```c
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#include <stdio.h>
#include <stdlib.h>

struct Node
{
        int val;
        struct Node *next;
};

struct Node *InsertProduct(struct Node *product);
struct Node *PriceChanges(struct Node *product);
void PrintPriceChanges(struct Node *priceDiff);

int main(){
        int choice;
        struct Node *product;
        struct Node *priceDiff;

        do{
                printf("***********************************************\n");
                printf("1) Create yearly price for the product\n");
                printf("2) Display yearly price changes for the product\n");
                printf("3) Exit\n");
                printf("What would you like to do? ");
                scanf("%d",&choice);
                printf("***********************************************\n");
                if(choice==1)
                        product =InsertProduct(product);
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                else if(choice==2){
                        priceDiff = PriceChanges(product);
                        PrintPriceChanges(priceDiff);
                }
                else if(choice!=3)
                        printf("Please enter a valid number!\n");


        }while(choice!=3);


        return 0;
}


struct Node *InsertProduct(struct Node *product){
        product = (struct Node *)malloc(sizeof(struct Node));
        product->next=NULL;
        struct Node *tmp, *tail;
        tail = product;


        int num_years, i, price;
        printf("How many years? ");
        scanf("%d",&num_years);


        printf("Enter prices for the product: ");
        for(i=0;i<num_years;i++){
                scanf("%d",&price);


                tmp = (struct Node *)malloc(sizeof(struct Node));
                tmp->next=NULL;
                tmp->val=price;
                tail->next=tmp;
                tail=tmp;
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        }
        printf("Prices for the product is created successfully!\n");


        return product;
}


struct Node *PriceChanges(struct Node *product){
        struct Node *tmp=product->next;
        struct Node *priceDiff, *temp, *tail;


        priceDiff = (struct Node *)malloc(sizeof(struct Node));
        priceDiff->next=NULL;
        tail=priceDiff;


        while(tmp->next){
                temp = (struct Node *)malloc(sizeof(struct Node));
                temp->next=NULL;
                temp->val= tmp->next->val-tmp->val;
                tail->next=temp;
                tail=temp;


                tmp=tmp->next;
        }


        return priceDiff;
}


void PrintPriceChanges(struct Node *priceDiff){
        printf("Changes per year are as follows:\n");
        int i=1;
        struct Node *temp=priceDiff->next;
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```c
    while(temp){
        if (temp->val>0)
            printf("Year %d: Price increased %d tl\n",i,temp->val);
        else if (temp->val<0)
            printf("Year %d: Price decreased %d tl\n",i,abs(temp->val));
        else
            printf("Year %d: Price didnt change!\n",i);


        temp=temp->next;
        i++;
    }
}
```