

SACK: a Semantic Automated Compiler Kit

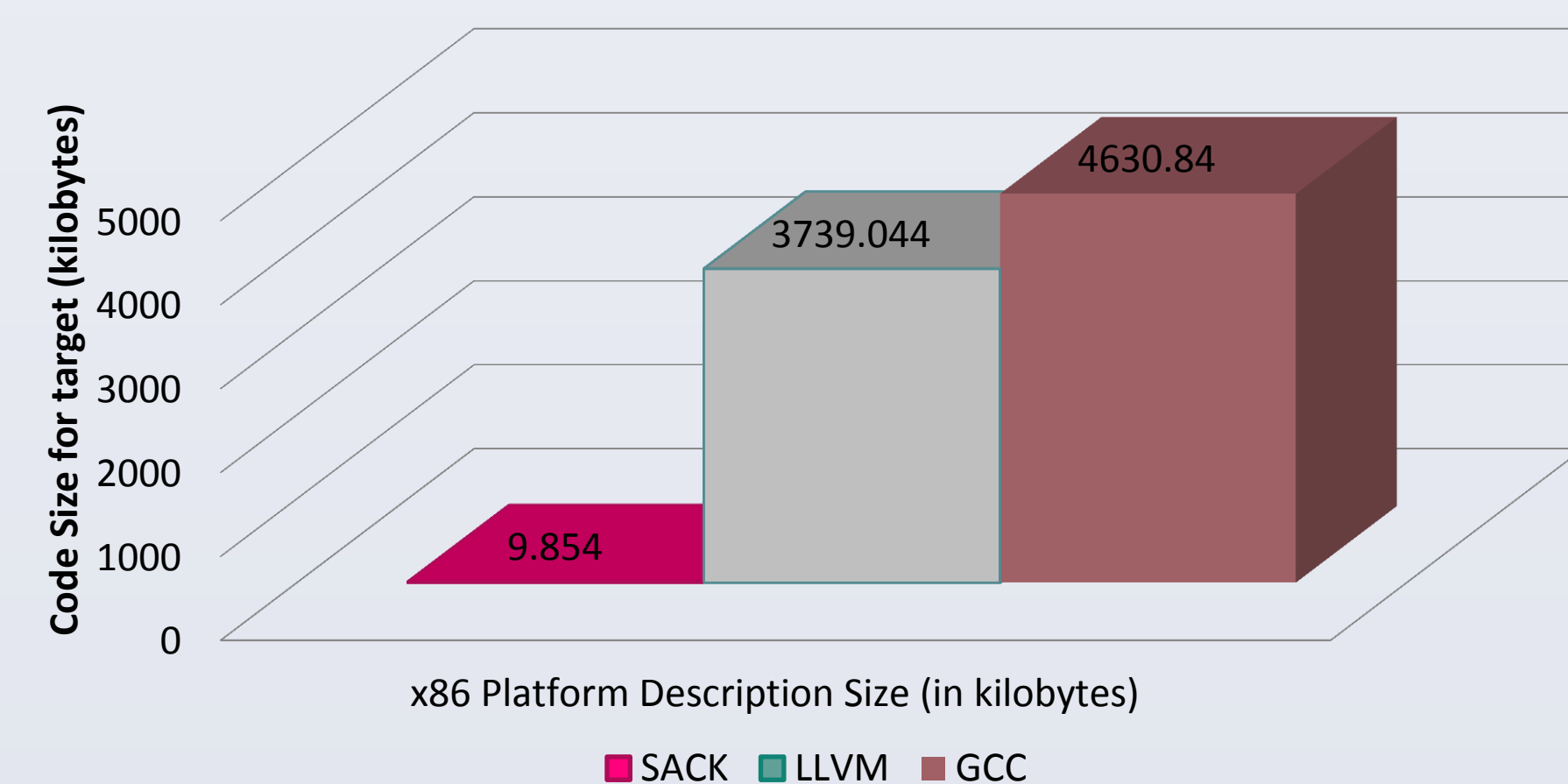
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Applications

- Rapid architecture testing
- Automatically-generated architectures:
 - For security
 - For optimization
- Dynamic binary translation
- Automated decompilation
- Hobbyist/esoteric architectures

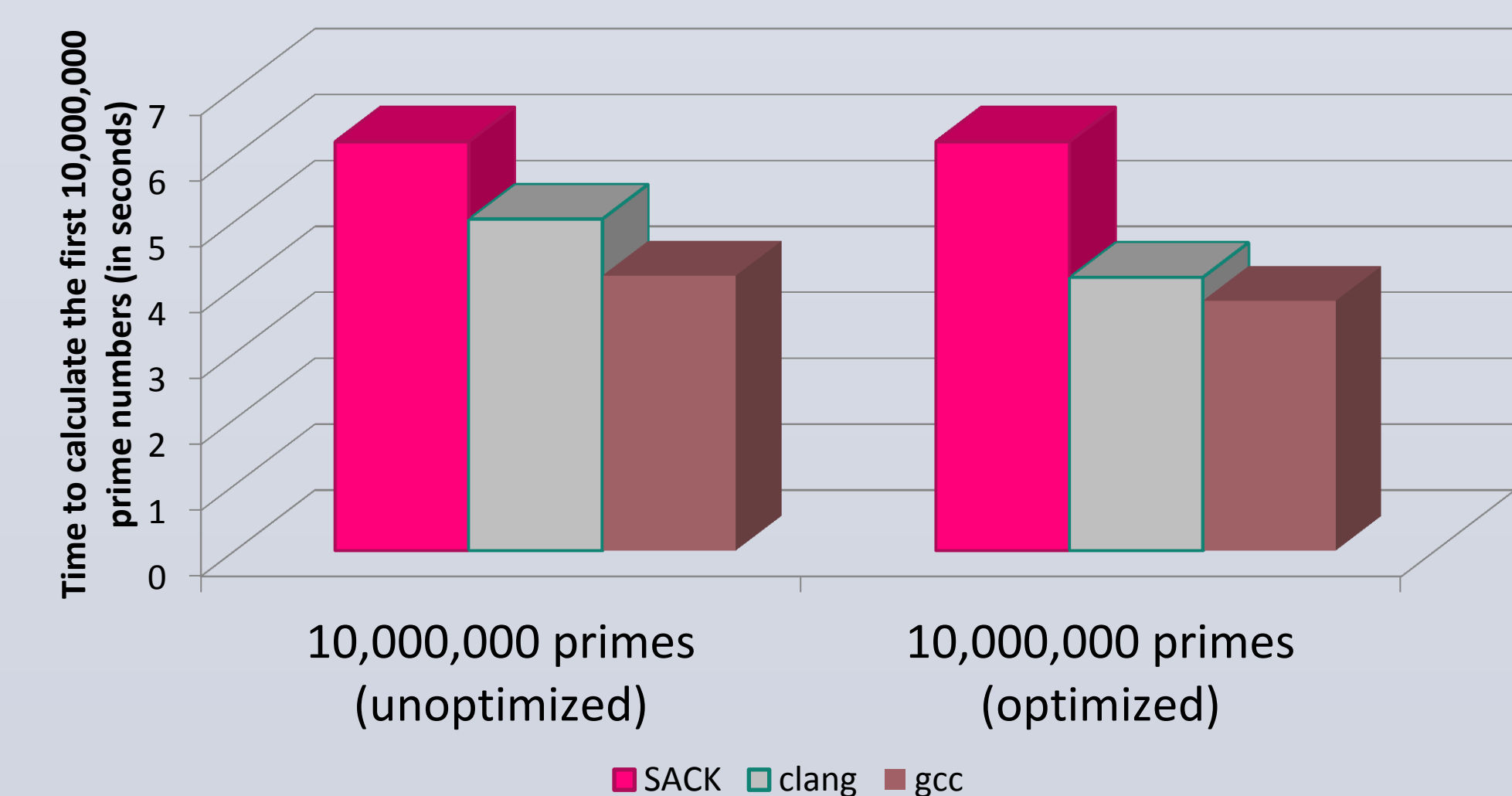
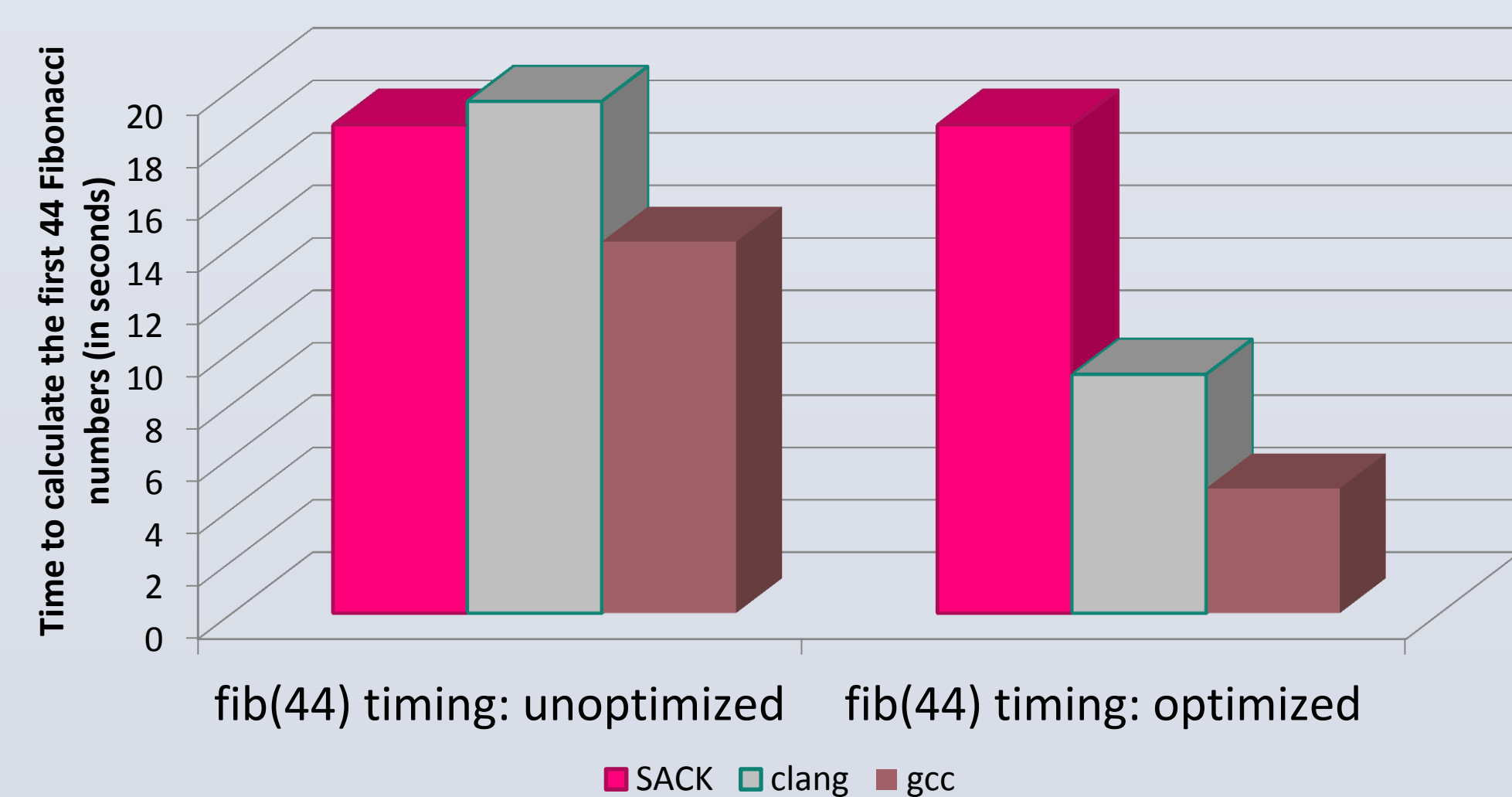
Code Size Comparison (x86 target)

SACK supports targets with a tiny fraction of the target-specific code needed by other systems.



Efficiency Comparison (x86 target)

SACK compares reasonably well with invocations of other major compilers if they have optimizations turned off.



The Problem

- New architectures are important for innovation, but adoption requires working compilers, which are difficult to write:
 - significant time
 - high cost
 - lots of effort
 - lots of code
- Other retargetable compilers are used, but
 - are insufficient
 - require lots of code and effort
 - tend to require *human* work

The Goal

- Prototype a system to make retargeting easy
 - less than a day to retarget
 - low cost
 - minimal effort
 - short code
- Produce reasonably-fast code
 - does not have to be competitively fast
- Support standard imperative features
 - similarity to the C programming language

The Solution

- SACK is a compiler toolkit that compiles code for a platform based on a description of the platform.
- SACK starts with a platform description that
 - is written in a custom domain-specific language
 - describes semantics/behavior of instructions
 - is used to convert from source code to platform assembly language
 - SACK uses the platform description to generate tree rewriting rules that
 - are derived from instruction behavior
 - determine where the instruction should be used
 - SACK has been tested with x86, JVM, and a custom architecture:
 - the JVM target was implemented in 85 minutes
 - the x86 target is similar in speed to unoptimized clang/gcc

Sample instruction descriptions from the x86 platform description file

```
[instruction      ; The x86 'add' instruction with two registers.
 (x86/add/dd (dest any?) (source any?))          ; The identifier and arguments
 (" add " dest " " source)                        ; The output assembly template
 (set-reg dest (+ (get-reg dest) (get-reg source)))] ; The instruction behavior
```

```
[instruction      ; The x86 'mov' instruction with a relative memory reference.
 (x86/movfm/d+c (dest any?) (source any?) (offset const?))
 (" mov " dest " " [" source "+" offset "])
 (set-reg dest (get-memory (+ (get-reg source) offset)))]
```

Sample rule conversions for the above instructions

```
; For x86 add instruction.
(set-reg dest (+ (get-reg dest) (get-reg source))) ; instruction behavior, from above
(+ dest source)                                   ; generated pattern to match
=> (x86/add/dd dest source)                        ; generated replacement
```

```
; For x86 mov from memory with offset instruction.
(set-reg dest (get-memory (+ (get-reg source) offset)))
(get-memory (+ source offset))                    ; demonstrates multiple operations
=> (x86/movfm/d+c dest source offset)              ; being matched at once
```

Dataflow Pipeline

Legend:

