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//For searching as stated in the assignment, I used sequential search. Its best case  $O(1)$ , worst case  $O(n)$ .

//According to sample output it is  $O(n)$  as it is not ordered. There are just one loop and iterates only "n" times,

//That's why its worst case is  $O(n)$ .

//For sorting as stated in the assignment, I used insertion sort. Its best case  $O(n)$ , worst case  $O(n^2)$ .

//There are two loops nested, and for the average and worst case  $n*n = n^2$  it is obvious.

//for ordered inputs(for best case) it is  $O(n)$  because only the first loop iterates, second loop will not be iterated because

//the condition of  $tmp < a[j-1]$  is never going to be true.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
struct songsInfo{
```

```
    char songName[25];
```

```
    char artistName[25];
```

```
    int songYear;
```

```
};
```

```
void displaySongs(struct songsInfo *info, int num_lines);
```

```
void sortSongsYear(struct songsInfo *info, int num_lines);
```

```
void searchSong(struct songsInfo *info, int num_lines);
```

```
int main(){
```

```
    FILE *fptr;
```

```

char ch;

int num_lines=1, i;

fptr=fopen("songs.txt","r");

if (fptr == NULL){
    printf("Error occured while reading the file!");
    exit(1);
}

while((ch = fgetc(fptr)) != EOF ){
    if (ch == '\n')
        num_lines++;
}

struct songsInfo *info;

info= (struct songsInfo*)malloc(num_lines*sizeof(struct songsInfo)); //ALLOCATION HERE

if (info== NULL){
    printf("Error occured while allocating the memory!\n");
    exit(1);
}

fseek(fptr, 0L, SEEK_SET); //go to start of the file

i=0;

while(fscanf(fptr,
"%[^,];%[^,];%d\n",info[i].songName,info[i].artistName,&info[i].songYear)!=EOF)
    i++;

fclose(fptr);

char choice;

```

```

printf("The songs.txt file has been loaded successfully!\n\n");
do{
    fflush(stdin);
    printf("1)Display songs\n");
    printf("2)Sort songs\n");
    printf("3)Search songs\n");
    printf("4)Exit\n");
    printf("What would you like to do? ");
    scanf("%c",&choice);

    if(choice == '1'){
        printf("\n");
        displaySongs(info, num_lines);
    }
    else if (choice == '2'){
        sortSongsYear(info, num_lines);
    }
    else if (choice == '3'){
        searchSong(info, num_lines);
    }
    else{
        if(choice == '4')
            continue;
        printf("Please enter a valid number AS LISTED AT THE MENU!\n\n");
    }
}while(choice!= '4');

return 0;
}

```

```

void displaySongs(struct songsInfo *info, int num_lines){
    int i;
    for(i=0;i<num_lines;i++){
        printf(" %s;%s;%d\n",info[i].songName,info[i].artistName,info[i].songYear);
    }
    printf("\n");
}

```

```

void sortSongsYear(struct songsInfo *info, int num_lines){
    int i,j;
    struct songsInfo temp;
    for(i=1;i<num_lines;i++){
        temp = info[i];

        for(j=i; j>0 && temp.songYear>info[j-1].songYear;j--){
            info[j] = info[j-1];
            info[j] = temp;
        }
        printf("\n");
        displaySongs(info, num_lines);
    }
}

```

```

void searchSong(struct songsInfo *info, int num_lines){
    int i, year, flag=0, index; //index for tracing the index of the array of the struct's year
    printf("\n\n Enter song year: ");
    scanf("%d",&year);
    for(i=0;i<num_lines;i++){
        if (year == info[i].songYear){
            flag= 1;
            index= i;
        }
    }
}

```

```
    }  
    if (flag==1)  
        printf("  
%s;%s;%d\n\n",info[index].songName,info[index].artistName,info[index].songYear);  
    else  
        printf("There is not any song which is released in %d!\n\n",year);  
}
```