

Ace Chun

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EDUCATION

Massachusetts Institute of Technology <i>Prospective 6-3 (Computer Science) Major</i>	2024 – 2028 (expected) Cambridge, MA
Montgomery Blair High School <i>Science, Mathematics, and Computer Science Magnet</i>	2020 – 2024 Silver Spring, MD
<ul style="list-style-type: none">• Computer Science Coursework: Fundamentals of Computer Science, Algorithms and Data Structures, Analysis of Algorithms, Networking and Cybersecurity, Computational Methods, Future of Programming Languages, Intro to Artificial Intelligence• Mathematics Coursework: Analysis II (Multivariable Calculus and Differential Equations), Applied Statistics, Introduction to Logic, Discrete Math, Complex Analysis, Quantum Physics (survey course)	
TRAIN Artificial Intelligence program <i>The Coding School</i>	2023 – 2024 Virtual
MIT Lincoln Labs Beaver Works Summer Institute <i>Quantum Software</i>	2022 Cambridge, MA
<ul style="list-style-type: none">• Received the Dr. Bob Berman Award for Disruptive Engineering	

EXPERIENCE

Teaching Instructor for Quantum Software <i>Beaver Works Summer Institute, MITRE and Lincoln Labs</i>	2024 Cambridge, MA
<ul style="list-style-type: none">• Taught supplementary material about Quantum Computing to high school juniors and seniors.• Lectured on mechanics behind mathematical qubit representations and Grover's algorithm.• Provided assistance to students during final team projects, including an implementation of the Variational Quantum Classifier.	
Research Intern at the Collaborative Controls and Robotics Lab <i>University of Maryland, Department of Mechanical Engineering</i>	2023 – 2024 College Park, MD
<ul style="list-style-type: none">• Worked under Dr. Yancy Diaz-Mercado on robotic actuation and computer vision projects.• Created training data annotation software from HTML, CSS, and JavaScript for Google DeepMind's TAPIR point-wise tracking model• Researched agent tracking and control theory for MagnetoSuture, an autonomous, minimally invasive, and tetherless surgical system.• Attended IEEE Integrated STEM Education Conference 2024: Facilitating a Hands-On Approach to Open and Modular Engineering Projects through Software Design and Data Collection.	
Regional Director <i>Steel City Codes</i>	2021 – 2024 Washington, D.C.
<ul style="list-style-type: none">• Organized free programming education summer camps and classes for students from grades 4-8.• Led outreach efforts to students of historically underprivileged backgrounds, aiming to level the playing field of computer science opportunities.• Taught introductory to intermediate level Python, Java, and Web Design courses.	
Organizer <i>BlairHacks</i>	2021 – 2023 Silver Spring, MD
<ul style="list-style-type: none">• Developed budget proposals, collaborated with finance team to raise funding for event organization.• Led outreach to tech companies for sponsorships and track designations.	

SKILLS & INTERESTS

Skills: Python, JavaScript, ReactJS, Pandas, Q#, LaTeX, Java, HTML/CSS, Julia, MS Excel, Git

Interests: Quantum Computing, Machine Learning, Interdisciplinary Applications