

# The eoapplication Package

**API Reference** 



**DRAFT** 

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# The eoapplication Package

Package: com.apple.client.eoapplication

# Introduction

Documentation for this package is forthcoming. For information on using this package, see the book *Getting Started with Direct to Java Client*.

The most important classes in this package are:

Class	Description
EOController	A representation of controller objects responsible for managing and sometimes generating the user interface of a Java Client application
EOComponentController	A controller that manages user interface components
EOEntityController	A controller that displays enterprise objects in a user interface
EODocumentController	A controller that displays and edits enterprise objects in a user interface
EOInterfaceController	A controller that represents an Interface Builder nib file
EOApplication	The Java Client application
EOAppletController	A representation of an EOApplet as a controller in the controller hierarchy

#### FRAMEWORK The eoapplication Package

Class	Description
EOApplet	The default Applet class used in Java Client applications
EOAction	An abstract representation of operations the user can invoke from the user interface
EOXMLUnarchiver	An object containing the parameters from an XML specification used to create the controllers in the controller hierarchy

# Rule System and XML Description

For Direct to Java Client applications, the controller hierarchy for the client side of the application is created from an XML description. The XML description is created by a rule system on the server side of the application. The details of this process are described in the book *Getting Started With Direct to Java Client*.

There are three pieces of information associated with an EOController class that are used to generate a controller hierarchy with the rule system: the controller's controllerType, its corresponding XML tag, and its corresponding XML attributes. Each controller class specification identifies this information in a section titled "Rule System and XML Description".

# controllerType

You use the <code>controllerType</code> key to define custom rules that should fire only for certain kinds of controllers. For example, suppose you want to set the minimum width of all an application's windows. To do so, you write a rule whose condition specifies that the <code>controllerType</code> is 'windowController'. Then the rule only fires for controllers that control windows. Each controller falls into one of the following controller types:

- windowController
- modalDialogController
- entityController
- widgetController
- tableController
- groupingController
- dividingController

#### FRAMEWORK The eoapplication Package

actionWidgetController

# XML Tag and Attributes

As an XML description is parsed, an EOXMLUnarchiver maps XML tags to particular EOController classes. All concrete controller classes—classes whose instances can actually be used in a controller hierarchy—have an XML tag.

XML attributes tell the EOXMLUnarchiver how to configure the controllers. XML attributes are inherited. For example, there are three XML attributes defined for EOController—className, disabledActionNames, and typeName. These attributes can be used by any controller, however, because all controllers are subclasses of EOController.

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# BeansAppletContext

Inherits from: Object

Implements: java.applet.AppletContext

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

getApplet
getApplets
getAudioClip
getImage
showDocument

#### CLASS BeansAppletContext

showDocument
showStatus

# **Instance Methods**

# getApplet

public java.applet.Applet getApplet(String aString)

### getApplets

public java.util.Enumeration getApplets()

# getAudioClip

public java.applet.AudioClip getAudioClip(java.net.URL anURL)

# getImage

public synchronized java.awt.Image getImage(java.net.URL anURL)

#### showDocument

public void showDocument(
 java.net.URL anURL,
 String aString)

# CLASS BeansAppletContext

# showDocument

public void showDocument(java.net.URL anURL)

# showStatus

public void showStatus(String aString)

# CLASS BeansAppletContext

# BeansAppletStub

Inherits from: Object

Implements: java.applet.AppletStub

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

appletResize
getAppletContext
getCodeBase
getDocumentBase
getParameter

#### CLASS BeansAppletStub

isActive

# **Instance Methods**

# appletResize

```
public void appletResize(
  int anInt,
  int anInt)
```

### getAppletContext

```
public java.applet.AppletContext getAppletContext()
```

# getCodeBase

```
public java.net.URL getCodeBase()
```

# getDocumentBase

```
public java.net.URL getDocumentBase()
```

# getParameter

```
public String getParameter(String aString)
```

# CLASS BeansAppletStub

# isActive

public boolean isActive()

# CLASS BeansAppletStub

# **BeansCallback**

Inherits from: Object

Implements: EOTimer.Callback

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Instance Methods**

#### timerFired

```
public void timerFired(
   _EOTimer a_EOTimer,
   java.util.Date aDate,
   java.util.Date aDate)
```

#### CLASS BeansCallback

# **EOAction**

Inherits from: javax.swing.AbstractAction

Package: com.apple.client.eoapplication

# **Class Description**

EOAction objects are abstract representations of operations the user can invoke from the user interface. An action does not specify how it appears in the user interface—it can appear as a button, a menu item, or both.

Each action defines a method called the action name, that is invoked when the action triggers. An action also has a description path, which describes the category of the action and its name. For example, a Quit action's description path might be "Document/Quit". In addition, the action can have a short description that differs from the last element of the description path, for example, "Quit the Application".

Actions can have icons for buttons in the application and small icons for minor buttons in the user interface. To allow users to trigger actions with "hot-keys," each action has a menu accelerator, a javax.swing.KeyStroke the user can type on the keyboard.

Actions often appear in groups in the user interface: buttons in the same group are rendered close together and menu items in the group are rendered in separate menus like the Document, Edit, Tools, or Window menus. To group actions, EOAction defines a category priority. All actions in the same group have the same category priority. An additional parameter, the action priority defines the order in which actions appear within a group (for example, the order menu items appear within a menu).

An action triggers when the user clicks the corresponding user interface widget. In most cases, the action's method is dispatched to the subcontrollers of the controller that displays the action. Methods whose names end with ...ForControllerHierarchy return such actions. In some cases, the action's method is dispatched to the active widget, like the text field containing the cursor. Methods whose names end with ...ForFocusComponent return such actions. In other cases, the action's method is dispatched to a particular object, usually the EOApplication at the root of the controller hierarchy.

EOAction defines methods to create actions, access an action's parameters, manage groups of actions, and accessing shared actions used in Direct to Java Client applications.

# **Method Types**

#### Accessing action parameters

```
actionName
actionPriority
actionTitle
categoryPriority
descriptionPath
descriptionPathComponents
icon
menuAccelerator
setActionName
setActionPriority
setCategoryPriority
setDescriptionPath
setIcon
setMenuAccelerator
setShortDescription
```

#### CLASS EOAction

```
setSmallIcon
shortDescription
smallIcon
```

#### Creating actions

```
EOAction
actionForControllerHierarchy
actionForFocusComponent
actionForObject
standardActionForFocusComponent
standardDocumentActionForControllerHierarchy
standardDocumentActionForControllerHierarchy
standardDocumentActionForControllerHierarchy
```

#### Creating menu accelerators

```
keyStrokeWithKeyCode
keyStrokeWithKeyCodeAndModifiers
keyStrokeWithKeyCodeAndShiftModifier
keyStrokeWithString
```

### Accessing specific shared actions

```
standardActivatePreviousWindowActionForApplication
standardAddActionForControllerHierarchy
standardAppendActionForControllerHierarchy
standardCancelActionForControllerHierarchy
standardClearActionForControllerHierarchy
standardCloseWindowActionForControllerHierarchy
standardDeleteActionForControllerHierarchy
standardDeselectActionForControllerHierarchy
```

#### CLASS EOAction

```
standard {\tt EditActionsForFocusComponent}
standardFindActionForControllerHierarchy
standardInsertActionForControllerHierarchy
standardInsertWithTaskActionForControllerHierarchy
standardOkActionForControllerHierarchy
standardOkAndSaveActionForControllerHierarchy
standardOpenWithTaskActionForControllerHierarchy
standardQuitActionForApplication
standardRedoActionForControllerHierarchy
standardRefreshActionForApplication
standardRemoveActionForControllerHierarchy
standardRevertActionForControllerHierarchy
standardSaveActionForControllerHierarchy
standardSaveAllActionForApplication
standardSelectActionForControllerHierarchy
standardUndoActionForControllerHierarchy
```

# Managing actions

```
\begin{tabular}{ll} action Can Be Performed In Context Of Controller \\ action Performed \\ merged Actions \\ sorted Actions \\ \end{tabular}
```

# Managing the property change listener

```
addPropertyChangeListener
firePropertyChange
removePropertyChangeListener
```

# Methods inherited from Object

equals

toString

# Constructors

#### **EOAction**

```
public EOAction(
   String actionName,
   String descriptionPath,
   String shortDescription,
   javax.swing.Icon icon,
   javax.swing.Icon smallIcon,
   javax.swing.KeyStroke menuAccelerator,
   int categoryPriority,
   int actionPriority)
```

Returns a new action (an EOAction object) as specified by the arguments.

See Also: actionName, descriptionPath, shortDescription, icon, smallIcon, menuAccelerator, categoryPriority, and actionPriority.

# Static Methods

# actionForControllerHierarchy

```
public static EOAction actionForControllerHierarchy(
   String actionName,
   String descriptionPath,
   String shortDescription,
   javax.swing.Icon icon,
   javax.swing.Icon smallIcon,
   javax.swing.KeyStroke menuAccelerator,
```

```
int categoryPriority,
int actionPriority,
boolean sendsActionToAllControllers)
```

Returns a new action (an EOAction object) as specified by the arguments. When this action triggers, it is dispatched to the subcontrollers of the controller that displays it. If <code>sendsActionToAllControllers</code> is true, the action is dispatched to the subcontrollers of the controller that displays the action. Otherwise, the action is dispatched to the first subcontroller that responds to it.

**See Also:** EOAction, actionName, descriptionPath, shortDescription, icon, smallIcon, menuAccelerator, categoryPriority, and actionPriority.

#### actionForFocusComponent

```
public static EOAction actionForFocusComponent(
   String actionName,
   String descriptionPath,
   String shortDescription,
   javax.swing.Icon icon,
   javax.swing.Icon smallIcon,
   javax.swing.KeyStroke menuAccelerator,
   int categoryPriority,
   int actionPriority)
```

Returns a new action (an EOAction object) as specified by the arguments. When this action triggers, it is dispatched to the active widget (for example, the text field containing the cursor). The other parameters are identical to the EOAction constructor parameters.

**See Also:** EOAction, actionName, descriptionPath, shortDescription, icon, smallIcon, menuAccelerator, categoryPriority, and actionPriority.

### actionForObject

```
public static EOAction actionForObject(
   String actionName,
   String descriptionPath,
   String shortDescription,
   javax.swing.Icon icon,
   javax.swing.Icon smallIcon,
   javax.swing.KeyStroke menuAccelerator,
```

#### CLASS EOAction

```
int categoryPriority,
int actionPriority,
Object object)
```

Returns a new action (an EOAction object) as specified by the arguments. When this action triggers, it is dispatched directly to <code>object</code>. To create an action that gets dispatched to the application, set <code>object</code> to the EOApplication at the top of the controller hierarchy. The other parameters are identical to the EOAction constructor parameters.

**See Also:** EOAction, actionName, descriptionPath, shortDescription, icon, smallIcon, menuAccelerator, categoryPriority, and actionPriority.

### keyStrokeWithKeyCode

```
public static javax.swing.KeyStroke keyStrokeWithKeyCode(int keyCode)
```

Returns a KeyStroke given the numerical key code <code>keyCode</code> with the appropriate modifier for the client operating system (usually <code>CTRL\_MASK</code>). See Sun's javax.swing.KeyStroke documentation for more information.

### keyStrokeWithKeyCodeAndModifiers

```
public static javax.swing.KeyStroke keyStrokeWithKeyCodeAndModifiers(
  int keyCode,
  int modifiers)
```

Returns a KeyStroke given the numerical key code <code>keyCode</code> and the modifier mask <code>modifiers</code>. This method adds the appropriate modifier for the client operating system (usually <code>CTRL\_MASK</code>). See Sun's javax.swing.KeyStroke documentation for more information.

# key Stroke With Key Code And Shift Modifier

```
\verb|public| static| javax.swing.KeyStroke| keyStrokeWithKeyCodeAndShiftModifier(int | keyCode)| | leading to the static of the s
```

Returns a KeyStroke given the numerical key code <code>keyCode</code> with the SHIFT modifier. This method also adds the appropriate modifier for the client operating system (usually <code>CTRL\_MASK</code>). See Sun's javax.swing.KeyStroke documentation for more information.

#### keyStrokeWithString

public static javax.swing.KeyStroke keyStrokeWithString(String keyStrokeDescription)

Returns a KeyStroke for the String <code>keyStrokeDescription</code>. This method adds the appropriate modifier for the client operating system (usually <code>CTRL\_MASK</code>). See Sun's javax.swing.KeyStroke documentation for more information.

#### mergedActions

```
public static NSArray mergedActions(
   NSArray actionArray1,
   NSArray actionArray2)
```

Returns an NSArray containing all of the actions in actionArray1 and actionArray2 with duplicate actions removed.

#### sortedActions

```
public static NSArray sortedActions(NSArray actionArray)
```

Returns a sorted NSArray containing the actions in actionArray. The actions are sorted first on the category priority, then on the action priority, and finally on the description path.

**See Also:** categoryPriority, actionPriority, and descriptionPath.

# standardActionForFocusComponent

```
public static EOAction standardActionForFocusComponent(
   String actionName,
   javax.swing.KeyStroke menuAccelerator,
   int actionPriority)
```

Returns a shared action as specified by the arguments. When the action triggers, it is dispatched to the focus component (for example, a text field). The action's category priority is the edit action priority so the action is grouped with the other edit actions.

**See Also:** actionName, menuAccelerator, and actionPriority.

#### standardActivatePreviousWindowActionForApplication

public static EOAction standardActivatePreviousWindowActionForApplication()

Returns a shared action (an EOAction object) for the activatePreviousWindow method. When this action triggers, it is dispatched to the EOApplication at the top of the controller hierarchy. The action's category priority is the window action priority so the action is grouped with the other window actions. This action appears as the Activate Previous Window item in the Window menu in Direct to Java Client applications.

### standardAddActionForControllerHierarchy

public static EOAction standardAddActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the add method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardAppendActionForControllerHierarchy

public static EOAction standardAppendActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the append method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

# standardCancelActionForControllerHierarchy

public static EOAction standardCancelActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the cancel method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the modal dialog action priority so the action is grouped with the other modal dialog actions.

#### standardClearActionForControllerHierarchy

public static EOAction standardClearActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the clear method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

#### standardCloseWindowActionForControllerHierarchy

public static EOAction standardCloseWindowActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the close method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the window action priority so the action is grouped with the other window actions.

#### standardDeleteActionForControllerHierarchy

public static EOAction standardDeleteActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the <code>delete</code> method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardDeselectActionForControllerHierarchy

public static EOAction standardDeselectActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the <code>deselect</code> method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardDocumentActionForApplication

```
public static EOAction standardDocumentActionForApplication(
   String actionName,
   javax.swing.KeyStroke menuAccelerator,
   int actionPriority)
```

Returns a shared action with the method name <code>actionName</code>, menu accelerator <code>menuAccelerator</code>, and action priority <code>actionPriority</code>. When this action triggers, it is dispatched to the EOApplication at the top of the controller hierarchy. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardDocumentActionForControllerHierarchy

```
public static EOAction standardDocumentActionForControllerHierarchy(
   String actionName,
   javax.swing.KeyStroke menuAccelerator,
   int actionPriority)
```

Returns a shared action with the method name <code>actionName</code>, menu accelerator <code>menuAccelerator</code>, and action priority <code>actionPriority</code>. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

# standardDocumentActionForControllerHierarchy

```
public static EOAction standardDocumentActionForControllerHierarchy(
   String actionName,
   String baseTitle,
   javax.swing.KeyStroke menuAccelerator,
   int actionPriority)
```

Returns a shared action as specified by the arguments. The baseTitTe parameter is the name of the action as it appears in the user interface and is used for both the short description and the action title. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

See Also: actionName, actionTitle, shortDescription, menuAccelerator, and actionPriority.

#### standardEditActionForControllerHierarchy

```
public static EOAction standardEditActionForControllerHierarchy(
   String actionName,
   javax.swing.KeyStroke menuAccelerator,
   int actionPriority)
```

Returns a shared action as specified by the arguments. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

See Also: actionName, menuAccelerator, and actionPriority.

### standardEditActionsForFocusComponent

public static NSArray standardEditActionsForFocusComponent()

Returns an NSArray containing shared actions for the cut, copy, and paste methods. When these actions trigger, they are dispatched to the focus component. Sets the category priorities for the actions to the edit category priority so the actions are grouped with the other edit actions.

### standardFindActionForControllerHierarchy

public static EOAction standardFindActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the find method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

### standardInsertActionForControllerHierarchy

public static EOAction standardInsertActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the insertWithTask method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardInsertWithTaskActionForControllerHierarchy

public static EOAction standardInsertWithTaskActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the insertWithTask method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardOkActionForControllerHierarchy

public static EOAction standardOkActionForControllerHierarchy()

Returns a shared action (an EOAction object) for an OK button in a modal dialog box. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the modal dialog action priority so the action is grouped with the other modal dialog actions.

#### standardOkAndSaveActionForControllerHierarchy

public static EOAction standardOkAndSaveActionForControllerHierarchy()

Returns a shared action (an EOAction object) for an OK and Save button in a modal dialog box. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the modal dialog action priority so the action is grouped with the other modal dialog actions.

### standardOpenWithTaskActionForControllerHierarchy

public static EOAction standardOpenWithTaskActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the openWithTask method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardQuitActionForApplication

public static EOAction standardQuitActionForApplication()

Returns a shared action (an EOAction object) for the <code>quit</code> method. When this action triggers, it is dispatched to the EOApplication at the top of the controller hierarchy. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardRedoActionForControllerHierarchy

public static EOAction standardRedoActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the redo method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

#### standardRefreshActionForApplication

public static EOAction standardRefreshActionForApplication()

Returns a shared action (an EOAction object) for the refresh method. When this action triggers, it is dispatched to the EOApplication at the top of the controller hierarchy. The action's category priority is the document action priority so the action is grouped with the other document actions.

# standardRemoveActionForControllerHierarchy

public static EOAction standardRemoveActionForControllerHierarchy()

The action's category priority is the document action priority so the action is grouped with the other document actions. Returns a shared action (an EOAction object) for the remove method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it.

#### standardRevertActionForControllerHierarchy

public static EOAction standardRevertActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the revert method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardSaveActionForControllerHierarchy

public static EOAction standardSaveActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the save method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardSaveAllActionForApplication

public static EOAction standardSaveAllActionForApplication()

Returns a shared action (an EOAction object) for the saveAll method. When this action triggers, it is dispatched to the EOApplication at the top of the controller hierarchy. The action's category priority is the document action priority so the action is grouped with the other document actions.

### standardSelectActionForControllerHierarchy

public static EOAction standardSelectActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the select method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the document action priority so the action is grouped with the other document actions.

#### standardUndoActionForControllerHierarchy

public static EOAction standardUndoActionForControllerHierarchy()

Returns a shared action (an EOAction object) for the undo method. When the action triggers, it is dispatched to the subcontrollers of the controller that displays it. The action's category priority is the edit action priority so the action is grouped with the other edit actions.

# **Instance Methods**

#### actionCanBePerformedInContextOfController

public boolean actionCanBePerformedInContextOfController(EOController controller)

Returns whether or not an action can trigger, which depends on the state of controllers in the controller hierarchy. For example, a Save action for an unedited document can not trigger.

#### actionName

public String actionName()

Returns the name of the method that executes when the receiver triggers.

#### actionPerformed

public void actionPerformed(java.awt.event.ActionEvent actionEvent)

This method is called when an action is triggered, that is, the user presses the action's button or selects its menu item.

#### CLASS EOAction

#### actionPriority

```
public int actionPriority()
```

Returns the receiver's action priority, which determines the order in which its button or menu item appears within a category.

See Also: categoryPriority

#### actionTitle

```
public String actionTitle()
```

Returns the receiver's title, the last component of the receiver's description path.

#### addPropertyChangeListener

```
public void addPropertyChangeListener(java.beans.PropertyChangeListener listener)
```

See the method description for addPropertyChangeListener in Sun's documentation for javax.swing.AbstractAction.

### categoryPriority

```
public int categoryPriority()
```

Returns the receiver's category priority, which determines the order in which the group of buttons or menu items that contains the receiver appears.

#### descriptionPath

```
public String descriptionPath()
```

Returns the receiver's menu hierarchy path. For example, the Quit menu item description path is <code>Document/Quit</code>.

#### descriptionPathComponents

```
public NSArray descriptionPathComponents()
```

Returns an NSArray containing the separate components of the receiver's menu hierarchy path.

#### equals

```
public boolean equals(Object anObject)
```

Indicates whether some object "is equal to" this one.

### firePropertyChange

```
protected void firePropertyChange(
   String propertyName,
   Object oldValue,
   Object newValue)
```

See the method description for firePropertyChange in Sun's documentation for javax.swing.AbstractAction.

#### icon

```
public javax.swing.Icon icon()
```

Returns the receiver's icon.

#### menuAccelerator

```
public javax.swing.KeyStroke menuAccelerator()
```

Returns the KeyStroke the user can type to invoke the receiver instead of selecting it from the menu.

#### removePropertyChangeListener

public void removePropertyChangeListener(java.beans.PropertyChangeListener listener)

See the method description for removePropertyChangeListener in Sun's documentation for javax.swing.AbstractAction.

#### setActionName

public void setActionName(String actionName)

Sets the name of the method that executes when the receiver triggers.

#### setActionPriority

public void setActionPriority(int actionPriority)

Sets the receiver's action priority, which determines the order in which its button or menu item appears within a category.

# setCategoryPriority

public void setCategoryPriority(int categoryPriority)

Returns the receiver's category priority, which determines the order in which the group of buttons or menu items containing the receiver appears.

# setDescriptionPath

public void setDescriptionPath(String descriptionPath)

Sets the receiver's menu hierarchy path to descriptionPath.

#### setIcon

public void setIcon(javax.swing.Icon icon)

Sets the receiver's icon to icon.

#### setMenuAccelerator

public void setMenuAccelerator(javax.swing.KeyStroke menuAccelerator)

Sets the KeyStroke the user can type to invoke the receiver instead of selecting it from a menu.

**See Also:** keyStrokeWithKeyCode, keyStrokeWithKeyCodeAndModifiers, keyStrokeWithKeyCodeAndShiftModifier, and keyStrokeWithString.

#### setShortDescription

public void setShortDescription(String shortDescription)

Sets the action's short description to shortDescription. The short description appears in buttons and menu items. If shortDescription is null, the receiver's title is displayed instead.

See Also: actionTitle

#### setSmalllcon

public void setSmallIcon(javax.swing.Icon anIcon)

Sets the receiver's small icon used for some small buttons in the user interface (the Select button in a Form window's to-one relationship editor is an example).

### shortDescription

public String shortDescription()

Returns the receiver's short description, which is displayed in buttons and menu items. If the short description is set to null or has not been assigned, shortDescription returns the action's title.

See Also: actionTitle

#### CLASS EOAction

#### smalllcon

```
public javax.swing.Icon smallIcon()
```

Returns the receiver's small icon used for some small buttons in the user interface (the Select button in a Form window's to-one relationship editor is an example). By default, the small icon is not displayed for such buttons; the short description is displayed instead.

See Also: shortDescription

## toString

public String toString()

Returns the receiver as a string that states the receiver's method name, description path, category priority, and action priority.

### CLASS EOAction

## **EOActionButtonsController**

**Inherits from:** EOActionWidgetController:

EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag Default Rule System Controller Type	
ACTIONBUTTONSCONTROLLER	actionWidgetController

## **Method Types**

### All methods

EOActionButtonsController actionWidget

#### CLASS EOActionButtonsController

actionWidgetToSubcontrollerAreaDistance createWidgetForActionsAndPlaceInContainer disposeActionWidget setUsesLargeButtonRepresentation updateActionWidgetEnabling usesLargeButtonRepresentation

## Constructors

#### **EOActionButtonsController**

public EOActionButtonsController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

## actionWidget

public javax.swing.JComponent actionWidget()

## action Widget To Subcontroller Area Distance

 $protected \ int \ action Widget To Subcontroller Area Distance ()$ 

#### CLASS EOActionButtonsController

## createWidgetForActionsAndPlaceInContainer

protected void createWidgetForActionsAndPlaceInContainer( NSArray aNSArray, javax.swing.JComponent aJComponent, int anInt)

### disposeActionWidget

protected void disposeActionWidget()

### setUsesLargeButtonRepresentation

public void setUsesLargeButtonRepresentation(boolean aBoolean)

## updateActionWidgetEnabling

protected void updateActionWidgetEnabling()

### usesLargeButtonRepresentation

public boolean usesLargeButtonRepresentation()

## CLASS EOActionButtonsController

## **EOActionMenuController**

**Inherits from:** EOActionWidgetController:

EOComponentController:

**EOController** 

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

#### XML Tag

### **Default Rule System Controller Type**

ACTIONMENUCONTROLLER

actionWidgetController

## **Method Types**

### All methods

EOActionMenuController actionWidget

#### CLASS EOActionMenuController

 $action \verb|WidgetToSubcontrollerAreaDistance| \\ create \verb|WidgetForActionsAndPlaceInContainer| \\ dispose Action \verb|WidgetEnabling| \\ update Action \verb|WidgetEnabling| \\$ 

## Constructors

### **EOActionMenuController**

public EOActionMenuController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

## actionWidget

public javax.swing.JComponent actionWidget()

## action Widget To Subcontroller Area Distance

protected int actionWidgetToSubcontrollerAreaDistance()

#### CLASS EOActionMenuController

## create Widget For Actions And Place In Container

protected void createWidgetForActionsAndPlaceInContainer( NSArray aNSArray, javax.swing.JComponent aJComponent, int anInt)

### disposeActionWidget

protected void disposeActionWidget()

## updateActionWidgetEnabling

protected void updateActionWidgetEnabling()

## CLASS EOActionMenuController

# EOActionWidgetController

Inherits from: EOComponentController : EOController : Object

Implements: EOActionWidgetController.ActionCollector

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

V	
XML Tag	Default Rule System Controller Type

None (abstract class) actionWidgetController

## **Method Types**

### All methods

EOActionWidgetController actionWidget actionWidgetContainer

## CLASS EOActionWidgetController

```
actionWidgetPosition
actionWidgetToSubcontrollerAreaDistance
collectedActions
componentDidBecomeVisible
createWidgetForActionsAndPlaceInContainer
dispose
disposeActionWidget
generateComponent
resetActions
setActionWidgetContainer
setActionWidgetPosition
subcontrollerActionsDidChange
subcontrollerConnectionDidChange
updateActionWidgetEnabling
```

## Constructors

## **EOActionWidgetController**

public EOActionWidgetController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

## actionWidget

public abstract javax.swing.JComponent actionWidget()

## actionWidgetContainer

public javax.swing.JComponent actionWidgetContainer()

## actionWidgetPosition

public int actionWidgetPosition()

## action Widget To Subcontroller Area Distance

protected abstract int actionWidgetToSubcontrollerAreaDistance()

#### collectedActions

public NSArray collectedActions()

## CLASS EOActionWidgetController

## componentDidBecomeVisible

protected void componentDidBecomeVisible()

## createWidgetForActionsAndPlaceInContainer

protected abstract void createWidgetForActionsAndPlaceInContainer( NSArray aNSArray, javax.swing.JComponent aJComponent, int anInt)

### dispose

public void dispose()

## disposeActionWidget

protected abstract void disposeActionWidget()

## generateComponent

protected void generateComponent()

### resetActions

public void resetActions()

## ${\bf CLASS} \ EOAction Widget Controller$

## setActionWidgetContainer

public void setActionWidgetContainer(javax.swing.JComponent aJComponent)

## setActionWidgetPosition

public void setActionWidgetPosition(int anInt)

## subcontrollerActionsDidChange

public void subcontrollerActionsDidChange(EOController anEOController)

## subcontrollerConnectionDidChange

 $\verb"public void subcontrollerConnectionDidChange(EOController"\ an \textit{EOController})"$ 

## updateActionWidgetEnabling

protected abstract void updateActionWidgetEnabling()

## $CLASS\ EOAction Widget Controller$

# **EOActionWidgets**

Inherits from: Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

## **Method Types**

### All methods

actionMenuWithActions

buttonRowWithActions

disposeActionMenu

disposeButtonRow

disposeMenuBar

menuBarWithActions

### CLASS EOActionWidgets

updateEnablingOfActionMenu
updateEnablingOfButtonRow
updateEnablingOfMenuBar

## Static Methods

#### actionMenuWithActions

public static javax.swing.JComboBox actionMenuWithActions(
 NSArray aNSArray,
 EOController anEOController,
 boolean aBoolean,
 String aString)

#### buttonRowWithActions

public static javax.swing.JComponent buttonRowWithActions(
 NSArray aNSArray,
 EOController anEOController,
 boolean aBoolean,
 boolean aBoolean,
 boolean aBoolean)

## disposeActionMenu

public static void disposeActionMenu(javax.swing.JComboBox aJComboBox)

## CLASS EOActionWidgets

### disposeButtonRow

public static void disposeButtonRow(javax.swing.JComponent aJComponent)

## disposeMenuBar

public static void disposeMenuBar(javax.swing.JMenuBar aJMenuBar)

#### menuBarWithActions

public static javax.swing.JMenuBar menuBarWithActions(
 NSArray aNSArray,
 EOController anEOController,
 boolean aBoolean)

### updateEnablingOfActionMenu

public static void updateEnablingOfActionMenu(javax.swing.JComboBox aJComboBox)

## updateEnablingOfButtonRow

public static void updateEnablingOfButtonRow(javax.swing.JComponent aJComponent)

## updateEnablingOfMenuBar

public static void updateEnablingOfMenuBar(javax.swing.JMenuBar aJMenuBar)

## CLASS EOActionWidgets

# **EOApplet**

Inherits from: javax.swing.JApplet

Package: com.apple.client.eoapplication

## **Class Description**

EOApplet is the default Applet class embedded in WebObjects pages containing a WOJavaClientApplet dynamic element. EOApplet's only task is to read all the application's arguments (passed as HTML parameters) and forward them to the initialization code in EOApplication. For maximum flexibility, any application specific code should be implemented in EOApplication's finishInitialization method rather than EOApplet's init method.

In the controller hierarchy, the applet is represented by an EOAppletController, which becomes a client subcontroller of the EOApplication object.

EOApplet is used in Java Client applications only; there is no equivalent class on the server.

## **Instance Methods**

## init

public void init()

Instantiates an EOAppletController for the controller hierarchy and invokes EOApplication's startApplication using parameters retrieved via Applet's getParameter.

# **EOAppletController**

Inherits from: EOComponentController : EOController : Object

Package: com.apple.client.eoapplication

## **Class Description**

This class represents an EOApplet as a controller in the controller hierarchy. When the application is running as an applet, this controller is the direct descendent of the EOApplication in the controller hierarchy. It performs the analogous function as a EOWindowController when the application is running as a Java application.

	stem Controller Type
None (abstract class)  None	

## **Method Types**

#### All methods

EOAppletController applet

## CLASS EOAppletController

```
setApplet
setVisible
showInSupercontroller
```

## Constructors

## **EOAppletController**

public EOAppletController(EOApplet applet)

Creates an applet controller for applet.

## **Instance Methods**

## applet

public EOApplet applet()

Returns the receiver's applet.

### setApplet

protected void setApplet(EOApplet applet)

Sets the receiver's applet to applet.

### setVisible

public void setVisible(boolean flag)

Sets the visibility of the applet according to flag. Since applets can not be made invisible, this method does nothing if visible is false.

## CLASS EOAppletController

## showInSupercontroller

public boolean showInSupercontroller()

Properly integrates the content of the applet (usually a component of a EOInterfaceController).

## CLASS EOAppletController

# **EOApplication**

Inherits from: EOController : Object

Implements: NSInlineObservable

NSDisposable

com.apple.client.EOKeyValueCodingAdditions

com.apple.client.EOKeyValueCoding com.apple.client.NSKeyValueCoding

**EOAction.Enabling** 

Package: com.apple.client.eoapplication

## Class Description

Java Client applications typically execute from the command line (often referred to as a "Java application") or as an applet running in a browser. EOApplication insulates the developer from this distinction by serving as an execution-mode-independent repository for application-level client-side logic. The provided JApplet subclass EOApplet simply invokes EOApplication with the HTML arguments as parameters.

Each application has a window observer which keeps track of all of the windows in the application, which window is active, and whether all windows have been closed. The window observer has two notifications: ActiveWindowChangedNotification and LastWindowClosedNotification, which the finishInitialization method binds to the activeWindowDidChange and lastWindowDidClose methods, respectively.

Each application also has a defaults manager, an EODefaults object, which maintains two dictionaries for application defaults: a transient dictionary whose values are forgotten when the application exits, and a persistent dictionary whose values are stored on the server. The defaults manager implements <code>valueForKey</code> to read the defaults and <code>setPersistentValueForKey</code> and <code>setTransientValueForKey</code> to store the defaults.

EOApplication is used in Java Client application only; there is no equivalent class on the server side.

XMLTag	Default Rule System Controller Type
None	None

## **Interfaces Implemented**

**NSInlineObservable** 

**NSDisposable** 

dispose

EOKeyValueCodingAdditions (com.apple.client.eocontrol)

EOAction.Enabling

canPerformActionNamed

EOKeyValueCoding (com.apple.client.eocontrol inherited from EOKeyValueCodingAdditions)

NSKeyValueCoding (inherited from EOKeyValueCoding)

## **Method Types**

Accessing the shared instance

sharedApplication

## Entering the application

```
main
startApplication
```

## Initializing and terminating the application

```
canQuit
finishInitialization
quitsOnLastWindowClose
setCanQuit
setOuitsOnLastWindowClose
```

## Managing the application

```
arguments
defaults
languages
```

## Managing documents

```
documents
documentsForGlobalID
editedDocuments
hasEditedDocuments
```

## Managing the window observer

```
activeWindowDidChange
lastWindowDidClose
setWindowObserver
windowObserver
```

## Methods inherited from Object

```
toString
```

## Performing main menu operations

```
activatePreviousWindow
```

```
collectChangesFromServer
defaultActions
saveAll
quit
```

## Static Methods

#### main

```
public static void main(String[] args[])
```

This is the standard entry point for applications started from the command line (not in an applet). The <code>args</code> array contains the application's command-line arguments (for example, <code>-key1 value1 -key2 value2 ...</code>), which are stored in a parameter dictionary (NSDictionary). The user must specify an application URL (using the <code>-applicationURL <application URL> argument</code>), the name of a distribution channel class (using the <code>-channelClassName <channel class name> argument</code>), or both depending on the specific distribution channel. If the user specifies the application URL, he can optionally specify any initial entry page other than Main.

After instantiating an EODistributionChannel on the basis of these two parameters, main simply invokes startApplication.

## sharedApplication

```
public static EOApplication sharedApplication()
```

Returns the EOApplication instance initialized via the startApplication method, throwing an IllegalStateException if startApplication has not yet been invoked.

## startApplication

public static EOApplication startApplication(
 NSDictionary parameterDictionary,
 EOComponentController initialTopComponentController,
 boolean remoteRequestArguments)

Creates an EOApplication. An application can execute from the command line or as an applet.

EOApplication's parameters are specified using <code>parameterDictionary</code>. If the application is a Java application, the EOApplication's <code>main</code> method reads and parses the parameters from the command line. In addition, it sets <code>remoteRequestArguments</code> to <code>true</code>, which triggers <code>startApplication</code> to read additional parameters from the applet at the URL specified on the command line. If the application is started in an applet, all parameters are contained in the HTML.

The <code>initialTopComponentController</code> parameter specifies the top-most EOComponentController in the controller hierarchy. For applets, this controller is an EOAppletController. For command line applications, the <code>main</code> method sets <code>initialTopComponentController</code> to <code>null</code>, which causes a new EOFrameController to be instantiated and used as the top-most EOComponentController.

## **Instance Methods**

#### activatePreviousWindow

public void activatePreviousWindow()

Activates the previously active window. The user can invoke this method from the Window menu.

## activeWindowDidChange

public void activeWindowDidChange(NSNotification aNSNotification)

This method is invoked when the user changes the active window in the receiver (usually by clicking in an inactive window). It is invoked via a notification from the receiver's window observer.

#### arguments

```
public NSDictionary arguments()
```

Returns all of the receiver's arguments in a dictionary. If the application is a Java application (and not an Applet), the arguments can come from both the command line and the applet at the URL specified on the command line.

#### canPerformActionNamed

```
public boolean canPerformActionNamed(String actionName)
```

Conformance to EOAction. Enabling. See the method description of canPerformActionNamed in the interface specification for EOAction. Enabling. An action may be disallowed if it is disabled or is an activate Previous Window action and the first window is active.

#### canQuit

```
public boolean canQuit()
```

Returns whether or not the receiver has a Quit item in the File submenu. Defaults to true if the application is run from the command line and false if it is started in an applet.

## collectChangesFromServer

```
public void collectChangesFromServer()
```

Updates the receiver's Enterprise Objects to reflect the changes sent to the server from other client applications. By default, the application does not automatically update its objects, however, the user can update the objects manually from the Document menu in Direct to Java Client applications.

#### defaultActions

```
protected NSArray defaultActions()
```

Returns an NSArray containing the actions (EOAction objects) the receiver can perform.

#### defaults

```
public EODefaults defaults()
```

Returns the receiver's defaults manager (an EODefaults object). If your application requires the user to log in, you should override this method so it returns null until the user logs in.

### dispose

```
public void dispose()
```

Prepares the receiver so it is disposed when Java performs garbage collection.

#### documents

```
public NSArray documents()
```

Returns an NSArray containing the receiver's visible documents (EODocument objects).

#### documentsForGlobalID

```
public NSArray documentsForGlobalID(
   com.apple.client.eocontrol.EOGlobalID globalID,
   String entityName)
```

Returns an NSArray containing the receiver's visible documents (EODocument objects) that edit Enterprise Objects with an entity name matching entityName and global ID matching global ID.

#### editedDocuments

```
public NSArray editedDocuments()
```

Returns an NSArray containing the receiver's visible documents (EODocument objects) that have been edited.

#### finishInitialization

protected void finishInitialization()

This method is invoked after the final event thread is guaranteed to be running. If you subclass EOApplication, use this method to initialize anything relating to the user interface or event-handling. Do not perform such initialization using EOApplication's constructor.

#### hasEditedDocuments

public boolean hasEditedDocuments()

Returns true if any of the receiver's documents has been edited. Otherwise returns false.

## languages

public NSArray languages()

Returns an NSArray containing the language names (Strings) for which the application is localized. An example language is English.

#### lastWindowDidClose

public void lastWindowDidClose(NSNotification aNSNotification)

This method is invoked when the user closes the last window in the receiver. It is invoked as a notification from the receiver's window observer.

See Also: quitsOnLastWindowClose

#### quit

public void quit()

Causes the receiver to quit (provided canQuit is true).

See Also: canQuit

### quitsOnLastWindowClose

public boolean quitsOnLastWindowClose()

Returns whether or not the receiver quits when the user closes all of its windows. Defaults to true.

#### saveAll

public boolean saveAll()

Attempts to save all of the receiver's edited documents and returns true if it succeeds.

#### setCanQuit

public void setCanQuit(boolean flag)

Sets whether or not the application has a quit item in the File menu.

#### setQuitsOnLastWindowClose

public void setQuitsOnLastWindowClose(boolean flag)

Sets whether or not the receiver quits when the user closes all of its windows.

#### setWindowObserver

public void setWindowObserver(EOWindowObserver anEOWindowObserver)

Sets the receiver's window observer to <code>anEOWindowObserver</code>. The window observer manages the application's windows: which window is active, how many there are, etc.

### toString

public String toString()

Returns the receiver as a string that contains the results of the EOController's toString method, the languages the receiver supports, and the status of the canQuit and quitsOnLastWindowClose flags.

## windowObserver

public EOWindowObserver windowObserver()

Returns the receiver's window observer.

## **EOArchive**

Inherits from: Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

**EOArchive** 

loadArchiveNamed

loadArchiveNamed

debug

disposableRegistry

namedObjects

## Constructors

#### **EOArchive**

public EOArchive(
 Object anObject,
 NSDisposableRegistry aNSDisposableRegistry)

## Static Methods

#### **loadArchiveNamed**

```
public static NSDictionary loadArchiveNamed(
   String aString,
   Object anObject,
   String aString,
   NSDisposableRegistry aNSDisposableRegistry)
```

#### **loadArchiveNamed**

```
public static boolean loadArchiveNamed(
   String aString,
   Object anObject,
   String aString)
```

## **Instance Methods**

### debug

protected void debug(String aString)

## disposableRegistry

public NSDisposableRegistry disposableRegistry()

### namedObjects

public NSDictionary namedObjects()

#### CLASS EOArchive

# **EOBeanSupport**

Inherits from: Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

## **Method Types**

#### All methods

beanBases

beanClassLoader

beanClassName

beanCodeBase

beanDocBase

beanReadyToRun

#### CLASS EOBeanSupport

beanReadyToUse

beanSuperclassName

looksInstantiable

looksSerializable

## Static Methods

#### beanBases

public static java.net.URL beanBases(Object anObject)

#### beanClassLoader

public static ClassLoader beanClassLoader(Object anObject)

#### beanClassName

public static String beanClassName(Object anObject)

#### beanCodeBase

public static java.net.URL beanCodeBase(Object anObject)

#### CLASS EOBeanSupport

#### beanDocBase

public static java.net.URL beanDocBase(Object anObject)

### beanReadyToRun

public static Object beanReadyToRun(Object anObject)

## beanReadyToUse

public static Object beanReadyToUse(Object anObject)

#### beanSuperclassName

public static String beanSuperclassName(Object anObject)

#### looksInstantiable

public static boolean looksInstantiable(Object anObject)

#### **looksSerializable**

public static boolean looksSerializable(Object anObject)

## CLASS EOBeanSupport

## **EOBoxController**

Inherits from: EOComponentController : EOController : Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

#### XML Tag

#### **Default Rule System Controller Type**

BOXCONTROLLER

groupingController

## **Method Types**

#### All methods

EOBoxController

borderType

generateComponent

highlightsTitle

horizontalBorder
setBorderType
setHighlightsTitle
setHorizontalBorder
setTitleColor
setTitleFont
setUsesTitledBorder
titleColor
titleFont
titleFont
titlePosition
usesTitledBorder
verticalBorder

## Constructors

#### **EOBoxController**

public EOBoxController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

## borderType

public int borderType()

### generateComponent

protected void generateComponent()

### highlightsTitle

public boolean highlightsTitle()

#### horizontalBorder

public int horizontalBorder()

### setBorderType

public void setBorderType(int anInt)

### setHighlightsTitle

public void setHighlightsTitle(boolean aBoolean)

#### setHorizontalBorder

public void setHorizontalBorder(int anInt)

#### setTitleColor

public void setTitleColor(java.awt.Color aColor)

#### setTitleFont

public void setTitleFont(java.awt.Font aFont)

#### setTitlePosition

public void setTitlePosition(int anInt)

#### setUsesTitledBorder

public void setUsesTitledBorder(boolean aBoolean)

#### setVerticalBorder

public void setVerticalBorder(int anInt)

#### titleColor

public java.awt.Color titleColor()

#### titleFont

public java.awt.Font titleFont()

#### titlePosition

public int titlePosition()

#### usesTitledBorder

public boolean usesTitledBorder()

#### verticalBorder

public int verticalBorder()

# EOComponentController

Inherits from: EOController : Object

Implements: NSInlineObservable (Inherited from EOController)

NSDisposable (Inherited from EOController)

com.apple.client.eocontrol.EOKeyValueCodingAdditions

(Inherited from EOController)

**EOAction.Enabling (Inherited from EOController)** 

com.apple.client.eocontrol.EOKeyValueCoding (Inherited from

EOKeyValueCodingAdditions)

com.apple.client.foundation.NSKeyValueCoding (Inherited from

EOKeyValueCoding)

Package: com.apple.client.eoapplication

## Class Description

The EOComponentController class provides behavior for controllers that manage user interface components. A component controller has a **component**, that represents the user interface for the controller itself (not for its subcontrollers), a **subcontroller area** for displaying the user interfaces for its subcontrollers, and an **integration component**—a component that represents the controller when its shown in its supercontrollers user interface.

By default, a controller's integration component is simply the controller's component. In other words, a supercontroller adds its subcontrollers' components to the subcontroller area of its component. However, the integration component can be a completely separate component. For example, the integration component for a window controller is a button that, when pushed, opens the window controller's window.

Also by default, a controller's subcontroller area is simply the controller's component. In the simplest case, a component controller doesn't have its own user interface, but only serves to display the user interfaces of its subcontrollers. For example, EOComponentController's component is simply an EOView. It puts nothing in the view except its subcontrollers' user interfaces. Thus, the subcontroller area is the controller's component—the EOView. However, the subcontroller area can be a subcomponent of the controller's component. For example, an EOBoxController's component contains a border (etched or bezel, for example) which is the box controller's user interface. Its subcontroller area is a component located inside the border. This is where the box controller displays its subcontrollers.

## Managing the Component

To access a component controller's component, use the method component. If the component hasn't yet been created, component creates it by invoking prepareComponent. And prepareComponent, in turn, invokes generateComponent to dynamically create the component. Subclasses should override generateComponent.

To see if a controller's component has been created, use the method <code>isComponentPrepared</code>. Sometimes you need to know if a component has been created, because you can't configure its behavior after its creation. For example, if you want to set a component's alignment behavior, you have to set it with the EOComponentController method <code>setAlignsComponents</code> before the component controller creates its component.

## Visibility

A component controller is visible when its component is visible on screen. When a controller becomes visible, it ensures that it's connected to its supercontroller. However, a controller that's connected to its supercontroller isn't necessarily visible. For example, you might connect an invisible controller when you need to prepare it with data before making it visible.

Similarly, a controller can be "shown" or "hidden" in its supercontroller without changing the controller's visibility. The method <code>showInSupercontroller</code> ensures that the receiver's integration component is displayed in its supercontroller's component. This doesn't necessarily change the visibility of the controller. For example, a tab switch controller might switch to another view, but if the switch controller isn't visible when the change occurs, the subcontroller doesn't become visible.

## Component Appearance

A component controller's component can have an icon and a label. The component can be represented in the user interface with icon only, label only, or with both icon and label. A component specifies which representation it prefers. A controller can *prefer* to be represented with an icon only, but can't require it. This is because the controller might not have an icon. If the controller prefers icon only and has an icon, then the controller is represented with the icon only. If the controller doesn't prefer icon only and has an icon, then the controller is represented with its icon and label. If the controller doesn't have an icon, the controller is represented with the label only.

A controller always has a label. If the controller's label hasn't been explicitly set, the controller derives one from its subcontrollers.

## Layout

Subclasses of EOComponentController have complete control over how they lay out their subcontrollers. EOComponentController's implementation can lay out subcontrollers in a row or a column (the default). To change the layout direction, the method <code>setUsesHorizontalLayout</code>.

In addition to horizontal/vertical layout behavior, a component can align its components or not. For example, consider a controller that uses vertical layout and contains several EOTextFieldControllers. If the controller aligns components, it left aligns the text fields. The default alignment behavior aligns components by making their corresponding labels identically sized. The width of the labels is known as the **alignment width**.

To specify a component's alignment behavior, use the method setAlignsComponents. To set the alignment width, use setAlignmentWidth.

## Resizing

EOComponentController implements complex resizing behavior. For example, if a controller's component changes in a way that might affect its minimum size, the controller's supercontroller is notified and the supercontroller ensures that its subcontroller area is at least as big as the minimum size required to show all its subcontrollers.

Using the default behavior, the user interface doesn't automatically shrink. EOComponentController only resizes up to meet the minimum requirements. As much as possible it resizes components to fill the available space. A component controller can specify both horizontal and vertical resizing behavior for its component to accommodate this scheme.

## Rule System and XML Description

The following tables identify the <code>controllerType</code>, XML tag, and XML attributes used by the rule system and EOXMLUnarchiver to generate a controller hierarchy. For more information, see the section "Rule System and XML Description" (page 6) in the package introduction.

#### **Default Rule System Controller Type**

groupingController

#### XML Tag

COMPONENTCONTROLLER

XML Attribute	Value	Description
alignmentWidth	integer	See <u>"Layout"</u> (page 91).
alignsComponents	"true" or "false"	See <u>"Layout"</u> (page 91).
horizontallyResizabl e	"true" or "false"	See <u>"Resizing"</u> (page 91).
iconName	string	The filename of the component's icon. Uses standard resource location behavior to find the icon by name. See <u>"Component Appearance"</u> (page 91) for more information.
iconURL	string	The URL from which the icon is downloaded. See <u>"Component Appearance"</u> (page 91) for more information.
label	string	See "Component Appearance" (page 91).
minimumHeight	integer	The minimum height of the controller's component, not including its subcontroller area.
minimumWidth	integer	The minimum width of the controller's component, not including its subcontroller area.

XML Attribute	Value	Description
prefersIconOnly	"true" or "false"	See <u>"Component Appearance"</u> (page 91).
usesHorizontalLayout	"true" or "false"	See <u>"Layout"</u> (page 91).
verticallyResizable	"true" or "false"	See <u>"Resizing"</u> (page 91).

## **Interfaces Implemented**

NSInlineObservable (Inherited from EOController)

NSDisposable (Inherited from EOController)

dispose

EOKeyValueCodingAdditions (Inherited from EOController)

EOAction.Enabling (Inherited from EOController)

EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

handleQueryWithUnboundKey
handleTakeValueForUnboundKey
storedValueForKey
takeStoredValueForKey
unableToSetNullForKey

NSKeyValueCoding (Inherited from EOKeyValueCoding)

## **Method Types**

#### Constructors

EOComponentController

## Managing the component

generateComponent
prepareComponent
setComponent

```
component
isComponentPrepared
```

## Managing the integration component

```
integration \ Component Did Become Invisible \\ integration Component Did Become Visible \\ integration Component
```

## Managing the subcontroller area

```
setSubcontrollerArea
subcontrollerArea
addComponentOfSubcontroller
removeComponentOfSubcontroller
```

### Managing component visibility

```
showInSupercontroller
makeVisible
componentDidBecomeVisible
showSubcontroller
hideInSupercontroller
makeInvisible
componentDidBecomeInvisible
hideSubcontroller
setVisible
isVisible
```

## Setting component appearance

```
setPrefersIconOnly
prefersIconOnly
setIcon
icon
```

```
setLabel
label
```

### Layout behavior

```
setUsesHorizontalLayout
usesHorizontalLayout
setAlignsComponents
alignsComponents
setAlignmentWidth
alignmentWidth
```

### Resizing behavior

```
setCanResizeHorizontally
canResizeHorizontally
setCanResizeVertically
canResizeVertically
```

## Configuring user interface sizes

```
setDefaultComponentSize

defaultComponentSize

ensureMinimumComponentSizeWithoutSubcontrollers

ensureMinimumSubcontrollerAreaSize

subcontrollerMinimumSizeDidChange

minimumComponentSize

minimumComponentSizeWithoutSubcontrollers

minimumIntegrationComponentSize

minimumSubcontrollerAreaSize
```

## Determining the root component controller

isRootComponentController

#### Methods inherited from EOController

canBeTransient
removeTransientSubcontroller
subcontrollerWasAdded
subcontrollerWasRemoved

### Methods inherited from Object

toString

## Constructors

### **EOComponentController**

public EOController()
public EOComponentController(EOXMLUnarchiver unarchiver)

Creates a new component controller. For information on how these constructors are used and on what they do, see the method description for the EOController class specification.

## **Instance Methods**

### addComponentOfSubcontroller

 $protected\ void\ addComponentOfSubcontroller (EOComponentController\ controller)$ 

Adds the integration component for the receiver's subcontroller, controller, to the user interface for the receiver.

#### alignmentWidth

```
public int alignmentWidth()
```

Returns the receiver's alignment width.

```
See Also: "Layout" (page 91)
```

### alignsComponents

```
public boolean alignsComponents()
```

Returns true if the receiver aligns its components, false otherwise.

```
See Also: "Layout" (page 91)
```

#### canBeTransient

```
public boolean canBeTransient()
```

Returns true if the controller can be transient, false otherwise. By default, a component controller is transient only if it's an instance of EOComponentController, not an instance of a subclass.

```
See Also: canBeTransient (EOController)
```

#### canResizeHorizontally

```
public boolean canResizeHorizontally()
```

Returns true if the receiver can resize its component horizontally, or false otherwise.

```
See Also: "Resizing" (page 91)
```

#### canResizeVertically

```
public boolean canResizeVertically()
```

Returns true if the receiver can resize its component vertically, or false otherwise.

```
See Also: "Resizing" (page 91)
```

#### component

```
public javax.swing.JComponent component()
```

Returns the receiver's component, creating and preparing it first if it doesn't already exist.

See Also: "Managing the Component" (page 90), prepareComponent, generateComponent

#### componentDidBecomeInvisible

```
protected void componentDidBecomeInvisible()
```

Invoked by the receiver's supercontroller when the receiver's component becomes invisible, giving the receiver a chance to respond. EOComponentController's implementation invokes breakConnection to break the receiver's connection to the controller hierarchy.

#### componentDidBecomeVisible

```
protected void componentDidBecomeVisible()
```

Invoked by the receiver's supercontroller when the receiver's component becomes visible, giving the receiver a chance to respond. EOComponentController's implementation invokes <code>establishConnection</code> to ensure the receiver is connected to the controller hierarchy.

#### defaultComponentSize

```
public java.awt.Dimension defaultComponentSize()
```

Returns the default size for the receiver's component. This is the size the component is set to when it's created.

```
See Also: "Resizing" (page 91)
```

#### dispose

```
public void dispose()
```

Conformance to NSDisposable. See the method description of dispose in the interface specification for NSDisposable.

### ensureMinimumComponentSizeWithoutSubcontrollers

```
public void ensureMinimumComponentSizeWithoutSubcontrollers(
  int width,
  int height)
```

Ensures that the size of the receiver's component, not including the subcontroller area, is at least as large as the area specified by width and height. If it isn't, the receiver resizes its component to width and height. This method is invoked by the receiver itself when its component is changed in a way that might affect the component's minimum size. For example, suppose a label is changed and requires a larger space.

```
See Also: "Resizing" (page 91)
```

#### ensureMinimumSubcontrollerAreaSize

```
public void ensureMinimumSubcontrollerAreaSize(
  int width,
  int height)
```

Ensures that the size of the receiver's subcontroller area is at least as large as the area specified by width and height. If it isn't, the receiver resizes its subcontroller area to width and height. This method is invoked when a subcontroller's component changes in a way that might affect its minimum size.

```
See Also: "Resizing" (page 91)
```

#### generateComponent

```
protected void generateComponent()
```

Creates the receiver's component, including setting up the subcontroller area. Implementations of these methods usually invoke setComponent and if necessary setSubcontrollerArea. EOComponentController creates an EOView.

```
See Also: "Managing the Component" (page 90)
```

#### handleTakeValueForUnboundKey

```
public void handleTakeValueForUnboundKey(
   Object value,
   String key)
```

Conformance to EOKeyValueCoding. See the method description of handleTakeValueForUnboundKey in the interface specification for EOKeyValueCoding.

#### hideInSupercontroller

public boolean hideInSupercontroller()

Invokes hideSubcontroller on the receiver's supercontroller to hide the receiver's component if the component (or integration component) appears in the supercontroller's user interface. Returns true on success, false otherwise. If the receiver doesn't have a supercontroller, then this method simply makes the receiver invisible. For example, a window controller which is the root component controller simply closes.

This method is invoked automatically (for example, from makeInvisible). You should never need to invoke it yourself.

See Also: "Visibility" (page 90)

#### hideSubcontroller

protected boolean hideSubcontroller(EOComponentController controller)

Hides controller's user interface in the interface of the receiver. Returns true if the subcontroller was successfully hidden, false otherwise. EOComponentController's implementation simply returns false. This is because most controllers can't hide their subcontrollers. Examples of controllers that can hide their subcontrollers are tab view controllers, which hide a subcontroller by making another subcontroller visible. Don't invoke this method directly; invoke hideInSupercontroller instead.

See Also: "Visibility" (page 90)

#### icon

```
public javax.swing.Icon icon()
```

Returns the receiver's icon, or null if it has none.

See Also: "Component Appearance" (page 91)

#### integrationComponent

```
public javax.swing.JComponent integrationComponent()
```

Returns the component used as the integration component in the receiver's supercontroller to represent the receiver. EOComponentController returns its component by default.

See Also: "Class Description" (page 89)

#### integrationComponentDidBecomeInvisible

```
protected void integrationComponentDidBecomeInvisible()
```

Invoked by the receiver's supercontroller when the receiver's integration component becomes invisible, giving the receiver a chance to respond. EOComponentController's implementation sets the receiver's visibility to be false, because by default the integration component is identical to the component.

### integrationComponentDidBecomeVisible

```
protected void integrationComponentDidBecomeVisible()
```

Invoked by the receiver's supercontroller when the receiver's integration component becomes visible, giving the receiver a chance to respond. EOComponentController's implementation sets the receiver's visibility to be true, because by default the integration component is identical to the component.

#### **isComponentPrepared**

protected boolean isComponentPrepared()

Returns true if the receiver is prepared, false otherwise.

See Also: "Managing the Component" (page 90)

#### isRootComponentController

protected boolean isRootComponentController()

Returns true if the receiver is a root component controller, false otherwise. A component controller is the root component controller if its supercontroller is not an instance of EOComponentController.

#### isVisible

public boolean isVisible()

Returns true if the receiver is visible, false otherwise. A component controller is visible if its component is on the screen. Note, showing a subcontroller in its supercontroller doesn't necessarily mean that it is visible. For example, you can show a component in a tab view, but the component won't be visible unless the tab view is visible.

See Also: "Visibility" (page 90)

#### label

public String label()

Returns the receiver's label. If the label is not explicitly set, EOComponentController's implementation attempts to derive a label from it's subcontrollers.

See Also: "Component Appearance" (page 91)

#### makelnvisible

public boolean makeInvisible()

Makes the receiver's user interface invisible. If the receiver's supercontroller is a component controller, makes the receiver invisible by making the receiver's supercontroller invisible. Otherwise, invokes hideInSupercontroller. Returns true if the method succeeds in making the receiver invisible, false otherwise.

#### makeVisible

public boolean makeVisible()

Makes the receiver's user interface visible. Establishes the receiver's connection to its supercontrollers and invokes <code>showInSupercontroller</code>. If the receiver's supercontroller is a component controller, it also attempts to make the supercontroller visible. Returns <code>true</code> if the method succeeds in making the receiver visible, <code>false</code> otherwise.

See Also: "Visibility" (page 90)

#### minimumComponentSize

public java.awt.Dimension minimumComponentSize()

Returns the current minimum size required to display the receiver's component, including the size required for its subcontroller area.

See Also: "Resizing" (page 91)

### minimumComponentSizeWithoutSubcontrollers

public java.awt.Dimension minimumComponentSizeWithoutSubcontrollers()

Returns the current minimum size required to display the receiver's component, excluding the subcontroller area.

See Also: "Resizing" (page 91)

#### minimumIntegrationComponentSize

public java.awt.Dimension minimumIntegrationComponentSize()

Returns the minimum size required to display the receiver's integration component.

See Also: "Resizing" (page 91)

#### minimumSubcontrollerAreaSize

public java.awt.Dimension minimumSubcontrollerAreaSize()

Returns the minimum size of the subcontroller area to display the receiver's subcontrollers.

See Also: "Resizing" (page 91)

#### prefersiconOnly

public boolean prefersIconOnly()

Returns true if the receiver prefers to represent itself with only an icon, false otherwise.

See Also: "Component Appearance" (page 91)

## prepareComponent

protected void prepareComponent()

If the receiver's component is not already prepared, it generates the component.

See Also: "Managing the Component" (page 90)

## remove Component Of Subcontroller

protected void removeComponentOfSubcontroller(EOComponentController controller)

Removes the user interface for the specified subcontroller, <code>controller</code>, from the receiver's user interface and informs <code>controller</code> that its integration component became invisible.

#### removeTransientSubcontroller

protected boolean removeTransientSubcontroller(EOController controller)

See the method description for removeTransientSubcontroller in the EOController class specification.

#### setAlignmentWidth

public void setAlignmentWidth(int alignmentWidgth)

Sets the receiver's alignment width to alignment width. Throws an IllegalStateException if the receiver is already prepared. In other words, you can only set the alignment width before the component is generated.

See Also: "Layout" (page 91)

#### setAlignsComponents

public void setAlignsComponents(boolean flag)

Sets according to flag whether the receiver aligns the components in its user interface. Throws an IllegalStateException if the receiver is already prepared. In other words, you can only set the alignment behavior before the component is generated.

See Also: "Layout" (page 91)

### setCanResizeHorizontally

public void setCanResizeHorizontally(boolean flag)

Sets according to flag whether the receiver's component can resize horizontally. Throws an IllegalStateException if the receiver is already prepared. In other words, you can only set the horizontal resizing behavior before the component is generated.

See Also: "Resizing" (page 91)

#### setCanResizeVertically

public void setCanResizeVertically(boolean flag)

Sets according to flag whether the receiver's component can resize vertically. Throws an IllegalStateException if the receiver is already prepared. In other words, you can only set the vertical resizing behavior before the component is generated.

See Also: "Resizing" (page 91)

#### setComponent

public void setComponent(java.awt.Component component)

Sets the receiver's component to component.

See Also: "Managing the Component" (page 90)

### setDefaultComponentSize

public void setDefaultComponentSize(java.awt.Dimension dimension)

Sets the default size of the receiver's component to dimension.

See Also: "Resizing" (page 91)

#### setIcon

public void setIcon(javax.swing.Icon icon)

Sets the receiver's icon to icon.

See Also: "Component Appearance" (page 91)

#### setLabel

public void setLabel(String label)

Sets the receiver's label to label.

See Also: "Component Appearance" (page 91)

#### setPrefersIconOnly

public void setPrefersIconOnly(boolean flag)

Sets according to flag whether the receiver prefers to represent itself with only an icon or with an icon and a label.

See Also: "Component Appearance" (page 91)

#### setSubcontrollerArea

public void setSubcontrollerArea(javax.swing.JComponent component)

Sets the component that holds the user interface for the receiver's subcontrollers to component.

See Also: "Class Description" (page 89)

#### setUsesHorizontalLayout

public void setUsesHorizontalLayout(boolean flag)

Sets according to flag whether the receiver uses horizontal layout. Throws an IllegalStateException if the receiver is already prepared. In other words, you can only set the layout direction before the component is generated.

See Also: "Layout" (page 91)

#### setVisible

public void setVisible(boolean flag)

Sets the visibility of the receiver according to flag. Invokes componentDidBecomeVisible or componentDidBecomeInvisible to notify the receiver that its visibility changed and to give the receiver the opportunity to respond appropriately. Also notifies the receiver's ancestors that a subcontroller's visibility has changed, giving the supercontrollers the opportunity to respond.

If flag is true, this method disposes of transient receivers after making them visible.

See Also: "Visibility" (page 90)

#### showInSupercontroller

public boolean showInSupercontroller()

Invokes showSubcontroller to add the receiver's user interface to its supercontroller's receiver. Returns true on success, false otherwise. If the supercontroller is null, this method also makes the receiver visible.

**Note:** Invoking this method doesn't necessarily change the visibility of the receiver. For example, a switch controller might switch the component it displays, but if the switch controller isn't visible, the subcontroller doesn't become visible when it's shown.

This method is invoked automatically (for example, from makeVisible). You should never need to invoke it yourself.

See Also: "Visibility" (page 90)

#### showSubcontroller

protected boolean showSubcontroller(EOComponentController controller)

Adds <code>controller</code>'s user interface to the interface of the receiver. Returns <code>true</code> if the subcontroller was successfully shown, <code>false</code> otherwise. EOComponentController's implementation simply returns <code>true</code>: Since the integration components for subcontrollers are added to a controller's user interface automatically, the subcontrollers are already shown. EOTabSwitchController is an example of a subclass that overrides this method in a meaningful way. To show one subcontroller, the tab switch controller hides another.

See Also: "Visibility" (page 90)

#### subcontrollerArea

public javax.swing.JComponent subcontrollerArea()

Returns the component that holds the user interface for the receiver's subcontrollers.

See Also: "Class Description" (page 89)

#### subcontrollerMinimumSizeDidChange

```
public void subcontrollerMinimumSizeDidChange(
    EOComponentController controller,
    javax.swing.JComponent component,
    java.awt.Dimension dimension)
```

Updates the receiver's user interface to accommodate a change to the subcontroller's minimum size. This method is invoked by subcontrollers when they change in a way that might affect their component's minimum size. A subcontroller sends this method with itself, its integration component, and its new minimum size as the arguments. The expectation is that the supercontroller will make space for the subcontroller if it needs to.

```
See Also: "Resizing" (page 91)
```

#### subcontrollerWasAdded

protected void subcontrollerWasAdded(EOController controller)

Invokes addComponentOfSubcontroller to add the integration component (if any) for the receiver's subcontroller, controller, to the receiver's user interface. Invoked from addSubcontroller to notify the receiver that its subcontroller controller has been added to the controller hierarchy.

#### subcontrollerWasRemoved

```
protected void subcontrollerWasRemoved(EOController controller)
```

Invokes removeComponentOfSubcontroller to remove the integration component (if any) for the receiver's subcontroller, controller, from the receiver's user interface. Invoked from removeSubcontroller to notify the receiver that its subcontroller controller has been removed from the controller hierarchy.

#### toString

```
public String toString()
```

Returns the receiver as a string that states the receiver's class name and type name, whether the receiver is connected, the number of subcontrollers, whether or not the receiver has been prepared, whether or not the receiver is visible, information about widget sizing and alignment behavior, and so on.

## ${\bf CLASS} \ {\bf EOComponentController}$

## usesHorizontalLayout

public boolean usesHorizontalLayout()

Returns true if the receiver uses a horizontal layout, false otherwise.

See Also: "Layout" (page 91)

## CLASS EOComponentController

# **EOController**

Inherits from: Object

Implements: NSInlineObservable

**NSDisposable** 

**EOKeyValueCodingAdditions** 

**EOAction.Enabling** 

EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

NSKeyValueCoding (Inherited from EOKeyValueCoding)

Package: com.apple.client.eoapplication

## **Class Description**

The EOController class defines basic behavior for controller objects that are responsible for managing and sometimes generating the user interface for the client side of a Java Client application. An application's controllers are arranged in a hierarchy, which describes the complete functionality of an application.

The controller hierarchy mirrors the hierarchy of windows and widgets that make up the client application's user interface. The root of the hierarchy is an EOApplication object. The EOApplication's subcontrollers are usually window or applet controllers, which themselves have subcontrollers.

The most significant functionality provided by the EOController class is managing the controller hierarchy (building, connecting, and traversing the hierarchy) and handling actions.

## **Building the Controller Hierarchy**

EOController defines methods for building the controller hierarchy. You can add and remove controllers (addSubcontroller, removeFromSupercontroller), be notified when the controller hierarchy changes (subcontrollerWasAdded and subcontrollerWasRemoved), and inquire about the relationships controllers have to one another (subcontrollers, supercontroller, isAncestorOfController, and isSupercontrollerOfController).

You might need to directly invoke the methods addSubcontroller and removeFromSupercontroller to programmatically manipulate the controller hierarchy. The base implementations of these methods are sufficient for most subclasses. They set and unset a controller's supercontroller (setSupercontroller) and notify that supercontroller that a subcontroller was added or removed.

If you write a custom controller and you need to do something special when a subcontroller is added to or removed from the controller hierarchy, override the methods subcontrollerWasAdded and subcontrollerWasRemoved to put your customizations there. Taking this approach, you shouldn't have to override the add and remove methods.

## Traversing the Controller Hierarchy

EOController defines numerous methods for traversing the controller hierarchy, but a single method provides the basic traversal functionality. The method <code>controllerEnumeration</code> creates and returns an enumeration that includes all the descendents of a controller (not including the controller), all the ancestors of a controller (not including the controller), or a controller and its descendants. You can further restrict the controllers included in an enumeration by specifying an interface the controllers must implement in order to be included. For more information, see the EOController.Enumeration interface specification and the method description for <code>controllerEnumeration</code>.

Other methods that traverse the controller hierarchy use a controller enumeration to perform the traversal. There are methods that return controllers in an enumeration that match one or more key-value pairs. Methods that use key-value coding on the controllers in an enumeration, returning the first controller that has a specified key or returning the value for that key. Also, there's a method (invokeMethod) that invokes a particular method on the controllers in an enumeration.

## **Connecting Controllers**

A controller in the controller hierarchy can be connected to its supercontroller or not. Controllers are connected when they're performing their duties, and they are disconnected when they become idle. Generally controllers are connected only when their user interface is visible. For example, the controllers associated with a window are connected when the window is visible, and they're disconnected when the window becomes invisible.

When a controller *connects* to its supercontroller, it gets from its supercontroller whatever resources or information it needs, and it prepares itself in whatever way necessary to perform its duties (for example, setting delegates). Similarly, when a controller breaks its connection to its supercontroller, it cleans up its resources for an idle period.

The EOController class defines methods for connecting controllers. There are methods for connecting and disconnecting a controller from its supercontroller (establishConnection and breakConnection), and also methods that make connections all the way up the controller hierarchy (establishConnectionToSupercontrollers) and break connections all the way down (breakConnectionToSubcontrollers). Generally you use the latter methods that connect or disconnect an entire branch of a tree. EOController's implementations of all these methods is generally sufficient for subclasses. They set the connection status of a controller (setConnected), and notify the controller that its connection has been established or broken. You shouldn't have to override these methods.

If you do need to do something when a controller is connected or disconnected, you should override the methods connectionWasEstablished and connectionWasBroken. These methods are invoked automatically by establishConnection and breakConnection.

## Accessing and Enabling Actions

Controllers define actions that users can perform (such as quitting the application) and they know how to respond to those actions when they're performed. EOController defines methods that manage a controllers actions.

A controller has a set of actions. It also keeps track of which of those actions are enabled and which are disabled. For performance reasons, EOController's method implementations cache some of this information. Thus, whenever you do something that changes a controller's actions (such as adding a new subcontroller or enabling or disabling an action), the caches must be reset. Most of the time they're reset automatically, but subclasses might need to explicitly reset them with the method resetActions.

To specify the actions a subclass understands, override the method defaultActions. However, to find out what actions a controller understands, use actions. This method simply manages and returns a cache of the methods returned by defaultActions. Some implementations of a defaultActions method are potentially costly to invoke over and over again, because they dynamically build their collections of actions. The actions method is simply an optimization. EOController's implementation of actions should be sufficient for subclasses; you should never need to override it.

To find out what actions a controller can perform at a specific point in time, use the method <code>enabledActions</code>. This method returns only the controller's actions that aren't explicitly disabled. As with <code>actions</code>, <code>enabledActions</code> manages and returns a cache of methods, and EOController's implementation should be sufficient for subclasses.

## **Transience**

Some controllers are needed only to dynamically generate the user interface and don't serve any purpose after the user interface has been created and connected. For example, an EOTextFieldController creates a widget and a corresponding association and then is no longer needed. Controllers such as EOTextFieldController can be **transient**, because after their work is done, they can sometimes be removed from the controller hierarchy and disposed of (with <code>disposeIfTransient</code>). This keeps the controller hierarchy simple, which makes user interface management more efficient.

Controllers specify whether or not they can be transient by overriding the method <code>canBeTransient</code>. Some controllers can be transient sometimes and not other times, so not all implementations simply return <code>true</code> or <code>false</code>. For example, an EOTableController can be transient if the double click action is unassigned. If the action is assigned, however, the controller must listen for a double click and react when one occurs.

Subclasses that can be transient should invoke the method <code>disposeIfTransient</code> as soon as their work is done and they can be disposed of. Sometimes a controller's supercontroller doesn't allow the controller to be disposed of. For example, the EOTabSwitchComponent doesn't allow its subcontrollers to be disposed of even if they're transient.

# Rule System and XML Description

The following tables identify the <code>controllerType</code>, XML tag, and XML attributes used by the rule system and EOXMLUnarchiver to generate a controller hierarchy. For more information, see the section "Rule System and XML Description" (page 6) in the package introduction.

#### **Default Rule System Controller Type**

None

#### XML Tag

None

XML Attribute	Value	Description
className	string	Name of a class to instantiate instead of the default class.
disabledActionNames	array of strings	Names of actions to explicitly disable.
typeName	string	This is usually a textual representation of the specification used to generate the controller, for example "question = window, task = query". The type name is used by the controller factory to identify which windows are the same so that it can reuse resources. The typeName is also used by the defaults system to specify per-window defaults.

# Constants

EOController defines the following int constants to identify types of enumerations returned by the method controllerEnumeration:

Constant	Description	
SubcontrollersEnumeration	An enumeration object that enumerates over a controller's subcontrollers, not including the controller itself.	
SupercontrollersEnumeration	An enumeration object that enumerates over a controller's supercontrollers, not including the controller itself.	
ControllerAndSubcontrollers Enumeration	An enumeration object that enumerates over a controller and its subcontrollers.	

# **Interfaces Implemented**

#### NSInlineObservable

observerData

setObserverData

## NSDisposable

dispose

## NSKeyValueCoding (Inherited from EOKeyValueCoding)

takeValueForKey valueForKey

## EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

handleQueryWithUnboundKey
handleTakeValueForUnboundKey
storedValueForKey
takeStoredValueForKey
unableToSetNullForKey

## EOKeyValueCodingAdditions

takeValueForKeyPath
takeValuesFromDictionary
valueForKeyPath
valuesForKeys

## EOAction.Enabling

canPerformActionNamed

# **Method Types**

#### Constructors

E0Controller

## Managing the controller hierarchy

```
addSubcontroller
subcontrollerWasAdded
removeFromSupercontroller
removeSubcontroller
subcontrollerWasRemoved
setSupercontroller
removeTransientSubcontroller
canBeTransient
subcontrollers
supercontroller
isAncestorOfController
isSupercontrollerOfController
```

## Traversing the controller hierarchy

```
controllerEnumeration
controllersInEnumeration
controllerWithKeyValuePair
controllerWithKeyValuePairs
controllersWithKeyValuePair
controllersWithKeyValuePairs
hierarchicalControllerForKey
```

```
hierarchicalValueForKey invokeMethod
```

## Connecting controllers

```
establishConnectionToSupercontrollers
establishConnection
connectionWasEstablished
breakConnectionToSubcontrollers
breakConnection
connectionWasBroken
setConnected
isConnected
```

## Accessing and enabling actions

```
actions
defaultActions
enabledActions
actionWithName
actionNames
disableActionNamed
enableActionNamed
isActionNamedEnabled
resetActions
```

## Reusing controllers

prepareForNewTask

## Accessing the type name

```
typeName
setTypeName
```

## Accessing keys

```
accessInstanceVariablesDirectly
takeStoredValueForKeyPath
takeStoredValuesFromDictionary
```

### Disposing

```
disposeIfTransient
disposableRegistry
```

## Methods inherited from Object

toString

## Constructors

#### **EOController**

```
public EOController()
public EOController(EOXMLUnarchiver unarchiver)
```

Creates and returns a new controller. The no argument constructor is used when you create a controller programmatically, whereas the version taking an unarchiver is used in a Direct to Java Client applications to create controllers from an XML description.

Controller subclasses should implement both constructors. Most commonly, controllers are created with the assistance of an unarchiver. For more information on this unarchiving, see the book *Getting Started with Direct to Java Client*.

## Static Methods

### accessInstanceVariablesDirectly

public static boolean accessInstanceVariablesDirectly()

Returns true if the receiver accesses its instance variables directly or false otherwise. By default, controllers don't access instance variables directly and return false.

See Also: accessInstanceVariablesDirectly (EOCustomObject)

## **Instance Methods**

#### actionNames

public NSArray actionNames()

Returns an array of strings naming the actions the controller defines and responds to.

See Also: "Accessing and Enabling Actions" (page 115)

#### actionWithName

public EOAction actionWithName(String actionName)

If the receiver has an action named actionName, this method returns that action; otherwise, the method returns null.

See Also: "Accessing and Enabling Actions" (page 115)

#### actions

public NSArray actions()

Returns an array containing the receiver's actions. EOController's implementation caches the result of defaultActions and returns that. The cache is cleared with the method resetActions.

See Also: "Accessing and Enabling Actions" (page 115)

#### addSubcontroller

public void addSubcontroller(E0Controller subcontroller)

Adds controller as a subcontroller of the receiver and sets the receiver as controller's supercontroller (first removing controller from it's supercontroller if it already has one). Invoke this method to programmatically add a subcontroller to the hierarchy.

EOController's implementation sets <code>subcontroller</code>'s supercontroller and notifies the receiver that a subcontroller was added. It does nothing if <code>controller</code> is a supercontroller of the receiver. The default implantation of this method should be sufficient for most subclasses; you shouldn't have to override it. If you need to do something special when a subcontroller is added, override <code>subcontrollerWasAdded</code>.

See Also: "Building the Controller Hierarchy" (page 114)

#### breakConnection

public void breakConnection()

Breaks the receiver's connection to its supercontroller. Invokes connectionWasBroken to give the receiver a chance to clean up, and informs all its ancestors that a subcontroller's connections have changed so the ancestors can respond appropriately. Use this method to programmatically disconnect a single controller (and not its subcontrollers).

EOController's implementation is sufficient for most subclasses, so you don't ordinarily override this method.

See Also: "Connecting Controllers" (page 115)

#### breakConnectionToSubcontrollers

public void breakConnectionToSubcontrollers()

Breaks the connections the receiver's subcontrollers have to their subcontrollers, and then breaks the receiver's connections to its subcontrollers. This method is invoked recursively down the subcontroller chain until the receiver and all its subcontrollers are disconnected. Use this method to programmatically disconnect a branch of the controller hierarchy from a particular controller down.

EOController's implementation is sufficient for most subclasses, so you don't ordinarily override this method.

See Also: "Connecting Controllers" (page 115)

#### canBeTransient

public boolean canBeTransient()

Returns true if the controller can be transient, false otherwise. EOController's implementation returns false.

See Also: "Transience" (page 116)

#### canPerformActionNamed

public boolean canPerformActionNamed(String actionName)

Conformance to EOAction. Enabling. See the method description of canPerformActionNamed in the interface specification for EOAction. Enabling.

See Also: isActionNamedEnabled, "Accessing and Enabling Actions" (page 115)

#### connectionWasBroken

protected void connectionWasBroken()

Invoked from breakConnection to notify the receiver that its connection to its supercontroller has been broken, giving the receiver the opportunity to clean up after its become idle.

See Also: "Connecting Controllers" (page 115)

#### connectionWasEstablished

protected void connectionWasEstablished()

Invoked from establishConnection to notify the receiver that its connection to the controller hierarchy has been established, giving the receiver the opportunity to prepare itself (for example, setting delegates).

See Also: "Connecting Controllers" (page 115)

#### controllerEnumeration

public EOController.Enumeration controllerEnumeration(
 int enumerationType,
 Class controllerInterface)

Returns an enumeration object of the specified type and interface. For example, invoking this method with <code>SubcontrollersEnumeration</code> as the <code>enumerationType</code> and with <code>MyControllerInterface</code> as the <code>controllerInterface</code> returns an enumeration object that returns the receiver's subcontrollers that implement the interface <code>MyControllerInterface</code>.

The enumerationType argument can be one of:

- SubcontrollersEnumeration
- SupercontrollersEnumeration
- ControllerAndSubcontrollersEnumeration

The controllerInterface argument can be the name of an interface or null to specify no interface, which returns all the controllers specified by <code>enumerationType</code>.

See Also: <u>"Traversing the Controller Hierarchy"</u> (page 114), EOController.Enumeration interface specification

#### controllersInEnumeration

```
public NSArray controllersInEnumeration(
  int enumerationType,
  Class controllerInterface)
```

Returns the controllers in an enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code>.

See Also: controllerEnumeration

## controllersWithKeyValuePair

```
public NSArray controllersWithKeyValuePair(
  int enumerationType,
  Class controllerInterface,
  String key,
  Object value)
```

Traverses the controller hierarchy, and returns the controllers in the hierarchy whose values for key match value. This method uses a controller enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code> to find the controllers. The method tests the controllers returned by the enumeration for matches and returns them. Matches are determined with the method <code>valueForKeyPath</code>.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### controllersWithKeyValuePairs

```
public NSArray controllersWithKeyValuePairs(
  int enumerationType,
  Class controllerInterface,
  NSDictionary keyValuePairs)
```

Traverses the controller hierarchy, and returns the controllers in the hierarchy whose key-value pairs match those specified in <code>keyValuePairs</code>. This method uses a controller enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code> to find the controllers. The method tests the controllers returned by the enumeration for matches and returns them. Matches are determined with the method <code>valueForKeyPath</code>.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### controllerWithKeyValuePair

```
public EOController controllerWithKeyValuePair(
  int enumerationType,
  Class controllerInterface,
  String key,
  Object value)
```

Traverses the controller hierarchy, and returns the first controller in the hierarchy whose value for key matches value. This method uses a controller enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code> to find the controller. The method tests the controllers returned by the enumeration for a match and returns the first that it matches. Matches are determined with the method <code>valueForKeyPath</code>.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

### controllerWithKeyValuePairs

```
public EOController controllerWithKeyValuePairs(
  int enumerationType,
  Class controllerInterface,
  NSDictionary keyValuePairs)
```

Traverses the controller hierarchy, and returns the first controller in the hierarchy whose key-value pairs match those specified in <code>keyValuePairs</code>. This method uses a controller enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code> to find the controller. The method tests the controllers returned by the enumeration for a match and returns the first that it matches. Matches are determined with the method <code>valueForKeyPath</code>.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### defaultActions

```
protected NSArray defaultActions()
```

Returns an array of the receiver's default actions (EOAction objects). A subclass of EOController should override this method to return the action it defines merged with the actions of its supercclass. Never invoke this method directly. Instead, invoke actions, which caches the results of defaultActions and is therefore more efficient.

See Also: "Accessing and Enabling Actions" (page 115)

#### disableActionNamed

public void disableActionNamed(String actionName)

Disables the action specified by the name actionName and resets the receiver's actions.

See Also: "Accessing and Enabling Actions" (page 115)

#### disposableRegistry

public NSDisposableRegistry disposableRegistry()

Returns the receiver's disposable registry. This registry contains objects that will be disposed of together with the receiver. Subclasses can use the registry to register objects that should be disposed when their controller is disposed.

#### dispose

public void dispose()

Conformance to NSDisposable. See the method description of dispose in the interface specification for NSDisposable.

#### disposelfTransient

protected boolean disposeIfTransient()

Disposes the receiver if it's transient, first removing it from its supercontroller with removeTransientSubcontroller. Returns true if the receiver is transient and has been disposed, false otherwise. If the receiver's supercontroller is non-null, this method also attempts to dispose of the supercontroller if it's transient.

See Also: "Transience" (page 116), removeTransientSubcontroller

#### enableActionNamed

public void enableActionNamed(String actionName)

Enables the action named actionName and resets the receiver's actions.

See Also: "Accessing and Enabling Actions" (page 115)

#### enabledActions

protected NSArray enabledActions()

Returns an array of the receiver's enabled actions—those of the receiver's EOAction objects that aren't explicitly disabled. This method caches the enabled actions to enhance performance. The cache is cleared with the method resetActions.

See Also: "Accessing and Enabling Actions" (page 115)

#### establishConnection

public void establishConnection()

Connects the receiver to the controller hierarchy. Invokes <code>connectionWasEstablished</code> to give the receiver a chance to ready the user interface. After connecting the receiver, this method disposes of it if it's transient and is therefore no longer needed. Use this method to programmatically connect a single controller (and not its ancestors).

EOController's implementation is sufficient for most subclasses, so you don't ordinarily override this method.

See Also: "Connecting Controllers" (page 115)

### establishConnectionToSupercontrollers

public void establishConnectionToSupercontrollers()

Connects the receiver's supercontroller to the controller hierarchy, and then establishes the receiver's connection to the controller hierarchy. This method is invoked recursively up the supercontroller chain until the receiver and all its ancestors are connected. Use this method to programmatically prepare a branch of the controller hierarchy from a controller up to the root controller.

EOController's implementation is sufficient for most subclasses, so you don't ordinarily override this method.

```
See Also: "Connecting Controllers" (page 115)
```

#### handleQueryWithUnboundKey

```
public Object handleQueryWithUnboundKey(String key)
```

 $\label{lem:conformance} Conformance to EOKeyValueCoding. See the method description of \verb|handleQueryWithUnboundKey| in the interface specification for EOKeyValueCoding.$ 

## handleTakeValueForUnboundKey

```
public void handleTakeValueForUnboundKey(
   Object value,
   String key)
```

Conformance to EOKeyValueCoding. See the method description of handleTakeValueForUnboundKey in the interface specification for EOKeyValueCoding.

## hierarchicalControllerForKey

```
public EOController hierarchicalControllerForKey(
   Class controllerInterface,
   String key)
```

Starting at the receiver, searches up the controller hierarchy for the first controller that implements <code>controllerInterface</code> and has a non-null value for <code>key</code>. Returns that controller or null if none of the controllers have a non-null value for <code>key</code>.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### hierarchicalValueForKey

```
public Object hierarchicalValueForKey(
   Class controllerInterface,
   String key)
```

Starting at the receiver, searches up the controller hierarchy for the first controller that implements *controllerInterface* and has a non-null value for *key*. Returns the value or null if none of the controllers have a non-null value for *key*.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### invokeMethod

```
public void invokeMethod(
   int enumerationType,
   Class controllerInterface,
   String methodName,
   Class[] parameterTypes[],
   Object[] parameters[])
```

Traverses the controller hierarchy, invoking the method specified by <code>methodName</code> and <code>parameterTypes</code> on the appropriate controllers. This method uses a controller enumeration specified by <code>enumerationType</code> and <code>controllerInterface</code> to find the controllers on which to invoke the specified method. For each controller in the enumeration, this method invokes the <code>methodName</code> method with the values in <code>parameters</code> as arguments to the method.

See Also: "Traversing the Controller Hierarchy" (page 114), controller Enumeration

#### isActionNamedEnabled

public boolean isActionNamedEnabled(String actionName)

Returns true if the action specified by actionName isn't specifically disabled, false otherwise.

See Also: "Accessing and Enabling Actions" (page 115)

#### isAncestorOfController

public boolean isAncestorOfController(EOController controller)

Returns true if *controller* is a subcontroller of the receiver, of the receiver's subcontrollers, or their subcontrollers, and so on; false otherwise.

#### isConnected

public boolean isConnected()

Returns true if the receiver is connected, false otherwise.

See Also: "Connecting Controllers" (page 115)

#### isSupercontrollerOfController

public boolean isSupercontrollerOfController(EOController controller)

Returns true if controller is an immediate subcontroller of the receiver, false otherwise.

#### observerData

public Object observerData()

 $Conformance \ to \ NSIn line Observable. \ See \ the \ method \ description \ of \ {\tt observerData} \ in \ the \ interface \ specification \ for \ NSIn line Observable.$ 

#### prepareForNewTask

public void prepareForNewTask(boolean prepareSubcontrollersForNewTask)

Prepares the receiver for performing a new task by resetting any data. If <code>prepareSubcontrollersForNewTask</code> is true, this method also sends <code>prepareForNewTask</code> to each of the receiver's subcontrollers. This method is invoked to prepare a branch of the controller hierarchy to be reused. Subclasses should override this method to get rid of data and perform any additional clean up.

#### removeFromSupercontroller

public void removeFromSupercontroller()

Removes the receiver from its supercontroller's set of subcontrollers. Invoke this method when you need to programmatically remove a controller from the controller hierarchy.

EOController's implementation simply invokes removeSubcontroller on the receiver's supercontroller. This method is a convenience so you don't have to look up a controller's supercontroller. The default implementation should be sufficient for subclasses; you shouldn't have to override it.

See Also: "Building the Controller Hierarchy" (page 114)

#### removeSubcontroller

protected void removeSubcontroller(EOController subcontroller)

Removes <code>subcontroller</code> from the controller hierarchy. EOController's implementation disconnects <code>subcontroller</code> from the controller hierarchy, and invokes <code>subcontrollerWasRemoved</code> on the receiver to give the receiver a chance to respond appropriately. Never invoke this method directly; use <code>removeFromSupercontroller</code> instead. The default implementation should be sufficient for subclasses; you shouldn't have to override it. If you need to do something when a subcontroller is removed, implement <code>subcontrollerWasRemoved</code>.

See Also: "Building the Controller Hierarchy" (page 114)

#### removeTransientSubcontroller

 $protected\ boolean\ remove Transient Subcontroller (EOC on troller\ subcontroller)$ 

Removes subcontroller from the controller hierarchy if subcontroller can be transient and if the receiver allows it. Returns true if the subcontroller could be removed, false otherwise. This method is invoked from disposelfTransient, which is invoked in various situations to remove controllers as soon as they can become transient.

See Also: "Transience" (page 116)

#### resetActions

public void resetActions()

Destroys the receiver's cache of actions and enabled actions, and destroys the action caches of the receiver's supercontrollers. This method is generally invoked automatically when the receiver's set of actions changes or when an action's enabled state is changed, but you can invoke it yourself to clear the caches as needed. EOController's implementation of this method is sufficient for most subclasses. You shouldn't have to override it.

See Also: "Accessing and Enabling Actions" (page 115)

#### setConnected

protected void setConnected(boolean flag)

Sets the receiver's connected status according to flag. EOController's implementation is sufficient for most subclasses; you don't normally override this method. Nor should you ever need to invoke it; establishConnection and breakConnection set the controller's connection status automatically.

See Also: "Connecting Controllers" (page 115)

#### setObserverData

public void setObserverData(Object data)

Conformance to NSInlineObservable. See the method description of setObserverData in the interface specification for NSInlineObservable.

#### setSupercontroller

protected boolean setSupercontroller(EOController controller)

Sets the receiver's supercontroller to <code>controller</code> and resets the receiver's actions. Returns true on success or <code>false</code> otherwise. It fails if <code>controller</code> is unacceptable as the receiver's supercontroller. Also, <code>controller</code> can be <code>null</code> to unset the receiver's supercontroller.

EOController's implementation is sufficient for most subclasses; you don't normally override this method. Nor should you ever need to invoke it; addSubcontroller sets the supercontroller automatically.

See Also: "Building the Controller Hierarchy" (page 114)

## setTypeName

public void setTypeName(String typeName)

Sets the receiver's type name to typeName.

See Also: "Rule System and XML Description" (page 117)

## storedValueForKey

public Object storedValueForKey(String key)

Conformance to EOKeyValueCoding. See the method description of storedValueForKey in the interface specification for EOKeyValueCoding.

#### subcontrollers

public NSArray subcontrollers()

Returns the receiver's immediate subcontrollers. Use controllerEnumeration of controllersInEnumeration to return all the controllers in the hierarchy under the receiver.

#### subcontrollerWasAdded

protected void subcontrollerWasAdded(EOController subcontroller)

Invoked from addSubcontroller to notify the receiver that its subcontroller subcontroller has been added to the controller hierarchy, giving the receiver the opportunity to prepare the subcontroller for use.

See Also: "Building the Controller Hierarchy" (page 114)

#### subcontrollerWasRemoved

protected void subcontrollerWasRemoved(EOController subcontroller)

Invoked from removeSubcontroller to notify the receiver that its subcontroller subcontroller has been removed from the controller hierarchy, giving the receiver the opportunity to perform any necessary clean up.

See Also: "Building the Controller Hierarchy" (page 114)

#### supercontroller

```
public EOController supercontroller()
```

Returns the receiver's supercontroller, or null if the receiver has no supercontroller.

```
public EOController supercontroller(Class controllerInterface)
```

Searching from the receiver's immediate supercontroller, returns the first supercontroller that implements the interface <code>controllerInterface</code>. Returns <code>null</code> if the receiver has no supercontroller or if none of the supercontrollers implement <code>controllerInterface</code>. Returns the receiver's immediate supercontroller if controllerInterface is <code>null</code>.

#### takeStoredValueForKey

```
public void takeStoredValueForKey(
   Object value,
   String key)
```

Conformance to EOKeyValueCoding. See the method description of takeStoredValueForKey in the interface specification for EOKeyValueCoding.

## takeStoredValueForKeyPath

```
public void takeStoredValueForKeyPath(
   Object value,
   String keyPath)
```

Do not use this method. It is considered private, and it will be removed in a future releases.

#### takeStoredValuesFromDictionary

```
public void takeStoredValuesFromDictionary(NSDictionary dictionary)
```

Do not use this method. It is considered private, and it will be removed in a future releases.

## takeValueForKey

```
public void takeValueForKey(
   Object value,
   String key)
```

 $Conformance \ to \ NSKey Value Coding. \ See \ the \ method \ description \ of \ \verb"valueForKey" \ in the \ interface \ specification for \ NSKey Value Coding.$ 

## takeValueForKeyPath

```
public void takeValueForKeyPath(
   Object value,
   String keyPath)
```

Conformance to EOKeyValueCodingAdditions (com.apple.client.eocontrol). See the method description of takeValueForKeyPath in the interface specification for EOKeyValueCodingAdditions.

## takeValuesFromDictionary

```
public void takeValuesFromDictionary(NSDictionary dictionary)
```

Conformance to EOKeyValueCodingAdditions (com.apple.client.eocontrol). See the method description of takeValueFromDictionary in the interface specification for EOKeyValueCodingAdditions.

## toString

```
public String toString()
```

Returns the receiver as a string that states the receiver's class name and type name, whether the receiver is connected, and the number of subcontrollers.

#### typeName

```
public String typeName()
```

Returns the receiver's type name—a string that uniquely identifies the receiver as a node in the controller hierarchy. EOController's implementation returns <code>nulll</code>. The type name is used to identify controllers that have the same task. It is used to configure a controller with user defaults and also to reuse controllers when possible.

See Also: "Rule System and XML Description" (page 117)

### unableToSetNullForKey

```
public void unableToSetNullForKey(String key)
```

Conformance to EOKeyValueCoding. See the method description of unableToSetNullForKey in the interface specification for EOKeyValueCoding.

### valueForKey

```
public Object valueForKey(String key)
```

Conformance to NSKeyValueCoding. See the method description of valueForKey in the interface specification for NSKeyValueCoding.

## valueForKeyPath

```
public Object valueForKeyPath(String keyPath)
```

Conformance to EOKeyValueCodingAdditions (com.apple.client.eocontrol). See the method description of valueForKeyPath in the interface specification for EOKeyValueCodingAdditions.

## valuesForKeys

```
public NSDictionary valuesForKeys(NSArray keys)
```

Conformance to EOKeyValueCodingAdditions (com.apple.client.eocontrol). See the method description of valuesForKeys in the interface specification for EOKeyValueCodingAdditions.

# **EODefaultResourceBundle**

Inherits from: java.util.ResourceBundle

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

## **Instance Methods**

## getKeys

public java.util.Enumeration getKeys()

## handleGetObject

protected Object handleGetObject(String aString)

## CLASS EODefaultResourceBundle

# **EODefaults**

Inherits from: Object

Implements: NSInlineObservable

NSDisposable

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

clearAllValues

dispose

loadPersistentValues

observerData

savePersistentValues

#### CLASS EODefaults

setObserverData
setPersistentValueForKey
setTransientValueForKey
valueForKey

# **Instance Methods**

#### clearAllValues

public void clearAllValues()

## dispose

public void dispose()

## **loadPersistentValues**

public void loadPersistentValues()

#### observerData

public Object observerData()

#### **CLASS EODefaults**

#### savePersistentValues

public void savePersistentValues()

#### setObserverData

public void setObserverData(Object anObject)

## setPersistentValueForKey

public void setPersistentValueForKey(
 Object anObject,
 String aString)

## setTransientValueForKey

public void setTransientValueForKey(
 Object anObject,
 String aString)

## valueForKey

public Object valueForKey(String aString)

#### CLASS EODefaults

# **EODialogController**

**Inherits from:** EOSimpleWindowController:

EOWindowController: EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XMLTag	Default Rule System Controller Type	
DIALOGCONTROLLER	windowController	

# **Method Types**

### All methods

EODialogController

### CLASS EODialogController

runControllerInNewDialog
generateBorderSize
newWindow
setWindowResizable
setWindowTitle

### Constructors

### **EODialogController**

public EODialogController(EOXMLUnarchiver anEOXMLUnarchiver)

# Static Methods

### runControllerInNewDialog

public static void runControllerInNewDialog(
 EOComponentController anEOComponentController,
 String aString)

## **Instance Methods**

### generateBorderSize

protected java.awt.Dimension generateBorderSize()

### newWindow

protected java.awt.Window newWindow(javax.swing.JComponent aJComponent)

### setWindowResizable

protected void setWindowResizable(
 java.awt.Window aWindow,
 boolean aBoolean)

### setWindowTitle

protected void setWindowTitle(
 java.awt.Window aWindow,
 String aString)

### CLASS EODialogController

# **EODialogs**

Inherits from: Object

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

### All methods

runChooseOperationDialog
runConfirmOperationDialog
runConfirmOperationDialog
runErrorDialog
runInformationDialog

### Static Methods

### runChooseOperationDialog

```
public static int runChooseOperationDialog(
   String aString,
   String aString,
   String aString,
   String aString)
```

### runConfirmOperationDialog

```
public static boolean runConfirmOperationDialog(
   String aString,
   String aString,
   String aString,
   String aString)
```

### runConfirmOperationDialog

```
public static boolean runConfirmOperationDialog(
   String aString,
   String aString,
   String aString)
```

### runErrorDialog

```
public static void runErrorDialog(
   String aString,
   String aString)
```

### CLASS EODialogs

### runInformationDialog

public static void runInformationDialog(
 String aString,
 String aString)

### CLASS EODialogs

# **EODisplayUtilities**

Inherits from: Object

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

### All methods

activateWindow
activateWindowIfVisible
componentPrefersHorizontalResizing
componentPrefersVerticalResizing
displayLabelForString
fillTargetSizeWithUnionSize

```
fillTargetSizeWithUnionSize
integrateTransientSubcontrollerComponentForController
localizedDisplayLabelForString
locateWindow
locateWindow
minimumComponentSizeWithIntegratedComponents
minimumComponentSizeWithIntegratedComponents
minimumSubcontrollerAreaSizeWithIntegratedComponents
relocateWindow
removeComponentFromParentContainer
tryToRemoveComponent
unionSize
unionSize
updateComponentInContainer
updateComponentInController
```

### Static Methods

### activateWindow

public static void activateWindow(java.awt.Window aWindow)

#### activateWindowlfVisible

public static boolean activateWindowIfVisible(java.awt.Window aWindow)

### componentPrefersHorizontalResizing

```
public static boolean
  componentPrefersHorizontalResizing(javax.swing.JComponent aJComponent)
```

### componentPrefersVerticalResizing

```
public static boolean
  componentPrefersVerticalResizing(javax.swing.JComponent aJComponent)
```

### displayLabelForString

```
public static String displayLabelForString(String aString)
```

### fillTargetSizeWithUnionSize

```
public static void fillTargetSizeWithUnionSize(
   java.awt.Dimension aDimension,
   java.awt.Dimension aDimension,
   java.awt.Dimension aDimension)
```

### fillTargetSizeWithUnionSize

```
public static boolean fillTargetSizeWithUnionSize(
    java.awt.Dimension aDimension,
    int anInt,
    int anInt)
```

### integrateTransientSubcontrollerComponentForController

```
public static void integrateTransientSubcontrollerComponentForController(
    EOComponentController anEOComponentController,
    EOComponentController anEOComponentController,
    java.awt.Dimension aDimension,
    boolean aBoolean)
```

### IocalizedDisplayLabelForString

public static String localizedDisplayLabelForString(String aString)

### **locateWindow**

```
public static void locateWindow(
   java.awt.Window aWindow,
   java.awt.Dimension aDimension,
   java.awt.Point aPoint)
```

### **locateWindow**

```
public static void locateWindow(
   java.awt.Window aWindow,
   java.awt.Dimension aDimension,
   int anInt,
   int anInt)
```

### minimum Component Size With Integrated Components

```
public static java.awt.Dimension minimumComponentSizeWithIntegratedComponents(
    EOComponentController anEOComponentController,
    java.awt.Dimension aDimension,
```

```
java.awt.Dimension aDimension,
NSArray aNSArray,
boolean aBoolean)
```

### minimumComponentSizeWithIntegratedComponents

```
public static java.awt.Dimension minimumComponentSizeWithIntegratedComponents(
    EOComponentController anEOComponentController,
    java.awt.Dimension aDimension,
    java.awt.Dimension aDimension,
    NSArray aNSArray)
```

### minimumSubcontrollerAreaSizeWithIntegratedComponents

```
public static java.awt.Dimension minimumSubcontrollerAreaSizeWithIntegratedComponents(
   java.awt.Dimension aDimension,
   NSArray aNSArray,
   boolean aBoolean)
```

#### relocateWindow

```
public static void relocateWindow(
   java.awt.Window aWindow,
   java.awt.Dimension aDimension,
   int anInt)
```

### remove Component From Parent Container

public static void removeComponentFromParentContainer(java.awt.Component aComponent)

### tryToRemoveComponent

```
public static void tryToRemoveComponent(java.awt.Component aComponent)
```

### unionSize

```
public static java.awt.Dimension unionSize(
   java.awt.Dimension aDimension,
   java.awt.Dimension aDimension)
```

#### unionSize

```
public static java.awt.Dimension unionSize(
  int anInt,
  int anInt,
  int anInt,
  int anInt)
```

### updateComponentInContainer

```
public static void updateComponentInContainer(
   EOComponentController anEOComponentController,
   javax.swing.JComponent aJComponent,
   java.awt.Dimension aDimension,
   boolean aBoolean,
   boolean aBoolean,
   javax.swing.JComponent aJComponent,
   boolean aBoolean)
```

### updateComponentInController

```
public static void updateComponentInController(
    EOComponentController anEOComponentController,
    javax.swing.JComponent aJComponent,
```

```
java.awt.Dimension aDimension, boolean aBoolean, boolean aBoolean, boolean aBoolean, boolean aBoolean)
```

# EODocumentController

Inherits from: EOEntityController : EOComponentController : EOController

Implements: EODocument

**EOEditable** 

EOAssociationConnector (Inherited from EOEntityController)

EOComponentController.EndEditing (Inherited from

EOEntityController)

EOObserving (Inherited from EOEntityController)
EOObjectDisplay (Inherited from EOEntityController)
NSInlineObservable (Inherited from EOController)

NSDisposable (Inherited from EOController)

EOKeyValueCodingAdditions (Inherited from EOController)

EOAction.Enabling (Inherited from EOController)

EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

NSKeyValueCoding (Inherited from EOKeyValueCoding)

Package: com.apple.client.eoapplication

## **Class Description**

The EODocumentController class provides behavior for displaying and editing enterprise objects in a user interface. EODocumentController's API is mostly specified by the interfaces EODocument and EOEditable. Additionally, much of the way that EODocumentController works is set up by its superclass, EOEntityController. Since EOEntityControllers use EOEditingContexts and EODisplayGroups to manage and display a set of enterprise objects;

EODocumentControllers use them as well. However, in addition to displaying enterprise objects, document controllers can also edit their objects. You can insert, update, and delete enterprise objects; undo and redo unsaved changes; and save and revert.

EODocumentController provides several methods that interact with a user. For example, the methods revert and saveIfUserConfirms open dialogs to confirm that a user wants to revert or save before performing the action. Also, many of the methods open dialogs when an error occurs, telling the user what happened.

### **Root Document Controller Responsibilities**

EODocumentController defines the concept of a root document controller. A document controller is the root if none of its ancestors are EODocuments. A root document controller usually provides the editing context for all its descendent document controllers—they typically don't have their own. Consequently, the root document controller has responsibilities that non-root document controllers don't have. For example, only the root document controller provides save and revert behavior.

### Rule System and XML Description

The following tables identify the controllerType, XML tag, and XML attributes used by the rule system and EOXMLUnarchiver to generate a controller hierarchy. For more information, see the section "Rule System and XML Description" (page 6) in the package introduction.

#### **Default Rule System Controller Type**

entityController

#### XML Tag

DOCUMENTCONTROLLER

XML Attribute	Value	Description
editability	string	One of "Never", "Always", or "IfSupercontroller". See the EOEditable interface specification for more information on these settings.

# **Interfaces Implemented**

### **EODocument**

```
isDocumentForGlobalID
isEdited
save
saveIfUserConfirms
setEdited
```

### **EOEditable**

```
editability
isEditable
setEditability
supercontrollerEditabilityDidChange
takeResposibilityForEditabilityOfAssociation
```

EOAssociationConnector (Inherited from EOEntityController)

 $EOC omponent Controller. End Editing\ (Inherited\ from\ EOEntity Controller)$ 

EOObserving (Inherited from EOEntityController)

EOObjectDisplay (Inherited from EOEntityController)

NSInlineObservable (Inherited from EOController)

NSDisposable (Inherited from EOController)

dispose

 $EOKey Value Coding Additions \ (Inherited \ from \ EOC ontroller)$ 

EOAction.Enabling (Inherited from EOController)

```
canPerformActionNamed
```

EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

NSKeyValueCoding (Inherited from EOKeyValueCoding)

# **Method Types**

### Constructors

EODocumentController

### Inserting, updating, and deleting

```
insertObject
deleteSelectedObjects
wasEdited
```

### Saving

```
canSave
saveChanges
saveAndMakeInvisible
saveIfUserConfirms
saveIfUserConfirmsAndMakeInvisible
saveIfUserConfirmsAndMakeInvisible
saveFailed
```

### Reverting

```
canRevert
revert
revertAndMakeInvisible
revertChanges
revertFailed
```

### Undoing and Redoing

```
canUndo
undo
canRedo
redo
```

### Determining the root document controller

isRootDocumentController

### Methods inherited from EOEntityController

handleEditingContextNotification

### Methods inherited from EOController

```
connectionWasEstablished
defaultActions
prepareForNewTask
```

### Methods inherited from Object

toString

### Constructors

#### **EODocumentController**

```
public EODocumentController()
public EODocumentController(EOXMLUnarchiver unarchiver)
```

Creates a new document controller. For information on how these constructors are used and on what they do, see the method description for the EOController class specification.

### **Instance Methods**

#### canPerformActionNamed

public boolean canPerformActionNamed(String actionName)

Conformance to EOAction. Enabling. EODocumentController's implementation uses the methods canRedo, canRevert, canSave, and canUndo to determine the enabling state of the corresponding actions.

See Also: canPerformActionNamed (EOAction.Enabling)

#### canRedo

protected boolean canRedo()

Returns true if the receiver can redo, false otherwise. A document controller can redo as long as its editing context's undo manager can redo and as long as it (or one of its subcontrollers) is editable.

#### canRevert

protected boolean canRevert()

Returns true if the receiver can revert, false otherwise. A document controller can revert only if it's been edited and only if it's the root document controller.

### canSave

protected boolean canSave()

Returns true if the receiver can save, false otherwise. A document controller can save only if it's been edited and only if it's the root document controller.

#### canUndo

protected boolean canUndo()

Returns true if the receiver can undo, false otherwise. A document controller can undo as long as its editing context's undo manager can undo and as long as it (or one of its subcontrollers) is editable.

### connectionWasEstablished

protected void connectionWasEstablished()

See the method description for connectionWasEstablished in the EOController class specification. EODocumentController's implementation additionally updates its editability.

### defaultActions

protected NSArray defaultActions()

Adds actions for handling editing to the default actions defined by the superclass, EOEntityController. More specifically, it adds save and revert actions. However, note that defaultActions only adds save and revert if the receiver is the root document controller, if it's editable, and if it's not modal.

### deleteSelectedObjects

public void deleteSelectedObjects()

Deletes the objects selected in the receiver's display group and then sets the receiver's edited state to true.

### dispose

public void dispose()

Conformance to NSDisposable. See the method description of dispose in the interface specification for NSDisposable.

### editability

```
public int editability()
```

Conformance to EOEditable. See the method description of editability in the interface specification for EOEditable.

### handleEditingContextNotification

```
\verb"public void handle Editing Context Notification (NSN otification \verb"notification")"
```

See the method description for handleEditingContextNotification in the EOEntityController class specification. EODocumentController's implementation additionally updates its edited state if the receiver is a root document controller.

### insertObject

```
public void insertObject()
```

Creates a new enterprise object, inserts it into the receiver's display group, and sets the receiver's edited status to true.

### isDocumentForGlobalID

```
public boolean isDocumentForGlobalID(
   com.apple.client.eocontrol.EOGlobalID globalID,
   String entityName)
```

Conformance to EODocument. See the method description of isDocumentForGlobalID in the interface specification for EODocument.

### isEditable

```
public boolean isEditable()
```

Conformance to EOE ditable. See the method description of isEditable in the interface specification for EOE ditable.

### isEdited

```
public boolean isEdited()
```

Conformance to EODocument. See the method description of isEdited in the interface specification for EODocument.

#### isRootDocumentController

```
protected boolean isRootDocumentController()
```

Returns true if none of the supercontrollers are EODocuments, false otherwise.

### prepareForNewTask

```
public void prepareForNewTask(boolean flag)
```

See the method description for prepareForNewTask in the EOController class specification. EODocumentController's implementation additionally sets its edited state to false.

#### redo

```
public void redo()
```

Tells the receiver's editing context to redo.

### revert

```
public boolean revert()
```

Reverts the receiver's unsaved changes upon user confirmation. If the receiver has been edited, opens a dialog to verify that the user wants to revert. Upon confirmation, invokes revertChanges requesting an error dialog upon failure. Returns true on success, false upon failure or if the user cancels the revert.

#### revertAndMakeInvisible

```
public boolean revertAndMakeInvisible()
```

Reverts the receiver's unsaved changes and makes the receiver invisible. Reverts by invoking revertChanges, requesting an error dialog upon failure Returns true if changes are successfully reverted, false if the receiver can't be reverted or if the revert fails.

### revertChanges

```
public boolean revertChanges(boolean showErrorDialog)
```

Tells the receiver's editing context to revert, refetches if necessary, and sets the receiver's editing state to false. If the revert fails, catches the exception and, if <code>showErrorDialog</code> is true, invokes revertFailed to show the reason for failure. Returns true if the revert succeeds, false otherwise.

#### revertFailed

```
protected void revertFailed(
    Exception exception,
    boolean showErrorDialog)
```

If showErrorDialog is true, brings the receiver's user interface to the front and opens a dialog displaying exception's class name and exception message. Invoked from revertChanges.

### save

```
public boolean save()
```

Saves the receiver's changes. Saves by invoking saveChanges, requesting an error dialog upon failure Returns true if changes are successfully saved, false if the receiver can't save or if the save fails.

#### saveAndMakeInvisible

```
public boolean saveAndMakeInvisible()
```

Saves the receiver's changes and makes the receiver invisible. Saves by invoking saveChanges, requesting an error dialog upon failure Returns true if changes are successfully reverted, false if the receiver can't be reverted or if the revert fails.

### saveChanges

```
public boolean saveChanges(
   boolean showErrorDialog,
   String saveOperationTitle)
```

Tells the receiver's editing context to save changes and sets the receiver's editing state to false. If the save fails, catches the exception and, if <code>showErrorDialog</code> is true, invokes <code>saveFailed</code> to show the reason for failure. Returns <code>true</code> if the save succeeds, <code>false</code> otherwise.

### saveFailed

```
protected void saveFailed(
   Exception showErrorDialog,
   boolean showErrorDialog,
   String saveOperationTitle)
```

If showErrorDialog is true, brings the receiver's user interface to the front and opens a dialog displaying exception's class name and exception message. Invoked from saveChanges.

#### savelfUserConfirms

```
public boolean saveIfUserConfirms(
   String operationTitle,
   String message)
public boolean saveIfUserConfirms()
```

Saves the receiver's unsaved changes upon user confirmation. If the receiver has been edited, opens a dialog to verify that the user wants to save. If <code>operationTitle</code> and <code>message</code> are provided, they are used as the dialog title and message; otherwise, "Save" and "Save Changes?" are used. Upon confirmation, invokes <code>saveChanges</code> requesting an error dialog upon failure. Returns <code>true</code> on success, <code>false</code> upon failure or if the user cancels the save.

#### savelfUserConfirmsAndMakeInvisible

```
public boolean saveIfUserConfirmsAndMakeInvisible(
   String operationTitle,
   String message)
public boolean saveIfUserConfirmsAndMakeInvisible()
```

Saves the receiver's unsaved changes upon user confirmation and makes the receiver invisible. Saves by invoking <code>saveIfUserConfirms</code>, requesting an error dialog upon failure. The arguments <code>operationTitle</code> and <code>message</code> are used as the title and message of the confirmation panel. "Save" and "Save changes?" are substituted for <code>null</code>. If the no-argument form of this method is invoked, then the title of the confirmation dialog is "Close" and the dialog has no message. Returns <code>true</code> if changes are successfully saved, <code>false</code> if the receiver can't be saved or if the save fails.

### setEditability

```
public void setEditability(int editability)
```

Conformance to EOEditable. See the method description of setEditability in the interface specification for EOEditable.

#### setEdited

```
public void setEdited(boolean flag)
```

Conformance to EODocument. See the method description of setEdited in the interface specification for EODocument.

### supercontrollerEditabilityDidChange

```
public void supercontrollerEditabilityDidChange()
```

Conformance to EOEditable. See the method description of supercontrollerEditabilityDidChange in the interface specification for EOEditable. EODocumentController's implementation updates the receiver's editability and resets its actions.

### takeResposibilityForEditabilityOfAssociation

```
public void
   takeResposibilityForEditabilityOfAssociation(com.apple.client.eointerface.EOAssociat
   ion association)
```

### Conformance to EOEditable. See the method description of

takeResposibilityForEditabilityOfAssociation in the interface specification for EOEditable.

### toString

```
public String toString()
```

Returns the receiver as a string, including the receiver's editability and whether or not it has unsaved edits.

### undo

public void undo()

Tells the receiver's editing context to redo.

### wasEdited

protected void wasEdited()

Invoked from setEdited to notify the receiver that edited status has changed, giving the receiver the opportunity to respond.

# **EOEntityController**

Inherits from: EOComponentController : EOController : Object

Implements: EOObserving

**EOObjectDisplay** 

EOAssociationConnector

EOComponentController.EndEditing

NSInlineObservable (Inherited from EOController) NSDisposable (Inherited from EOController)

EOKeyValueCodingAdditions (Inherited from EOController)

EOAction. Enabling (Inherited from EOController)

EOKeyValueCoding (Inherited from EOKeyValueCodingAdditions)

NSKeyValueCoding (Inherited from EOKeyValueCoding)

Package: com.apple.client.eoapplication

## **Class Description**

The EOEntityController class provides behavior for displaying enterprise objects in a user interface that can optionally be loaded from an archive (a nib file). EOEntityController's most basic API is specified by the interface EOObjectDisplay, which identifies an implementation strategy that uses EOEditingContexts and EODisplayGroups to manage an entity controller's enterprise objects. An entity controller has an entity name, which identifies the kind of enterprise objects the controller works with. Additionally it has an editing context that manages the

controller's enterprise objects, a display group that displays the enterprise objects and manages a selection, and a controller display group that connects controller methods to the user interface. For more information, see the EOObjectDisplay interface specification.

### User Interface Archive

As a subclass of EOComponentController, EOEntityController manages a user interface component. However, whereas component controllers dynamically generate their components, entity controllers have the ability to load their components from an archive. An entity controller has an archive name, which specifies the archive from which to load the controller's component. If, however, a controller doesn't have an archive name, the controller can fall back on dynamically generating its component (an empty EOView).

### Managing the Editing Context

As mentioned earlier, EOEntityController uses an editing context to manage its enterprise objects. By default, an entity controller attempts to get its editing context from a supercontroller. An entity controller looks up the controller hierarchy for the first EOObjectDisplay ancestor that has an editing context. If it finds one, the entity controller uses that supercontroller's editing context. If it doesn't find one, it creates one.

You can change the way an entity controller gets its editing context by specifying a **provider method** with <code>setEditingContextProviderMethodName</code>. If an entity controller has an editing context provider method, it gets its editing context by invoking that method.

The provider method name is a string, which can be a key path or the name of an arbitrary class's static method. For an example of setting the method name to a key path, consider a subclass of EOEntityController that implements the method <code>customizedEditingContext</code> to return an editing context for the controller to use. In this case, the provider method name could be set to "customizedEditingContext".

If the provider method name is the name of a static method, the format of the string is "<class name>:<static method name>". For example, suppose that you've written a subclass of EOApplication that implements a static method, customizedEditingContextForAllControllers, to return an editing context for all an application's controllers to share. Then the editing context provider method name for all entity controllers could be set to "CustomApplicationClass: customizedEditingContextForAllControllers".

EOEntityController provides two methods that you can use as provider methods: newEditingContext and nestedEditingContext. The former simply creates a new editing context and is a convenience for setting the provider method. The latter attempts to create a new editing context that's nested inside an ancestor's editing context. If no ancestors provide an editing context to be a parent, nestedEditingContext simply creates a new editing context.

### Managing the Display Group

EOEntityController uses a display group to display its enterprise objects. By default, an entity controller attempts to get its display group from a supercontroller. An entity controller looks up the controller hierarchy for the first EOObjectDisplay ancestor. If that supercontroller has the same entity name and a display group, the entity controller uses that supercontroller's display group. If it doesn't find one, it invokes loadArchive to see if a display group is provided in the archive. If the controller still doesn't have a display group, it simply creates one.

You can change the way an entity controller gets its display group by specifying a **provider method** with <code>setDisplayGroupProviderMethodName</code>. If an entity controller has a display group provider method, it gets its display group by invoking that method. The display group provider method name works the same way the editing context provider method name works. For more information, see "Managing the Editing Context" (page 178).

EOEntityController provides two methods that you can use as provider methods: newDisplayGroup and newDisplayGroupUsingOptimisticRefresh. The simply create new display groups and are convenience methods for setting the provider method.

### Rule System and XML Description

The following tables identify the controllerType, XML tag, and XML attributes used by the rule system and EOXMLUnarchiver to generate a controller hierarchy. For more information, see the section "Rule System and XML Description" (page 6) in the package introduction.

Default Rule System Controller Type				
entityController				
XML Tag				
ENTITYCONTROLLER				

### CLASS EOEntityController

XML Attribute	Value	Description
archive	string	The name of a nib file from which the controller loads its component (instead of dynamically creating it).
displayGroupProvider MethodName	string	A key path or string of the form " <class name="">: <method name="">" that names a method the controller uses to create its display group.</method></class>
editingContextProvid erMethodName	string	A key path or string of the form " <class name="">: <method name="">" that names a method the controller uses to create its editing context.</method></class>
entity	string	Name of the controller's entity.

# **Interfaces Implemented**

### **EOObserving**

objectWillChange

### **EOObjectDisplay**

```
controllerDisplayGroup
displayGroup
editingContext
entityName
```

### EOAssociationConnector

take Resposibility For Connection Of Association

### EOC omponent Controller. End Editing

endEditing

NSInlineObservable (Inherited from EOController)

NSDisposable (Inherited from EOController)

dispose

 $EOKey Value Coding Additions \ (Inherited \ from \ EOC ontroller)$ 

EOAction.Enabling (Inherited from EOController)

 $EOKey Value Coding \ (Inherited \ from \ EOKey Value Coding Additions)$ 

 $NSKey Value Coding \ (Inherited \ from \ EOKey Value Coding)$ 

# **Method Types**

### CLASS EOEntityController

### Constructors

EOEntityController

### Setting the entity

setEntityName

### Loading an archive

prepareComponent
loadArchive
controllerDidLoadArchive
objectForOutletPath
setArchiveName
archiveName

### Managing the editing context

```
newEditingContext

setEditingContext

setEditingContextProviderMethodName

editingContextProviderMethodName

nestedEditingContext

startListeningToEditingContext

stopListeningToEditingContext

handleEditingContextNotification

setResetsEditingContextWhenPreparingForNewTask

resetsEditingContextWhenPreparingForNewTask
```

### Managing the controller display group

```
setControllerDisplayGroup
hasControllerDisplayGroup
```

### Managing the objects display group

newDataSource

```
newDisplayGroup
newDisplayGroupUsingOptimisticRefresh
setDisplayGroup
startListeningToDisplayGroup
stopListeningToDisplayGroup
setObjectWithGlobalID
setObjectsWithFetchSpecification
displayGroupSortOrderings
setDisplayGroupProviderMethodName
displayGroupProviderMethodName
```

### Accessing selected objects

```
selectedObject
selectedObjectGlobalID
selectedObjects
selectedObjectsGlobalIDs
```

### Fetching

```
fetchesOnConnect
setFetchesOnConnect
```

### Determining the root document controller

isRootEntityController

### Notifying observers of change

willChange

#### Methods inherited from EOController

```
connectionWasBroken
connectionWasEstablished
establishConnection
prepareForNewTask
```

### Methods inherited from Object

toString

### Constructors

### **EOEntityController**

public EOEntityController(EOXMLUnarchiver unarchiver)

## **Instance Methods**

### archiveName

public String archiveName()

### connectionWasBroken

protected void connectionWasBroken()

### connectionWasEstablished

protected void connectionWasEstablished()

### controllerDidLoadArchive

protected void controllerDidLoadArchive(NSDictionary aNSDictionary)

### controllerDisplayGroup

public com.apple.client.eointerface.EODisplayGroup controllerDisplayGroup()

### displayGroup

public com.apple.client.eointerface.EODisplayGroup displayGroup()

### displayGroupProviderMethodName

public String displayGroupProviderMethodName()

### displayGroupSortOrderings

protected NSArray displayGroupSortOrderings()

### dispose

public void dispose()

### editingContext

public com.apple.client.eocontrol.EOEditingContext editingContext()

### editingContextProviderMethodName

public String editingContextProviderMethodName()

### endEditing

public boolean endEditing()

### entityName

public String entityName()

### establishConnection

public void establishConnection()

### fetchesOnConnect

public boolean fetchesOnConnect()

### handleEditingContextNotification

 $\verb"public void handle Editing Context Notification (NSN otification and SN otification)" \\$ 

### hasControllerDisplayGroup

public boolean hasControllerDisplayGroup()

### isRootEntityController

protected boolean isRootEntityController()

### **loadArchive**

protected boolean loadArchive()

### nestedEditingContext

 $\verb"public com.apple.client.eocontrol.EOE diting Context nested Editing Context" ()$ 

#### newDataSource

protected com.apple.client.eocontrol.EODataSource newDataSource()

### newDisplayGroup

public com.apple.client.eointerface.EODisplayGroup newDisplayGroup()

### newDisplayGroupUsingOptimisticRefresh

public com.apple.client.eointerface.EODisplayGroup newDisplayGroupUsingOptimisticRefresh()

### newEditingContext

public com.apple.client.eocontrol.EOEditingContext newEditingContext()

### objectForOutletPath

public Object objectForOutletPath(
 EOArchive anEOArchive,
 String aString)

### objectWillChange

public void objectWillChange(Object anObject)

### prepareComponent

protected void prepareComponent()

### prepareForNewTask

public void prepareForNewTask(boolean aBoolean)

### resetsEditingContextWhenPreparingForNewTask

public boolean resetsEditingContextWhenPreparingForNewTask()

### selectedObject

public com.apple.client.eocontrol.E0EnterpriseObject selectedObject()

### selectedObjectGlobalID

public com.apple.client.eocontrol.EOGlobalID selectedObjectGlobalID()

### selectedObjects

public NSArray selectedObjects()

### selectedObjectsGlobalIDs

public NSArray selectedObjectsGlobalIDs()

#### setArchiveName

public void setArchiveName(String aString)

### setControllerDisplayGroup

public void setControllerDisplayGroup(com.apple.client.eointerface.EODisplayGroup anEODisplayGroup)

### setDisplayGroup

public void
 setDisplayGroup(com.apple.client.eointerface.EODisplayGroup anEODisplayGroup)

### setDisplayGroupProviderMethodName

public void setDisplayGroupProviderMethodName(String aString)

### setEditingContext

### set Editing Context Provider Method Name

public void setEditingContextProviderMethodName(String aString)

### setEntityName

public void setEntityName(String aString)

### setFetchesOnConnect

public void setFetchesOnConnect(boolean aBoolean)

### setObjectWithGlobalID

public void setObjectWithGlobalID(com.apple.client.eocontrol.EOGlobalID anEOGlobalID)

### setObjectsWithFetchSpecification

public void

 ${\tt setObjectsWithFetchSpecification(com.apple.client.eocontrol.EOFetchSpecification} \ \ an Endows an Endows and the set of the se$ 

### set Resets Editing Context When Preparing For New Task

 $\verb"public" void setResetsEditingContextWhenPreparingForNewTask(boolean \textit{ aBoolean})$ 

### startListeningToDisplayGroup

protected void startListeningToDisplayGroup()

### startListeningToEditingContext

protected void startListeningToEditingContext()

### stopListeningToDisplayGroup

protected void stopListeningToDisplayGroup()

### stopListeningToEditingContext

protected void stopListeningToEditingContext()

### takeResposibilityForConnectionOfAssociation

public void

 $take Resposibility For Connection Of Association (com. apple. client. eo interface. EO Association \ an EO Association)$ 

### toString

public String toString()

### willChange

public void willChange()

## **EOFrameController**

**Inherits from:** EOSimpleWindowController:

EOWindowController: EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XMLTag	Default Rule System Controller Type
FRAMECONTROLLER	windowController

## **Method Types**

### All methods

EOFrameController

#### CLASS EOFrameController

runControllerInNewFrame
dispose
generateBorderSize
newWindow
setWindowResizable
setWindowTitle
verifyContentMinimumSize

### Constructors

### **EOFrameController**

public EOFrameController(EOXMLUnarchiver anEOXMLUnarchiver)

### Static Methods

### runControllerInNewFrame

public static void runControllerInNewFrame(
 EOComponentController anEOComponentController,
 String aString)

### **Instance Methods**

### dispose

public void dispose()

### generateBorderSize

protected java.awt.Dimension generateBorderSize()

#### newWindow

protected java.awt.Window newWindow(javax.swing.JComponent aJComponent)

#### setWindowResizable

protected void setWindowResizable(
 java.awt.Window aWindow,
 boolean aBoolean)

### setWindowTitle

protected void setWindowTitle(
 java.awt.Window aWindow,
 String aString)

### CLASS EOFrameController

### verifyContentMinimumSize

protected java.awt.Dimension verifyContentMinimumSize(
 java.awt.Window aWindow,
 java.awt.Dimension aDimension)

# **EOInspectorController**

**Inherits from:** EOWindowController:

EOComponent Controller:

**EOController:** 

Object

Implements: EOComponentController.ResetUserInterface

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type
INSPECTORCONTROLLER	windowController

## **Method Types**

### All methods

EOInspectorController

### CLASS EOInspectorController

activateWindow
addComponentOfSubcontroller
dispose
generateBorderSize
generateComponent
inspectorIdentifier
integrationComponentDidBecomeInvisible
integrationComponentDidBecomeVisible
resetUserInterface
setInspectorIdentifier
subcontrollerMinimumSizeDidChange

### Constructors

### **EOInspectorController**

public EOInspectorController(EOXMLUnarchiver anEOXMLUnarchiver)

### **Instance Methods**

### activateWindow

public void activateWindow()

### CLASS EOInspectorController

### addComponentOfSubcontroller

 $\label{lem:protected} \verb|protected| void \\ addComponentOfSubcontroller(EOComponentController| an EOComponentController) \\$ 

### dispose

public void dispose()

### generateBorderSize

protected java.awt.Dimension generateBorderSize()

### generateComponent

protected void generateComponent()

### inspectorIdentifier

public String inspectorIdentifier()

### integrationComponentDidBecomeInvisible

protected void integrationComponentDidBecomeInvisible()

### CLASS EOInspectorController

### integrationComponentDidBecomeVisible

protected void integrationComponentDidBecomeVisible()

### resetUserInterface

public void resetUserInterface()

### setInspectorIdentifier

public void setInspectorIdentifier(String aString)

### subcontrollerMinimumSizeDidChange

public void subcontrollerMinimumSizeDidChange(
 EOComponentController anEOComponentController,
 javax.swing.JComponent aJComponent,
 java.awt.Dimension aDimension)

## **EOInterfaceController**

**Inherits from:** EODocumentController:

EOEntity Controller:

EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

## Class Description

EOInterfaceController serves as a convenient base class for logic related to the interface of client-side applications. When the WebObjectsApplication wizard in Project Builder creates a new client-side interface, it adds (to the client-side subproject) an Interface Builder nib file representing this interface and a skeletal EOInterfaceController subclass defined as the nib file's root object or "owner."

In an application constructed in conformance to the Model-View-Controller paradigm, EOInterfaceController plays the role of controller. It has four special outlets (defined in the EOEntityController superclass): its editingContext, its component, its displayGroup, and its controllerDisplayGroup, all of which you can configure using Interface Builder. The object identified by component is an AWT JComponent that functions as the view, since it is the main entry point into the user interface. Because an enterprise object must always inhabit an editing context, editingContext and its contents serve as the "model." The displayGroup is an

EODisplayGroup containing the enterprise objects manipulated by the controller's user interface (which may will involve other display groups). The controllerDisplayGroup is a convenience instance containing nothing but the interface controller itself.

### XML Tag

### **Default Rule System Controller Type**

INTERFACECONTROLLER	entityController

## **Method Types**

#### All methods

```
EOInterfaceController
archiveName
collectChangesFromServer
generateComponent
```

### Constructors

### **EOInterfaceController**

```
public E0InterfaceController()
public
    E0InterfaceController(com.apple.client.eocontrol.E0EditingContext editingContext)
```

Initializes a new instance then attempts to load the nib file matching the class name. The one-argument and two-argument constructors allow you to specify the editing context used as the nib file's substitution editing context during the load.

#### CLASS EOInterfaceController

```
public E0InterfaceController(
   com.apple.client.eocontrol.E0EditingContext editingContext,
   String archiveName)
```

Initializes a new instance then attempts to load the associated nib file identified by archiveName. The editingContext argument is used as the nib file's substitution editing context during the load.

```
public EOInterfaceController(EOXMLUnarchiver unarchiver)
```

Initializes a new instance with the contents of the unarchiver EOXMLUnarchiver.

### **Instance Methods**

#### archiveName

```
public String archiveName()
```

Returns the name of the nib file that specifies the receiver's user interface. Defaults to the receiver's class name.

### collectChangesFromServer

```
public void collectChangesFromServer()
```

Updates the receiver's editing context to reflect any changes to enterprise objects pending on the server.

#### generateComponent

```
protected void generateComponent()
```

Since an EOInterfaceController requires a nib file, this method is overridden to raise a NSInternalInconsistencyException.

### CLASS EOInterfaceController

## **EOMenuSwitchController**

Inherits from: EOSwitchController:

EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type
MENUSWITCHCONTROLLER	dividingController

## **Method Types**

### All methods

EOMenuSwitchController

add Border Component For Controller To Display Component

#### CLASS EOMenuSwitchController

```
borderSize
dispose
newDisplayComponent
removeBorderComponentForControllerFromDisplayComponent
selectedBorderComponentInDisplayComponent
showBorderComponentAtIndexInDisplayComponent
```

### Constructors

### **EOMenuSwitchController**

public EOMenuSwitchController(EOXMLUnarchiver anEOXMLUnarchiver)

### **Instance Methods**

### add Border Component For Controller To Display Component

```
protected void addBorderComponentForControllerToDisplayComponent(
    EOComponentController anEOComponentController,
    javax.swing.JComponent aJComponent,
    javax.swing.JComponent aJComponent)
```

#### borderSize

```
public java.awt.Dimension borderSize()
```

#### CLASS EOMenuSwitchController

### dispose

public void dispose()

### newDisplayComponent

protected javax.swing.JComponent newDisplayComponent()

### removeBorderComponentForControllerFromDisplayComponent

```
protected void removeBorderComponentForControllerFromDisplayComponent( EOComponentController an EOComponentController, javax.swing.JComponent a JComponent, javax.swing.JComponent a JComponent, javax.swing.JComponent a JComponent, JComponent JComponent, JComponent
```

### selected Border Component In Display Component

```
\label{local_protected} protected javax.swing.JComponent \\ selectedBorderComponentInDisplayComponent(javax.swing.JComponent \ aJComponent)
```

### showBorderComponentAtIndexInDisplayComponent

```
protected void showBorderComponentAtIndexInDisplayComponent(
   javax.swing.JComponent aJComponent,
   javax.swing.JComponent aJComponent,
   int anInt)
```

### CLASS EOMenuSwitchController

# EOModalDialogController

Inherits from: EODialogController:

EOWindowController: EOComponentController:

**EOController:** 

Object

Implements: EOComponentController.Modal

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

 XML Tag
 Default Rule System Controller Type

 MODALDIALOGCONTROLLER
 modalDialogController

## **Method Types**

### All methods

EOModalDialogController
runControllerInNewModalDialog
activateWindow
closeWindow
isModal
newWindow

### Constructors

### **EOModalDialogController**

public EOModalDialogController(EOXMLUnarchiver anEOXMLUnarchiver)

### Static Methods

### run Controller In New Modal Dialog

public static void runControllerInNewModalDialog( EOComponentController anEOComponentController, String aString)

## **Instance Methods**

### activateWindow

public void activateWindow()

### closeWindow

public boolean closeWindow()

### isModal

public boolean isModal()

### newWindow

protected java.awt.Window newWindow(javax.swing.JComponent aJComponent)

### $CLASS\ EOM odal Dialog Controller$

# EOProgrammaticSwitchController

Inherits from: EOSwitchController:

EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XMLTag	Default Rule System Controller Type
PROGRAMMATICSWITCHCONTROLLER	dividingController

## **Method Types**

### All methods

EOProgrammaticSwitchController

add Border Component For Controller To Display Component

### CLASS EOProgrammaticSwitchController

 $new Display Component \\ remove Border Component For Controller From Display Component \\ selected Border Component In Display Component \\ show Border Component At Index In Display Component \\$ 

### Constructors

### **EOProgrammaticSwitchController**

public EOProgrammaticSwitchController(EOXMLUnarchiver anEOXMLUnarchiver)

### **Instance Methods**

### add Border Component For Controller To Display Component

protected void addBorderComponentForControllerToDisplayComponent(
 EOComponentController anEOComponentController,
 javax.swing.JComponent aJComponent,
 javax.swing.JComponent aJComponent)

### newDisplayComponent

protected javax.swing.JComponent newDisplayComponent()

### CLASS EOProgrammaticSwitchController

### removeBorderComponentForControllerFromDisplayComponent

```
protected void removeBorderComponentForControllerFromDisplayComponent( EOComponentController anEOComponentController, javax.swing.JComponent aJComponent, javax.swing.JComponent aJComponent, int anInt)
```

### selectedBorderComponentInDisplayComponent

```
protected javax.swing.JComponent
selectedBorderComponentInDisplayComponent(javax.swing.JComponent aJComponent)
```

### showBorderComponentAtIndexInDisplayComponent

```
protected void showBorderComponentAtIndexInDisplayComponent( javax.swing.JComponent aJComponent, javax.swing.JComponent aJComponent, int anInt)
```

### ${\bf CLASS\ EOProgram matic Switch Controller}$

# EOS imple Window Controller

**Inherits from:** EOWindowController:

EOComponentController:

**EOController:** 

Object

Implements: WindowListener (java.awt.event package)

ComponentListener (java.awt.event package) EOComponentController.ResetUserInterface

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type
None (abstract class)	windowController

## **Method Types**

#### All methods

```
EOSimpleWindowController
activateWindow
addComponentOfSubcontroller
closeWindow
componentDidBecomeInvisible
componentDidBecomeVisible
componentHidden
componentMoved
componentResized
componentShown
deactivateWindow
dispose
disposeIfDeactivated
integration {\tt ComponentDidBecomeInvisible}
integration {\tt ComponentDidBecomeVisible}
makeVisible
newWindow
newWindow
resetUserInterface
setDisposeIfDeactivated
setLabel
setWindow
```

```
setWindowResizable
setWindowTitle
startListeningToWindow
stopListeningToWindow
subcontrollerEditedDidChange
subcontrollerMinimumSizeDidChange
verifyContentMinimumSize
window
windowActivated
windowClosed
windowClosing
windowDeactivated
windowDeiconified
windowOpened
```

## Constructors

## **EOSimpleWindowController**

public EOSimpleWindowController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

#### activateWindow

public void activateWindow()

#### addComponentOfSubcontroller

 $\label{lem:protected} \verb|protected| void \\ addComponentOfSubcontroller(EOComponentController| an EOComponentController) \\$ 

#### closeWindow

public boolean closeWindow()

## componentDidBecomeInvisible

protected void componentDidBecomeInvisible()

## componentDidBecomeVisible

protected void componentDidBecomeVisible()

## componentHidden

public void componentHidden(java.awt.event.ComponentEvent aComponentEvent)

## componentMoved

public void componentMoved(java.awt.event.ComponentEvent aComponentEvent)

#### componentResized

public void componentResized(java.awt.event.ComponentEvent aComponentEvent)

## componentShown

public void componentShown(java.awt.event.ComponentEvent aComponentEvent)

#### deactivateWindow

public void deactivateWindow()

#### dispose

public void dispose()

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uisp	OSCIID	caciii	aleu

public boolean disposeIfDeactivated()

## integrationComponentDidBecomeInvisible

protected void integrationComponentDidBecomeInvisible()

#### integrationComponentDidBecomeVisible

protected void integrationComponentDidBecomeVisible()

#### makeVisible

public boolean makeVisible()

#### newWindow

protected abstract java.awt.Window newWindow(javax.swing.JComponent aJComponent)

#### newWindow

protected java.awt.Window newWindow()

#### resetUserInterface

public void resetUserInterface()

## setDisposelfDeactivated

public void setDisposeIfDeactivated(boolean aBoolean)

#### setLabel

public void setLabel(String aString)

#### setWindow

public void setWindow(java.awt.Window aWindow)

#### setWindowResizable

protected abstract void setWindowResizable(
 java.awt.Window aWindow,
 boolean aBoolean)

#### setWindowTitle

protected abstract void setWindowTitle(
 java.awt.Window aWindow,
 String aString)

### startListeningToWindow

protected void startListeningToWindow()

### stopListeningToWindow

protected void stopListeningToWindow()

## subcontrollerEditedDidChange

public void subcontrollerEditedDidChange(EOController anEOController)

## subcontrollerMinimumSizeDidChange

public void subcontrollerMinimumSizeDidChange(
 EOComponentController anEOComponentController,
 javax.swing.JComponent aJComponent,
 java.awt.Dimension aDimension)

## verifyContentMinimumSize

```
protected java.awt.Dimension verifyContentMinimumSize(
   java.awt.Window aWindow,
   java.awt.Dimension aDimension)
```

#### window

public java.awt.Window window()

#### windowActivated

public void windowActivated(java.awt.event.WindowEvent aWindowEvent)

#### windowClosed

public void windowClosed(java.awt.event.WindowEvent aWindowEvent)

## windowClosing

public void windowClosing(java.awt.event.WindowEvent aWindowEvent)

#### windowDeactivated

public void windowDeactivated(java.awt.event.WindowEvent aWindowEvent)

#### windowDeiconified

public void windowDeiconified(java.awt.event.WindowEvent aWindowEvent)

#### windowlconified

public void windowIconified(java.awt.event.WindowEvent aWindowEvent)

## ${\bf CLASS} \ {\bf EOS} imple Window Controller$

## windowOpened

public void windowOpened(java.awt.event.WindowEvent aWindowEvent)

# **EOSwitchController**

Inherits from: EOComponentController : EOController : Object

Implements: EOComponentController.ResetUserInterface

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type	
None (abstract class)	None	

# **Method Types**

#### All methods

 $\label{lem:controller} EOS witch Controller \\ add Border Component For Controller To Display Component \\ add Component Of Subcontroller \\$ 

```
borderComponents
borderSize
borderedSizeForComponentSize
componentDidBecomeInvisible
componentDidBecomeVisible
componentShouldChange
componentSizeForBorderedSize
componentSwitched
dispose
generateComponent
hideSubcontroller
inset
minimumComponentSize
newDisplayComponent
remove Border Component For Controller From Display Component\\
removeComponentOfSubcontroller
removeTransientSubcontroller
resetUserInterface
selectedBorderComponentInDisplayComponent
showBorderComponentAtIndex
showBorderComponentAtIndexInDisplayComponent
showSubcontroller
subcontrollerMinimumSizeDidChange
subcontrollerVisibilityDidChange
switchedControllers
visibleBorderComponentIndex
```

## Constructors

#### **EOSwitchController**

public EOSwitchController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

#### addBorderComponentForControllerToDisplayComponent

protected abstract void addBorderComponentForControllerToDisplayComponent(
 E0ComponentController anE0ComponentController,
 javax.swing.JComponent aJComponent,
 javax.swing.JComponent aJComponent)

## addComponentOfSubcontroller

 $\label{lem:protected} {\tt protected void} \\ {\tt addComponent0fSubcontroller(EOComponentController)} \\ {\tt anEOComponentController)} \\ {\tt protected void} \\ {\tt anEOComponentController)} \\ {$ 

#### borderComponents

protected NSArray borderComponents()

#### borderSize

public java.awt.Dimension borderSize()

## borderedSizeForComponentSize

public java.awt.Dimension borderedSizeForComponentSize(java.awt.Dimension aDimension)

## componentDidBecomeInvisible

protected void componentDidBecomeInvisible()

## componentDidBecomeVisible

protected void componentDidBecomeVisible()

## componentShouldChange

public boolean componentShouldChange(int anInt)

#### componentSizeForBorderedSize

public java.awt.Dimension componentSizeForBorderedSize(java.awt.Dimension aDimension)

## componentSwitched

public void componentSwitched(int anInt)

## dispose

public void dispose()

## generateComponent

protected void generateComponent()

## hideSubcontroller

protected boolean hideSubcontroller(EOComponentController anEOComponentController)

#### inset

protected int inset()

## minimumComponentSize

public java.awt.Dimension minimumComponentSize()

## newDisplayComponent

protected abstract javax.swing.JComponent newDisplayComponent()

#### removeBorderComponentForControllerFromDisplayComponent

protected abstract void removeBorderComponentForControllerFromDisplayComponent(
 E0ComponentController anE0ComponentController,
 javax.swing.JComponent aJComponent,
 javax.swing.JComponent aJComponent,
 int anInt)

### removeComponentOfSubcontroller

 $\label{lem:protected} \mbox{ protected void } \mbox{ removeComponent0fSubcontroller} (\mbox{EOComponentController})$ 

#### removeTransientSubcontroller

protected boolean removeTransientSubcontroller(EOController anEOController)

#### resetUserInterface

public void resetUserInterface()

#### selectedBorderComponentInDisplayComponent

protected abstract javax.swing.JComponent
selectedBorderComponentInDisplayComponent(javax.swing.JComponent aJComponent)

#### showBorderComponentAtIndex

protected void showBorderComponentAtIndex(int anInt)

#### showBorderComponentAtIndexInDisplayComponent

```
protected abstract void showBorderComponentAtIndexInDisplayComponent(
    javax.swing.JComponent aJComponent,
    javax.swing.JComponent aJComponent,
    int anInt)
```

#### showSubcontroller

protected boolean showSubcontroller(EOComponentController anEOComponentController)

### subcontrollerMinimumSizeDidChange

```
public void subcontrollerMinimumSizeDidChange(
    EOComponentController anEOComponentController,
    javax.swing.JComponent aJComponent,
    java.awt.Dimension aDimension)
```

## subcontrollerVisibilityDidChange

 $\label{lem:public_void} \verb| subcontrollerVisibilityDidChange(EOComponentController| an EOComponentController)| \\$ 

## switchedControllers

protected NSArray switchedControllers()

## visibleBorderComponentIndex

protected int visibleBorderComponentIndex()

# **EOTabSwitchController**

Inherits from: EOSwitchController:

EOComponentController:

**EOController:** 

Object

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type
TABSWITCHCONTROLLER	dividingController

## **Method Types**

#### All methods

EOTabSwitchController

add Border Component For Controller To Display Component

```
borderSize
inset
newDisplayComponent
removeBorderComponentForControllerFromDisplayComponent
selectedBorderComponentInDisplayComponent
showBorderComponentAtIndexInDisplayComponent
```

## Constructors

#### **EOTabSwitchController**

public EOTabSwitchController(EOXMLUnarchiver anEOXMLUnarchiver)

## **Instance Methods**

## add Border Component For Controller To Display Component

```
protected void addBorderComponentForControllerToDisplayComponent(
    EOComponentController anEOComponentController,
    javax.swing.JComponent aJComponent,
    javax.swing.JComponent aJComponent)
```

#### borderSize

```
public java.awt.Dimension borderSize()
```

#### inset

protected int inset()

## newDisplayComponent

protected javax.swing.JComponent newDisplayComponent()

#### removeBorderComponentForControllerFromDisplayComponent

```
protected void removeBorderComponentForControllerFromDisplayComponent( EOComponentController an EOComponentController, javax.swing.JComponent a JComponent, javax.swing.JComponent a JComponent, javax.swing.JComponent a JComponent, JComponent JComponent, JComponent
```

## selectedBorderComponentInDisplayComponent

```
\label{local_protected} protected javax.swing.JComponent \\ selectedBorderComponentInDisplayComponent(javax.swing.JComponent \ aJComponent)
```

## showBorderComponentAtIndexInDisplayComponent

```
protected void showBorderComponentAtIndexInDisplayComponent( javax.swing.JComponent aJComponent, javax.swing.JComponent aJComponent, int anInt)
```

# **EOUserInterfaceParameters**

Inherits from: Object

Package: com.apple.client.eoapplication

## **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

actionTitleFont

actionTitlePosition

allowsActionIcons

allowsIcons

allowsSmallActionIcons

disabledTextBackgroundColor

editable Text Background ColorhighlightLabelColor highlightLabelFont highlightTitleColor highlightTitleFont labelColor labelFont largeBorder localizedIcon localizedString makeIconBackgroundsTransparentmediumBorder minimumActionButtonSize minimumSmallActionButtonSize minimumSpecialActionButtonSize optimizesMenuAccelerators queryTextBackgroundColor setActionTitleFont setActionTitlePosition setAllowsActionIcons setAllowsIcons setAllowsSmallActionIcons setBorders setDisabledTextBackgroundColorsetEditableTextBackgroundColorsetHighlightLabelColor setHighlightLabelFont

```
setHighlightTitleColor
setHighlightTitleFont
setLabelColor
setLabelFont
setMakeIconBackgroundsTransparent
setMinimumActionButtonSize
setMinimumSmallActionButtonSize
\verb|setMinimumSpecialActionButtonSize| \\
setOptimizesMenuAccelerators
setQueryTextBackgroundColor
setSmallActionTitleFont
setSmallActionTitlePosition
setSpecialActionTitleFont
setSpecialActionTitlePosition
setStandardResourceBundle
setTitleColor
setTitleFont
setUsesSpecialColors
setUsesSpecialFonts
setUsesTitleWithActionIcons
setUsesTitleWithSmallActionIcons
setUsesWindowMenus
setWidgetFont
smallActionTitleFont
smallActionTitlePosition
smallBorder
specialActionTitleFont
```

specialActionTitlePosition
standardActionIcon
standardResourceBundle
standardSmallActionIcon
titleColor
titleFont
usesSpecialColors
usesSpecialFonts
usesTitleWithActionIcons
usesTitleWithSmallActionIcons
usesWindowMenus
widgetFont

## Static Methods

#### actionTitleFont

public static java.awt.Font actionTitleFont()

#### actionTitlePosition

public static int actionTitlePosition()

#### allowsActionIcons

public static boolean allowsActionIcons()

#### allowsicons

public static boolean allowsIcons()

#### allowsSmallActionIcons

public static boolean allowsSmallActionIcons()

## disabledTextBackgroundColor

public static java.awt.Color disabledTextBackgroundColor()

## editable Text Background Color

public static java.awt.Color editableTextBackgroundColor()

## highlightLabelColor

public static java.awt.Color highlightLabelColor()

## highlightLabelFont

public static java.awt.Font highlightLabelFont()

## highlightTitleColor

public static java.awt.Color highlightTitleColor()

## highlightTitleFont

public static java.awt.Font highlightTitleFont()

## **labelColor**

public static java.awt.Color labelColor()

#### labelFont

public static java.awt.Font labelFont()

## largeBorder

public static int largeBorder()

#### localizedIcon

public static javax.swing.Icon localizedIcon(String aString)

## localizedString

public static String localizedString(String aString)

#### makelconBackgroundsTransparent

public static boolean makeIconBackgroundsTransparent()

#### mediumBorder

public static int mediumBorder()

#### minimumActionButtonSize

public static java.awt.Dimension minimumActionButtonSize()

#### minimumSmallActionButtonSize

public static java.awt.Dimension minimumSmallActionButtonSize()

## minimumSpecialActionButtonSize

public static java.awt.Dimension minimumSpecialActionButtonSize()

## optimizesMenuAccelerators

public static boolean optimizesMenuAccelerators()

## queryTextBackgroundColor

public static java.awt.Color queryTextBackgroundColor()

#### setActionTitleFont

public static void setActionTitleFont(java.awt.Font aFont)

#### setActionTitlePosition

public static void setActionTitlePosition(int anInt)

#### setAllowsActionIcons

public static void setAllowsActionIcons(boolean aBoolean)

#### setAllowsIcons

public static void setAllowsIcons(boolean aBoolean)

#### setAllowsSmallActionIcons

public static void setAllowsSmallActionIcons(boolean aBoolean)

#### setBorders

```
public static void setBorders(
  int anInt,
  int anInt,
  int anInt)
```

## set Disable d Text Background Color

public static void setDisabledTextBackgroundColor(java.awt.Color aColor)

## setEditableTextBackgroundColor

public static void setEditableTextBackgroundColor(java.awt.Color aColor)

## setHighlightLabelColor

public static void setHighlightLabelColor(java.awt.Color aColor)

## setHighlightLabelFont

public static void setHighlightLabelFont(java.awt.Font aFont)

## setHighlightTitleColor

public static void setHighlightTitleColor(java.awt.Color aColor)

## setHighlightTitleFont

public static void setHighlightTitleFont(java.awt.Font aFont)

#### setLabelColor

public static void setLabelColor(java.awt.Color aColor)

#### setLabelFont

public static void setLabelFont(java.awt.Font aFont)

#### setMakelconBackgroundsTransparent

public static void setMakeIconBackgroundsTransparent(boolean aBoolean)

#### setMinimumActionButtonSize

public static void setMinimumActionButtonSize(java.awt.Dimension aDimension)

#### setMinimumSmallActionButtonSize

public static void setMinimumSmallActionButtonSize(java.awt.Dimension aDimension)

## setMinimumSpecialActionButtonSize

public static void setMinimumSpecialActionButtonSize(java.awt.Dimension aDimension)

## setOptimizesMenuAccelerators

public static void setOptimizesMenuAccelerators(boolean aBoolean)

## setQueryTextBackgroundColor

public static void setQueryTextBackgroundColor(java.awt.Color aColor)

#### setSmallActionTitleFont

public static void setSmallActionTitleFont(java.awt.Font aFont)

#### setSmallActionTitlePosition

public static void setSmallActionTitlePosition(int anInt)

## setSpecialActionTitleFont

public static void setSpecialActionTitleFont(java.awt.Font aFont)

#### setSpecialActionTitlePosition

public static void setSpecialActionTitlePosition(int anInt)

#### setStandardResourceBundle

public static void setStandardResourceBundle(java.util.ResourceBundle aResourceBundle)

#### setTitleColor

public static void setTitleColor(java.awt.Color aColor)

#### setTitleFont

public static void setTitleFont(java.awt.Font aFont)

## setUsesSpecialColors

public static void setUsesSpecialColors(boolean aBoolean)

## setUsesSpecialFonts

public static void setUsesSpecialFonts(boolean aBoolean)

#### setUsesTitleWithActionIcons

public static void setUsesTitleWithActionIcons(boolean aBoolean)

#### setUsesTitleWithSmallActionIcons

public static void setUsesTitleWithSmallActionIcons(boolean aBoolean)

#### setUsesWindowMenus

public static void setUsesWindowMenus(boolean aBoolean)

#### setWidgetFont

public static void setWidgetFont(java.awt.Font aFont)

#### smallActionTitleFont

public static java.awt.Font smallActionTitleFont()

#### smallActionTitlePosition

public static int smallActionTitlePosition()

#### smallBorder

public static int smallBorder()

## specialActionTitleFont

public static java.awt.Font specialActionTitleFont()

## specialActionTitlePosition

public static int specialActionTitlePosition()

#### standardActionIcon

public static javax.swing.Icon standardActionIcon(String aString)

#### standardResourceBundle

public static java.util.ResourceBundle standardResourceBundle()

#### standardSmallActionIcon

public static javax.swing.Icon standardSmallActionIcon(String aString)

#### titleColor

public static java.awt.Color titleColor()

#### titleFont

public static java.awt.Font titleFont()

## usesSpecialColors

public static boolean usesSpecialColors()

#### usesSpecialFonts

public static boolean usesSpecialFonts()

#### usesTitleWithActionIcons

public static boolean usesTitleWithActionIcons()

#### usesTitleWithSmallActionIcons

public static boolean usesTitleWithSmallActionIcons()

#### usesWindowMenus

public static boolean usesWindowMenus()

## widgetFont

public static java.awt.Font widgetFont()

# **EOWindowController**

Inherits from: EOComponentController : EOController : Object

Implements: ActionListener (java.awt.event package)

EOComponentController.Activation

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

XML Tag	Default Rule System Controller Type		
None (abstract class)	windowController		

# **Method Types**

#### All methods

EOWindowController

generateBorderSizeForRootPaneContainerClass

actionPerformed activate activateWindow borderSize borderedSizeForComponentSize componentDidBecomeInvisible componentShouldBeResizable componentSizeForBorderedSize defaultActions dispose generateBorderSize generateComponent integrationComponent minimumIntegrationComponentSizeremoveTransientSubcontroller setUsesActivationAction setUsesActivationButton setUsesUserDefaultsWindowLocation setUsesUserDefaultsWindowSize setWindowPosition usesActivationAction usesActivationButton usesUserDefaultsWindowLocation usesUserDefaultsWindowSize windowPosition

## Constructors

#### **EOWindowController**

public EOWindowController(EOXMLUnarchiver anEOXMLUnarchiver)

# Static Methods

## generateBorderSizeForRootPaneContainerClass

protected static java.awt.Dimension generateBorderSizeForRootPaneContainerClass(
 Class aClass,
 boolean aBoolean)

# **Instance Methods**

#### actionPerformed

public void actionPerformed(java.awt.event.ActionEvent anActionEvent)

#### activate

public boolean activate()

#### activateWindow

public abstract void activateWindow()

#### borderSize

public java.awt.Dimension borderSize()

#### borderedSizeForComponentSize

public java.awt.Dimension borderedSizeForComponentSize(java.awt.Dimension aDimension)

#### componentDidBecomeInvisible

protected void componentDidBecomeInvisible()

#### componentShouldBeResizable

 $\verb|protected| boolean componentShouldBeResizable(javax.swing.JComponent| a \textit{JComponent})|$ 

componen	<b>tSizeF</b>	orBord	deredSize
----------	---------------	--------	-----------

public java.awt.Dimension componentSizeForBorderedSize(java.awt.Dimension aDimension)

#### defaultActions

protected NSArray defaultActions()

#### dispose

public void dispose()

#### generateBorderSize

protected java.awt.Dimension generateBorderSize()

## generateComponent

protected void generateComponent()

## integrationComponent

public javax.swing.JComponent integrationComponent()

mini	imum	Integr	ation(	Comp	onent	Size
	IIIIUIII	IIILEGI	auviiv	JUILIP	OHI <del>C</del> HI	UILE

public java.awt.Dimension minimumIntegrationComponentSize()

#### removeTransientSubcontroller

protected boolean removeTransientSubcontroller(E0Controller anE0Controller)

#### setUsesActivationAction

public void setUsesActivationAction(boolean aBoolean)

#### setUsesActivationButton

public void setUsesActivationButton(boolean aBoolean)

#### setUsesUserDefaultsWindowLocation

public void setUsesUserDefaultsWindowLocation(boolean aBoolean)

#### setUsesUserDefaultsWindowSize

public void setUsesUserDefaultsWindowSize(boolean aBoolean)

#### setWindowPosition

public void setWindowPosition(int anInt)

#### usesActivationAction

public boolean usesActivationAction()

#### usesActivationButton

public boolean usesActivationButton()

#### usesUserDefaultsWindowLocation

public boolean usesUserDefaultsWindowLocation()

#### usesUserDefaultsWindowSize

public boolean usesUserDefaultsWindowSize()

## windowPosition

public int windowPosition()

# **EOWindowObserver**

Inherits from: Object

Implements: WindowListener (java.awt.event package)

**NSDisposable** 

Package: com.apple.client.eoapplication

# **Class Description**

Documentation for this class is forthcoming. For information on using this class, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

activateBestWindow

activatePreviousWindow

activeWindow

blockActiveWindowChangedNotification

controllerForActiveWindow

controllerForLatestDeactivatedWindow controllerForWindow dispose latestDeactivatedWindow previousWindowToActivate registerWindow registerWindow registeredWindows unblock Active Window Changed NotificationunregisterWindow unregisterWindowOfController visibleWindows windowActivated windowClosed windowClosing windowDeactivated windowDeiconified windowDidBecomeActive windowDidBecomeInactive windowDidBecomeInvisible windowDidBecomeVisible windowForController windowIconified windowOpened

# **Instance Methods**

#### activateBestWindow

public void activateBestWindow()

#### activatePreviousWindow

public void activatePreviousWindow()

#### activeWindow

public java.awt.Window activeWindow()

## blockActiveWindowChangedNotification

public void blockActiveWindowChangedNotification()

#### controllerForActiveWindow

public EOController controllerForActiveWindow()

#### controllerForLatestDeactivatedWindow

public EOController controllerForLatestDeactivatedWindow()

#### controllerForWindow

public EOController controllerForWindow(java.awt.Window aWindow)

#### dispose

public void dispose()

#### **latestDeactivatedWindow**

public java.awt.Window latestDeactivatedWindow()

#### previousWindowToActivate

public java.awt.Window previousWindowToActivate()

#### registerWindow

public void registerWindow(
 java.awt.Window aWindow,
 EOController anEOController)

## registerWindow

public void registerWindow(java.awt.Window aWindow)

#### registeredWindows

public NSArray registeredWindows()

## unblockActiveWindowChangedNotification

public void unblockActiveWindowChangedNotification()

#### unregisterWindow

public void unregisterWindow(java.awt.Window aWindow)

## unregisterWindowOfController

public void unregisterWindowOfController(EOController anEOController)

#### visibleWindows

public NSArray visibleWindows()

#### windowActivated

public void windowActivated(java.awt.event.WindowEvent aWindowEvent)

#### windowClosed

public void windowClosed(java.awt.event.WindowEvent aWindowEvent)

#### windowClosing

public void windowClosing(java.awt.event.WindowEvent aWindowEvent)

#### windowDeactivated

public void windowDeactivated(java.awt.event.WindowEvent aWindowEvent)

#### windowDeiconified

public void windowDeiconified(java.awt.event.WindowEvent aWindowEvent)

#### windowDidBecomeActive

protected void windowDidBecomeActive(java.awt.Window aWindow)

#### windowDidBecomeInactive

protected void windowDidBecomeInactive(java.awt.Window aWindow)

#### windowDidBecomeInvisible

protected void windowDidBecomeInvisible(java.awt.Window aWindow)

#### windowDidBecomeVisible

protected void windowDidBecomeVisible(java.awt.Window aWindow)

#### windowForController

public java.awt.Window windowForController(EOController anEOController)

#### windowlconified

public void windowIconified(java.awt.event.WindowEvent aWindowEvent)

#### windowOpened

public void windowOpened(java.awt.event.WindowEvent aWindowEvent)

# **EOXMLUnarchiver**

Inherits from: Object

Package: com.apple.client.eoapplication

# **Class Description**

EOXMLUnarchiver objects contain the parameters used to create controllers (objects of the EOController class and its descendents) in the controller hierarchy. The parameters are determined from an XML specification sent from server.

For more information on using this class, see the book Getting Started with Direct to Java Client.

# **Method Types**

#### Decoding objects

decodeAlignmentForKey
decodeArrayForKey

decodeBooleanForKey

decodeClassForKey

decodeColorForKey

#### CLASS EOXMLUnarchiver

```
decodeDictionaryForKey
decodeEditabilityForKey
decodeFontForKey
decodeIntForKey
decodePositionForKey
decodeStringForKey
decodeValueForKey
```

#### Other methods

EOXMLUnarchiver decodeRootObject decodeChildren

## Constructors

#### **EOXMLUnarchiver**

public EOXMLUnarchiver(NSDictionary values)

Creates an XML archiver based on the values NSDictionary.

## Static Methods

## decodeRootObject

public static Object decodeRootObject(NSDictionary aNSDictionary)

Decodes the top controller in an XML description, which is represented by an NSDictionary.

## **Instance Methods**

#### decodeAlignmentForKey

```
public int decodeAlignmentForKey(
   String key,
   int defaultAlignment)
```

Returns an alignment specification (JTextField.LEFT, JTextField.CENTER, or JTextField.RIGHT) for the key XML attribute. If no value for key is specified, returns defaultAlignment.

```
public int decodeAlignmentForKey(String key)
```

Returns an alignment specification (JTextField.LEFT, JTextField.CENTER, or JTextField.RIGHT) for the key XML attribute. If no value for key is specified, returns JTextField.LEFT.

#### decodeArrayForKey

```
public NSArray decodeArrayForKey(
   String key,
   NSArray defaultArray)
```

Returns an NSArray for the key XML attribute. If no value for key is specified, returns defaultArray.

```
public NSArray decodeArrayForKey(String key)
```

Returns an NSArray for the key XML attribute. If no value for key is specified, returns null.

## decodeBooleanForKey

```
public boolean decodeBooleanForKey(
   String key,
   boolean defaultBoolean)
```

Returns a boolean for the key XML attribute. If no value for key is specified, returns default Boolean.

#### CLASS EOXMLUnarchiver

```
public boolean decodeBooleanForKey(String key)
```

Returns a boolean for key XML attribute. If no value for key is specified, returns false.

#### decodeChildren

```
public NSArray decodeChildren()
```

Returns an NSArray containing the receiver's decoded children. The children are the objects created from XML tags contained in the receiver's XML description.

#### decodeClassForKey

```
public Class decodeClassForKey(
    String key,
    Class defaultClass)
```

Returns a Class for the key XML attribute. If no value for key is specified, returns defaultClass.

```
public Class decodeClassForKey(String key)
```

Returns a Class for the key XML attribute. If no value for key is specified, returns null.

#### decodeColorForKey

```
public java.awt.Color decodeColorForKey(
    String key,
    java.awt.Color defaultColor)
```

Returns a color (a java.awt.Color object) for the key XML attribute. If no value for key is specified, returns defaultColor.

```
public java.awt.Color decodeColorForKey(String key)
```

Returns a color (a java.awt.Color object) for the key XML attribute. If no value for key is specified, returns null.

#### decodeDictionaryForKey

```
public NSDictionary decodeDictionaryForKey(
   String key,
   NSDictionary defaultDictionary)
```

Returns a NSDictionary for the key XML attribute. If no value for key is specified, returns defaultDictionary.

```
public NSDictionary decodeDictionaryForKey(String key)
```

Returns a NSDictionary for the key XML attribute. If no value for key is specified, returns null.

#### decodeEditabilityForKey

```
public int decodeEditabilityForKey(
   String key,
   int defaultEditability)
```

Returns an editability specification (EOEditable.IfSupercontrollerEditable, EOEditable.AlwaysEditable, or EOEditable.NeverEditable) for the key XML attribute. If no value for key is specified, returns defaultEditibility.

```
public int decodeEditabilityForKey(String key)
```

Returns an editability specification (EOEditable.IfSupercontrollerEditable, EOEditable.AlwaysEditable, or EOEditable.NeverEditable) for the key XML attribute. If no value for key is specified, returns EOEditable.IfSupercontollerEditable.

#### decodeFontForKey

```
public java.awt.Font decodeFontForKey(
    String key,
    java.awt.Font defaultFont)
```

Returns a font specification (a java.awt.Font object) for the key XML attribute. If no value for key is specified, returns defaultFont.

```
public java.awt.Font decodeFontForKey(String key)
```

Returns a font specification (a java.awt.Font object) for the key XML attribute. If no value for key is specified, returns null.

#### decodeIntForKey

```
public int decodeIntForKey(
    String key,
    int defaultInt)
```

Returns an int for the key XML attribute. If no value for key is specified, returns defaultInt.

```
public int decodeIntForKey(String key)
```

Returns an int for the key XML attribute. If no value for key is specified, returns 0.

#### decodePositionForKey

```
public int decodePositionForKey(
   String key,
   int defaultPosition)
```

Returns a position specification (EOComponentController.Top, EOComponentController.Bottom, EOComponentController.Left, EOComponentController.Right, EOComponentController.TopLeft, EOComponentController.TopRight, EOComponentController.BottomLeft, or EOComponentController.BottomRight) for the key XML attribute. If no value for key is specified, returns defaultPosition.

```
public int decodePositionForKey(String key)
```

Returns a position specification (EOComponentController.Top, EOComponentController.Bottom, EOComponentController.Left, EOComponentController.Right, EOComponentController.TopLeft, EOComponentController.TopRight, EOComponentController.BottomLeft, or EOComponentController.BottomRight) for the key XML attribute. If no value for key is specified, returns EOComponentController.Center.

## decodeStringForKey

```
public String decodeStringForKey(
   String key,
   String defaultString)
```

Returns a String for the key XML attribute. If no value for key is specified, returns defaultString.

#### CLASS EOXMLUnarchiver

public String decodeStringForKey(String key)

Returns a String for the key XML attribute. If no value for key is specified, returns null.

## decodeValueForKey

public Object decodeValueForKey(String key)

Returns an Object for the key XML attribute. If no value for key is specified, returns null.

#### CLASS EOXMLUnarchiver

# EOAction.ActiveWindowDependentA ction

Package: com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

## **Instance Methods**

## updateInContextOfActiveWindowController

public abstract void
 updateInContextOfActiveWindowController(EOController anEOController)

## $INTERFACE\ EOAction. Active Window Dependent Action$

# **EOAction.Enabling**

Implemented by: EOController

Package: com.apple.client.eoapplication

# **Interface Description**

The EOAction. Enabling interface defines a method, canPerformActionNamed, which allows you to tell if an action (an EOAction object) is enabled for the receiver.

# **Instance Methods**

#### canPerformActionNamed

public boolean canPerformActionNamed(String actionName)

Returns true if the receiver can perform an action (an EOAction object) named actionName, false otherwise. An EOController's implementation of this method generally returns false if the receiver doesn't have an action named actionName or if the actionName action is disabled.

See Also: isActionNamedEnabled (EOController)

## INTERFACE EOAction. Enabling

# EOActionWidgetController.ActionCollector

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

#### All methods

collectedActions

# **Instance Methods**

## collectedActions

public abstract NSArray collectedActions()

# **EOAssociationConnector**

Implemented by: EOAssociationController,

EOEntityController, EORangeValueController,

**EOTableController** 

Package: com.apple.client.eoapplication

# **Interface Description**

EOAssociationConnector is an interface that defines an object that can assume the responsibilities for connecting and disconnecting the associations of a transient subcontroller.

## **Instance Methods**

## take Resposibility For Connection Of Association

public abstract void
 takeResposibilityForConnectionOfAssociation(com.apple.client.eointerface.EOAssociati
 on association)

Invoked when one of the receiver's subcontrollers is disposed as a transient controller. This method instructs the receiver to assume responsibility for managing the subcontroller's EOAssociation, <code>association</code>.

## INTERFACE EOAssociationConnector

# EOComponentController.Activation

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

# **Instance Methods**

#### activate

public abstract boolean activate()

## $INTERFACE\ EOComponent Controller. Activation$

# EOComponentController.EndEditing

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

# **Instance Methods**

#### endEditing

public abstract boolean endEditing()

## INTERFACE EOComponentController.EndEditing

# EOComponentController.Modal

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

# **Method Types**

All methods

isModal

# **Instance Methods**

## isModal

public abstract boolean isModal()

# EOComponentController.ResetUserInt erface

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

## **Instance Methods**

#### resetUserInterface

public abstract void resetUserInterface()

## $INTERFACE\ EOComponent Controller. Reset User Interface$

# **EOController.Enumeration**

Implements: java.util.Enumeration

Package: com.apple.client.eoapplication

## **Interface Description**

EOController. Enumeration is an interface that defines an enumeration that iterates over a set of EOController objects. It adds one method to the java.util. Enumeration interface: nextController, which simply returns the next controller in the enumeration's set. The nextController method saves you from having to cast the returned object to an EOController.

Use the EOController method controller Enumeration to get an EOController. Enumeration. You can create three types of enumerations:

SubcontrollersEnumeration

Includes all the descendants of a controller—the controller's subcontrollers, their subcontrollers, and so on down the controller hierarchy—not including the controller itself.

SupercontrollersEnumeration

Includes all the ancestors of a controller—the controller's supercontroller, its supercontroller, and so on up the controller hierarchy—not including the controller itself.

ControllerAndSubcontrollersEnumeration

Includes a controller and all its descendants.

You can further restrict the controllers included in an enumeration by specifying an interface the controllers must implement in order to be included. For more information, see the method description for controllers in the EOController class specification.

## **Instance Methods**

#### nextController

public abstract EOController nextController()

Returns the next controller in the enumeration. Use this method instead of nextElement because it saves you a cast and because it's implementation is more efficient.

See Also: controllerEnumeration (EOController)

# **EODocument**

Implemented by: EODocumentController

Implements: EOObjectDisplay

Package: com.apple.client.eoapplication

# **Interface Description**

EODocument is an interface that defines the behavior of a controller that displays and edits enterprise objects.

## Instance Methods

#### isDocumentForGlobalID

public abstract boolean isDocumentForGlobalID(
 com.apple.client.eocontrol.EOGlobalID globalID,
 String entityName)

Returns true if the receiver is a document for the enterprise object associated with <code>globalID</code> and <code>entityName</code>, <code>false</code> otherwise. Typically implementations return true if the receiver's display group is displaying the specified enterprise object.

#### INTERFACE EODocument

#### isEdited

```
public abstract boolean isEdited()
```

Returns true if the receiver has unsaved edits, false otherwise.

### save

```
public abstract boolean save()
```

Saves the receiver's edits, returning true on success or false otherwise.

#### savelfUserConfirms

```
public abstract boolean saveIfUserConfirms(
    String operationTitle,
    String message)
```

If the receiver's enterprise object has been edited, opens an alert panel that allows the user to save the edits, discard the edits, or cancel the save operation. The <code>operationTitle</code> argument is used as the title of the alert panel, and <code>message</code> is used as the message in the panel. Returns true if the save succeeds, <code>false</code> upon failure or if the user cancels.

### setEdited

```
public abstract void setEdited(boolean flag)
```

Sets the receiver's edited status according to flag.

# **EOEditable**

Implemented by: EOAssociationController,

EODocumentController, EORangeValueController

Package: com.apple.client.eoapplication

# **Interface Description**

EOEditable is an interface that defines an API for managing the editability of a branch of the controller hierarchy. EOEditable controllers usually base the editability of their user interfaces on the editability of their supercontrollers. Thus, by default all the EOEditable subcontrollers of an editable controller are also editable. To enable or disable a portion of an application's user interface, you need only message the highest level controller associated with that user interface.

## **Constants**

EOEditable defines the following int constants to identify the editability of an EOEditable controller:

Constant	Description
NeverEditable	The controller is never editable.
AlwaysEditable	The controller is always editable.
IfSupercontrollerEditable	The controller is editable only if its supercontroller is editable. If none of the controller's ancestors implement EOEditable, then its the same as if the controller is AlwaysEditable.

## **Instance Methods**

## editability

public abstract int editability()

Returns the editability of the receiver, one of NeverEditable, AlwaysEditable, or IfSupercontrollerEditable. The default behavior should be to return IfSupercontrollerEditable.

#### isEditable

public abstract boolean isEditable()

Returns true if the receiver is editable, and false otherwise. The default behavior should be to return true if the receiver is currently editable. The receiver is editable if:

■ The receiver's editability is AlwaysEditable.

#### INTERFACE EOEditable

■ The receiver's editability is IfSupercontrollerEditable and sending isEditable to the first EOEditable ancestor of the receiver returns true.

## setEditability

```
public abstract void setEditability(int editability)
```

Sets the receiver's editability to editability, one of NeverEditable, AlwaysEditable, or IfSupercontrollerEditable.

## supercontrollerEditabilityDidChange

```
public abstract void supercontrollerEditabilityDidChange()
```

Invoked to notify the receiver that the editability of its supercontroller changed, giving the receiver the opportunity to update its user interface to match the editability of the supercontroller.

## takeResposibilityForEditabilityOfAssociation

```
public abstract void
    takeResposibilityForEditabilityOfAssociation(com.apple.client.eointerface.EOAssociat
    ion association)
```

Invoked when one of the receiver's subcontrollers is disposed as a transient controller. This method instructs the receiver to assume responsibility for managing the editability of the subcontroller's EOAssociation. association.

## INTERFACE EOEditable

# EOModalDialogController.ModalActions

Package:

com.apple.client.eoapplication

# **Interface Description**

Documentation for this interface is forthcoming. For information on using this interface, see the book *Getting Started with Direct to Java Client*.

## **Instance Methods**

#### cancel

public abstract void cancel()

## modalDialogShouldClose

public abstract boolean modalDialogShouldClose()

## $INTERFACE\ EOModal Dialog Controller. Modal Actions$

## ok

public abstract boolean ok()

# **EOObjectDisplay**

Implemented by: EOEntityController

Package: com.apple.client.eoapplication

## **Interface Description**

EOObjectDisplay is an interface that defines the behavior of a controller that displays enterprise objects using an EODisplayGroup.

## **Instance Methods**

## controllerDisplayGroup

public abstract com.apple.client.eointerface.EODisplayGroup controllerDisplayGroup()

Returns a display group containing the receiver—an EOController or subclass. This display group can be used to connect controller methods to the user interface.

## INTERFACE EOObjectDisplay

## displayGroup

public abstract com.apple.client.eointerface.EODisplayGroup displayGroup()

Returns the display group the receiver uses to display and edit the properties of its enterprise objects.

## editingContext

public abstract com.apple.client.eocontrol.EOEditingContext editingContext()

Returns the editing context the receiver uses to manage the graph of its enterprise objects.

## entityName

public abstract String entityName()

Returns the name of the entity that describes the enterprise objects the receiver displays with its display group.

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