

Scrap Manager

Contents

Introduction to the Scrap Manager	2-4
The Clipboard	2-10
Intelligent Cut and Paste	2-10
About the Scrap Manager	2-12
Location of the Scrap	2-12
Using the Scrap Manager	2-14
Getting Information About the Scrap	2-15
Putting Data in the Scrap	2-15
Handling the Cut Command	2-15
Handling the Copy Command	2-19
Handling Suspend Events	2-19
Getting Data From the Scrap	2-20
Handling the Paste Command	2-20
Handling Resume Events	2-25
Converting Data Between a Private Scrap and the Scrap	2-26
Converting Data Between the TextEdit Scrap and the Scrap	2-28
Handling Editing Operations in Dialog Boxes	2-31
Scrap Manager Reference	2-31
Data Structures	2-32
The Scrap Information Record	2-32
The Scrap Format Types	2-33
Routines	2-34
Getting Information About the Scrap	2-34
Writing Information to the Scrap	2-35
Reading Information From the Scrap	2-38
Transferring Data Between the Scrap in Memory and the Scrap on Disk	2-40
Summary of the Scrap Manager	2-42
Pascal Summary	2-42
Constants	2-42

Data Types	2-42	
Routines	2-42	
C Summary	2-43	
Data Types	2-43	
Routines	2-44	
Assembly-Language Summary		2-45
Data Structures	2-45	
Result Codes	2-45	