```
1 import components.map.Map;
12
13 /**
14 * Layered implementation of secondary method {@code parse} for {@code Program}.
16 * @author Chloe Feller and Krish Patel
17 *
18 */
19 public final class Program1Parse1 extends Program1 {
21
22
       23
24
      /**
25
26
       * Parses a single BL instruction from {@code tokens} returning the
27
       * instruction name as the value of the function and the body of the
28
       * instruction in {@code body}.
29
30
      * @param tokens
31
                   the input tokens
      * @param body
32
33
                   the instruction body
      * @return the instruction name
34
35
       * @replaces body
       * @updates tokens
36
37
       * @requires 
38
       * [<"INSTRUCTION"> is a prefix of tokens] and
39
      * [<Tokenizer.END OF INPUT> is a suffix of tokens]
40
       * 
       * @ensures 
41
42
       * if [an instruction string is a proper prefix of #tokens] and
            [the beginning name of this instruction equals its ending name] and
43
44
            [the name of this instruction does not equal the name of a primitive
45
            instruction in the BL language] then
       * parseInstruction = [name of instruction at start of #tokens] and
46
47
      * body = [Statement corresponding to the block string that is the body of
48
                 the instruction string at start of #tokens] and
49
      * #tokens = [instruction string at start of #tokens] * tokens
50
       * else
51
       * [report an appropriate error message to the console and terminate client]
       * 
52
53
54
      private static String parseInstruction(Queue<String> tokens,
55
              Statement body) {
          assert tokens != null : "Violation of: tokens is not null";
56
57
          assert body != null : "Violation of: body is not null";
          assert tokens.length() > 0 && tokens.front().equals("INSTRUCTION") : ""
58
59
                  + "Violation of: <\"INSTRUCTION\"> is proper prefix of tokens";
60
         /**
61
          * Check the first three tokens are correct.
62
63
64
          tokens.dequeue(); // asserted in contract this equals "INSTRUCTION"
          String firstInstruction = tokens.dequeue();
65
66
          /**
67
```

```
68
            * Assert instruction name is unique and not a primitive call.
            */
 69
 70
           Reporter.assertElseFatalError(Tokenizer.isIdentifier(firstInstruction),
                   "Must be a unique name");
 71
 72
 73
           String[] primitive = { "move", "turnleft", "turnright", "infect",
 74
                   "skip" };
 75
           for (String p : primitive) {
 76
               Reporter.assertElseFatalError(!p.equals(firstInstruction),
 77
                       "Instruction cannot be a primtive call");
 78
           }
 79
 80
           Reporter.assertElseFatalError(tokens.dequeue().equals("IS"),
                   "Invalid token");
 81
 82
 83
           /**
            * Parse block.
 84
            */
 85
 86
           body.parseBlock(tokens);
 87
 88
 89
            * Check the final two tokens are correct.
 90
 91
           Reporter.assertElseFatalError(tokens.dequeue().equals("END"),
 92
                   "Invalid token");
 93
           String secondInstruction = tokens.dequeue();
 94
           /**
 95
 96
            * Check firstInstruction and secondInstruction are equal.
 97
 98
           Reporter.assertElseFatalError(
99
                   firstInstruction.equals(secondInstruction),
                   "Instruction names are not equal");
100
101
102
           // This line added just to make the program compilable.
103
           return secondInstruction;
104
       }
105
106
107
        * Constructors -----
108
109
110
        * No-argument constructor.
111
112
113
       public Program1Parse1() {
114
           super();
115
       }
116
117
        * Public methods -----
118
        */
119
120
121
       @Override
122
       public void parse(SimpleReader in) {
123
           assert in != null : "Violation of: in is not null";
124
           assert in.isOpen() : "Violation of: in.is_open";
```

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