic node number setting (SETID)" command (communication command).

- The number of bytes, which can be output by one command response, is 255.
- ", " (comma) means the same as c/r l/f during data transmission.

# 2. Communication command lists

## ■ Robot operation commands

Command	Format	Command Description
START	@START <point number="">[.<n>]</n></point>	Positioning operation
STOP	@STOP[. <n>]</n>	Operation stop
ORG	@ORG[. <n>]</n>	Return-to-origin
JOG+	@JOG+[. <n>]</n>	JOG movement (+ direction)
JOG-	@JOG-[. <n>]</n>	JOG movement (- direction)
INCH+	@INCH+[. <n>]</n>	Inching movement (+ direction)
INCH-	@INCH-[. <n>]</n>	Inching movement (- direction)

n: Node number

### ■ Status change commands

Command	Format	Command Description
SRVO	@SRVO<1 or 0>[. <n>]</n>	Servo status change
BRK	@BRK<1 or 0>[. <n>]</n>	Brake status change
RESET	@RESET[. <n>]</n>	Reset

n: Node number

### **■** Edit commands

Command	Format	Command Description		
М	@M <point number="">[.<n>]=<setting value=""></setting></n></point>		Operation typ	ре
Р	@P <point number="">[.<n>]=<setting value=""></setting></n></point>			
P_	@P_ <point number="">[.<n>]=<setting value=""></setting></n></point>		Position	(Data is not saved into the memory.)
S	@S <point number="">[.<n>]=<setting value=""></setting></n></point>			
S_	@S_ <point number="">[.<n>]=<setting value=""></setting></n></point>		Speed	(Data is not saved into the memory.)
AC	@AC <point number="">[.<n>]=<setting value=""></setting></n></point>			
AC_	@AC_ <point number="">[.<n>]=<setting value=""></setting></n></point>		Acceleration	(Data is not saved into the memory.)
DC	@DC <point number="">[.<n>]=<setting value=""></setting></n></point>	Point data		
DC_	@DC_ <point number="">[.<n>]=<setting value=""></setting></n></point>	writing	Deceleration	(Data is not saved into the memory.)
Q	@Q <point number="">[.<n>]=<setting value=""></setting></n></point>			
Q_	@Q_ <point number="">[.<n>]=<setting value=""></setting></n></point>		Push	(Data is not saved into the memory.)
ZL	@ZL <point number="">[.<n>]=<setting value=""></setting></n></point>		Zone (-)	
ZH	@ZH <point number="">[.<n>]=<setting value=""></setting></n></point>		Zone (+)	
N	@N <point number="">[.<n>]=<setting value=""></setting></n></point>		Near width	
J	@J <point number="">[.<n>]=<setting value=""></setting></n></point>		Jump	
F	@F <point number="">[.<n>]=<setting value=""></setting></n></point>		Flag	
T	@T <point number="">[.<n>]=<setting value=""></setting></n></point>		Timer	
TEACH	@TEACH <point number="">[.<n>]</n></point>	Current position teaching		
COPY	@COPY <point 1="" number="">-<point 2="" number="">[.<n>]</n></point></point>	Point data	copying	
DEL	@DEL <point 1="" number="">[-<point 2="" number="">][.<n>]</n></point></point>	Point data deleting		
K	@K <parameter number="">[.<n>]=<setting value=""></setting></n></parameter>	Parameter	r data writing	
SETID	@SETID		node number tion is used)	setting (when daisy

n: Node number

# Query commands

Command	Format	C	Command Description
?M	@?M <point number="">[.<n>]</n></point>		Operation type
?P	@?P <point number="">[.<n>]</n></point>		Position
?S	@?S <point number="">[.<n>]</n></point>		Speed
?AC	@?AC <point number="">[.<n>]</n></point>		Acceleration
?DC	@?DC <point number="">[.<n>]</n></point>		Deceleration
?Q	@?Q <point number="">[.<n>]</n></point>	Point data	Push
?ZL	@?ZL <point number="">[.<n>]</n></point>	reading	Zone (-)
?ZH	@?ZH <point number="">[.<n>]</n></point>		Zone (+)
?N	@?N <point number="">[.<n>]</n></point>		Near width
?J	@?J <point number="">[.<n>]</n></point>		Jump
?F	@?F <point number="">[.<n>]</n></point>		Flag
?T	@?T <point number="">[.<n>]</n></point>		Timer
?K	@?K <parameter number="">[.<n>]</n></parameter>	Parameter da	ata reading
?D	@?D <status number="">[.<n>]</n></status>	Status inform	nation reading
?IN	@?IN <input number=""/> [. <n>]</n>	Input informa	ation reading
?INB	@?INB <input bit="" number=""/> [. <n>]</n>	Input informa	ation (bit) reading
?OUT	@?OUT <output number="">[.<n>]</n></output>	Output inform	nation reading
?OUTB	@?OUTB <output bit="" number="">[.<n>]</n></output>	Output inform	nation (bit) reading
?WIN	@?WIN <word input="" number="">[.<n>]</n></word>	Input word in	formation reading
?WOUT	@?WOUT <word number="" output="">[.<n>]</n></word>	Output word	information reading
?OPT	@?OPT <option number="">[.<n>]</n></option>	Option inform	nation reading
?OPTB	@?OPTB <option bit="" number="">[.<n>]</n></option>	Option inform	nation (bit) reading
?ALM	@?ALM <alarm number="" occurrence="">[.<n>]</n></alarm>	Alarm inform	ation reading
?WARN	@?WARN <warning number="" occurrence="">[.<n>]</n></warning>	Warning info	rmation reading

n: Node number

# 3. Communication command description

# 3.1 Robot operation commands

The robot operation commands are intended to operate or stop the robot.

### Positioning operation (START)

Format	@START <point number="">[.<node number="">] c/r l/f @START<point number="">[#P<position data="">][.<node number="">] c/r l/f</node></position></point></node></point>
Meaning	Starts the positioning operation of specified point data.

#### **Function**

This command has the same function as the start (START) input.

When #P<position data> is added to a portion immediately after the position number, the operation can be performed by registering the position data into the point data again.

This is called direct position designation positioning operation.

The unit of the position data is the same as that used for the point data writing. For details, refer to section 3.3 "Edit commands" in this Communication Command Guide.



NOTE

The direct position designation positioning operation is available from controller's software version Ver.1.11.125.

#### Setting

<Point number>: 1 to 255

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@START1.1 c/r l/f		Positioning operation of point data 1
	RUN.1 c/r l/f	Starts the positioning operation.
	END.1 c/r l/f	Normal end
@START2.1 c/r l/f		Positioning operation of point data 2
	RUN.1 c/r l/f	Accepts the positioning operation and starts it.
	NG.1=44 c/r l/f	Abnormal end (Operation is stopped by alarm "44: SOFTLIMIT OVER".)
@START1#P10000.1 c/r		Operates by registering "position = 100.00mm" into the point data 1.
	RUN.1 c/r l/f	Starts the positioning operation.
	END.1 c/r l/f	Normal end

## Operation stop (STOP)

Format	@STOP[. <node number="">] c/r l/f</node>
Meaning	Stops the operation.

#### Function

Stops the operation/movement of the robot.

When the operation/movement is stopped by this command, the robot decelerates, and then stops.

#### Setting

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

Transmission	Response	
@START1.1 c/r l/f		Positioning operation of point data 1
	RUN.1 c/r l/f	Starts the positioning operation.
@STOP.1 c/r l/f		Stop
	NG.1=46 c/r l/f	Abnormal end
		(Operation is stopped by alarm "46: STOP KEY".)

# Return-to-origin (ORG)

Format	@ORG[. <node number="">] c/r l/f</node>
Meaning	Performs the return-to-origin.

#### **Function**

This command has the same function as the return-to-origin (ORG) input.

#### Setting

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@ORG.1 c/r l/f		Return-to-origin operation
	RUN.1 c/r l/f	Starts the return-to-origin.
	END.1 c/r l/f	Normal end

### JOG movement (JOG+, JOG-)

	Format	@JOG+[. <node number="">] c/r l/f @JOG-[.<node number="">] c/r l/f</node></node>
Meaning Performs the JOG movement in the + or - direction.		

#### **Function**

Performs the JOG movement of the robot in a specified direction (+/-).



#### NOTE

- The JOG movement speed is set using "JOG speed (K10)" of the RUN parameter. (See also Chapter 3, section 4.2 "Parameter details" of the Controller Guide.)
- The JOG movement using the communication command does not relate to the manual mode status.

### Setting

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

Transmission	Response	
@JOG+.1 c/r l/f		JOG movement in the + direction.
	RUN.1 c/r l/f	Starts the JOG movement.
@STOP.1 c/r l/f		Transmits the operation stop.
	OK.1 c/r l/f	JOG movement normal stop

# Inching movement (INCH+, INCH-)

Format	@INCH+[. <node number="">] c/r l/f @INCH-[.<node number="">] c/r l/f</node></node>
Meaning	Performs the inching movement in the + or - direction.

#### **Function**

Performs the inching movement of the robot in a specified direction (+/-).



#### NOTE

- The inching width (amount) is set using "Inching width (K11)" of the RUN parameter. (See also Chapter 3, section 4.2 "Parameter details" of the Controller Guide.)
- The inching movement using the communication command does not relate to the manual mode status.

#### Setting

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

Transmission	Response	
@INCH1 c/r l/f		Inching movement in the - direction.
	RUN.1 c/r l/f	Starts the inching movement.
	END.1 c/r l/f	Normal end

# 3.2 Status change commands

The status change commands are intended to change the servo or brake status.

# Servo status change (SRVO)

Format	@SRVO<1 or 0>[. <node number="">] c/r l/f</node>
Meaning	Changes the servo status.

#### **Function**

This command has the same function as the servo ON (SERVO) input.

#### Setting

<1 or 0> : 1 Servo ON, 0 Servo OFF

 $<\!\!\text{Node number}\!\!>: 1 \text{ to } 16 \text{ (This setting can be omitted when the same command is sent to all the controllers connected } \\$ 

with the host device, as by daisy chain connection.)

#### Communication example

Iransmission	Hesponse	
@SRVO1.1 c/r l/f		Servo ON
	OK.1 c/r l/f	Normal end

# Brake status change (BRK)

Format	@BRK<1 or 0>[. <node number="">] c/r l/f</node>
Meaning Changes the brake status.	

#### **Function**

Changes the brake status. Note that the brake status cannot be changed while the servo is ON.

#### Setting

<1 or 0> : 1 Brake ON, 0 Brake release

<Node number>: 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@BRK0.1 c/r l/f		Brake release
	OK.1 c/r l/f	Normal end

### Reset (RESET)

	Format	@RESET[. <node number="">] c/r l/f</node>
Meaning Performs the reset.		Performs the reset.

#### **Function**

This command has the same function as the reset (RESET) input.

When executing this command, the following operations are performed.

- (1) Resets the alarm.
- $\ensuremath{\text{(2)}}\ Clears\ the\ point\ number\ output.$
- (3) Clears the remaining movement amount of the relative positioning operation.

#### Setting

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

Transmission	Response	
@RESET.1 c/r l/f		Reset
	OK.1 c/r l/f	Normal end

# 3.3 Edit commands

The edit commands are intended to write data, such as parameter or point.

# Point data writing 1 (M, P, S, AC, DC, Q, ZL, ZH, N, J, F, T)

	@M <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@P <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@S <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@AC <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@DC <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
Farmet	@Q <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
Format	@ZL <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@ZH <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@N <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@J <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@F <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@T <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
Meaning	Writes the setting value to the individual data of a specified point, and saves it into the memory.

#### **Function**

Writes the setting value to the individual data of a specified point. The written data is saved into the memory (EEPROM). The command may vary depending on the type of individual data. For details, see the table below.

### ■ Command and data type

0	Туре	Unit	
Command		Standard Setting	Custom Setting
М	Operation type	-	
Р	Position	0.01mm	
S	Speed	%	0.01mm/s
AC	Acceleration	%	0.01m/s <sup>2</sup>
DC	Deceleration	%	
Q	Push	%	
ZL	Zone (-)	0.01mm	
ZH	Zone (+)	0.01	mm
N	Near width	0.01	mm
J	Jump	-	
F	Flag	-	
Т	Timer	ms	



### CAUTION

There is a limit to the number of data writing cycles for the memory (EEPROM). So, when it is required to frequently write the data to the memory, use commands described in "point data writing 2".



NOTE

The individual data of the point data related to the position or speed may include the decimal point due to the specifications. However, when handling such data using the communication command, all of data are handled as integer values. For example, when the position data is 20(mm), the communication command handles this value as "2000(10-2mm)" not including the decimal point.

TIP

For point data details, see Chapter 3, section 2, "Point data" of the Controller Guide.

#### Setting

<Point number>: 1 to 255

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@P1.1=30000 c/r l/f		Writes "30000" to "Position" of point data 1.
	OK.1 c/r l/f	Normal end
@S1.1=50 c/r l/f		Writes "50" to "Speed" of point data 1.
	OK.1 c/r l/f	Normal end
@AC1.1=100 c/r l/f		Writes "100" to "Acceleration" of point data 1.
	OK.1 c/r l/f	Normal end
@DC1.1=50 c/r l/f		Writes "50" to "Deceleration" of point data 1.
	OK.1 c/r l/f	Normal end
@M1.1=1 c/r l/f		Writes "1" (ABS) to "Operation type" of point data 1.
	OK.1 c/r l/f	Normal end

# Point data writing 2 (P\_, S\_, AC\_, DC\_, Q\_)

	<pre>@P_<point number="">[.<node number="">]=<setting value=""> c/r l/f @S_<point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point></setting></node></point></pre>
Format	@AC_ <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@DC_ <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
	@Q_ <point number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></point>
Meaning	Writes the setting value to the individual data of a specified point.

#### **Function**

Writes the setting value to the individual data of a specified point. The written data is not saved into the memory. The command may vary depending on the type of individual data. For details, see the table below.

### Command and data type

Command	Туре	Unit	
		Standard Setting	Custom Setting
P_	Position	0.01	mm
S_	Speed	%	0.01mm/s
AC_	Acceleration	%	0.01m/s <sup>2</sup>
DC_	Deceleration	9	6
Q_	Push	9	6



NOTE

- Even when the setting value is written using this command, the value is not saved into the memory. So, the value is returned to its previous value after the power has been turned off, and then turned on again. When the setting value needs to be saved into the memory, it is necessary to write the operation type (M) after the setting value has been written.
- The individual data of the point data related to the position or speed may include the decimal point due to the specifications. However, when handling such data using the communication command, all of data are handled as integer values. For example, when the position data is 20(mm), the communication command handles this value as "2000(10<sup>-2</sup>mm)" not including the decimal point.
- This command is valid from version 1.04.xxx or higher.

TIP

For point data details, see Chapter 3, section 2, "Point data" of the Controller Guide.

#### Setting

<Point number>: 1 to 255

<Node number>: 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@P_1.1=30000 c/r l/f		Writes "30000" to "Position" of point data 1.
	OK.1 c/r l/f	Normal end
@S_1.1=50 c/r l/f		Writes "50" to "Speed" of point data 1.
	OK.1 c/r l/f	Normal end
@AC_1.1=100 c/r l/f		Writes "100" to "Acceleration" of point data 1.
	OK.1 c/r l/f	Normal end
@DC_1.1=50 c/r l/f		Writes "50" to "Deceleration" of point data 1.
	OK.1 c/r l/f	Normal end

# **Current position teaching (TEACH)**

Format	@TEACH <point number="">[.<node number="">] c/r l/f</node></point>
Meaning	Teaches the current position to the position data of specified point data.

#### **Function**

This command has the same function as the current position teaching (TEACH) input.



- The current position teaching using the communication command does not relate to the manual mode and interlock statuses.
- If the return-to-origin is not completed, the abnormal end is returned.

#### Setting

<Point number>: 1 to 255

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@TEACH2.1 c/r l/f		Teaches the current position to point data 2.
	OK 1 c/r l/f	Normal end

# Point data copying (COPY)

Format	@COPY <point 1="" number="">-<point 2="" number="">[.<node number="">] c/r l/f</node></point></point>
Meaning	Copies the data of the point number 1 to the data of the point number 2.

#### **Function**

Copies the data of point number 1 to point number 2.

#### Setting

<Point number>: 1 to 255

< Point number 1> Copy source number < Point number 2> Copy destination number

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected with the host device, as by daisy chain connection.)

Transmission	Response	
@COPY2-3.1 c/r l/f		Copies point data 2 to point data 3.
	OK.1 c/r l/f	Normal end

### Point data deleting (DEL)

Format	@DEL <point 1="" number="">[-<point 2="" number="">][.<n>] c/r l/f</n></point></point>
Meaning	Deletes specified point data.

#### **Function**

Deletes the point data between Point No.1 and Point No.2.



NOTE

If the number specified for Point No.1 is larger than that of Point No.2, the point data between Point No.2 and Point No.1 is deleted.

#### Setting

<Point number>: 1 to 255

< Point number 1> Delete start number < Point number 2> Delete end number

When the number of point data you want to delete is "1", < point number 2> can be omitted.

<Node number>: 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@DEL1.1 c/r l/f		Deletes point data 1.
	OK.1 c/r l/f	Normal end
@DEL1-3.1 c/r l/f		Deletes point data 1 to 3.
	OK.1 c/r l/f	Normal end

# Parameter data writing (K)

Format	@K <parameter number="">[.<node number="">]=<setting value=""> c/r l/f</setting></node></parameter>
Meaning	Writes the setting value to a specified parameter.

### **Function**

Writes the setting value to a specified parameter.



#### CAUTION

When parameters need to be edited, do not edit parameters not described in this guide. Doing so may cause a communication failure or malfunction.



NOTE

- Some parameter data may include the decimal point due to the specifications. However, when handling such
  data using the communication command, all of data are handled as integer values. For example, when K1 ((-)
  software limit) is 20(mm), the communication command handles this value as "2000(10<sup>2</sup>mm)" not including the
  decimal point.
- The operation parameter, I/O parameter, and option parameter you have changed become valid after the power has been turned off, and then turned on again.

### Setting

<Parameter number> :1 to 138

<Node number> :1 to 16 (This setting can be omitted when the same command is sent to all the controllers

connected with the host device, as by daisy chain connection.)

TIP

For parameter number details, see Chapter 3, section 4, "Parameter data" of the Controller Guide.

Transmission	Response	
@K10.1=50 c/r l/f		Writes "50" to parameter data K10 (JOG speed).
	OK.1 c/r l/f	Normal end

## Automatic node number setting (SETID)

Format	@SETID
Meaning Sets node numbers for daisy-chained controllers.	

#### **Function**

Sets the node numbers to the daisy-chained controllers from "1" in order of distance starting from the controller nearest to the host communication device.



#### WARNING

- THE MAXIMUM NUMBER OF CONTROLLERS THAT CAN BE DAISY-CHAINED IS 16. IF 17 OR MORE CONTROLLERS ARE CONNECTED, THEY MAY NOT OPERATE PROPERLY.
- MAKE SURE THAT THERE ARE NO DAISY-CHAINED CONTROLLERS HAVING THE SAME NODE NUMBER BEFORE SENDING OTHER COMMAND.

IF THERE ARE CONTROLLERS WITH THE SAME NODE NUMBER, PERFORM AUTOMATIC NODE NUMBER SETTING AGAIN. IF YOU DO NOT DO THIS, THE SYSTEM MAY NOT OPERATE PROPERLY.

### Communication example (16 daisy-chained controllers)

Transmission	Response	
@SETID c/r l/f		Performs automatic node number setting
	OK.1 c/r l/f	Node number 1 setting end
	OK.2 c/r l/f	Node number 2 setting end
	:	
	OK.16 c/r l/f	Node number 16 setting end



#### CAUTION

If you receive several identical responses, there is a duplication of node number.

(Example) When reading the node number (K38) from all the nodes by query command

Transmission Response

@?K38 c/r l/f K38.1=1 c/r l/f

OK.1 c/r l/f

K38.2=2 c/r l/f

OK.2 c/r l/f

K38.2=2 c/r l/f

OK.2 c/r l/f

OK.2 c/r l/f

In this case, be sure to perform automatic node number setting.

# 3.4 Query commands

The query commands are intended to read the data or robot status.

# Point data reading (?M, ?P, ?S, ?AC, ?DC, ?Q, ?ZL, ?ZH, ?N, ?J, ?F, ?T)

	@?M <point number="">[.<node number="">] c/r l/f</node></point>
	@?P <point number="">[.<node number="">] c/r l/f</node></point>
	@?S <point number="">[.<node number="">] c/r l/f</node></point>
	@?AC <point number="">[.<node number="">] c/r l/f</node></point>
	@?DC <point number="">[.<node number="">] c/r l/f</node></point>
Format	@?Q <point number="">[.<node number="">] c/r l/f</node></point>
Format	@?ZL <point number="">[.<node number="">] c/r l/f</node></point>
	@?ZH <point number="">[.<node number="">] c/r l/f</node></point>
	@?N <point number="">[.<node number="">] c/r l/f</node></point>
	@?J <point number="">[.<node number="">] c/r l/f</node></point>
	@?F <point number="">[.<node number="">] c/r l/f</node></point>
	@?T <point number="">[.<node number="">] c/r l/f</node></point>
Meaning	Reads the individual data of a specified point.

#### **Function**

Reads the individual data of a specified point.

The command may vary depending on the type of individual data. For details, see the table below.

### Command and data type

0		Unit		
Command	Туре	Standard Setting	Custom Setting	
?M	Operation type	-		
?P	Position	0.011	mm	
?S	Speed	%	0.01mm/s	
?AC	Acceleration	%	0.01m/s <sup>2</sup>	
?DC	Deceleration	%		
?Q	Push	%		
?ZL	Zone (-)	0.01mm		
?ZH	Zone (+)	0.01mm		
?N	Near width	0.01mm		
?J	Jump	-		
?F	Flag	-		
?Т	Timer	ms		



NOTE

The individual data of the point data related to the position or speed may include the decimal point due to the specifications. However, when handling such data using the communication command, all of data are handled as integer values. For example, when the position data is 20(mm), the communication command handles this value as "2000(10-2mm)" not including the decimal point.

#### Setting

<Point number> : 1 to 255

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

#### Communication example

Transmission	Response	
@?P1.1 c/r l/f		Reads "Position" of point data 1.
	P1.1=30000 c/r l/f	Receives the data.
	OK.1 c/r l/f	Normal end
@?S2.1 c/r l/f		Reads "Speed" of point data 2.
	S2.1=100 c/r l/f	Receives the data.
	OK.1	Normal end

# Parameter data reading (?K)

Format	@?K <parameter number="">[.<node number="">] c/r l/f</node></parameter>	
Meaning	Reads a specified parameter.	

#### **Function**

Reads the setting value of a specified parameter.



NOTE

Some parameter data may include the decimal point due to the specifications. However, when handling such data using the communication command, all of data are handled as integer values. For example, when K1 ((-) software limit) is 20(mm), the communication command handles this value as "2000(10-2 mm)" not including the decimal point.

#### Setting

<Parameter number> :1 to 138

<Node number> :1 to 16 (This setting can be omitted when the same command is sent to all the controllers

connected with the host device, as by daisy chain connection.)

TIP

For parameter number details, see Chapter 3, section 4, "Parameter data" of the Controller Guide.

Transmission	Response	
@?K10.1 c/r l/f		Reads parameter data K10 (JOG speed).
	K10.1=50 c/r l/f	Receives the data.
	OK.1 c/r l/f	Normal end

# Status data reading (?D)

Format	@?D <status number="">[.<node number="">] c/r l/f</node></status>	
Meaning	Reads specified status information.	

#### **Function**

Reads the status information, such as current position or speed.

#### Setting

<Status number>: 0 to 20 (See the table below.)

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers connected

with the host device, as by daisy chain connection.)

### Data number and type of status information

Number	Name	Unit	Contents		
0	Current position	0.01mm	Current position information		
1	Current speed	0.01mm/s	Actual speed information		
2	Electrical current	%	Percentage of electrical current to rated current		
6	Position command	0.01mm	Position command information currently running		
7	Speed command	0.01mm/s	Speed com	mand informatio	n currently running
9	Voltage value	0.1V	Motor drive	voltage	
10	Temperature	°C	Temperatur	e of motor drive	module
13	Current point number	-	Point numb	er of positioning	operation currently running
14	Load rate	%	Overload er	rror occurs if the	load rate reaches 100%.
17	Machine reference	%	Machine reference (See the explanation on Machine reference stated in Chapter 5, section 2.3, "Origin point and coordinates relationship" of the Controller Guide.)		
			Value		Meaning
			-1	Return-to-origin is being executed.	
			0	Stopping	
			1		ABS
			2		INC
18	Operation status	-	3		ABS merge
			4	Operation type	INC merge
			5		ABS push
			6		INC push
			7		ABS deceleration push
			8		INC deceleration push

Transmission	Response	
@?D0.1 c/r l/f		Reads the information on status number 0 (current position).
	D0.1=32000 c/r l/f	Receives the data.
	OK.1 c/r l/f	Normal end

# Input/output information reading (?IN, ?INB, ?OUT, ?OUTB)

Format	Input information  @?IN <input number=""/> [. <node number="">] c/r l/f  @?INB<input bit="" number=""/>[.<node number="">] c/r l/f  Output information</node></node>	
	@?OUT <output number="">[.<node number="">] c/r l/f @?OUTB<output bit="" number="">[.<node number="">] c/r l/f</node></output></node></output>	
Meaning	Reads specified input/output information.	

#### **Function**

Reads the information on specified input/output signal.

The read-out results of the input/output information in decimal notation are returned.

### Setting

<Input/output number> :1 (See the table below.)
<Input/output bit number> :0 to 15 (See the table below.)

<Node number> :1 to 16 (This setting can be omitted when the same command is sent to all the controllers

connected with the host device, as by daisy chain connection.)

# ■ Input/output information type

Input/output	Input/output	t Input			Output
Number	Bit Number	Symbol	Meaning	Symbol	Meaning
	0	PIN0		POUT0	
	1	PIN1		POUT1	
	2	PIN2		POUT2	
	3	PIN3	Billion	POUT3	Bitter
	4	PIN4	Point number selection	POUT4	Point number output
	5	PIN5		POUT5	
	6	PIN6		POUT6	
	7	PIN7		POUT7	
1	8	JOG+	JOG movement (+ direction)	OUT0	
	9	JOG-	JOG movement (- direction)	OUT1	O and the land and the land
	10	MANUAL	Manual mode	OUT2	Control output
	11	ORG	Return-to-origin	OUT3	
	12	/LOCK	Interlock	BUSY	Operation is being executed.
	13	START	Start	END	Operation completion
	14	RESET	Reset	/ALM	Alarm
	15	SERVO	Servo ON	SRV-S	Servo status

Transmission	Response	
@?IN1.1 c/r l/f		Reads the information on input 1 (bit 15 to 0).
	IN1.1=36864 c/r l/f	Receives the data. 36864 = 9000h
	OK.1 c/r l/f	Normal end
@?OUTB0.1 c/r l/f		Reads the information on output bit 0.
	OUTB0.1=1 c/r l/f	Receives the data.
	OK.1 c/r l/f	Normal end

# Word input/output information reading (?WIN, ?WOUT)

Format	Input information @?WIN <word input="" number="">[.<node number="">]c/r l/f Output information @?WOUT<word number="" output="">[.<node number="">]c/r l/f</node></word></node></word>
Meaning	Reads specified word input/output information.

#### **Function**

Reads the word input/output information.

The read-out results of the word input/output information in decimal notation are returned.



NOTE

The word input/output is a data area to be used by the remote command.

#### Setting

<Word input/output number> : 0 to 3 (See the table below.)

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers

connected with the host device, as by daisy chain connection.)

### ■ Input/output information type

Input/output	Input		Output	
Number	Symbol	Meaning	Symbol	Meaning
0	WIN0	Execution command	WOUT0	Status
1	WIN1		WOUT1	
2	WIN2	Command option	WOUT2	Command response
3	WIN3		WOUT3	

Transmission	Response	
@?WIN1.1 c/r l/f		Reads the information on word input 1 (WIN1).
	WIN1.1=4096 c/r l/f	Receives the data. 4069 = 1000h
	OK.1 c/r l/f	Normal end

# Option information reading (?OPT, ?OPTB)

Format	@?OPT <option number="">[.<node number="">] c/r l/f @?OPTB<option bit="" number="">[.<node number="">] c/r l/f</node></option></node></option>	
Meaning	Reads specified option information.	

#### **Function**

Reads the option information, such as zone output or emergency stop status. The read-out results of the option information in decimal notation are returned.

#### Setting

<Option number> : 0 to 2 (See the table below.)
<Option bit number> : 0 to 31 (See the table below.)

<Node number> : 1 to 16 (This setting can be omitted when the same command is sent to all the controllers

connected with the host device, as by daisy chain connection.)

### Option information type

	Option	Number	Option Bit Number	Symbol	Meaning
			0	PZONE	Individual zone output
			1	NEAR	Near width output
			2	TLM-S	Push status
			3	ORG-S	Return-to-origin completion status
			4	ZONE	Zone output
			5	MOVE	Moving
			6	WARN	Warning output (1: Warning occurs.)
Option Information 1			7	MANU-S	Manual mode status
		1	8	BUSY	Operation is being executed.
			9	END	Operation completion
	0		10	ALM	Alarm (1: Alarm status)
	0		11	SRV-S	Servo status
			12	LOCK	Interlock (1: Interlock status)
			13	BRAKE	Brake status
			14	E-STOP	Emergency stop status (1: Emergency stop)
			15	-	(Reserved.)
Option Information 2		2	16	-	(Reserved.)
			17	-	(Reserved.)
			18	-	(Reserved.)
			19	LINK	Network link status
			20	ORGSEN	Origin sensor signal input
			21 to 31	-	(Reserved.)



NOTE

When option number 0 is specified, all of the 32-bit information are output at once in binary notation.

Transmission	Response	
@?OPT1.1 c/r l/f		Reads option information 1 (bit 15 to 0).
	OPT1.1=35336 c/r l/f	Receives the data. 35336 = 8A08h
	OK.1 c/r l/f	Normal end
@?OPTB11.1 c/r l/f		Reads option information bit 11.
	OPTB11.1=1 c/r l/f	SRV-S = 1 (Servo ON status)
	OK.1 c/r l/f	Normal end

## Alarm/warning information reading (?ALM, ?WARN)

Format	@?ALM <alarm number="" occurrence="">[.<node number="">] c/r l/f @?WARN<warning number="" occurrence="">[.<node number="">] c/r l/f</node></warning></node></alarm>	
Meaning	Meaning Reads the alarm/warning information currently occurring.	

#### **Function**

Reads the alarm/warning information currently occurring.

TIP

For details regarding the alarm and warning numbers and their contents, see Chapter 6 "Troubleshooting" of the Controller Guide.

#### Setting

<Alarm/warning occurrence number>: 1 to 32

<Node number> :1 to 16 (This setting can be omitted when the same command is sent to all the

controllers connected with the host device, as by daisy chain connection.)



NOTE

If multiple alarms and warnings occur, the alarm/warning occurrence numbers are sequentially assigned to 1, 2, and so on from a smaller alarm number.

Example) If overload (86) and emergency stop (C1) occur, the alarm occurrence numbers are assigned as follows.

Alarm occurrence number 1 = 86 (overload)

Alarm occurrence number 2 = C1 (emergency stop)

Transmission	Response	
@?ALM1.1 c/r l/f		Reads the alarm information.
	ALM1.1=86 c/r l/f	Receives the data. Alarm number 86: Overload error is occurring.
	OK.1 c/r l/f	Normal end
@?WARN1.1 c/r l/f		Reads the warning information.
	OK.1 c/r l/f	Normal end (No warning occurs.)