Data Formatting Guide for Core Foundation

Core Foundation > Data Management



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Introduction to Data Formatting Guide for Core Foundation

This document describes how to use formatters to create formatted strings using the Core Foundation framework.

Who Should Read This Document

You should read this document to understand how formatters work, and how to create them using Core Foundation.

Organization of This Document

The articles in this document contain conceptual information you need to understand in order to use formatters, and describe (using code examples) how to perform specific tasks with formatters.

- "Formatters" (page 9) discusses how formatters work in general.
- "Creating and Using CFNumberFormatter Objects" (page 15) describes how to create and use number formatters.
- "Creating and Using CFDateFormatter Objects" (page 11) describes how to create and use date formatters.

Introduction to Data Formatting Guide for Core Foundation

Formatters

Formatters define a common interface for creating, interpreting, and validating the textual representation of objects. The Foundation framework provides two concrete subclasses of NSFormatter to generate these objects: NSNumberFormatter and NSDateFormatter. The Core Foundation provides two equivalent opaque types: CFNumberFormatter and CFDateFormatter. The formatter objects in Foundation and Core Foundation are similar but are not toll-free bridged.

In Cocoa, user interface cells that display text but have an arbitrary object as their content can use formatters for both input and output. When cells are displayed, the cells convert arbitrary object to a textual representation. How a cell displays the object depends on whether or not the cell has an associated formatter. If a cell has no formatter, the cell displays its content by using the localized representation of the object. If the cell has a formatter, the cell obtains a formatted string from the formatter. When the user enters text into a cell, the cell converts the text to the underlying object using its formatter.

In Carbon, you primarily use formatters to create formatted strings and parse them programmatically.

Formatters

Creating and Using CFDateFormatter Objects

Date formatters format the textual representation of date objects and convert textual representations of dates and times into date objects. You create date formatter objects by specifying a locale (typically the user's current locale) and a time style, you can also specify a custom format string.

Creating Date Formatters

You create a date formatter using the function <code>CFDateFormatterCreate</code>. You specify a locale for the format, and styles for the date and time parts of the format. You use <code>CFDateFormatterCreateStringWithDate</code> to convert a date to a textual representation.

CFDateFormatter defines several date and time format styles—short, medium, long, and full. It also defines a "none" style that you can use to suppress output of a component. The use of styles is illustrated in "Using Date Format Styles" (page 11). The date and time styles do not specify an exact format—they depend on the locale, the user preference settings, and the operating system version. If you want an exact format, use the CFDateFormatterSetFormat function to change the format strings, as shown in "Using Date Format Strings" (page 13).

Using Date Format Styles

The following code sample creates a date formatter that provides a full representation of a date using the kCFDateFormatterLongStyle style.

The following example shows the use of kCFDateFormatterNoStyle to suppress output of the time component.

The code sample shown in Listing 1 (page 12) formats a date value using different styles as a comparison. For the purposes of illustration, the sample specifies a particular locale.

Listing 1 Comparing date format styles

```
CFDateRef date = CFDateCreate(NULL, 123456);
CFStringRef enUSLocaleIdentifier = CFSTR("en_US");
CFLocaleRef enUSLocale = CFLocaleCreate(NULL, enUSLocaleIdentifier);
// Create different date formatters
CFDateFormatterRef shortFormatter = CFDateFormatterCreate
        (NULL, enUSLocale, kCFDateFormatterShortStyle,
kCFDateFormatterShortStvle):
CFDateFormatterRef mediumFormatter = CFDateFormatterCreate
        (NULL, enUSLocale, kCFDateFormatterMediumStyle,
kCFDateFormatterMediumStyle);
CFDateFormatterRef longFormatter = CFDateFormatterCreate
       (NULL, enUSLocale, kCFDateFormatterLongStyle, kCFDateFormatterLongStyle);
CFDateFormatterRef fullFormatter = CFDateFormatterCreate
       (NULL, enUSLocale, kCFDateFormatterFullStyle, kCFDateFormatterFullStyle);
// Create formatted strings
CFStringRef shortString = CFDateFormatterCreateStringWithDate
        (NULL, shortFormatter, date);
CFStringRef mediumString = CFDateFormatterCreateStringWithDate
        (NULL, mediumFormatter, date);
CFStringRef longString = CFDateFormatterCreateStringWithDate
        (NULL, longFormatter, date);
CFStringRef fullString = CFDateFormatterCreateStringWithDate
        (NULL, fullFormatter, date);
fprintf(stdout, "Short formatted date = %s\n",
        CFStringGetCStringPtr(shortString, CFStringGetSystemEncoding()));
fprintf(stdout, "Medium date = %s\n",
        CFStringGetCStringPtr(mediumString, CFStringGetSystemEncoding()));
fprintf(stdout, "Long formatted date = %s\n",
        CFStringGetCStringPtr(longString, CFStringGetSystemEncoding()));
fprintf(stdout, "Full formatted date = %s\n\n",
```

```
CFStringGetCStringPtr(fullString, CFStringGetSystemEncoding()));
// Memory management
CFRelease(date);
CFRelease(enUSLocale);
CFRelease(shortFormatter):
CFRelease(mediumFormatter);
CFRelease(longFormatter);
CFRelease(fullFormatter);
CFRelease(shortString);
CFRelease(mediumString);
CFRelease(longString);
CFRelease(fullString);
// Output
Short formatted date = 1/2/01 2:17 AM
Medium date = Jan 2, 2001 2:17:36 AM
Long formatted date = January 2, 2001 2:17:36 AM PST
Full formatted date = Tuesday, January 2, 2001 2:17:36 AM PST
```

Using Date Format Strings

Typically, you are encouraged to use the predefined styles that are localized by the system. If you want to specify an exact format, however, use the <code>CFDateFormatterSetFormat</code> function to set the date format string directly. The syntax of the format string conforms to date format strings used by the Unicode standard (this reference is to version tr35-6; formatters for Mac OS X v10.4 use version tr35-4), as illustrated in the following example.

Creating and Using CFDateFormatter Objects

Creating and Using CFNumberFormatter Objects

Number formatters format the textual representation of number objects and convert textual representations of numeric values into number objects. The representation encompasses integers, floats, and doubles; floats and doubles can be formatted to a specified decimal position. You create number formatter objects by specifying a number style, you can also specify a custom format string.

Creating Number Formatters

To create a CFNumberFormatter, you must specify a locale and a formatter style as illustrated in Listing 1 (page 15), or a format string, as shown in Listing 2 (page 15). Format styles do not specify an exact format—they depend on the locale, user preference settings, and operating system version. If you want to specify an exact format, use the CFNumberFormatterSetFormat function to set the format string, and the CFNumberFormatterSetProperty function to change specific properties such as separators, the "Not a number" symbol, and the padding character.

Listing 1 Code sample showing how to create a number formatter using a formatter style

```
float aFloat = 1234.567:
int fractionDigits = 2;
CFLocaleRef currentLocale = CFLocaleCopyCurrent();
CFNumberFormatterRef numberFormatter = CFNumberFormatterCreate
        (NULL, currentLocale, kCFNumberFormatterDecimalStyle);
CFNumberRef maxFractionDigits = CFNumberCreate
        (NULL, kCFNumberIntType, &fractionDigits);
CFNumberFormatterSetProperty,
        (numberFormatter, kCFNumberFormatterMaxFractionDigits, maxFractionDigits):
{\tt CFStringRef\ formattedNumberString} = {\tt CFNumberFormatterCreateStringWithValue}
        (NULL, numberFormatter, kCFNumberFloatType, &aFloat);
CFShow(formattedNumberString);
// Memory management
CFRelease(currentLocale);
CFRelease(numberFormatter);
CFRelease(maxFractionDigits);
CFRelease(formattedNumberString);
// Output (for en_US_POSIX locale): 1234.57
```

Listing 2 Code sample showing how to create a number formatter using a formatter string

```
float aFloat = 1234.567;
CFStringRef frLocaleIdentifier = CFSTR("fr_FR");
CFLocaleRef frLocale = CFLocaleCreate(NULL, frLocaleIdentifier);
```

The following code fragment creates a number formatter that formats numbers as percentages using the kCFNumberFormatterPercentStyle number style. In this example, the CFNumberFormatterCreateStringWithNumber function converts the numeric value of 0.2 to a textual representation of "20%".

Using Number Format Styles

CFNumberFormatter defines several format styles. You set a formatter's style when you create the formatter. The code sample shown in Listing 3 (page 16) formats a numeric value using decimal, percentage, currency, and scientific notation styles. (The output format depends on user preference, so may vary in your application.)

Listing 3 Comparing number format styles

```
CFStringRef currencyString = CFNumberFormatterCreateStringWithNumber
        (NULL, currencyFormatter, value);
CFStringRef percentString = CFNumberFormatterCreateStringWithNumber
        (NULL, percentFormatter, value);
CFStringRef scientificString = CFNumberFormatterCreateStringWithNumber
        (NULL, scientificFormatter, value);
// Print formatted strings to stdout
fprintf(stdout, "Decimal formatted number = %s\n",
        CFStringGetCStringPtr(decimalString, CFStringGetSystemEncoding()));
fprintf(stdout, "Currency number = %s\n",
        CFStringGetCStringPtr(currencyString, CFStringGetSystemEncoding()));
fprintf(stdout, "Percent formatted number = %s\n",
        CFStringGetCStringPtr(percentString, CFStringGetSystemEncoding()));
fprintf(stdout, "Scientific formatted number = %s\n",
        CFStringGetCStringPtr(scientificString, CFStringGetSystemEncoding()));
// Memory management
CFRelease(currentLocale);
CFRelease(decimalFormatter);
CFRelease(currencyFormatter);
CFRelease(percentFormatter);
CFRelease(scientificFormatter);
CFRelease(decimalString):
CFRelease(currencyString);
CFRelease(percentString);
CFRelease(scientificString);
// Output (for en_US_POSIX locale)
Decimal formatted number = 1.2
Currency number = $1.20
Percent formatted number = 120%
Scientific formatted number = 1.20000004768372E0
```

Custom Formatter Properties

Typically, you are encouraged to use the predefined styles that are localized by the system. If you want, however, you can change properties of number formatters using the <code>CFNumberFormatterSetProperty</code> function—see <code>CFNumberFormatterRef</code> for a complete list of the properties that can be changed using this function. For example, you can set the decimal separator to a comma, as shown in the following code fragment.

Using the formatter decimalFormatter above, you can convert a numeric value of 1.2 to a textual representation of 1.2.

If you want to specify an exact format, use the CFNumberFormatterSetFormat function to set the format string. The syntax of the format string conforms to the numeric format string used by the Unicode standard (this reference is to version tr35-6; formatters for Mac OS \times V10.4 use version tr35-4). For example, specifying the format string as "\$\psi\$, \psi\psi\$, \psi\psi\$0.00" yields text representations such as "\$156.30".

The code sample shown in Listing 4 (page 18) formats different numeric values using "\$#, \$#\$0.00" as the format string for currency values.

Listing 4 Using number format strings

```
CFLocaleRef currentLocale = CFLocaleCopyCurrent();
CFNumberFormatterRef customCurrencyFormatter = CFNumberFormatterCreate
    (NULL, currentLocale, kCFNumberFormatterCurrencyStyle);
CFNumberFormatterSetFormat(customCurrencyFormatter, CFSTR("$#,##0.00"));
float n1 = 6.3;
CFNumberRef number1 = CFNumberCreate(NULL, kCFNumberFloatType, &n1);
float n2 = 156.3;
CFNumberRef number2 = CFNumberCreate(NULL, kCFNumberFloatType, &n2);
float n3 = 1156.372:
CFNumberRef number3 = CFNumberCreate(NULL, kCFNumberFloatType, &n3);
CFStringRef string1 = CFNumberFormatterCreateStringWithNumber
        (NULL, customCurrencyFormatter, number1);
CFStringRef string2 = CFNumberFormatterCreateStringWithNumber
        (NULL, customCurrencyFormatter, number2);
CFStringRef string3 = CFNumberFormatterCreateStringWithNumber
        (NULL, customCurrencyFormatter, number3);
fprintf(stdout, "Format of %f = %s\n",
        n1, CFStringGetCStringPtr(string1, CFStringGetSystemEncoding()));
fprintf(stdout, "Format of %f = %s\n",
        n2, CFStringGetCStringPtr(string2, CFStringGetSystemEncoding()));
fprintf(stdout, "Format of %f = %s\n\n",
        n3, CFStringGetCStringPtr(string3, CFStringGetSystemEncoding()));
// Memory management
CFRelease(currentLocale);
CFRelease(customCurrencyFormatter);
CFRelease(number1);
CFRelease(number2);
CFRelease(number3);
CFRelease(string1);
CFRelease(string2);
CFRelease(string3);
// Output (for en_US_POSIX locale)
Format of 6.300000 = $6.30
Format of 156.300003 = $156.30
Format of 1156.371948 = \$1,156.37
```

Document Revision History

This table describes the changes to *Data Formatting Guide for Core Foundation*.

| Date | Notes |
|------------|-----------------------------------------------------------------------------------------|
| 2006-12-21 | Updated links to Unicode format specifications. |
| 2007-01-08 | Updated links to Unicode format specifications. |
| 2006-10-03 | Corrected a typographical error. |
| 2005-10-04 | Corrected minor typographic errors. |
| 2005-08-11 | Changed the title from "Data Formatting." Reorganized the content of previous articles. |
| 2003-08-08 | First version of this document. |

Document Revision History