

Machine Learning

Compute Ontario Summer School

Weiguang Guan, guanw@sharcnet.ca SHARCNet/Digital Research Alliance of Canada



Al-related courses in COSS 2024

- Data preparation
- Introduction to Scalable and Accelerated Data Analytics
- Text mining
- Machine learning (https://training.computeontario.ca/courses/course/view.php?id=94)
- Artificial Neural Networks (Deep learning)
- Al Showcases (new course)



AI, machine learning, and deep learning

ARTIFICIAL INTELLIGENCE

A program that can sense, reason, act and adapt.

MACHINE LEARNING

Algorithms whose performance improve as they are exposed to more data over time

DEEP LEARNING

Subset of machine learning in which multilayered neural networks learn from vast amount of data

Source:

https://doi.org/10.1186/s40537-021-00444-8



Contents

- Morning
 - Introduction to machine learning
 - Logistic regression
 - Polynomial regression
- Afternoon
 - A case study
 - The whole cycle of developing machine learning models
 - Several machine learning methods are used
 - Evaluate and compare different models

Goals:

- What is model?
- How machine learns a model?





Where we run the demos

Any clusters (Graham, Cedar, Beluga, Narval)

- Python 3.11.5
- Jupyterhub (https://jupyterhub.sharcnet.ca)
- Tensorflow 2.15.1, scikit-learn 1.3.1, numpy, matplotlib, etc.

NOTE: Most of other versions of the above tools would work as well.





Reference

- Machine learning course, by Andrew Ng on Coursera
- Machine Learning Crash Course, by Google (https://developers.google.com/machine-learning/crash-course)
- Overfitting vs. Underfitting, by Scikit-learn (https://scikit-learn (https://scikit-learn (https://scikit-learn (https://scikit-learn.org/stable/auto_examples/model_selection/plot_underfitting_overfitting.html)





What's machine learning

X	-10	0	10	20	50	
у	14	32	50	68	122	

What is y if x=100?

Fahrenheit (y) = Celsius (x)*1.8+32

y = x*1.8+32 = 100*1.8+32 = 212 when x=100.





What's machine learning (cont.)

"The field of study that gives computers the ability to learn without explicitly being programmed." by Al pioneer Arthur Samuel in 1959.

Tasks that can be explicitly programmed:

- Solve quadratic equation $ax^2 + bx + c = 0$
- Sort a list of numbers

Tasks that can't be explicitly programmed:

- Face detection and recognition
- Speech recognition



Machine learning (cont.)

- Supervised learning
 - O To learn a mapping $x \to y$ from samples (x_i, y_i) , i = 1, 2, ..., n

 x_i is the input (a vector of features) of *i-th* sample,

 y_i is the corresponding target (integer representing the class, or float-point values)

- Unsupervised learning
 - O To learn structures (or patterns) existing in unlabeled data
- Reinforcement learning



Supervised learning examples

x (input)	y (output or label)	Application	
Email	Spam or not (1 or 0)	Spam filter *	
House info	Market value	House valuation ₊	
Image	Contain dog or not (1 or 0)	Image classification *	
Text in English	Text in French	Language translation ï	
Stock info	Going up or down (1, 0)	Stock prediction *	
Stock info	[-100%, -5%], [-5%, 0%], [0%, 5%], [5%, ∞],	Stock prediction *	
Stock info	Change in percentage	Stock prediction ₊	

- * Classification
- ↓ Regression
- ï Sequence to sequence



Applications of machine learning

- Image recognition
- Speech recognition
- Natural language processing
- Object detection and tracking in videos
- Image/video/voice synthesis/enhancement
- Medical diagnosis
- Generative Al
- ...





kegine #1

Ceature Fr

kedine r

kegine#i.

x sign

	ld	Size (in sq feet)	# of bedrooms	•••	Type of dwelling	Sold price (in thousands)
Sample #1	2339560	3500	5		detached	1200
Sample #2	2356346	1600	2		townhouse	700
Sample #3	2356345	2600	4		detached	900
Sample #m	2367758	800	1		condo	500





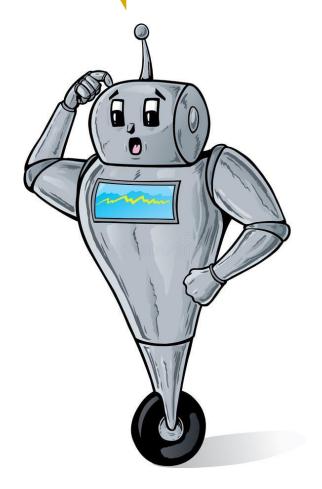
Supervised learning methods

- KNN
- Linear/logistic models
- Decision tree
- Ensemble learning (AdaBoost, Random Forest, etc)
- SVMs
- Gradient Boosting
- Neural networks
- ...



How does machine learn?









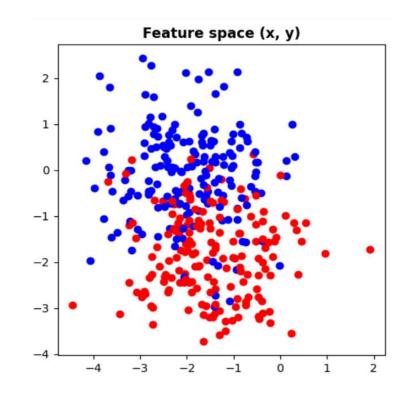
How does machine learn? (cont.)

Machine learning is formulated as an optimization problem.

- Choose a model architecture
- Define a loss function of set of (trainable) parameters
- Train the model: determining the values of (trainable) parameters of the model that minimize the loss function
 - Analytical solutions (or closed-form solutions)
 - Numerical solutions (gradient-descent)

Example 1: Logistic regression

- Task: Classification based on two features (x, y).
- Training data: Two clusters of dots in 2D space, which are drawn from two normal distributions with different centers.
- Labels: 1 (red), 0 (blue)



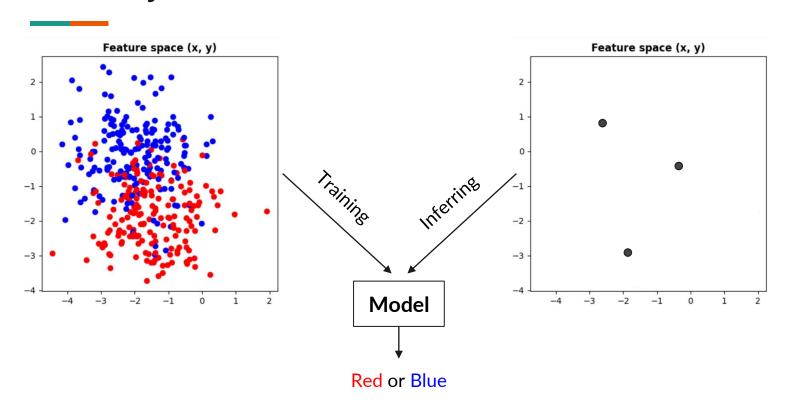




Possible use cases:

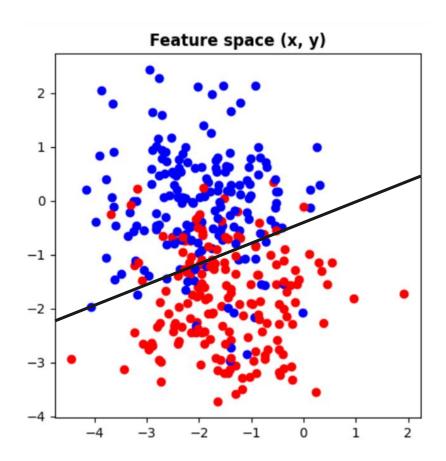
- Classifying dogs from cats based (x=weight, y=height).
- Classifying if a person has diabetes based on (x=hours of exercise, y=calorie intake)

Case study #1 (cont.)



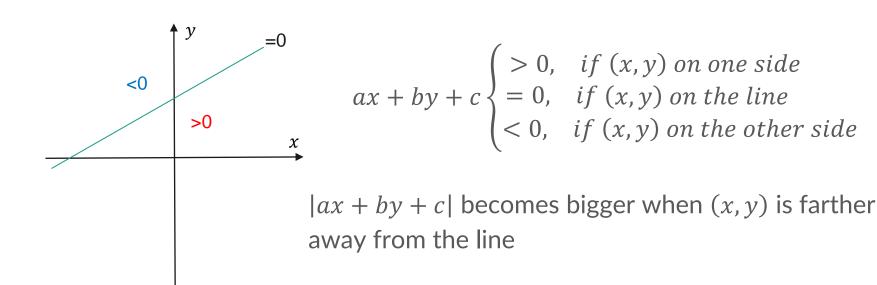
Classification model: Linear model (line that divides the 2D space into halves)

$$y = kx + b$$
$$ax + by + c = 0$$









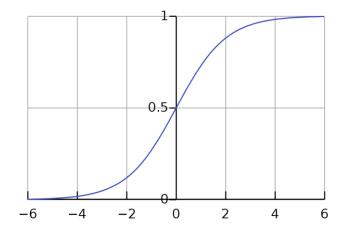


Logistic model

$$\omega = ax + by + c$$
$$z = \frac{1}{1 + e^{-\omega}}$$

Decision boundary

$$z = \frac{1}{1 + e^{-\omega}} = 0.5 \text{ if } \omega = ax + by + c = 0$$

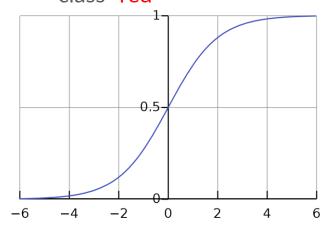


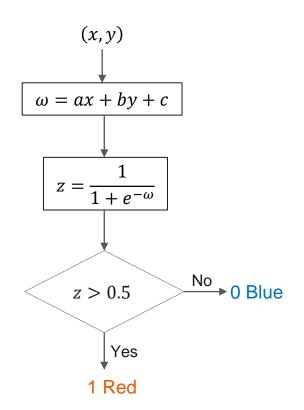
Logistic regression is a combination of a linear model and a sigmoid function



Why sigmoid function?

O It outputs values in the range of (0, 1), which can be interpreted as probability of being class "red"









We have chosen a logistic model to classify dots

$$z = \frac{1}{1 + e^{-(ax+by+c)}}$$

How to determine the proper values of those parameters a, b, c of the model?





Loss function:

Entropy:
$$L(a, b, c) = \frac{1}{m} \sum_{i=1}^{m} -(l_i \log z_i + (1 - l_i) \log(1 - z_i))$$
 or

MSE:
$$L(a, b, c) = \frac{1}{m} \sum_{i=1}^{m} (l_i - z_i)^2$$

defined over dataset $\{x_i, y_i, l_i\}_{i=1}^m$, where

 $z_i = z(x_i, y_i)$ is the output of the model on the *i-th* sample

 l_i is the true label of the *i-th* sample



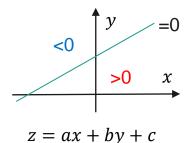


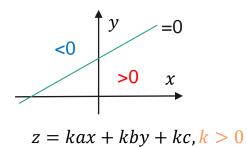
Scaling the parameters (a, b, c) by k will not change the line because they represent the same line

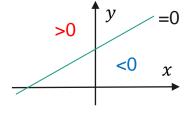
$$ax + by + c = 0$$

$$\circ$$
 $kax + kby + kc = 0$

However, it will flip the signs if k < 0.







$$z = kax + kby + kc, k < 0$$

A line in 2D space has 2 degrees of freedom.

But
$$ax + by + c = 0$$

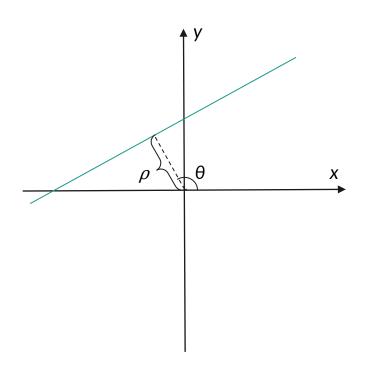
- Has three parameters (a, b, c)
- (a, b, c) is not unique for the same line





 $x \cos \theta + y \sin \theta = \rho$ has two parameters (ρ, θ) .

- Train with ax + by + c
- Convert (a, b, c) to (ρ, θ) and plot loss map in the parameter space of (ρ, θ) .





Conversion between ax + by + c = 0 and $x \cos \theta + y \sin \theta = \rho$

$$\theta = atan2(b, a)$$

$$=-\frac{c}{\sqrt{a^2+h^2}}$$

$$a = \cos \theta$$

$$b = \sin \theta$$

$$c = -\rho$$





Summary of logistic regression

Training data: A set of dots in 2D space that are labelled either "0" or "1"

Data sample: a dot $(x_i, y_i, label_i)$

Features: x and y coordinates of dots

Model: $output = \frac{1}{1+e^{-(ax+by+c)}}$

Parameters of model: a, b, c in training (or θ , ρ in plotting)

Training: an optimization process of determining a point (a, b, c) in the parameter space that minimizes a pre-defined loss function





Example 2: Polynomial regression

- **Task**: Predict a target value y based on a single feature x
- **Assumption**: n-degree polynomial model between x and y:

$$y = w_1 x + w_2 x^2 + ... + w_n x^n + b$$

• Training data: a set of (x_i, y_i) value pairs.





Polynomial regression (cont.)

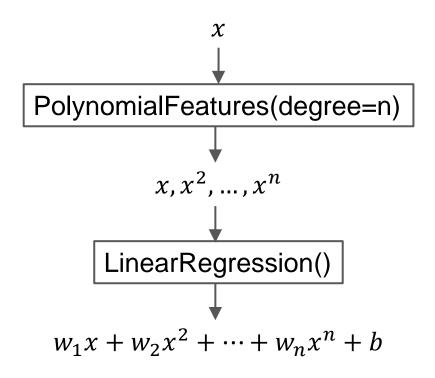
- Use synthetic data instead of real data $y = cos(1.5\pi x) + \sigma$, where σ is a white noise
 - We know the true function behind the noisy data
 - O We can easily control the shape of the true function
- Use sklearn to solve the polynomial regression instead of writing our own

$$y = w_1 x + w_2 x^2 + \dots + w_n x^n + b$$

$$y = w_1 x_1 + w_2 x_2 + \dots + w_n x_n + b$$











Polynomial regression (cont.)

Loss function of polynomial regression

$$J(w_1, w_2, ..., w_n, b) = \sum_{i=1}^{m} (w_1 x_i + w_2 x_i^2 + \dots + w_n x_i^n + b - y_i)^2$$

where (x_i, y_i) is the *i-th* sample.

Add a regularization term to the loss function in Ridge

$$J(w_1, w_2, ..., w_n, b) = \sum_{i=1}^{m} (w_1 x_i + w_2 x_i^2 + \dots + w_n x_i^n + b - y_i)^2 + \alpha \sum_{i=1}^{n} w_i^2$$



Exercise

- Play with "polynomial-regression.py" code
 - For LinearRegression() model
 - Increase number of samples (n_samples)
 - Choose different degrees (for example, 1, 2, 7, 25)
 - o For Ridge(alpha=?) model
 - Change the alpha value





Summary of polynomial regression

- The degree n of a polynomial model controls the complexity (or flexibility) of the model
 - If model is too simple for the problem, then under-fitting occurs
 - If model is too complex for the problem, the over-fitting occurs
- More training samples can help to reduce the over-fitting problem.