Francesco Rossi

Software Engineering Manager, Consumer Electronics Industry francesco.rossi@apple.com (work), mail.francesco.rossi@gmail.com (personal)

Professional Experience

Apple Inc. | San Francisco, CA, USA | Software Engineering Manager | April 2019 - Present

- Managing a team of software engineers in the consumer electronics industry
- Overseeing projects related to algorithms, C++, C, CUDA, Latex, programming, physics, scientific computing, machine learning, computer science, simulations, computer vision, Python, MATLAB, numerical analysis, image processing, parallel computing, high performance computing, Bash, iOS development, GPU, OpenGL, artificial intelligence, and software engineering
- Collaborating with cross-functional teams to develop innovative consumer electronics products
- Implementing Agile methodologies to improve team productivity and efficiency

Skills

- Algorithms
- C++, C
- CUDA
- Latex
- Programming
- Physics
- Scientific Computing
- Machine Learning
- Computer Science
- Simulations
- Computer Vision
- Python
- MATLAB
- Numerical Analysis
- Image Processing
- Parallel Computing
- High Performance Computing
- Bash
- iOS Development
- GPU
- OpenGL
- Artificial Intelligence
- Software Engineering
- Objective C
- Organic Gardening
- Research

Education and Certifications

[Bachelor's/Master's] in Computer Science or related field [University Name], [City, Country] | [Graduation Year]

Languages

- English (Fluent)
- [Italian/Other] (Intermediate)
- **Memberships and Affiliations**
- LinkedIn: linkedin.com/in/redsh
- Facebook: facebook.com/redshTwitter: twitter.com/redsh
- GitHub: github.com/redsh

Company Information

Apple Inc. | Consumer Electronics Industry | Cupertino, CA, USA Website: apple.com | Size: 10001+ | Founded: 1976 Location: San Francisco, CA, USA | Metro: San Francisco, California Region: California | Geo: 37.77, -122.41

- **Certifications and Licenses**
- [List any relevant certifications or licenses here]
- **References**

Available upon request.