



 Targeting fashion brands in Bespoke, Sustainable, Ready-towear and Boutiques categories selling majorly women's clothing

- Strong and diverse team, bringing wealth of experience
- \$15K+ revenue, 12 merchants, 360+ products
- Immersive experience is our competitive edge
- Our Hail Mary was the pandemic



The problem

It is hard and frustrating shopping for apparels online, the experience is not the same as shopping at a physical store. Here are some of the challenges both buyers and sellers in this space face



No fitting options

Customers have to imagine how they look before purchase.



Limited revenue streams

Fashion creators make money from selling their talents/products



High customer returns

Delivery of apparels that don't fit leads to customer dissatisfaction



Counterfeits

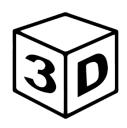
Customers often buy products that are not authentic



3D content is hard

Most fashion brands use pics to showcase products and lack resources or expertise to curate and use 3D formats

Our solution



Content creation

Use product images to automagically create 3D content for AR/VR apps



NFT and Crypto Integration

Customers can purchase digital clothes, try them on via our XR apps. Blockchain also verifies ownership and authenticity.



Virtual Shopping with VR/AR

Allow customers to try apparel from the comfort of their own home



Personalization

3D allows customers to customize bespoke products to their liking



Digital Measurements Tool

Capture body measurements of consumers using a phone's camera



Interoperable

Can be integrated with existing e-commerce platforms

Target Customer

We are looking for fashion brands that fall under the following categories:

- Bespoke fashion
- Sustainable fashion
- Ready-to-wear fashion
- Boutiques

Apparels sold on our platform will mainly target women in the youth age bracket, earning a salary of \$40K+ per year and has a closet worth \$4K+. These women like to share their daily outfits on social media, especially Instagram

The type of apparels offered to these women are official clothing + accessories, workout clothes, street wear and evening wear.



Target Markets – UK + US

Fashion market size in 2020

\$82.52B

\$369B

Women's fashion market size in 2020

\$36.9B

\$165.8B

Women's avg spend per month on clothing in 2017

\$95 - 250

\$150-400

Population of women in youth age bracket in 2019

9.03M

22.63M

Average salary of youths per year

\$34.3K

\$47.7K



Business model - B2B

Freemium	Basic	Pro	Enterprise
Anyone	Great for small teams	Small & Mid businesses	Large enterprises
Free	\$39/mo	\$109/mo	\$249/mo
Unlimited products + sales	Unlimited products + sales	Unlimited products + sales	Unlimited products + sales
200/	450/	4.00/	
20% commission	15% commission	10% commission	6% commission
\$80 / week or \$250/ month for featured products			

LTV: \$3240, CAC: \$90

Competition

Awesome Shopping Experience

Physical retail stores

E-commerce experiences with virtual try-on





BALENCIAGA







More convenient

Less convenient

Online classified services





Image-based e-commerce stores







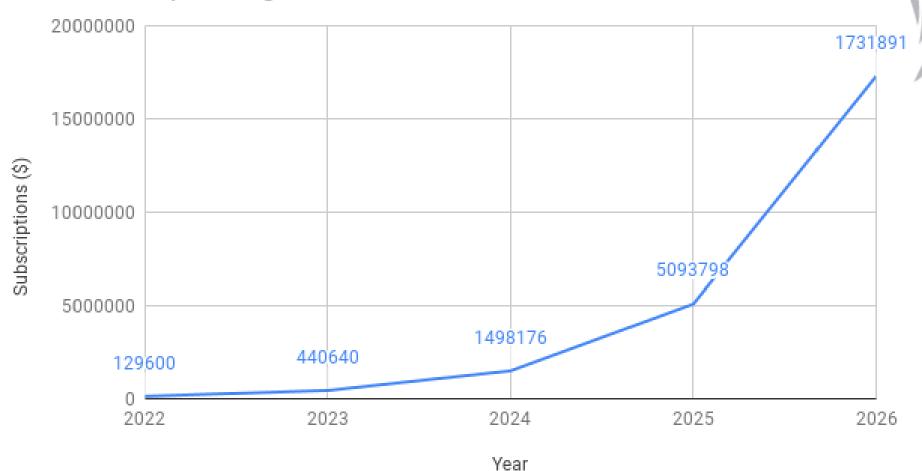
Traction

- Merchants onboarded 12
- Revenue **\$15K+**
- Products uploaded **360+**
- Partnerships NVIDIA, Facebook Reality Labs and Intel
- Awards IBM, Angel Hack and Redis Labs
- Legal registrations UK & KE Entities. US in 2022



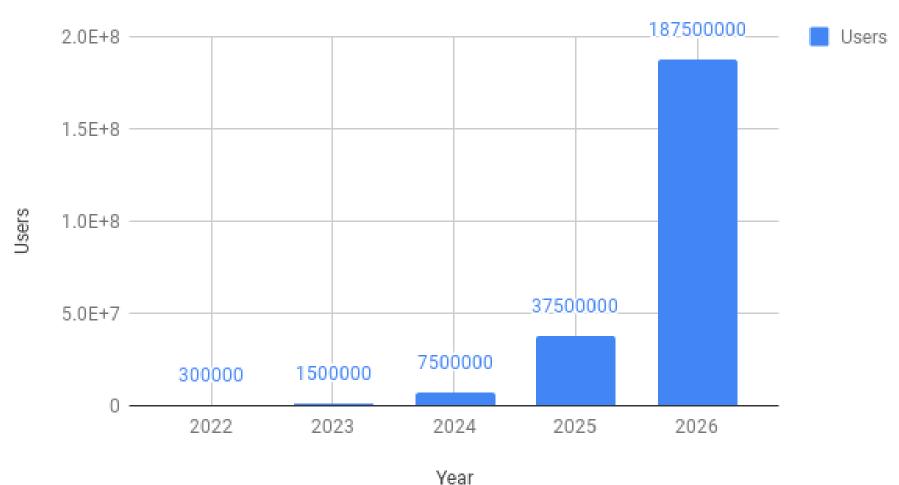
Revenue projection

YOY subscriptions growth



User growth projection





Team



Brian Wachanga
CEO. Founder. KE/UK
Computer scientist
2.8 years, FTE



Gerald Mwega
Head of Operations, KE
Logistician, Ex DHL
3 months, PTE



Dr Alex Mikhalev
Advisor, ML/AI
Architecture – UK
1.4 years



Manoj Changarampatt

Advisor, Sales & marketing - KE

Ex Samsung, Nokia. Author of Sell and be rich

2 months



Zina Kovrova3D Artist, Russia
PTE, 6 months



Elisa BarbosaFashion Designer, UK
PTE, 5 months



Edith KasembiElectrical Engineer, KE
Kenya, PTE, 1.2 years

