Module #Module Number 2 Plan

CSE 310 – Applied Programming

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Software Description

A personal JavaScript Software program that displays a preview of a product based on user customizations. I want this website to demostrate a complete understanding of JS coding, handling user interput, and displaying interface.

Module

Mark an **X** next to the module you are planning

Module		Language	
Cloud Databases		Java	
Data Analysis		Kotlin	
Game Framework		R	
GIS Mapping		Erlang	
Mobile App		JavaScript	X
Networking		C#	
Web Apps	X	TypeScript	
Language – C++		Rust	
SQL Relational Databases		Choose Your Own Adventure	

Create a Schedule

Create a detailed schedule using the table below to complete your selected module during this Sprint. Include details such as what (task), when (time), where (location), and duration. You should also include time to work on your team project. You are expected to spend 16 hours every Sprint working on your individual module, team project, and other activities. Time spent on this individual module should be at least 10 hours.

	First Week	Second Week
Monday		Research 2hrs
Tuesday		Begin coding and gathering product images 3hrs
Wednesday		Design is capable of adjusting for screen sizing 1hrs

	First Week	Second Week
Thursday		Begin allowing for more than 1 product type 2hrs
Friday		Program active user input handling 2hrs
Saturday		Submit Assignment 0hrs

Identify Risks

I've never had created a large software program out of JS, a risk may be that the visual aspect is not best handled by JS.

Risk 1

If the visual aspect proves difficult, JS may not be the best answer to this software.

Action Plan

do plenty of research and have a plan to make a supplemental software that may not display a complete project preview, but will still allow all customizations to be made and give the user a fair understanding of the product they are designing.