CELINA PERALTA

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Skills

PROGRAMMING

Java

Python

C++

TECHNOLOGIES

Git

Arduino

Excel

Linux

WEB DEVELOPMENT

PHP

MySQL

Flask

HTML/CSS/JS

Node.js

React

Beyond the Margins -

Webmaster
Mar. 2020 - Present
Performing Wordpress site
improvement and maintenance
for NYC-based education
startup aiming to help youths
discover their career interests
and succeed in higher education.

First Overall Hack (Rebust) Apr. 2019 RidgeHacks

National Honor Society

National Spanish Honor Society 2018

Gold Key in Poetry Dec. 2015 Scholastic Art and Writing

Education

Stevens Institute of Technology

B.S. Computer Science

Honors: Pinnacle Scholar, Dean's List

Activities/Clubs: oSTEM, Filipino Association at Stevens Tech (FAST), Google DSC GPA: 3.86

Bergen County Academies

Academy for Technology and Computer Science

Cumulative GPA: 3.932 | SAT: 1510

New York Life · Project Management Intern

June 2020 - Aug. 2020

Sept. 2015 - June 2019

Aug. 2019 - May 2023

Jersey City, NJ

Remotely interning as a Project Manager for the New York Life 2020 Technology Intern Program.

Recon Industrial Controls Corporation · Engineering Intern Englewood, NJ

Sept. 2018 - June 2019

Utilized Arduino photoelectric sensors to detect damage taken in video games by tracking red flashes and hues.

• Designed C programs for Arduino WeMos robots used in undergraduate classes at Stevens Institute of

T.E.C.H. Camp · Student Teacher

Aug. 2018

Bergen County Academies

Technology.

- Developed lesson plans that incorporated mandated topics and included immersive activities for student engagement.
- Taught introductory theoretical computer science topics such as boolean logic and number systems to middle school girls during a week-long STEM camp.

BCA Web Apps · Web Development Intern

June 2016 - Sept. 2018

Bergen County Academies

- Led development of a teacher proctoring registration application with automated reminder e-mails using a PHP/MySQL back-end stack along with the Sendgrid API.
- Maintained existing applications and implemented uniform designs in HTML and CSS.

Clinical Outcomes Checker

Sept. 2018 - May 2019

 Updated and optimized a Gradle application for verifying clinical tests for cancer developed by researchers from Broad Institute and Dr. Yujin Hoshida (Mount Sinai, UT Southwestern). Improved user experience of the application using the Materialize framework and optimized analysis algorithm time.

Rebust Apr. 2019

Rebust is an online rebus puzzle solver that runs on a Flask server with Clarifai and Datamuse. Rebust takes user
input, a rebus, in the form of image files and text, parses the input into phonetic strings, and outputs likely
solutions in English to the original puzzle. Will likely continue development as a research project.

Miller-Urey Webcam Stream

Jan. 2019

 Created a Java-based webcam streamer application for use in the Recon Industrial Corp. makerspace's Miller-Urey experiment livestream.

TR-808 Drum Machine Emulator

May 2017

 Worked with a classmate to create a Java-based virtual drum machine modeled after the Roland TR-808 for our AP Computer Science class.

Activities

Filipino Association of Stevens Tech - External Public Relations

May 2020 - Present

- Coordinate with 25 schools in Greater New York Area to organize social events centered around the Filipino
 culture.
- Kickstarted professional development workshop series for Filipino students in collaboration with FASTER, a Filipino organization based in Silicon Valley.

FIRST Robotics - Team 6203 Programming Team Captain

Nov. 2015 - June 2018

 Carried out responsibilities such as creating and teaching Java curriculum and organizing subteams during the season.

Mission Music - Co-President

Sept. 2015 - June 2018

• Organized benefit concerts and in-school activities to raise money for music education for underprivileged kids.