



CELIA CASTAÑOS BORNAECHEA

VIDEO GAME DEVELOPER - PROGRAMMER

CONTACT

+34 659 91 87 69

celia.cecabo@gmail.com

ABOUT ME

I pursue an industry in which all stories, both the ones told and the ones of the people who enjoy them, come from diverse and respectful experiences.

INTERESTS

Video games Gardening
Crafting Archery

SKILLS

Programming | C++, C#, Java, Python, SQL
Engines | Unity, Unreal
Version control | Git, SVN, Perforce
Languages | Spanish, English

EDUCATION

Master degree on Video Game Development 2021 - 2022
Complutense University of Madrid

Degree on Video Game Development 2015 - 2021
Complutense University of Madrid

EXPERIENCE

Spooky Hat Shop 2022
Master degree project - Programming
Game about store management, crafting and dungeon crawler.
Developed with Unreal Engine.
Gameplay, audio, dialogue system, telemetry.

PadaOne Games 2021 - 2022
Programming
Projects using Unity and Unreal Engine.
Telemetry, user interfaces, game design, gameplay, code refactoring.

Object identification mobile app 2020 - 2021
Final Degree Project
Mobile app about materials identification for recycling.
Research on the use of synthetic images to train neural networks.
Qualified with honours.

Archery national team 2014 - 2019
Professional Athlete
Official Spanish Archery Team member during 6 years.
European and worldwide championships competitor on Cadet, Junior and Senior categories.



[Celia Castaños Bornaechea](#)



[celica02](#)



[Celia Castaños Bornaechea](#)